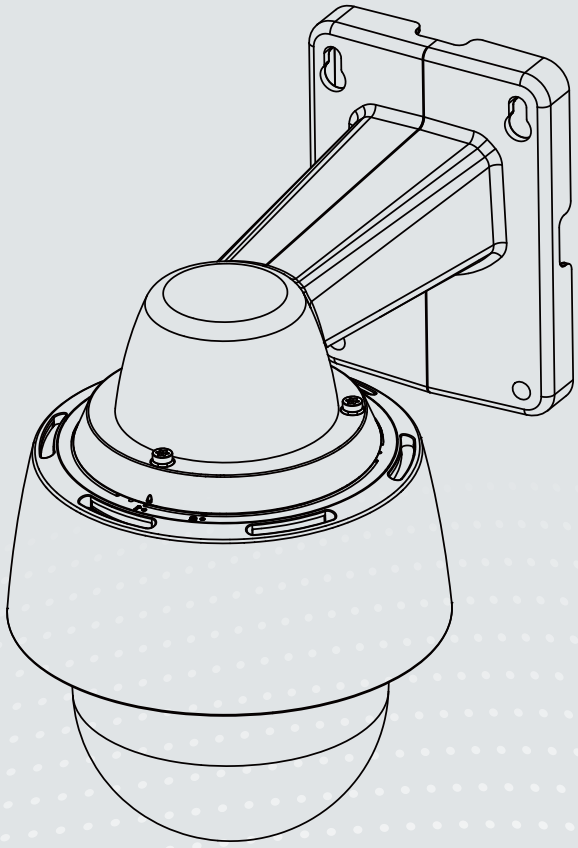
VIVOTEK

SD9361-EHL
SD9362-EH/EHL
SD9362-EH-v2

Speed Dome
Network Camera

User's Manual

2MP • 20x/30x Zoom • 60fps • NEMA 4x • IP68 •
Extreme Weatherproof



Rev. 1.5

SUPREME

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Status LED

Item	LED status	Description
1	Steady red	Power on and system booting
	Red LED OFF	Power off
2	Steady red & Green blinking every 1 sec.	Network normal (heartbeat)
	Steady red & Green LED OFF	Network failed
3	Red blinking every 0.15 sec. & Green blinking every 1 sec.	Upgrading firmware
4	Red blinking every 0.15 sec. & Green blinking every 0.15 sec.	Restoring default

Hardware Reset

The reset button is used to reset the system or to restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, restore the factory settings and install again.

Reset: Press and release the reset button with a paper clip or thin object. Wait for the Network Camera to reboot.

Restore: Press and hold the reset button for at least ten seconds to restore system defaults. Note that all settings will be restored to factory defaults.

SD/SDHC/SDXC Card Capacity

This network camera is compliant with **SD/SDHC/SDXC 32GB, 64GB,** and other preceding standard SD cards.

Overview

VIVOTEK's SD9361 and 9362 is a high performance H.265 Full HD speed dome network camera. Armed with a 20x or 30x optical zoom lens, the camera is able to capture fine details at top-notch quality. By combining both H.265 and VIVOTEK's Smart Stream II technology, it is capable of reducing both bandwidth and storage consumption by up to 80%* while maintaining the highest standard of image quality.

Offering extra smooth video quality with resolutions of up to 60 fps @ 1920x1080, the SD9361, 9362 is also equipped with WDR Pro technology and IR-cut filter for seamless day/night operation. This enables the camera to cope effortlessly with the challenging lighting conditions faced in 24/7 surveillance. The SD9361 and 9362 also provide fast, precise movement with continuous 360-degree pan and 110-degree tilt, and easy-control with up to 256 preset positions when tracking any object of interest. To add to this impressive array of strengths, built-in auto tracking provides instantaneous reaction to any suspicious moving objects, and audio detection ensures an additional layer of intruder detection. Further, EIS (electronic image stabilization) and defog features enhance video quality in windy or foggy conditions.

Finally, the water-proof IP68-rated, vandal-proof IK10-rated and NEMA 4X-rated housing of the SD9361 and SD9362 protects the camera body against rain, dust and corrosion and provides a wide operating-temperature range of between -40°C and 55°C. This combination of robustness and high performance ensures that the camera is especially suitable for monitoring wide, open, harsh indoor or outdoor spaces such as airports, highways and parking lots where high-level reliability and precision are called for.

* Depending on scene being monitored

Revision History

■ Rev. 1.0: Initial release.

⚠ IMPORTANT:

Below are the requirements for powering the the speed dome:

Feature	Power Consumption
Normal w/ heater	48W, requires a 60W PoE injector (AP-GIC-010A-060) or PoE switch (AW-IHU-0100, -0200, -0600); AC24V (3.5A) also applies
w/ IR unit	95W, VIVOTEK's AW-IHU-0101 & AW-IHU-0201 DC 24V (3.5A) applies, AC 24V is not sufficient.

Read Before Use

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/ surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

Package Contents

- SD9361, SD9362, or SD9362-EH-v2
- Wall Mount Bracket / Screws
- Screws / Alignment Sticker / T20 and T25 L-wrench / Desiccant Bags
- Quick Installation Guide
- Software CD / Warranty Card
- I/O Combo Cable (may come with one 1m combo cable or Separately Purchased)

Symbols and Statements in this Document

INFORMATION: provides important messages or advices that might help prevent inconvenient or problem situations.

NOTE: Notices provide guidance or advices that are related to the functional integrity of the machine.

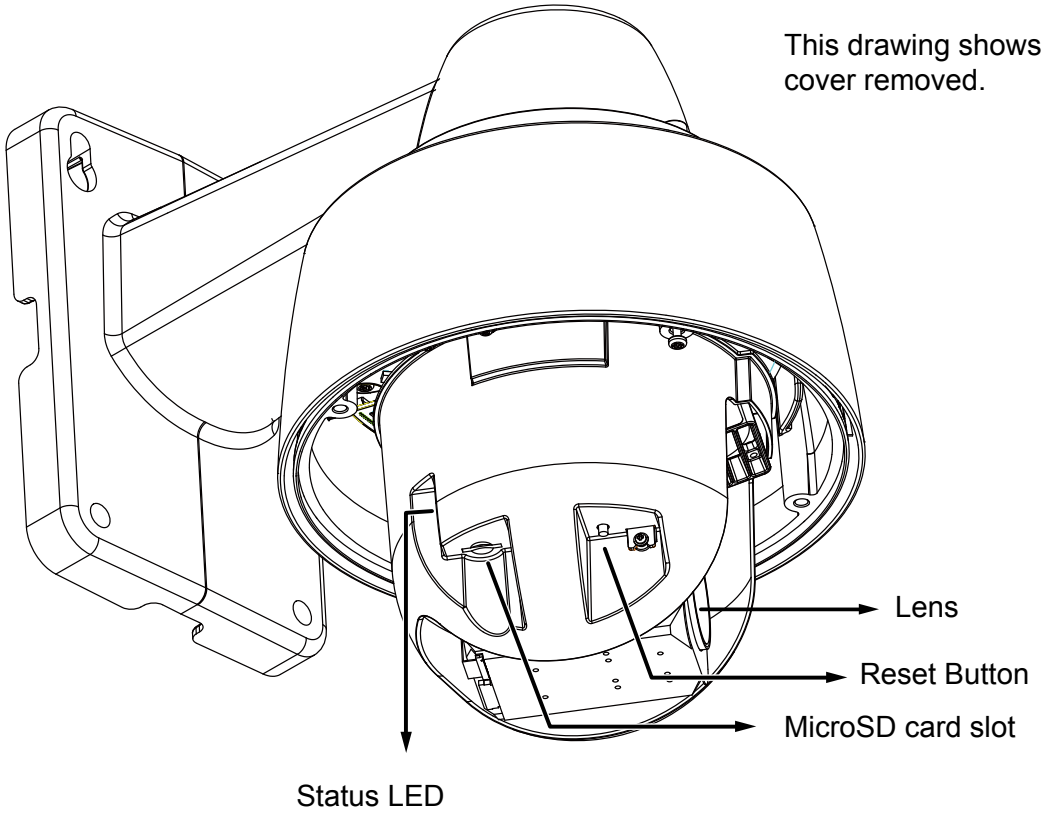
Tips: Tips are useful information that helps enhance or facilitae an installation, function, or process.

WARNING: or IMPORTANT:: These statements indicate situations that can be dangerous or hazardous to the machine or you.

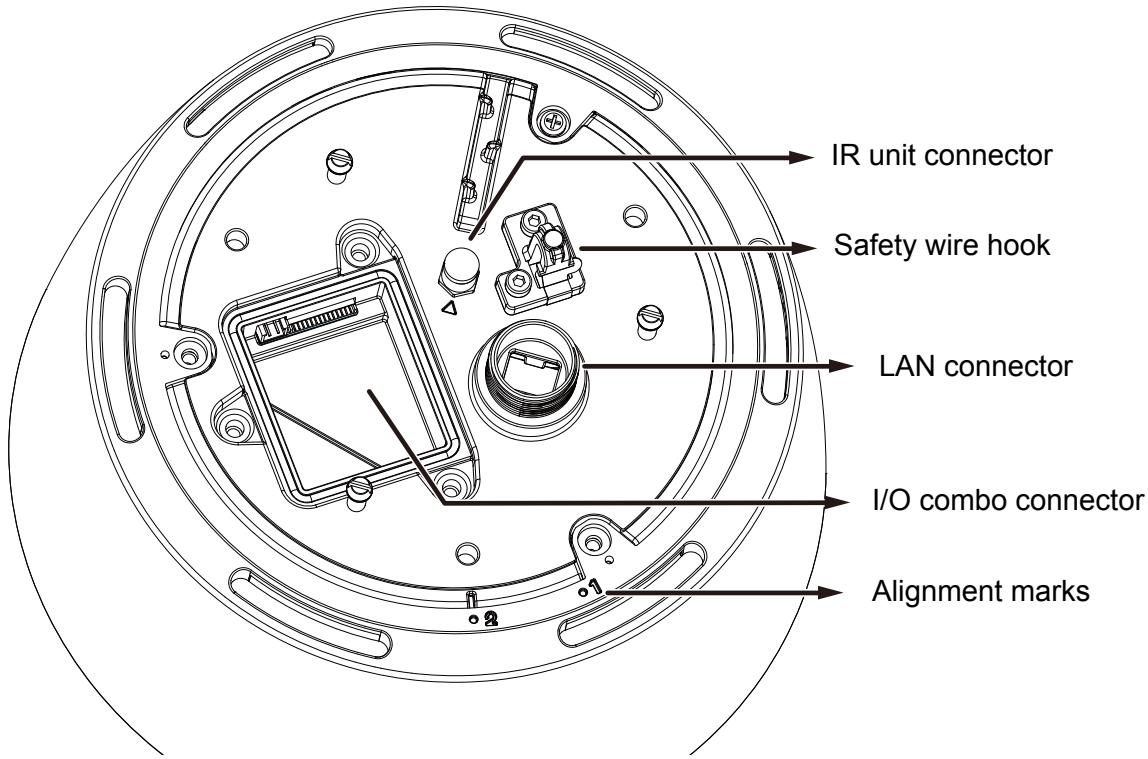
Electrical Hazard: This statement appears when high voltage electrical hazards might occur to an operator.

Physical Description

Outer View



Inner View



NOTE:

1. This equipment is only to be connected to PoE networks without routing to outside plants.
2. For PoE input, use only UL listed I.T.E. with PoE output.

Tips:

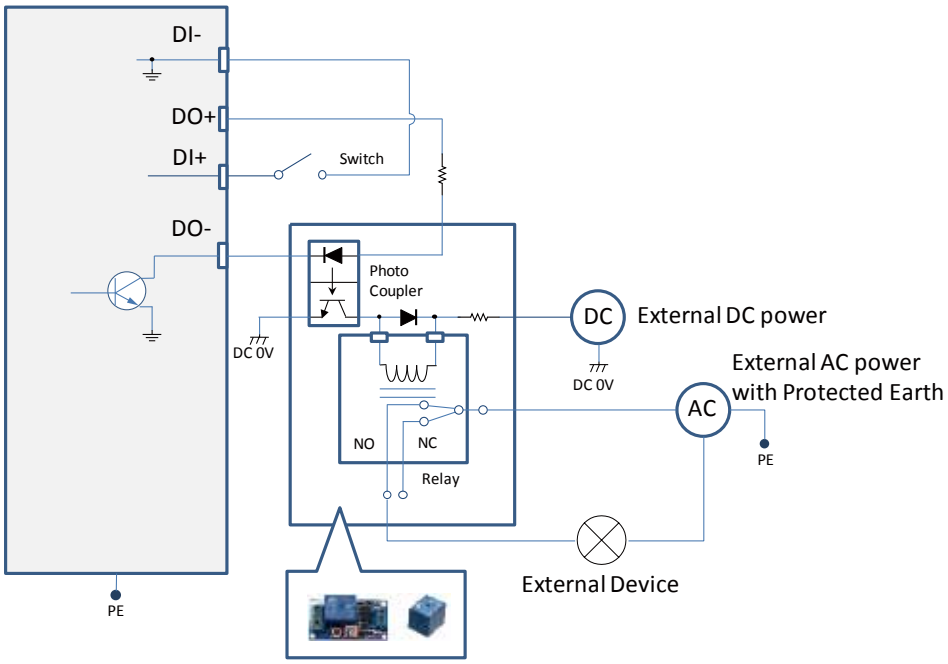
1. If you forget the root (administrator) password for the camera, you can restore the camera defaults by pressing the reset button for longer than 5 seconds.

2. If DHCP is enabled in your network, and the camera cannot be accessed, run the IW2 utility to search the network. If the camera has been configured with a fixed IP that does not comply with your local network, you may see its default IP 169.254.x.x. If you still cannot find the camera, you can restore the camera to its factory defaults. The factory default is DHCP client.

3. If you change your network parameters, e.g., added a camera via a connection to a LAN card, re-start the IW2 utility.

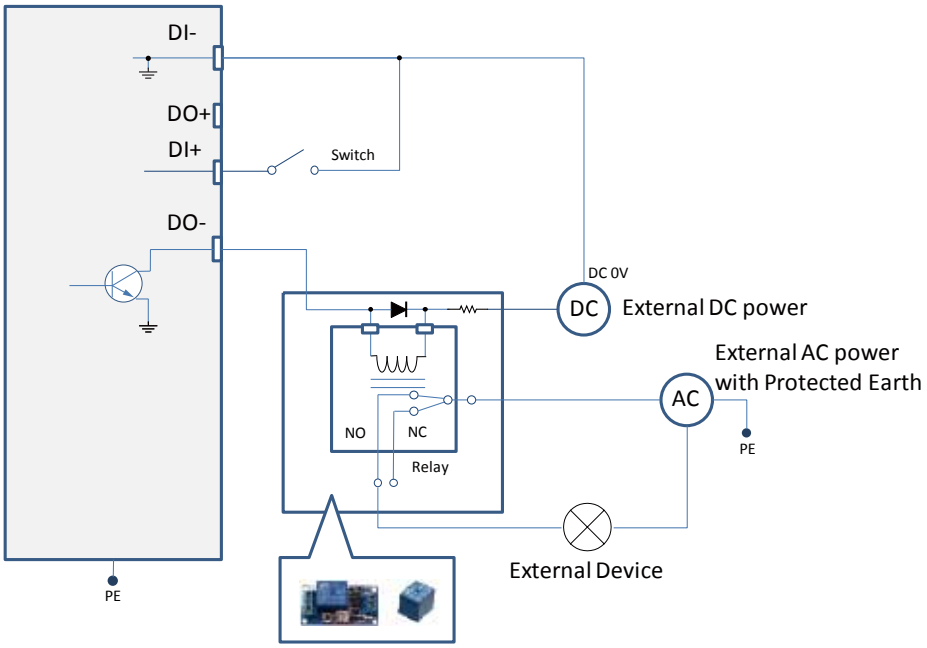
DI/DO Diagram

Dry contact with external DC power source to supply a relay. Dry contact is the safest connection to protect devices.

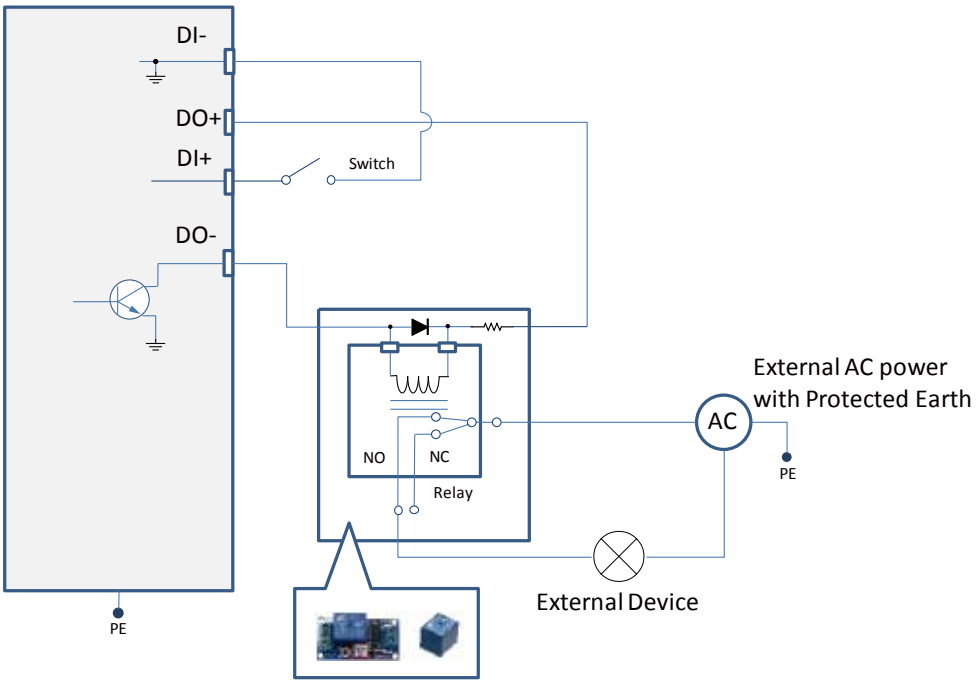


1. The DO+ pin provides 12V output voltage, and the max. load is 50mA.
2. The max. voltage for DO- pins is 80VDC (External power).
   In order to control AC devices, the above diagram can be taken in consideration. The diagram uses a relay to control the ON/OFF condition of the AC device.
3. An external relay can be triggered by using DO+ or by an external power source, depending on the type of relay you use.
4. In case of using an individual relay (instead of using a relay module), for protection against voltage or current spikes, a transient voltage suppression diode must be connected in parallel with the inductive load.

Wet contact with external DC power source to supply a relay.



Dry contact and using camera's DO+ to supply a relay.

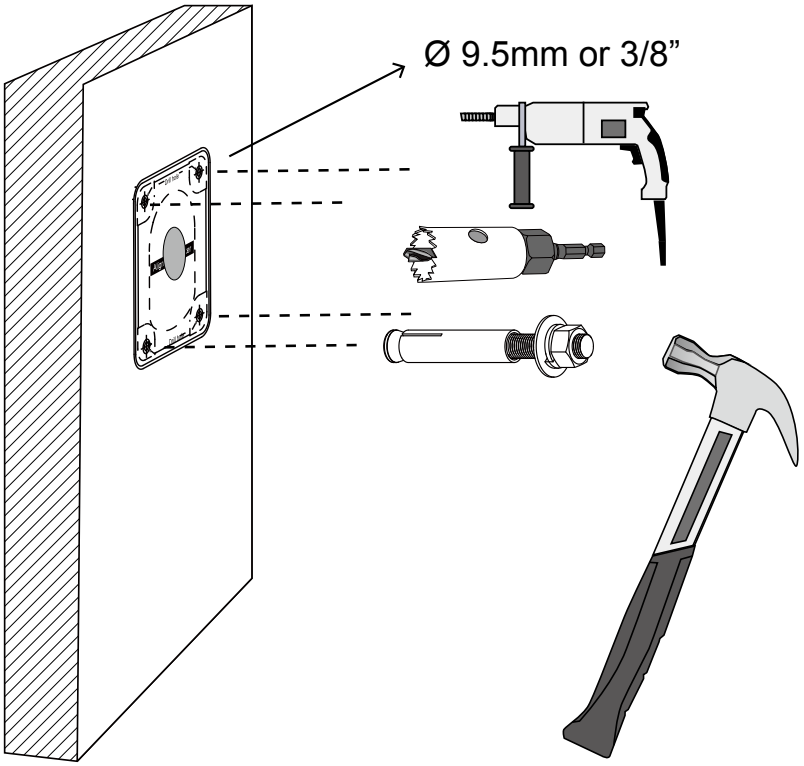


Hardware Installation

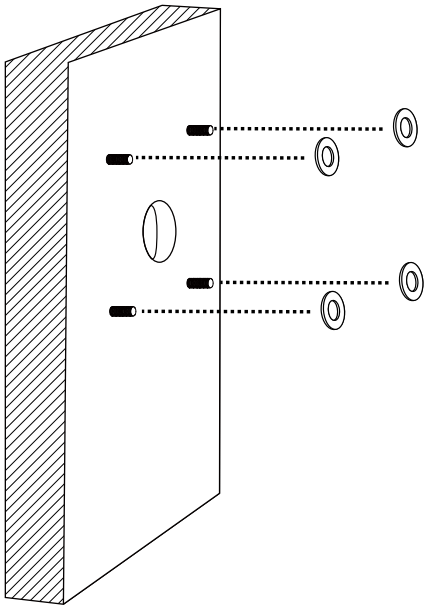
1. Jot down the camera's MAC address for later reference.
2. The camera weighs 3kg. Select a rigid mounting location to prevent vibration to the camera. Attach the alignment sticker to the wall.
3. Drill 4 pilot holes (9.5mm in diameter and 4cm deep) into the wall, and then hammer in threaded anchors. Note that you should hammer the anchors with hex nuts on them so that the threaded poles will not be deformed! If preferred, drill another hole for routing cables.







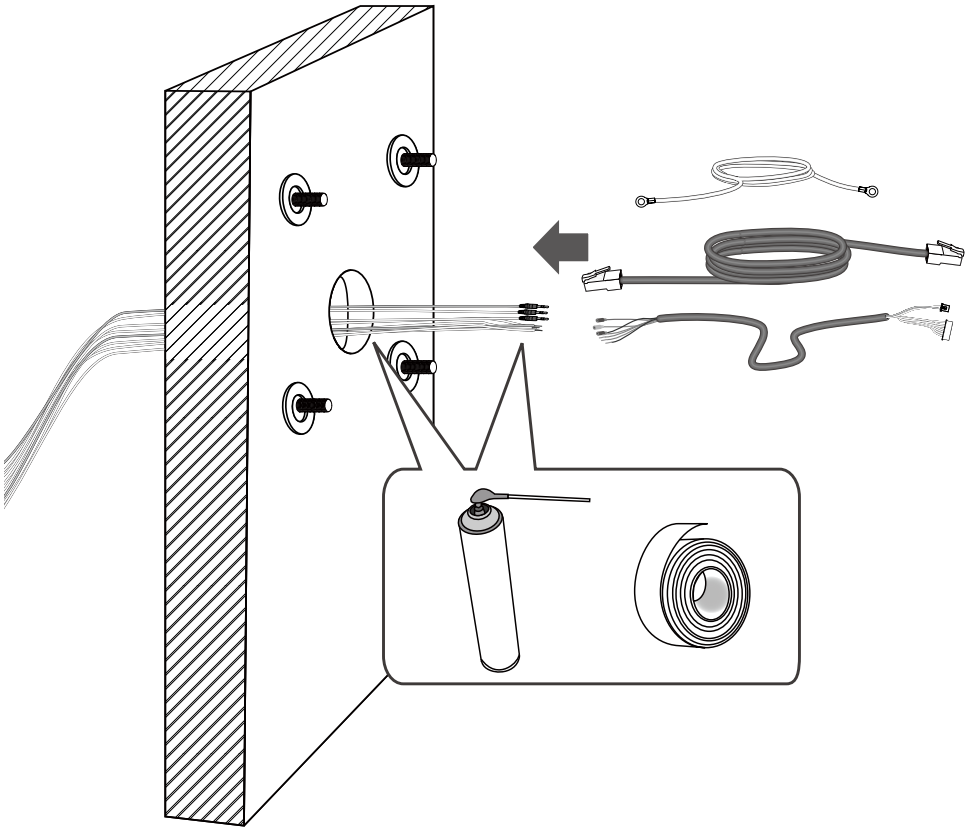
4. Remove the hex nuts, washers, and leave one washer on each of the threaded poles.



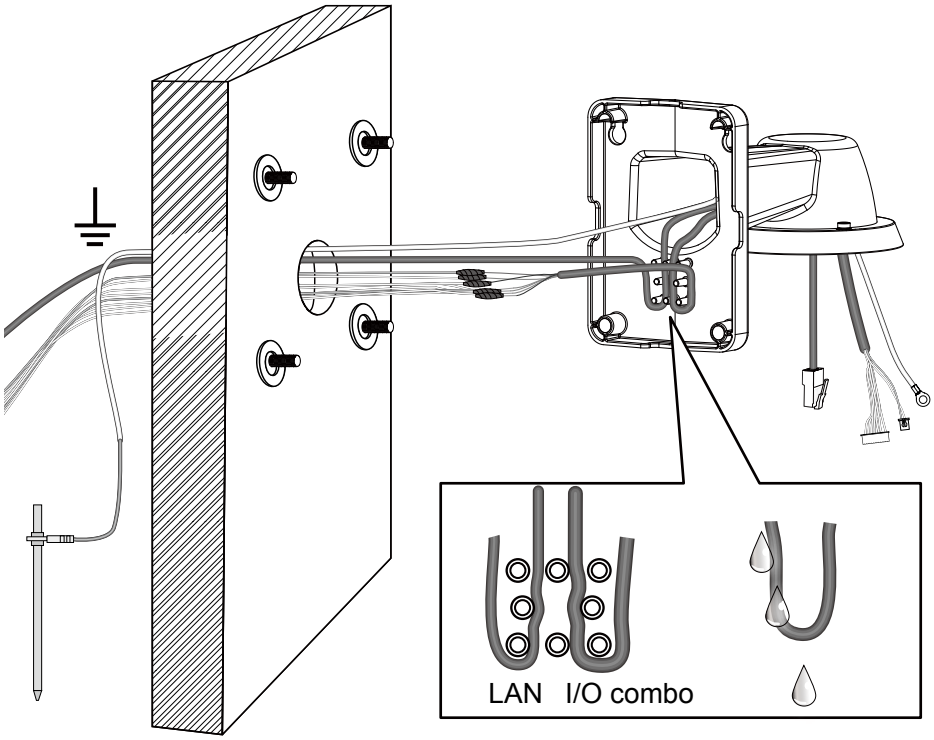
NOTE:

1. IO wires are user-supplied.
2. Avoid touching the circuit boards to prevent damage by electro static discharge.
3. Use CAT5e, CAT6 cables only.

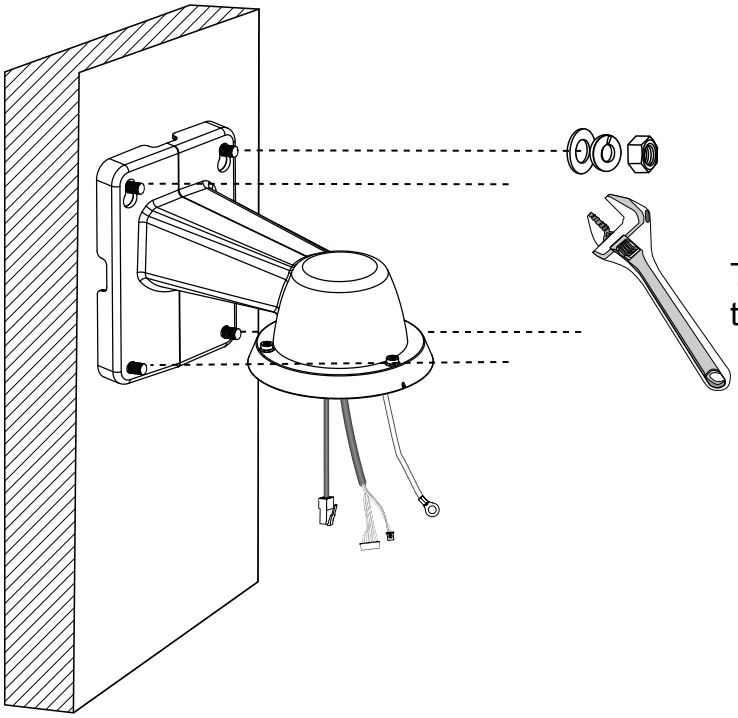
5. Connect power or I/O wires, and use foam tapes or seal foam to ensure the back-end connection is waterproof.



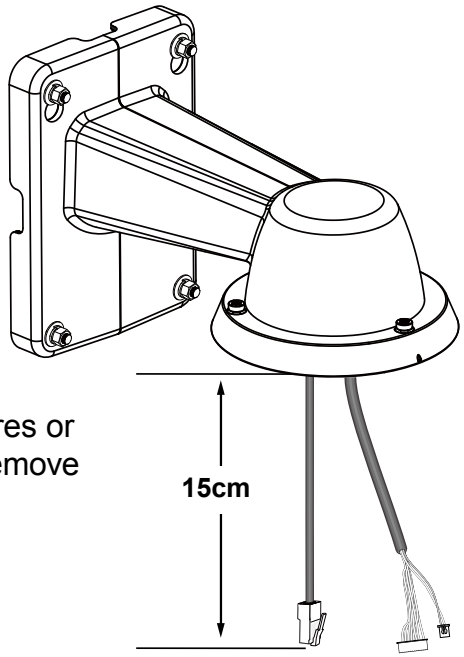
6. Route your I/O combo and Ethernet cables along the routing guide poles to form drip loops.



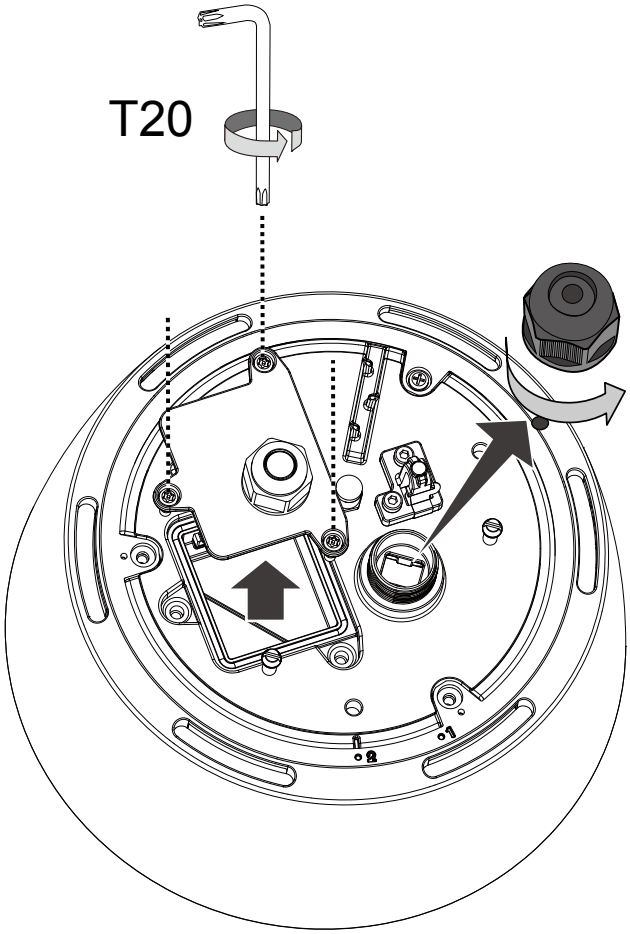
7. Secure the bracket to wall.



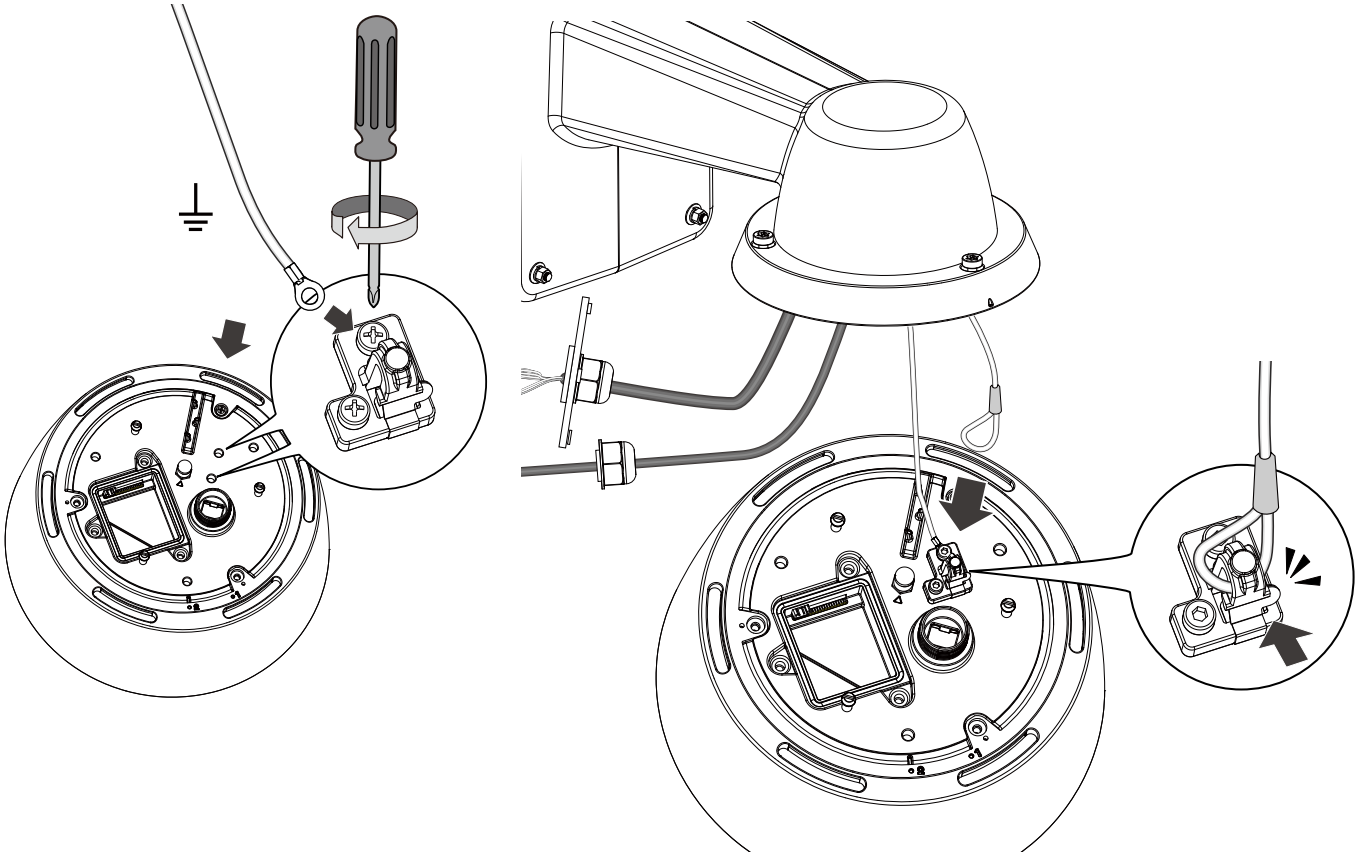
The cable length hanging on the outside of the bracket should be 15cm.



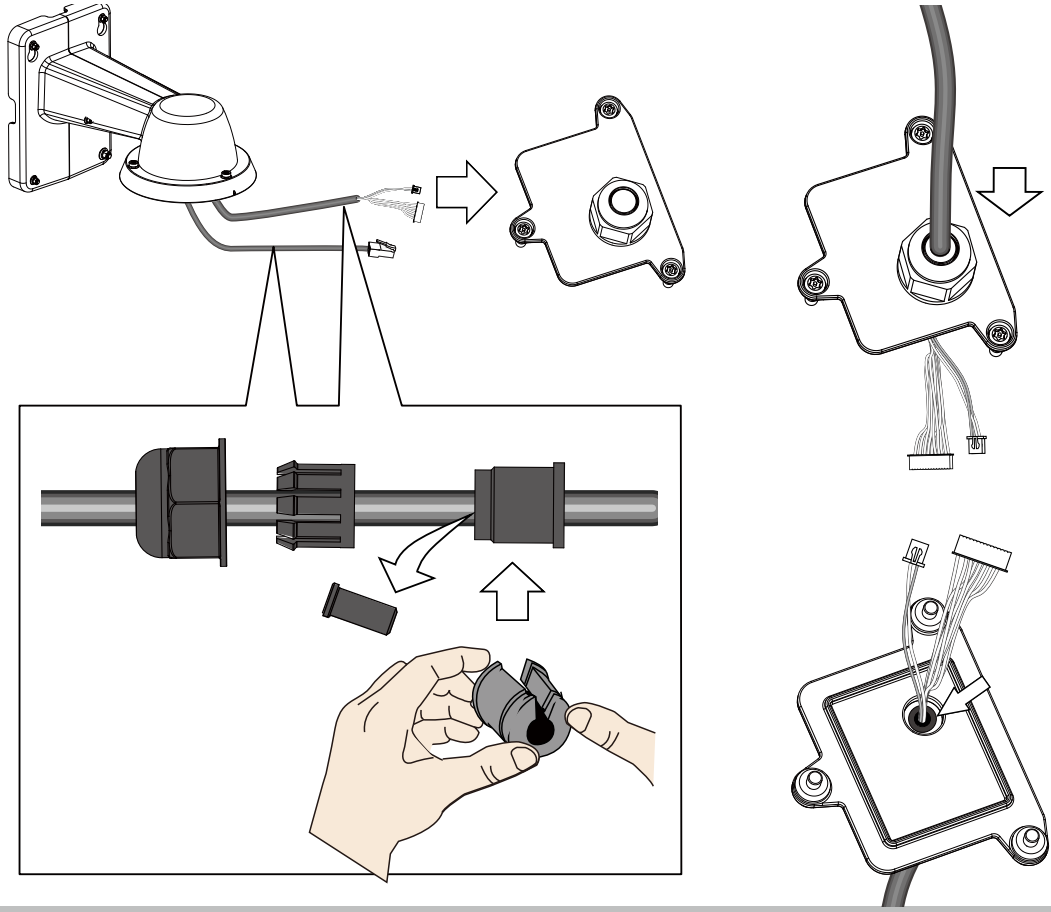
8. Remove the cable gland from the LAN port. If I/O wires or 24V power are preferred, use the T20 L-wrench to remove the top cover on the I/O connectors.



9. Install the safety wire bracket and a self-supplied ground wire to one of its screws. Hook up the safety wire between the bracket and the camera.

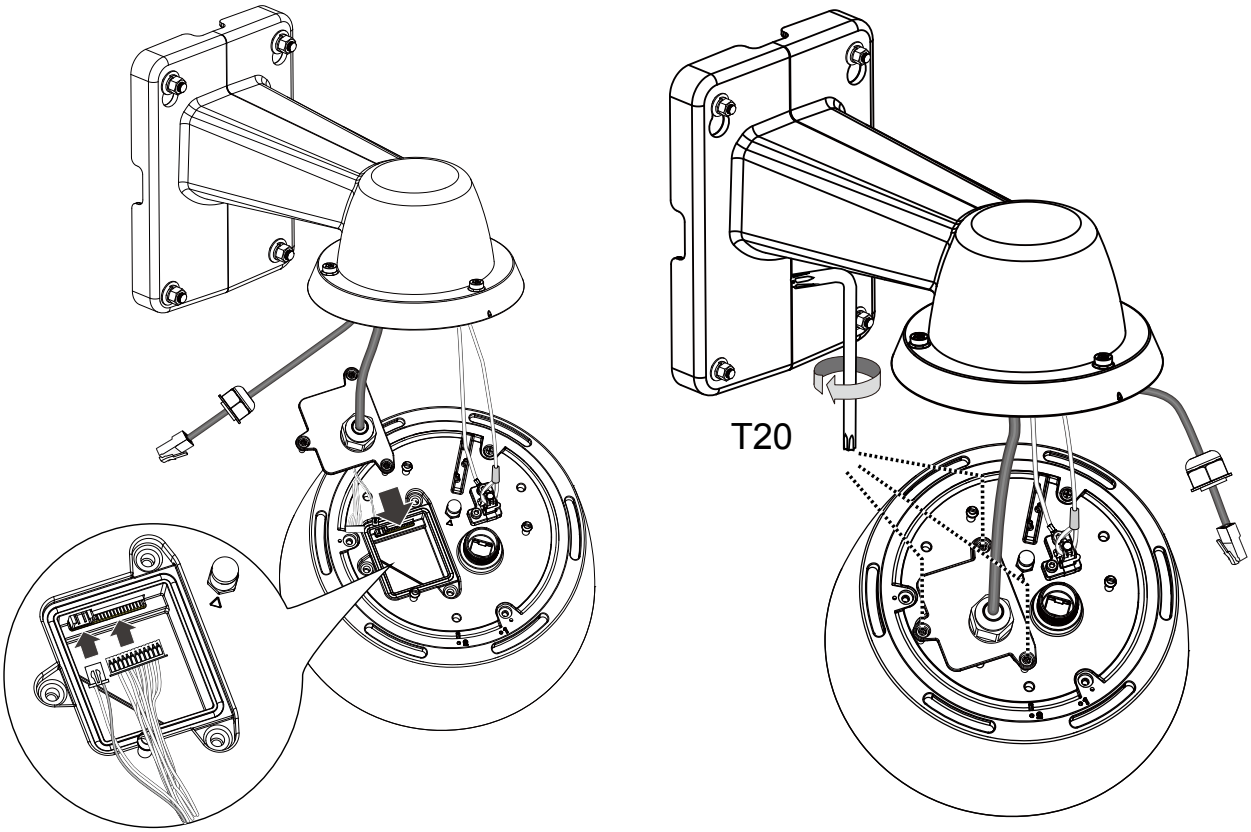


10. Install the components of the waterproof cable gland to the Ethernet and I/O combo cables.

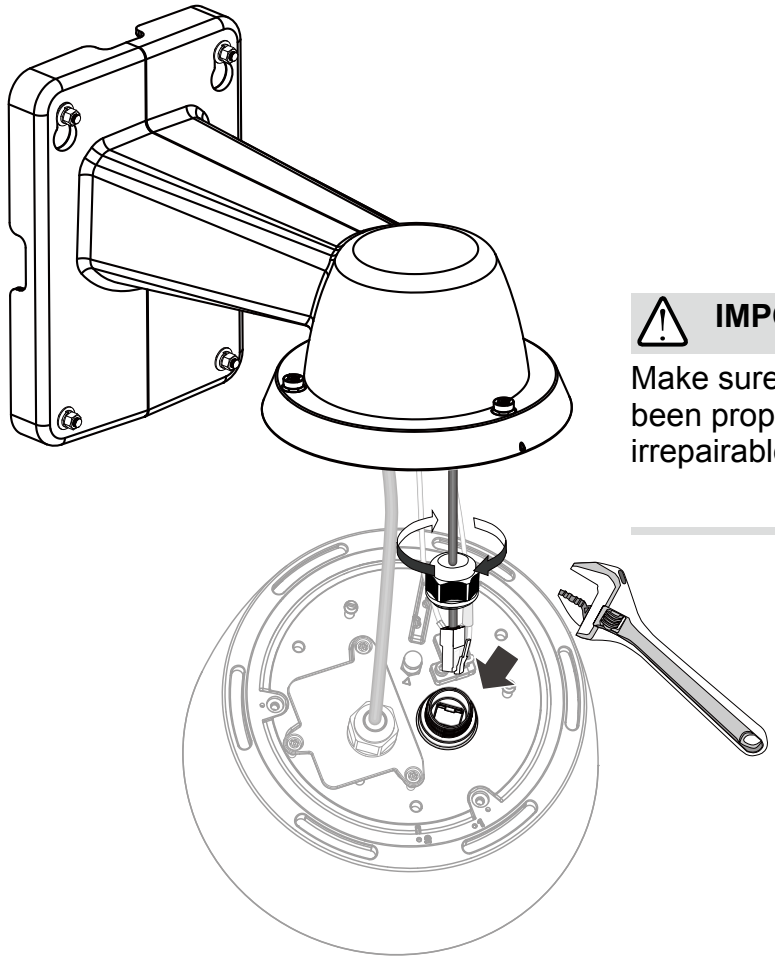


The outer jacket of the combo cable is flush with cabling hole.

11. Connect the I/O wire headers to camera and then secure the top cover.



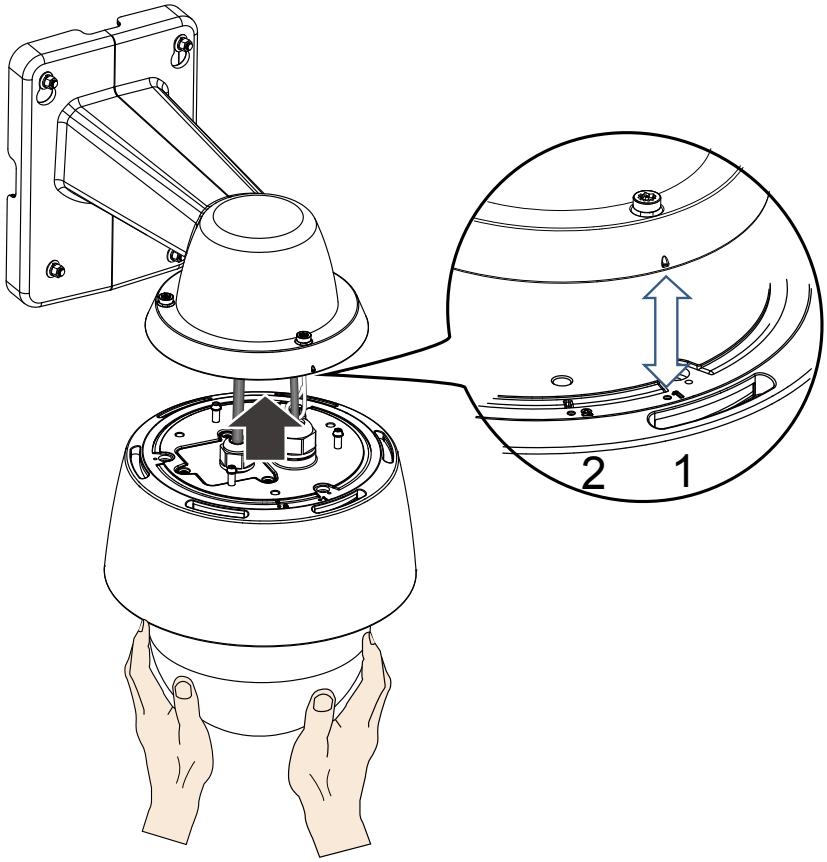
12. Connect the Ethernet cable (along with its cable gland) to the camera.



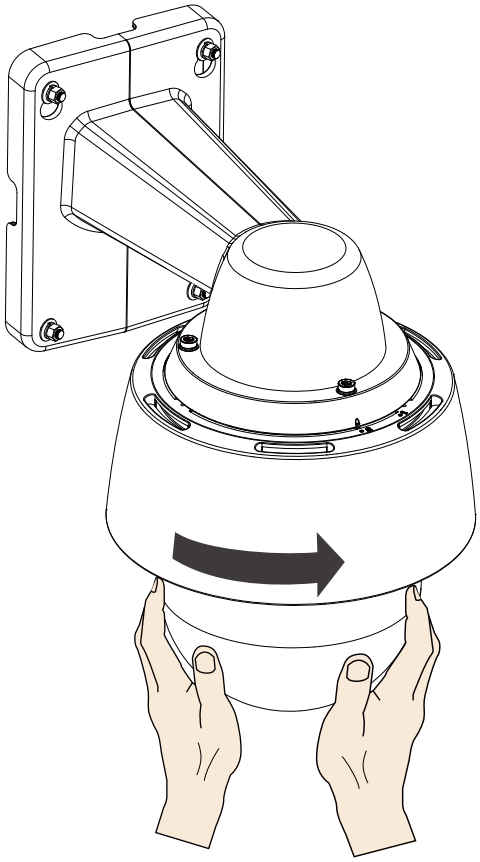
IMPORTANT:

Make sure all waterproof cable glands have been properly installed. Water leakage will cause irrepairable damage to the camera.

13. Install the camera to bracket by aligning the mark on bracket with the #1 marking on the camera.

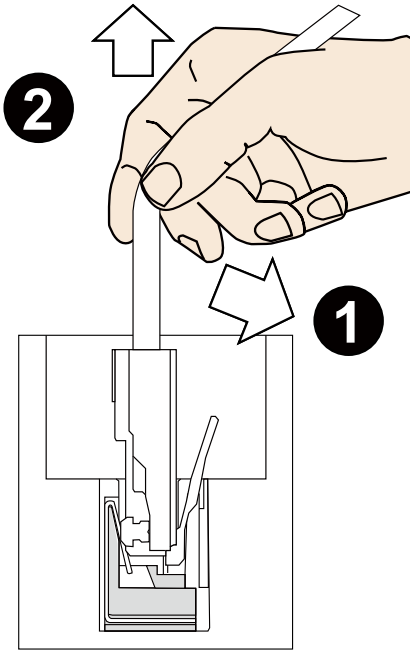


14. Turn the camera clockwise. The camera should be locked in place.

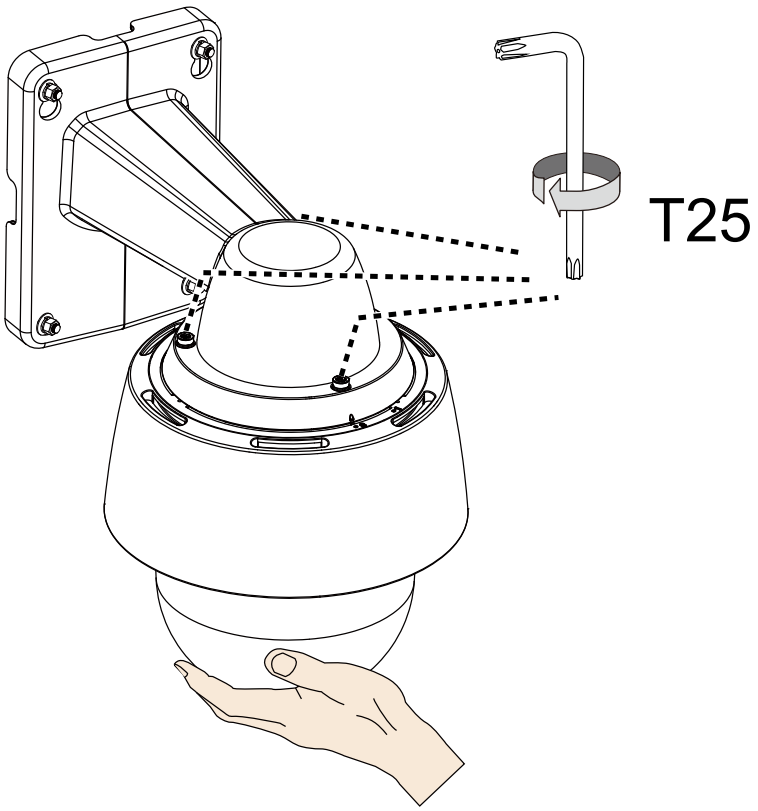


NOTE:

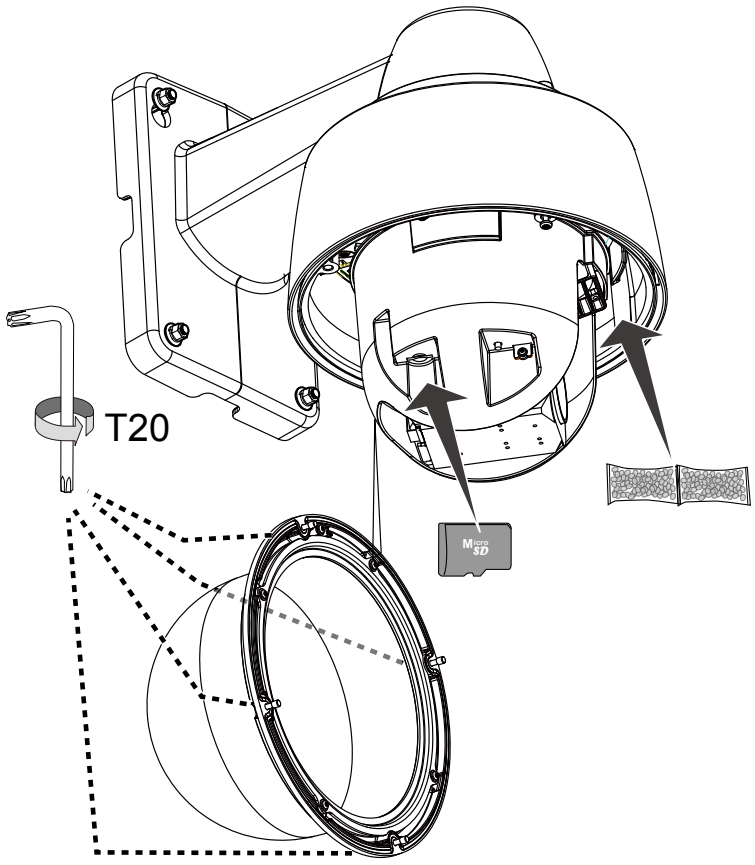
To disconnect a LAN cable, loosen the cable gland and pull the cable against the socket wall towards the side of the locking tab.



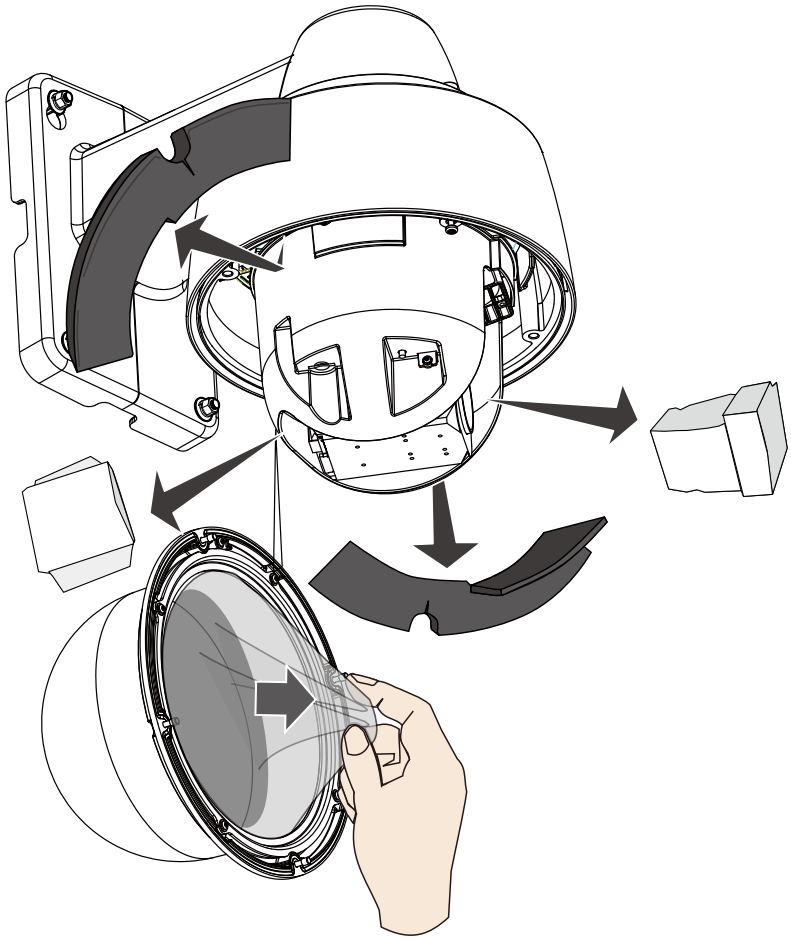
15. Secure the connection using the T25 L-wrench from the top.



16. Open the dome cover using the T20 L-wrench. Install a microSD card, and replace the desiccant bag on the inner side of camera chassis.



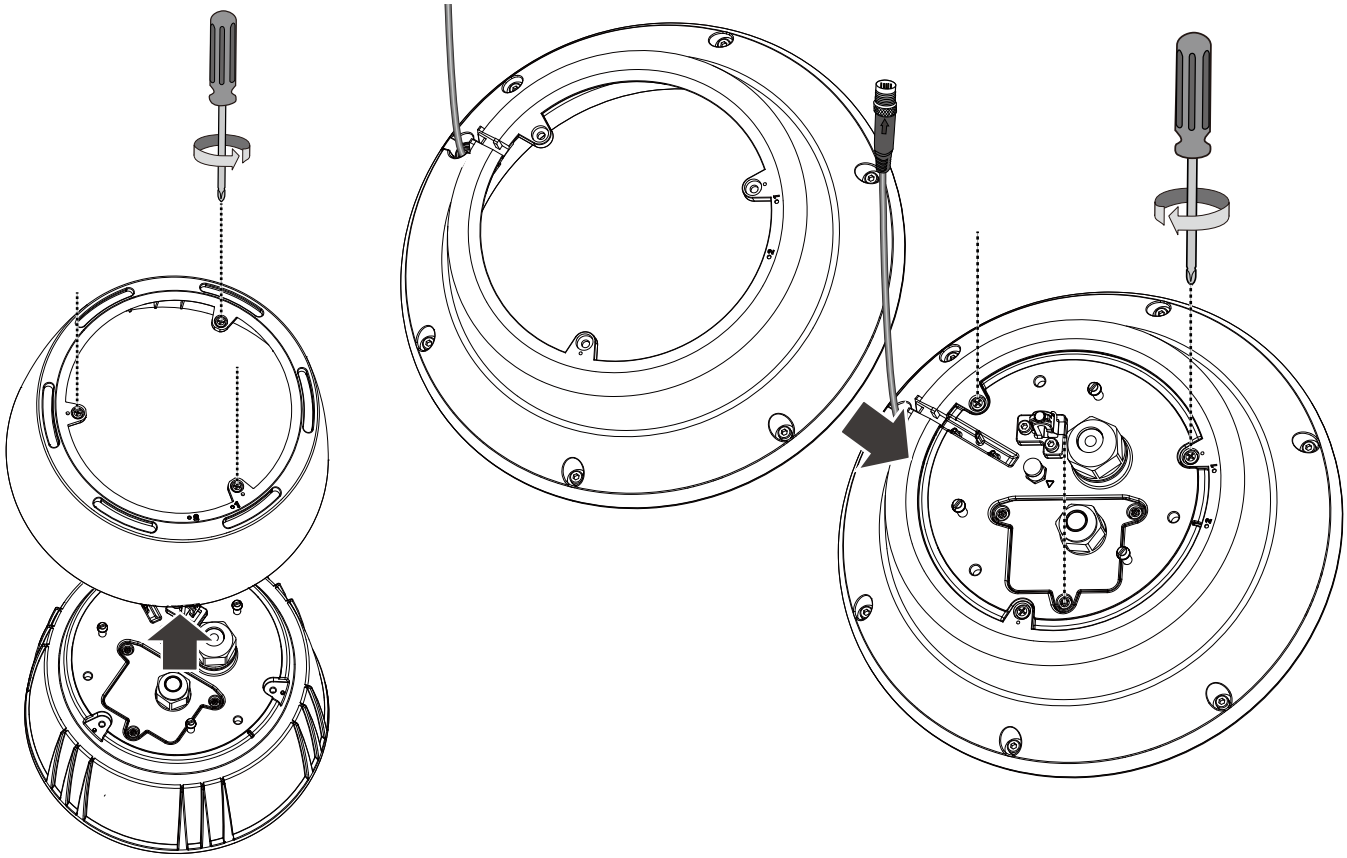
17. Remove the foam blocks in the chassis, and the front and rear of the lens module. Also remove the plastic sheet from the inside of the dome cover.



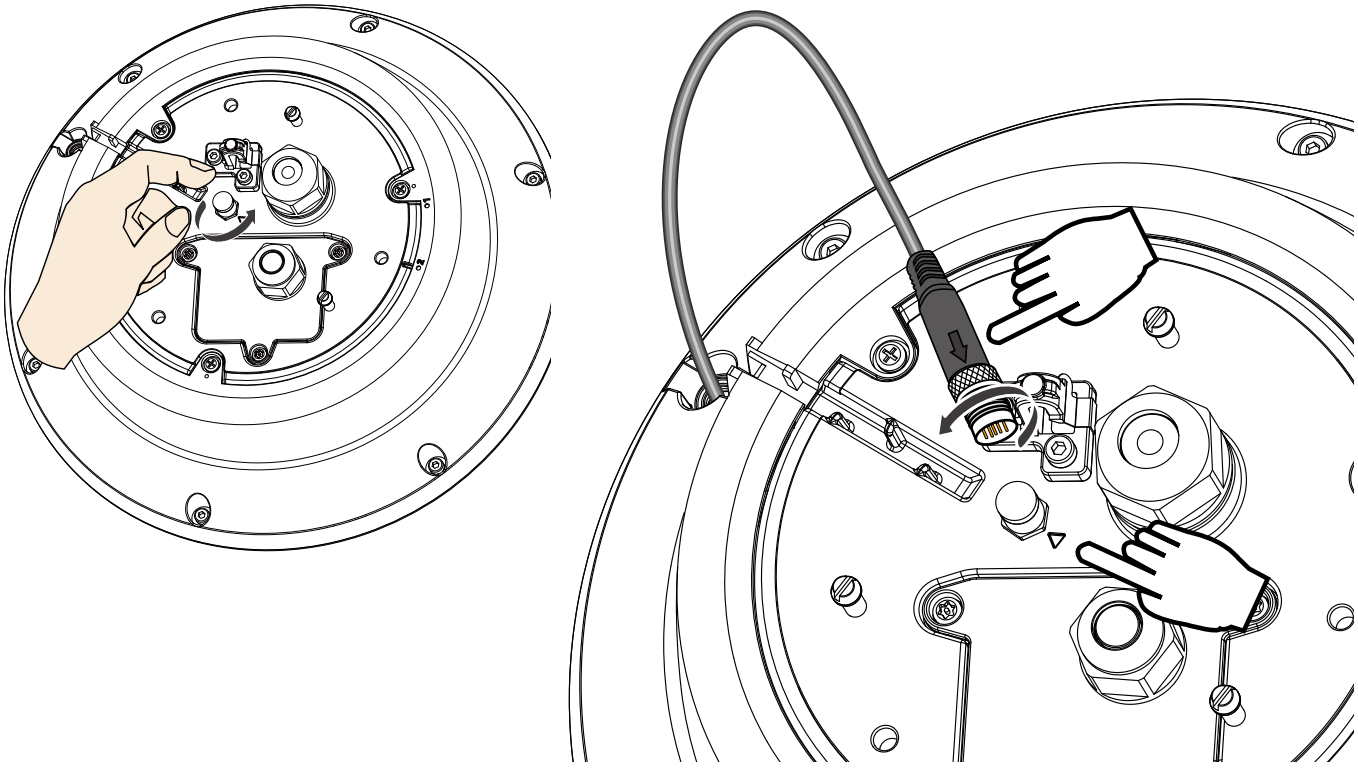
18. When done, secure the dome cover using the T20 L-wrench.

IR Unit Installation

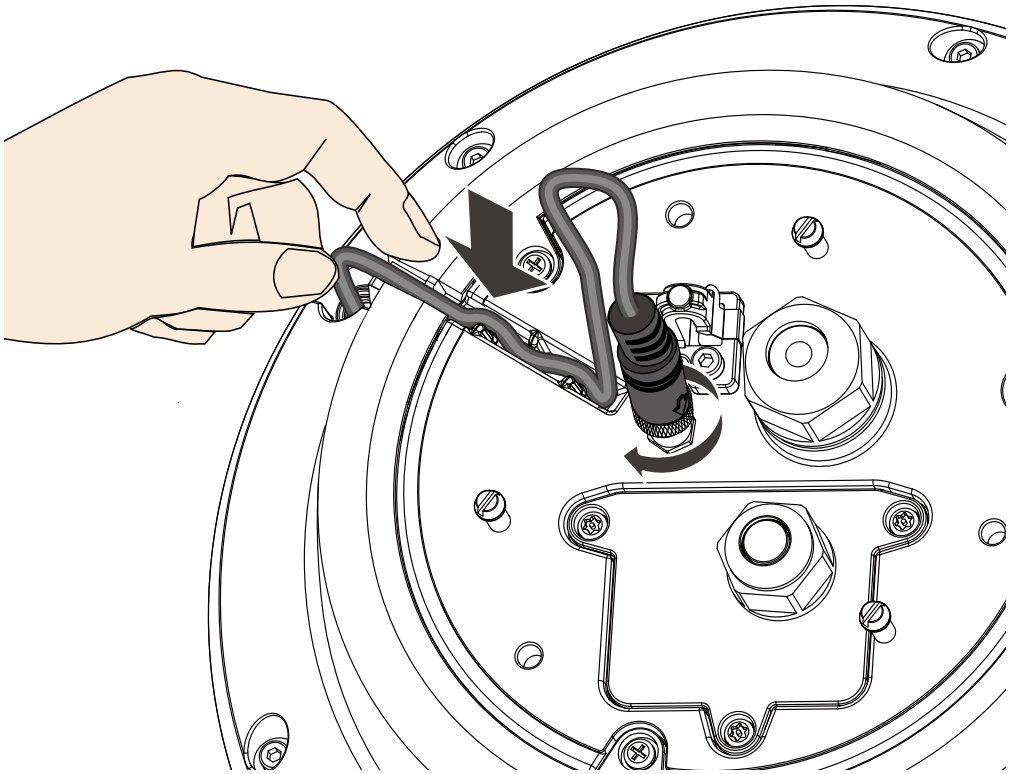
1. Remove the sun shield from the camera, and then install the IR unit by driving 3 Phillips screws. Align the cable with the routing groove on camera.



2. Remove the metal cap on the IR unit connector. Install the connector by aligning the indicators. Tighten up the connector by turning the metal coupling ring clockwise.

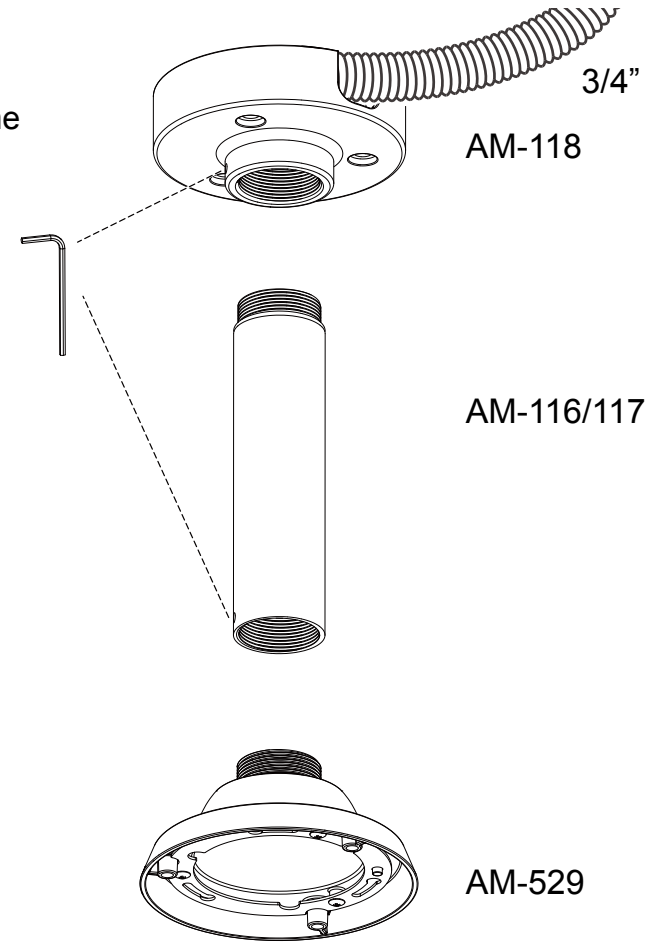


3. Pess the cable into the routing groove so that the cable will not get in the way when installing the camera.



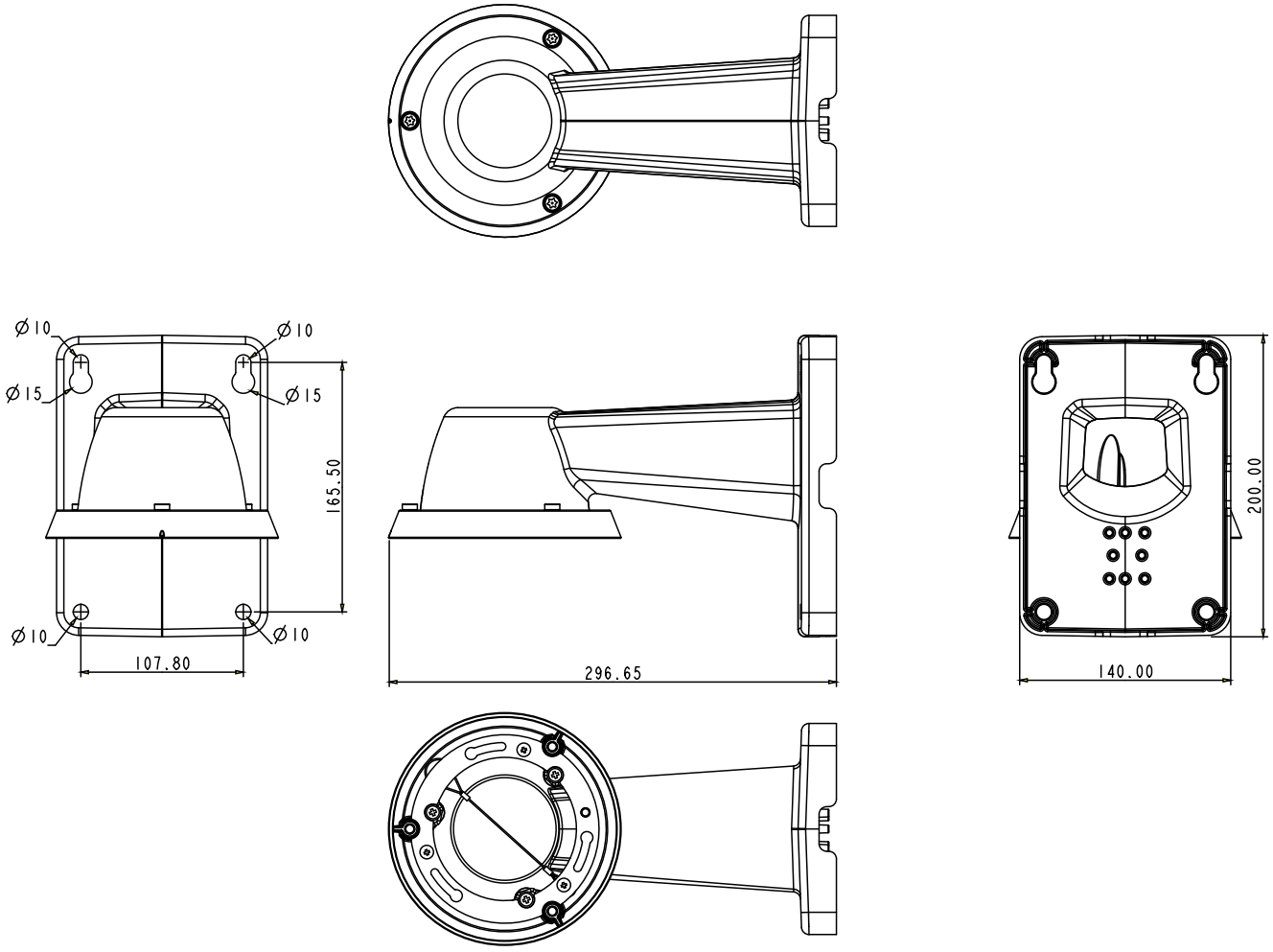
Pendant Mount

The camera can also be mounted through a pendant mount combination as shown below. The rest of the installation prcedure is the same as described above.



Mechanical Dimensions

Shown below are the dimensions of the wall mount bracket and its mounting holes:



You can find the installation instructions on VIVOTEK's website for other options such as parapet mount: http://www.vivotek.com/web/product/accessories.aspx

Network Deployment

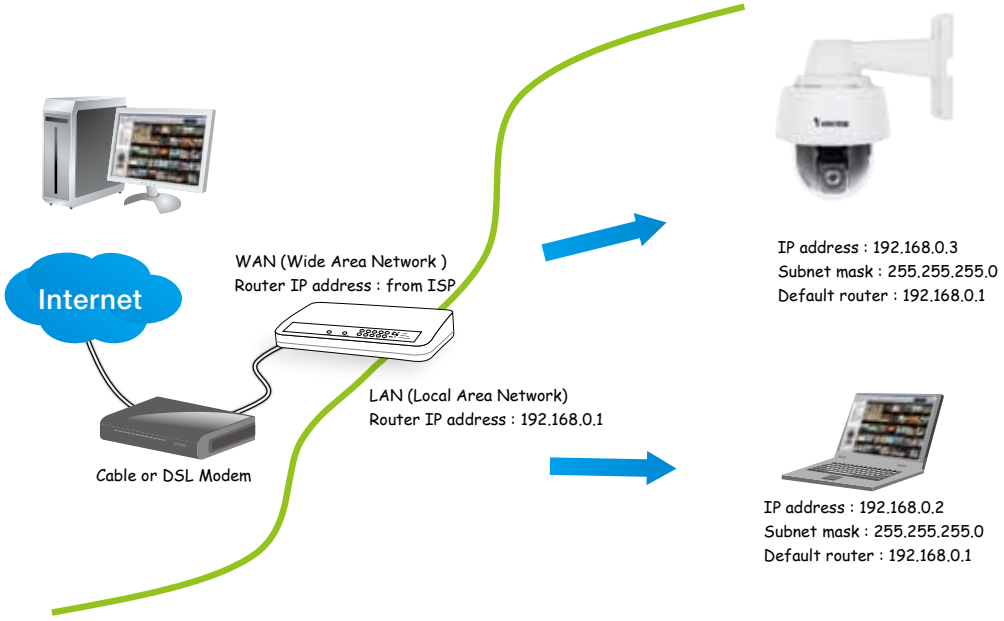
Setting up the Network Camera over the Internet

There are several ways to set up the Network Camera over the Internet. The first way is to set up the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

1. Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software Installation on page 23 for details.



2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.

   - Secondary HTTP port: 8080
   - RTSP port: 554
   - RTP port for audio: 5558
   - RTCP port for audio: 5559
   - RTP port for video: 5556
   - RTCP port for video: 5557

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the

Internet. Please refer to Network Type on page 70 for details.

For example, your router and IP settings may look like this:

Device	IP Address: internal port	IP Address: External Port (Mapped port on the router)
Public IP of router	122.146.57.120	
LAN IP of router	192.168.2.1	
Camera 1	192.168.2.10:80	122.146.57.120:8000
Camera 2	192.168.2.11:80	122.146.57.120:8001
...	...	...

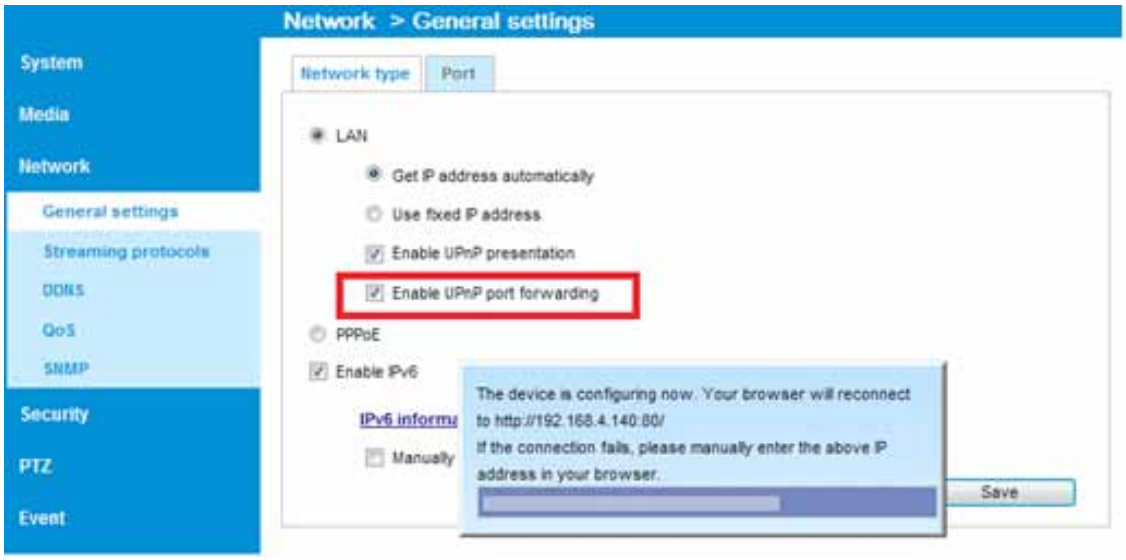
Configure the router, virtual server or firewall, so that the router can forward any data coming into a preconfigured port number to a network camera on the private network, and allow data from the camera to be transmitted to the outside of the network over the same path.

From	Forward to
122.146.57.120:8000	192.168.2.10:80
122.146.57.120:8001	192.168.2.11:80
...	...

When properly configured, you can access a camera behind the router using the HTTP request as follows: http://122.146.57.120:8000

If you change the port numbers on the Network configuration page, please open the ports accordingly on your router. For example, you can open a management session with your router to configure access through the router to the camera within your local network. Please consult your network administrator for router configuration if you have troubles with the configuration.

For more information with network configuration options (such as that of streaming ports), please refer to Configuration > Network Settings. VIVOTEK also provides the automatic port forwarding feature as an NAT traversal function with the precondition that your router must support the UPnP port forwarding feature.



Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN on page 70 for details.

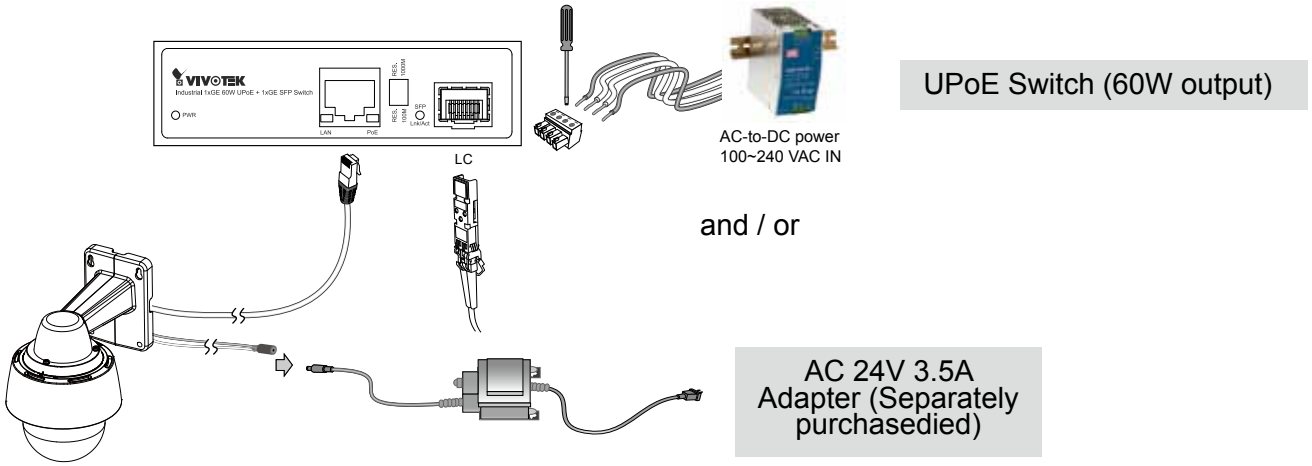
Internet connection via PPPoE (Point-to-Point over Ethernet)

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 71 for details.

General Connection

1. Connect the Network Camera's Ethernet cable (CAT5e) to a PoE Plus switch. A 30W PoE output port alone can not drive the onboard heater, and hence if using the PoE switch alone, the application does not apply in low-temperature condition. A 60W PoE plus or UPoE switch can drive the camera when it is working under a temperature lower than -10ºC.
2. Connect the power wires to an AC 24V power adaptor (user-supplied). The AC 24V adapter can drive the camera and the onboard heater.

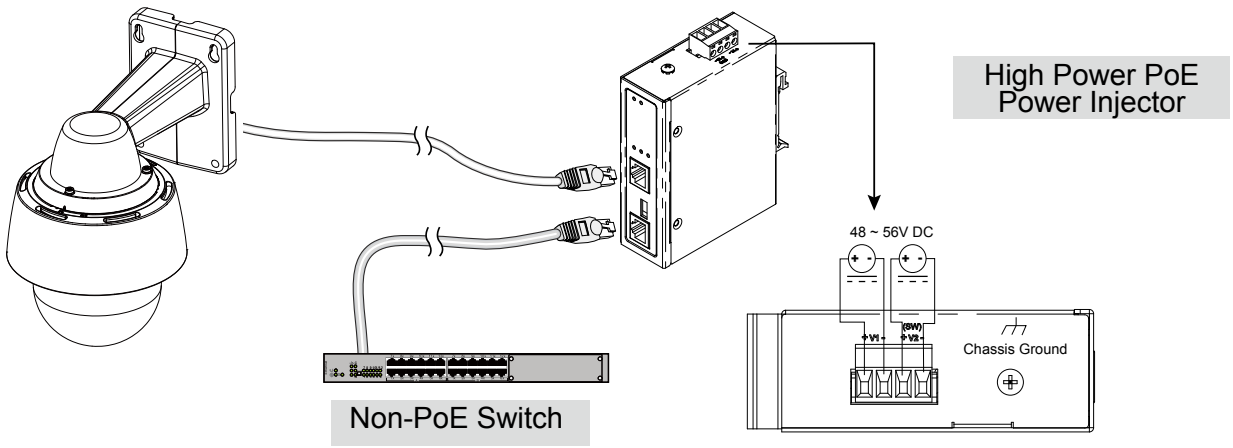
You can connect both power sources for redundancy in power supply.



Power over Ethernet (High Power PoE)

When using a non-PoE switch

Use a High Power PoE power injector (separately purchased) capable of 60W output or higher to connect between the Network Camera and a non-PoE switch. Sufficient power is required for low temperature conditions when the onboard heater is activated.



Software Installation

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.



1. Install IW2 under the Software Utility directory from the software CD. Double click the IW2 shortcut on your desktop to launch the program.

2. The program will conduct an analysis of your network environment. After your network environment is analyzed, please click **Next** to continue the program.





3. The program will search for all VIVOTEK network devices on the same LAN.

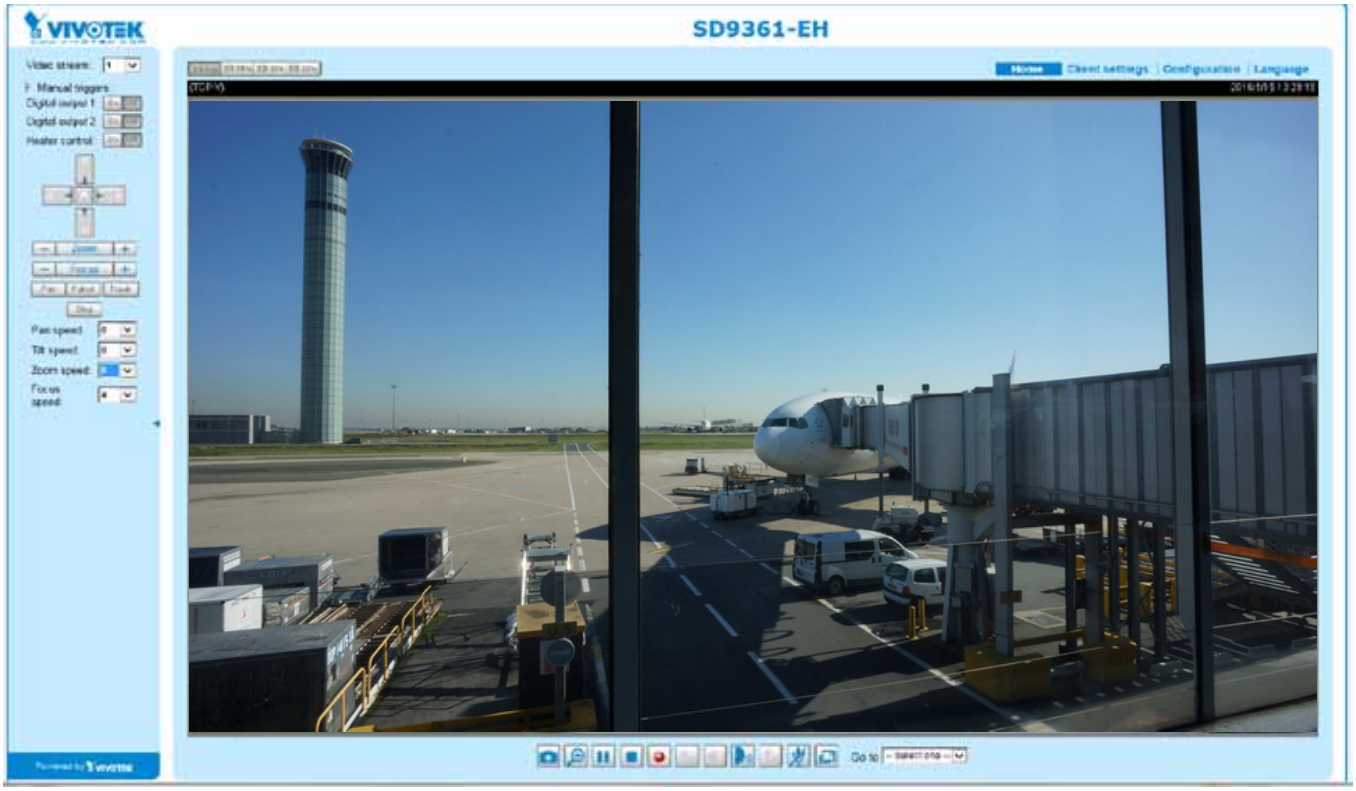
4. After a brief search, the main installer window will prompt. Double-click on the MAC and model name which matches the product label on your device to connect to the Network Camera via a web browser.





Ready to Use

1. A browser session with the Network Camera should prompt as shown below.
2. You should be able to see live video from your camera. You may also install the 32-channel recording software from the software CD in a deployment consisting of multiple cameras. For its installation details, please refer to its related documents.



⚠ IMPORTANT:

- *Currently the Network Camera utilizes a **32-bit ActiveX plugin**. You **CAN NOT** open a management/view session with the camera using a 64-bit IE browser.*
- *If you encounter this problem, try execute the Iexplore.exe program from C:\Windows\SysWOW64. A 32-bit version of IE browser will be installed.*
- *On Windows 7, the 32-bit explorer browser can be accessed from here: C:\Program Files (x86)\Internet Explorer\iexplore.exe*
- *If you experience compatibility issues between the plug-in control, you may try to uninstall the Camera Stream Controller located in: C:/Program Files (x86)/Camera Stream Controller.*

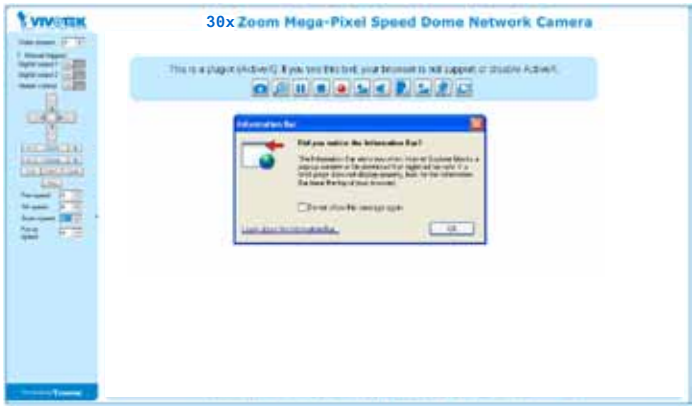
Accessing the Network Camera

This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

Using Web Browsers

Use Installation Wizard 2 (IW2) to access to the Network Cameras on the LAN.
If your network environment is not a LAN, follow these steps to access the Netwotk Camera:

1. Launch your web browser (e.g., Microsoft® Internet Explorer or Mozilla Firefox).
2. Enter the IP address of the Network Camera in the address field. (A temporary IP will be generated for the camera. Find it in your Network Neighborhood). Press **Enter**.
3. Live video will display in your web browser.
4. If it is the first time installing the VIVOTEK network camera, an information bar will pop up as shown below. Follow the instructions to install the required plug-in on your computer.





NOTE:

*For Mozilla **Firefox** or **Netscape** users, your browser will use **Quick Time** to stream live video. If you do not have Quick Time on your computer, please download Quick Time from Apple Inc's website, and then launch your web browser.*

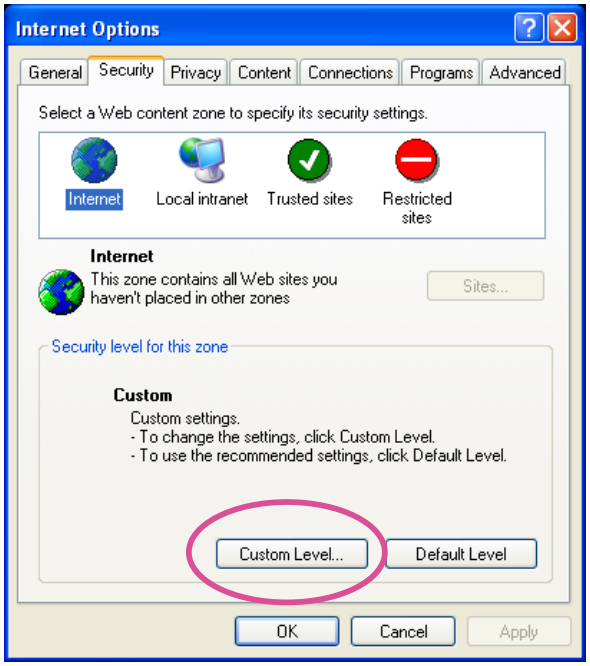




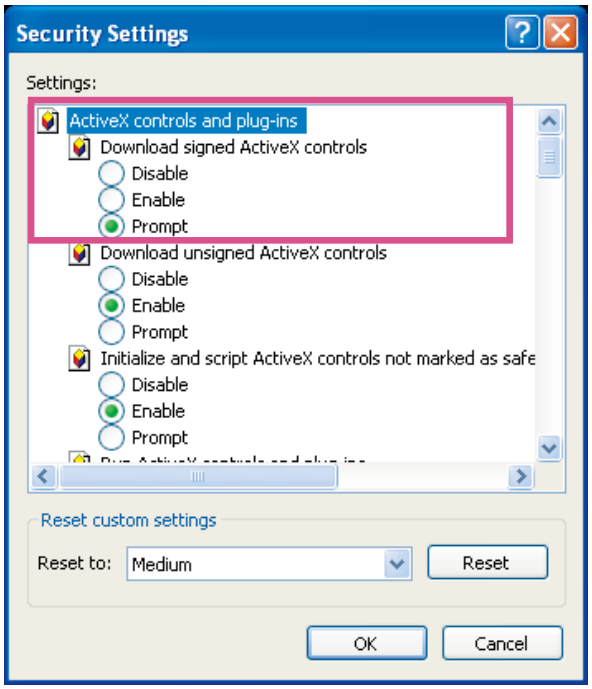
► *By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera.*
For more information about how to enable password protection, please refer to Security on page 88.

► *If you see a dialog box indicating that your security settings prohibit running ActiveX® Controls, please enable the ActiveX® Controls for your browser.*

1. Choose Tools > Internet Options > Security > Custom Level.



*2. Look for Download signed ActiveX® controls; select Enable or Prompt. Click **OK**.*



3. Refresh your web browser, then install the ActiveX® control. Follow the instructions to complete installation.

Using RTSP Players

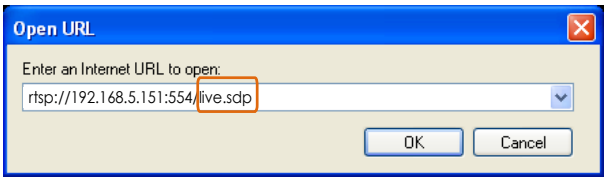
To view the H.265/H.264 streaming media using RTSP players, you can use one of the following players that support RTSP streaming.

Quick Time Player

VLC Media Player

1. Launch the RTSP player.
2. Choose File > Open URL. An URL dialog box will pop up.
3. The address format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>

As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 79.
For example:



4. The live video will be displayed in your player.
   For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 79 for details.



Using 3GPP-compatible Mobile Devices

To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 20.

To utilize this feature, please check the following settings on your Network Camera:

1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable.
   For more information, please refer to RTSP Streaming on page 79.

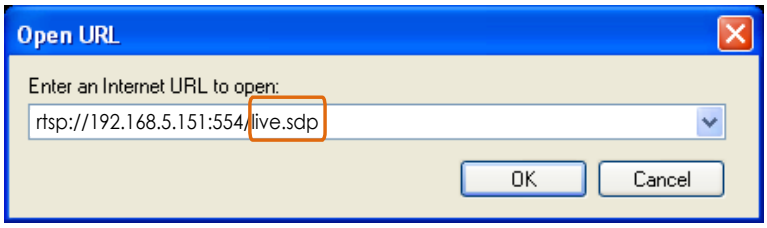
2. As the the bandwidth on 3G networks is limited, you will not be able to use a large video size. Please set the video and audio streaming parameters as listed below.
   For more information, please refer to Stream settings on page 63.

Video Mode	MPEG-4
Frame size	176 x 144
Maximum frame rate	5 fps
Intra frame period	1S
Video quality (Constant bit rate)	40kbps
Audio type (GSM-AMR)	12.2kbps

3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 79.

4. Launch the player on the 3GPP-compatible mobile devices (ex. Real Player).

5. Type the following URL commands into the player.
   The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream 3>.
   For example:



Using VIVOTEK Recording Software

The product software CD also contains recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it from http://www.vivotek.com.



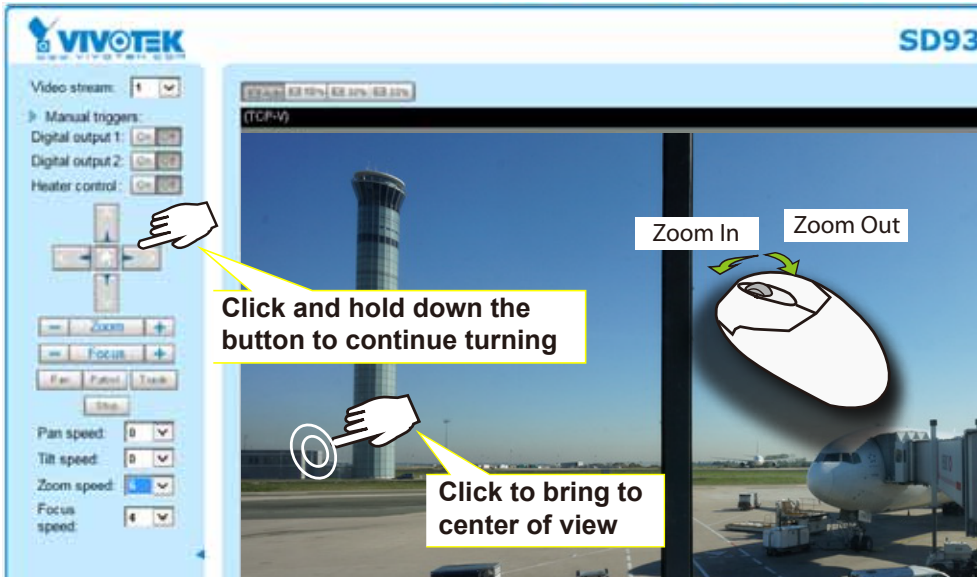
Main Page

This chapter explains the layout of the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, and Live Video Window.



Mouse and Screen Control

In addition to the use of a joystick, mouse control is also supported by the web session. You can click on any spot on the screen to move camera's field of view to that direction. To pan 360 degrees, you can click and hold down the left mouse button when clicking a PTZ button. The same applies to arrow keys, Zoom, and Focus buttons on the PTZ panel.



Note that if your screen control malfunctions, it is possible that the CPU of your current view station can not cope with the HD video feeds or that an incompatibility issue occurred with the ActiveX control plug-ins.

VIVOTEK INC. Logo

Click this logo to visit the VIVOTEK website.

Host Name

The host name can be customized to fit your needs. For more information, please refer to System on page 42.

Camera Control Area

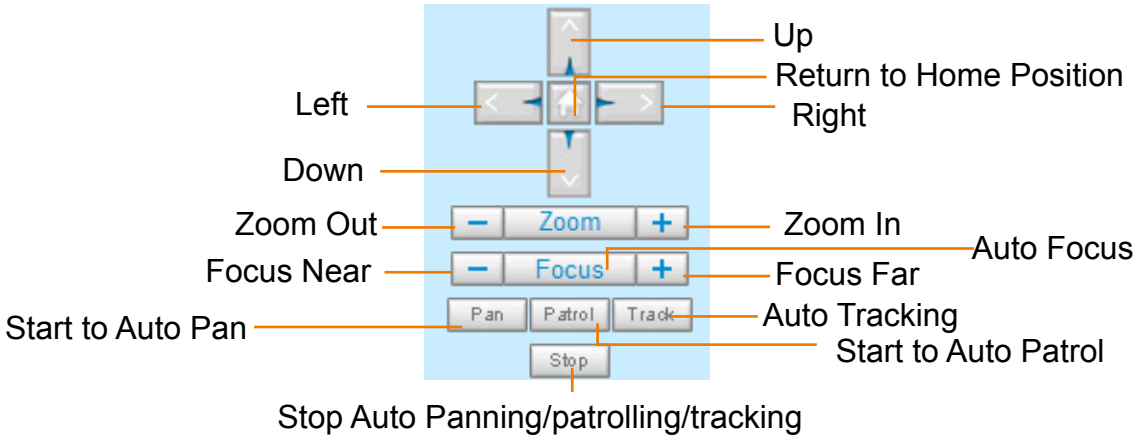
Video Stream: This Network Camera supports multiple streams (stream 1 ~ 4) simultaneously. You can select either one for live viewing. For more information about multiple streams, please refer to page 62 for detailed information.

Manual triggers: Manual triggers can be turned on/off by users from the main page. The manual triggers can be associated with the Event settings, and, as the result, can be used to perform recording actions, sending notifications, and so on. See Event settings on page 108.

Digital Output: Click to turn the digital output device on or off.

Heater control: This allows you to manually turn on or turn off the onboard heater.

PTZ Control Panel:



Pan: Click this button to start the auto pan (360° continuous rotation).

Stop: Click this button to stop the Auto Pan, Auto Patrol, and Auto Tracking functions.

Patrol: Once the Administrator has determined the list of preset positions (including the zoom-in action on a particular position), click this button to command the camera to patrol among those positions on the Patrol List. The Network Camera will patrol continuously. For more information, please refer to PTZ control on page 101.

Track: Allows the camera to move along following the moving objects in the current field of view. If you observe an object of your interest, click this button to track the object. Note that this function does not apply in an extremely crowded area, such as a market or sidewalk full of pedestrian activities. Constant shift of tracked objects will decrease the usability of this feature.

Once started, you can use the Stop button to stop the current action. A click on the screen can also stop the tracking action.

Another key concept is that the camera only detect movements within the current field of view.

Please refer to **PTZ** > **Auto tracking** on page 106 and further for tracking configuration details.

Pan /Tilt /Zoom /Focus speed: Adjust the speed of Pan/ Tilt/ Zoom/ Focus:

Pan speed	Tilt speed	Zoom speed	Focus speed	
-5	-5	-5	-5	Slower
-4	-4	-4	-4	
-3	-3	-3	-3	
-2	-2	-2	-2	
-1	-1	-1	-1	
0	0	0	0	
1	1	1	1	
2	2	2	2	
3	3	3	3	Faster
4	4	4	4	
5	5	5	5	

Note that mouse screen control is also supported. You can refer to page 101 for related information.

Configuration Area

Client Settings: Click this button to access the client setting page. For more information, please refer to Client Settings on page 36.

Configuration: Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 41.

Language: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文. You can also change a language on the Configuration page; please refer to page 41.

Hide Button

You can click the hide button to hide the control panel or display the control panel.

Resize Buttons



:

Click the Auto button, the video cell will resize automatically to fit the monitor.
Click 100% is to display the original homepage size.
Click 50% is to resize the homepage to 50% of its original size.
Click 25% is to resize the homepage to 25% of its original size.

Go to

If you have preset PTZ positions, these positions will be available in the Go to menu. Please refer to page 101 for more information.

Live Video Window

■ The following window is displayed when the video mode is set to H.265 / H.264:



Video Title: The video title can be configured. For more information, please refer to Video settings on page 52.

H.265/H.264 Protocol and Media Options: The transmission protocol and media options for H.265 / H.264 video streaming. For further configuration, please refer to Client Settings on page 36.

Time: Display the current time. For further configuration, please refer to Media > Image > General settings on page 52.

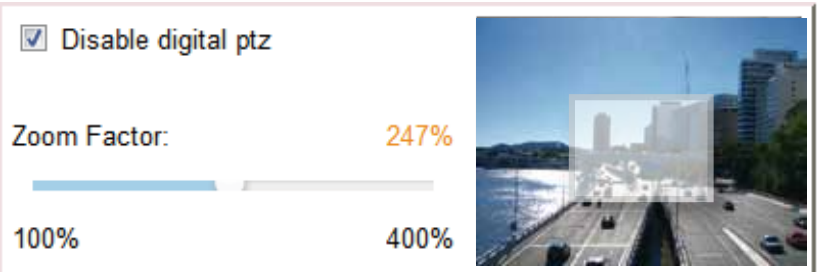
Title and Time: The video title and time can be stamped on the streaming video. For further configuration, please refer to Media > Image > General settings on page 52. The zoom ratio is also displayed with the title bar.

2.0x Title 2014/03/05 10:39:08

Video and Audio Control Buttons: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (*.jpg) or BMP (*.bmp) format.

Digital Zoom: Click and deselect the "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.

Stop: Stop the transmission of the streaming media. Click the Resume button to continue transmission.

Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 37 for details.

Volume: When the Mute function is not activated, move the slider bar to adjust the volume on the local computer.

Mute: Turn off the volume on the local computer. The button becomes the Audio On button after clicking the Mute button.

Talk: Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button again to end talking transmission.

Mic Volume: When the Mute function is not activated, move the slider bar to adjust the microphone volume on the local computer.

Mute: Turn off the Mic volume on the local computer. The button becomes the Mic On button after clicking the Mute button.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



Video Title: The video title can be configured. For more information, please refer to Media > Image on page 52.

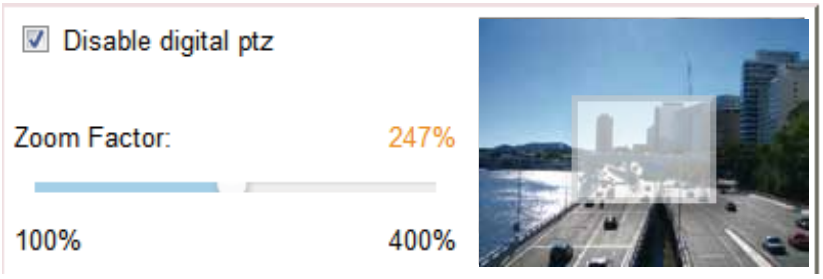
Time: Display the current time. For more information, please refer to Media > Image on page 52.

Title and Time: Video title and time can be stamped on the streaming video. For more information, please refer to Media > Image on page 52.

Video and Audio Control Buttons: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (*.jpg) or BMP (*.bmp) format.

Digital Zoom: Click and uncheck “Disable digital zoom” to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 37 for details.

Full Screen: Click this button to switch to full screen mode. Press the “Esc” key to switch back to normal mode.

Client Settings

This chapter explains how to select the stream transmission mode and saving options on the local computer. When completed with the settings on this page, click **Save** on the page bottom to enable the settings.

H.265/H.264 Media Options



Select to stream video or audio data or both. This is enabled only when the video mode is set to H.264 or H.265.

H.265/H.264 Protocol Options



Depending on your network environment, there are four transmission modes of H.265 or H.264 streaming:

UDP unicast: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

UDP multicast: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 80.

TCP: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. The downside of this protocol is that its real-time effect is not as good as that of the UDP protocol.

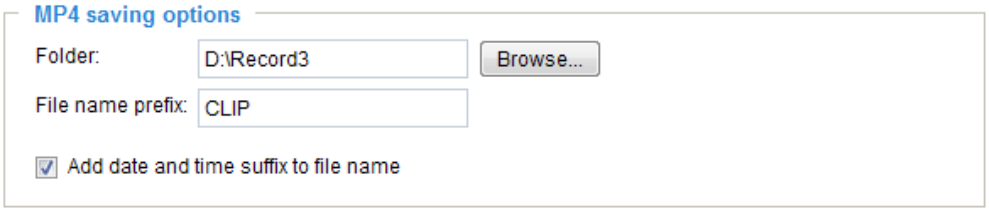
HTTP: This protocol allows the same quality as TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

Two way audio



Half duplex: Audio is transmitted from one direction at a time, e.g., from a PC holding a web console with the camera.
Full duplex: Audio is transmitted in both directions simultaneously.

MP4 Saving Options

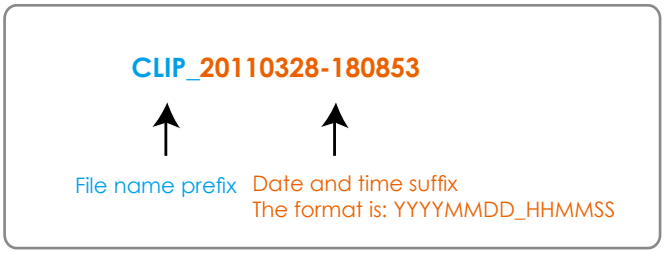


Users can record live video as they are watching it by clicking the button - Start MP4 Recording - on the main page. Here, you can specify the storage destination and file name.

Folder: Specify a storage destination for the recorded video files.

File name prefix: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name of the recorded videos.

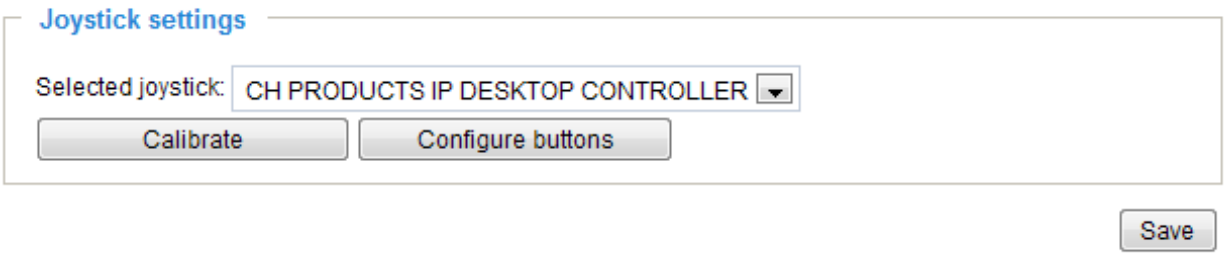


Local Streaming Buffer Time



In a busy network, fluctuations in available bandwidth can occur. Video streaming may lag and may not proceed very smoothly. If you enable this option, video streams from the camera will be temporarily stored on the computer's cache memory for a configurable period of time (seconds or milliseconds) before being played on a web session. This will help you see the streaming more smoothly. If you enter 3,000 Millisecond, the streaming will delay for 3 seconds.

Joystick Settings

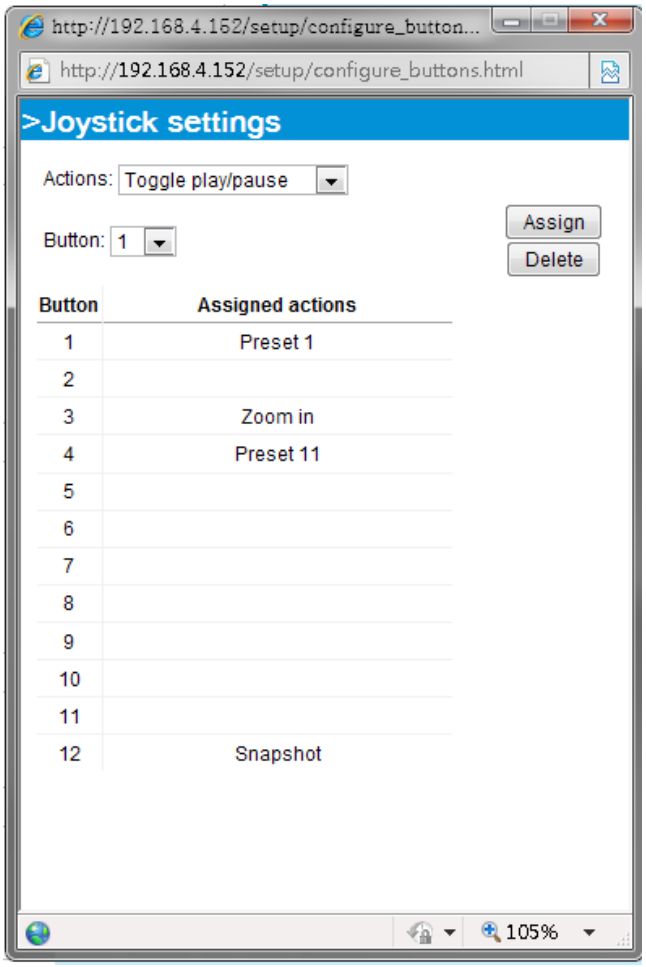


Enable Joystick

Connect to the USB plug of the joystick to a USB port on your management computer. Once a USB joystick is connected, the related joystick configuration will be available on the Client settings window. The joystick should work properly without installing any other driver or software.

Then you can begin to configure the joystick settings of connected devices. Please follow the instructions below to enable joystick settings.

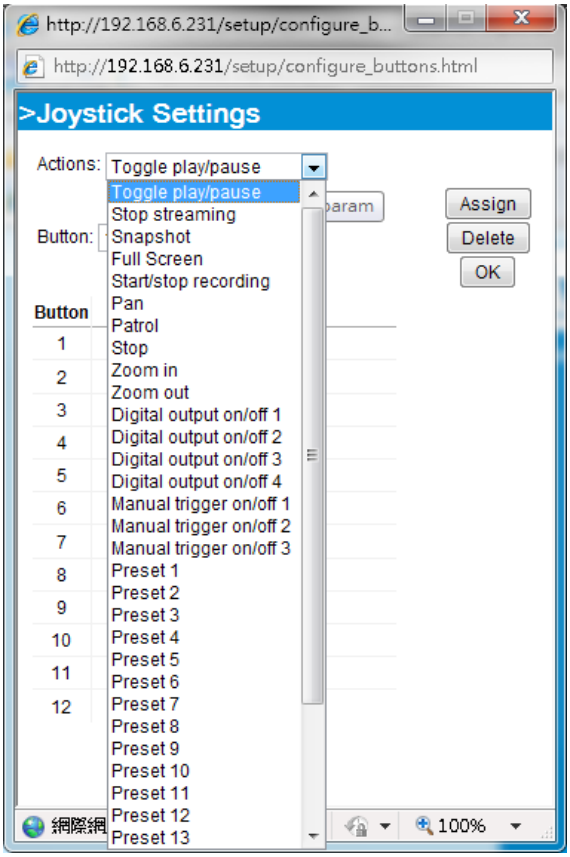
1. Click on the Configure buttons button. If your joystick is working properly, it will be displayed on the drop-down list.



Buttons Configuration

In the Joystick Settings window, you can use the combinations of pull-down menus, Actions and Button number, to assign joystick buttons with different functions. The number of buttons may differ from the joystick you attached.
Please follow the steps below to configure your joystick buttons:

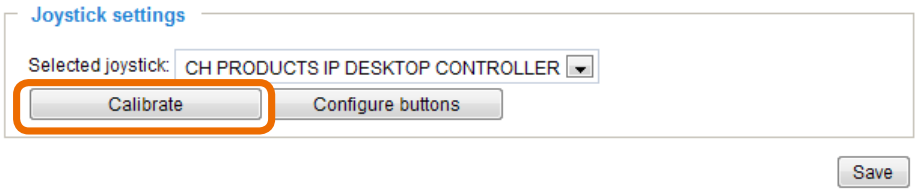
1. Select the number of the button you want to configure from its pull-down list.
   For example: Assign **Preset 1** (move to preset 1 position) to Button 1.



2. Select an action from the Actions menu. Click **Assign** to associate the button with an action.
3. Your configuration will be automatically saved.
4. To disable an assignment, select the number of a button, and then click the Delete button. The associated action will then be cleared.
5. Repeat the above process to assign actions to other buttons. When done, simply close the configuration window.

NOTE:

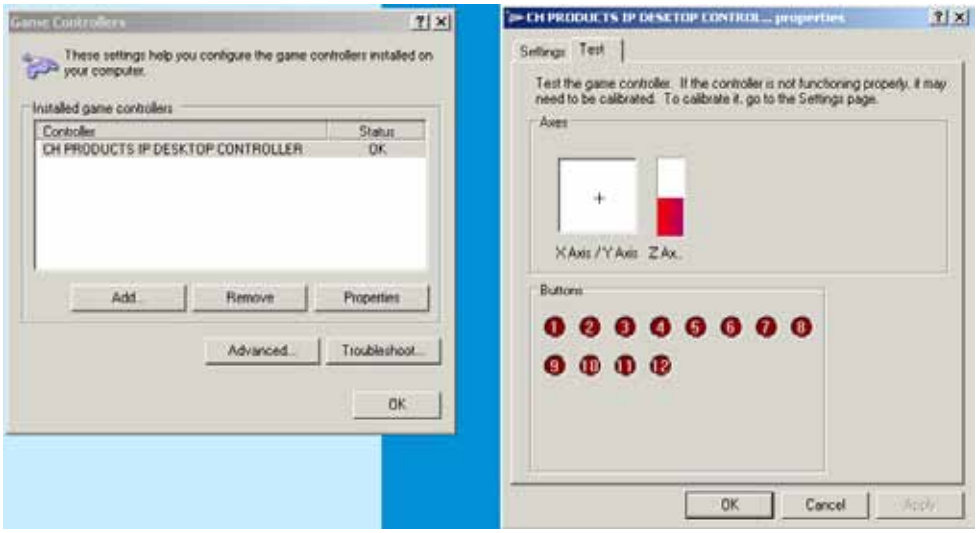
- If you want to assign Preset actions to your joystick, the PTZ preset locations should be configured in advance.
- If your joystick is not working properly, it may need to be calibrated. Click the Calibrate button to open the Game Controllers window located in Microsoft Windows control panel and follow the instructions for trouble shooting.



- The joystick will appear in the Game Controllers list in the Windows Control panel. If you want to check out for your devices, go to the following page: **Start** -> **Control Panel** -> **Game Controllers**.

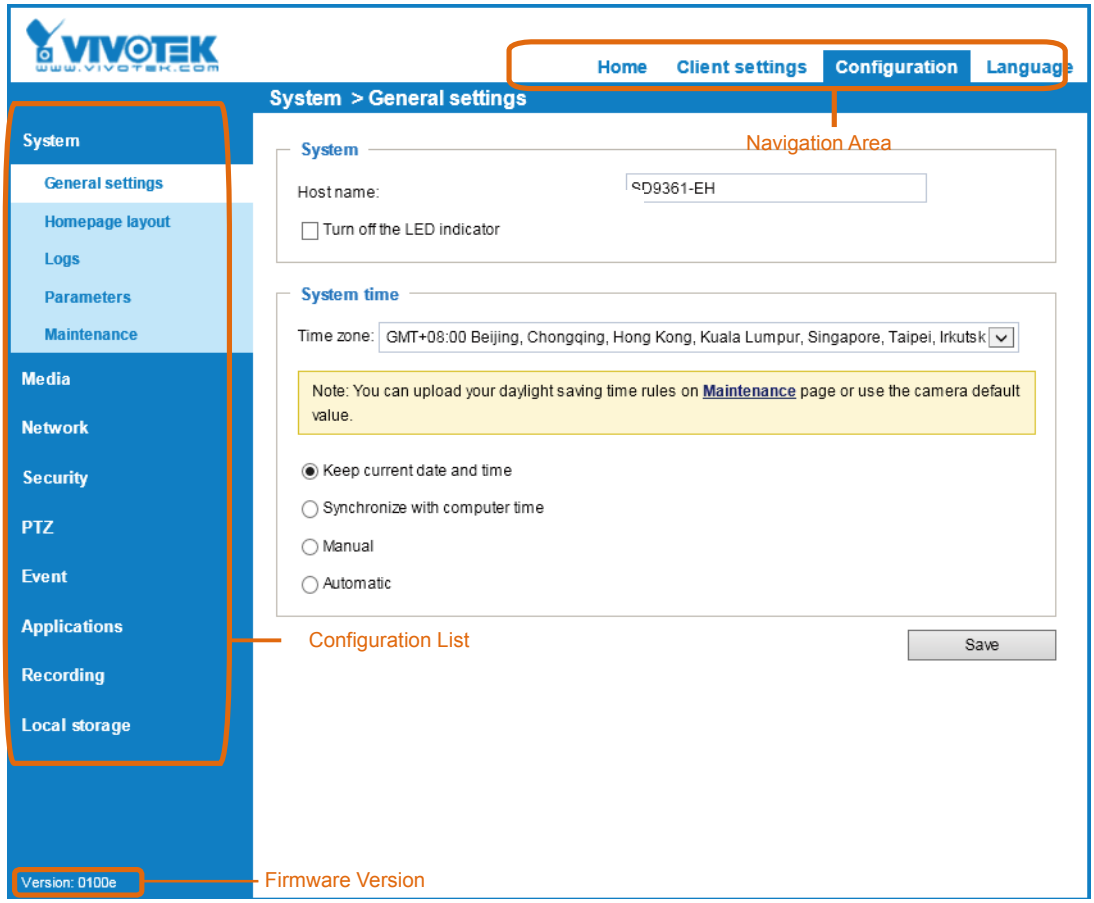


- Follow the onscreen instructions to calibrate your joystick.



Configuration

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page. Please refer to page 88 Security > User Account for how to configure access rights for different users.



Each function on the configuration list will be explained in the following sections.

Navigation Area provides an instant switch among **Home** page (the monitoring page for live viewing), **Configuration** page, and multi-language selection.

System > General settings

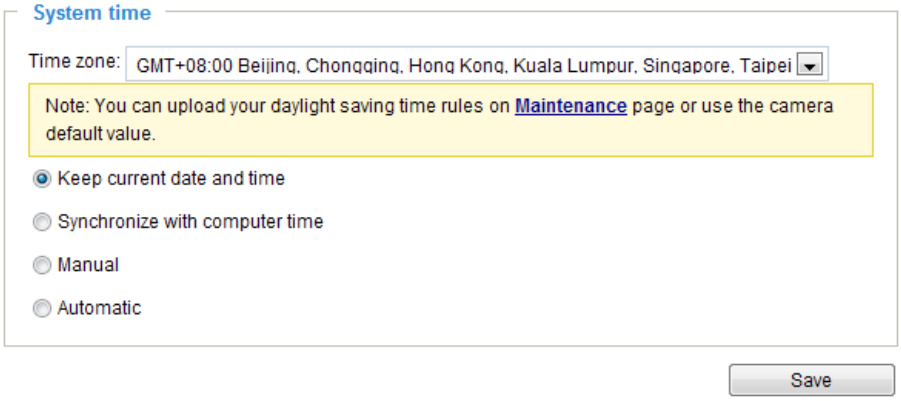
This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following two columns: System and System Time.

System



Host name: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page.

System time



Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

Synchronize with computer time: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

Manual: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

Automatic: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

NTP server: Assign the IP address or domain name of an established time server. Leaving the text box blank connects the Network Camera to the default time servers. The precondition is that your camera must have access to the Internet.

Update interval: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

Time zone : Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules, please refer to **System > Maintenance > Import/ Export files** on page 49 for details.

When finished with the settings on this page, click **Save** at the bottom of the page to enable the settings.

System > Homepage layout

This section explains how to set up your own customized homepage layout.

General settings

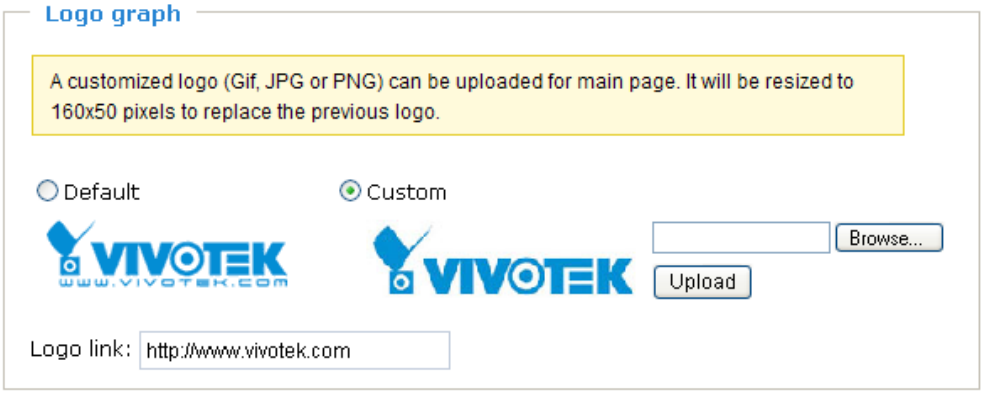
This column shows the settings of your hompage layout. You can manually select the background and font colors in Theme Options (the second tab on this page). The settings will be displayed automatically in this Preview field. The following shows the homepage using the default settings:



■ Hide Powered by VIVOTEK: If you check this item, such wording will be removed from the homepage.

Logo graph

Here you can change the logo at the top of your homepage.



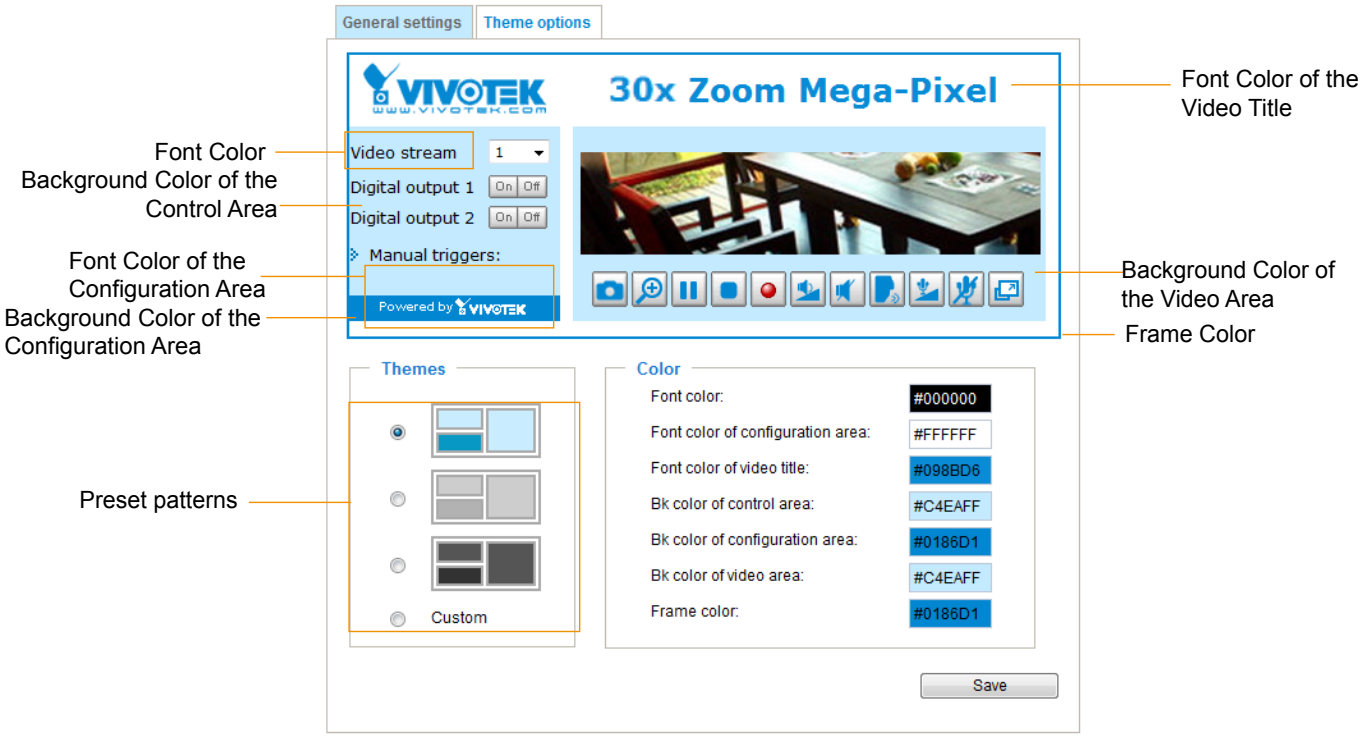
Follow the steps below to upload a new logo:
1. Click **Custom** and the Browse field will appear.
2. Select a logo from your files.
3. Click **Upload** to replace the existing logo with a new one.
4. Enter a website link if necessary.
5. Click **Save** to enable the settings.

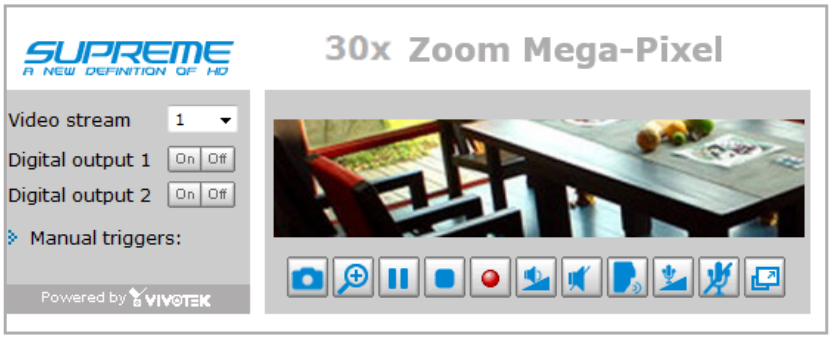
Customized button

Deselect the checkbox if you do not need the Manual trigger buttons on the main page.

Theme Options

Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.

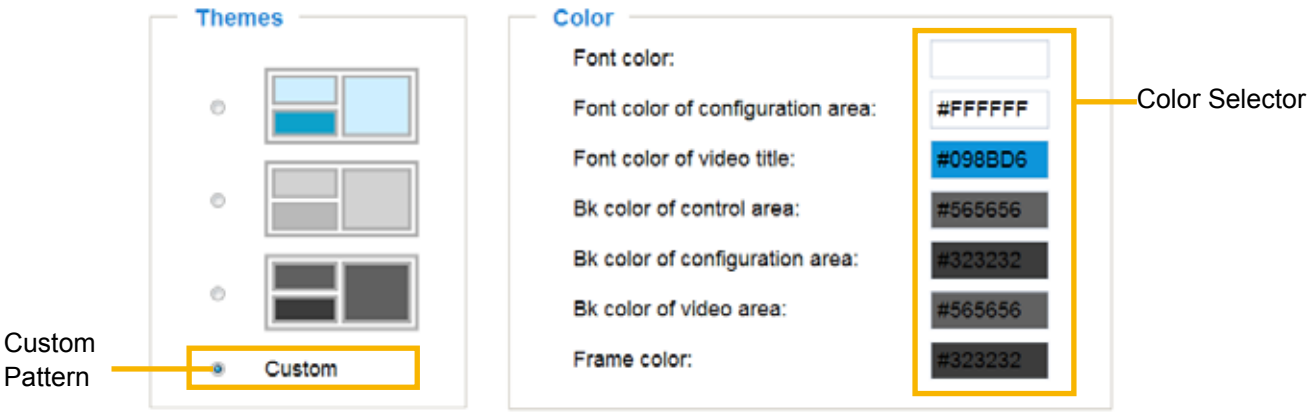




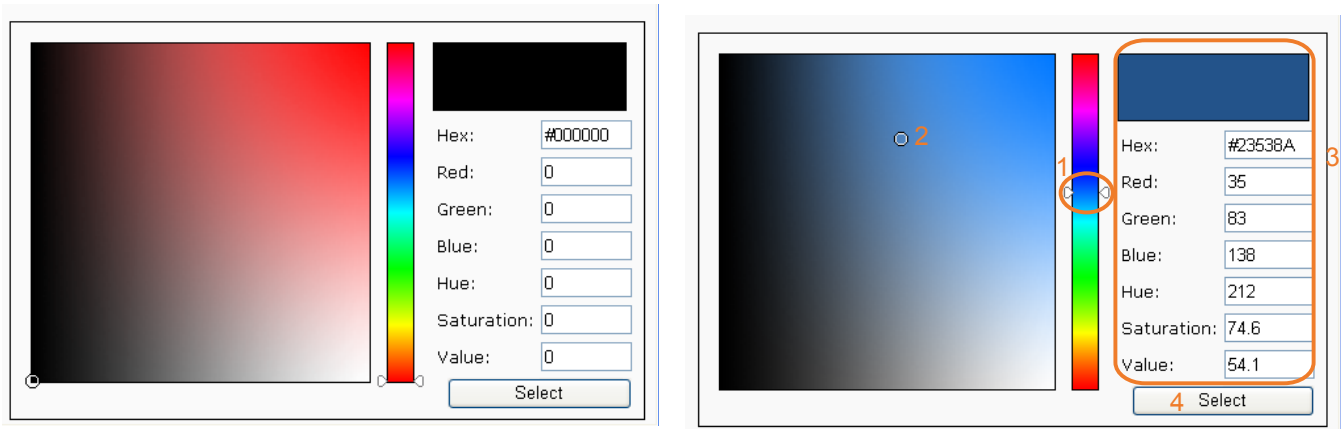


■ Follow the steps below to set up the customed homepage:

1. Click **Custom** on the left column.
2. A double-click on the color selection area (the right hand side column) will bring up a color palette window.

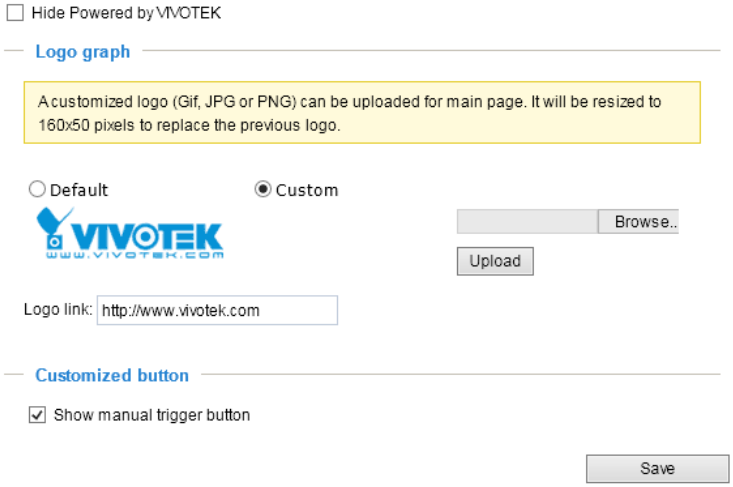


3. The palette window will pop up as shown below.



4. Drag the slider bar and click on the left square to select a desired color.
5. The selected color will be displayed in the corresponding fields and in the **Preview** column.
6. Click **Save** to enable the settings.

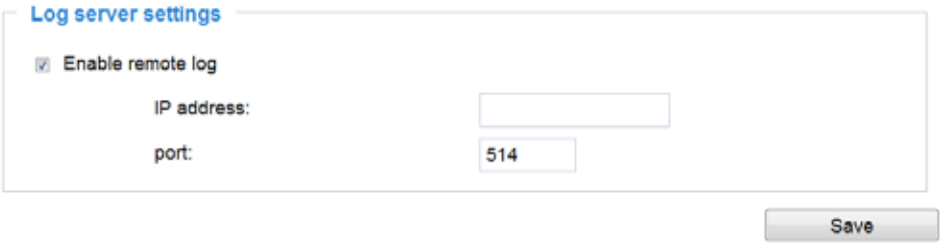
Below are the options for system integrators or VARs. You can use the checkboxes to replace VIVOTEK's company logo, the embedded website address or the slogan "Powered by VIVOTEK." When done, use the Save button to complete the configuration.



System > Logs

This section explains how to configure the Network Camera to send the system log to the remote server as backup.

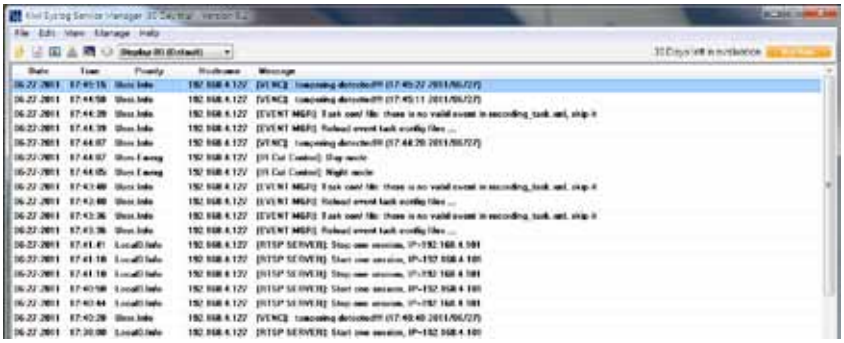
Log server settings



Follow the steps below to set up the remote log:

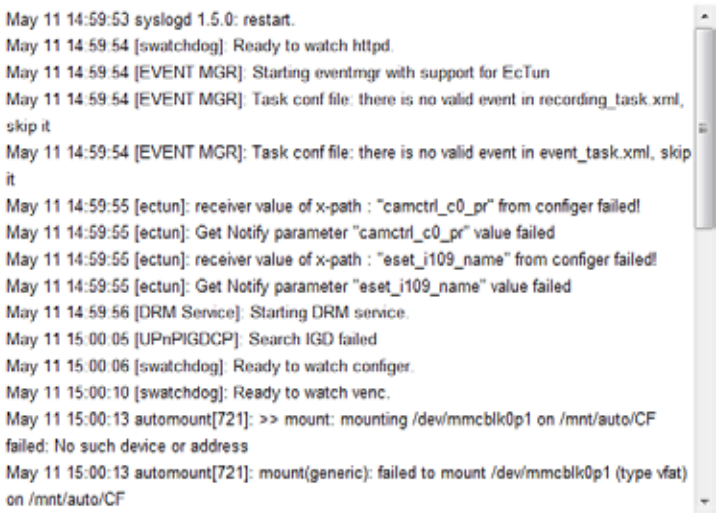
1. Select **Enable remote log**.
2. In the IP address text box, enter the IP address of the remote server.
2. In the port text box, enter the port number of the remote server.
3. When completed, click **Save** to enable the setting.

You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/.



System log

This column displays the system log in a chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when the number of events reaches a preset limit.



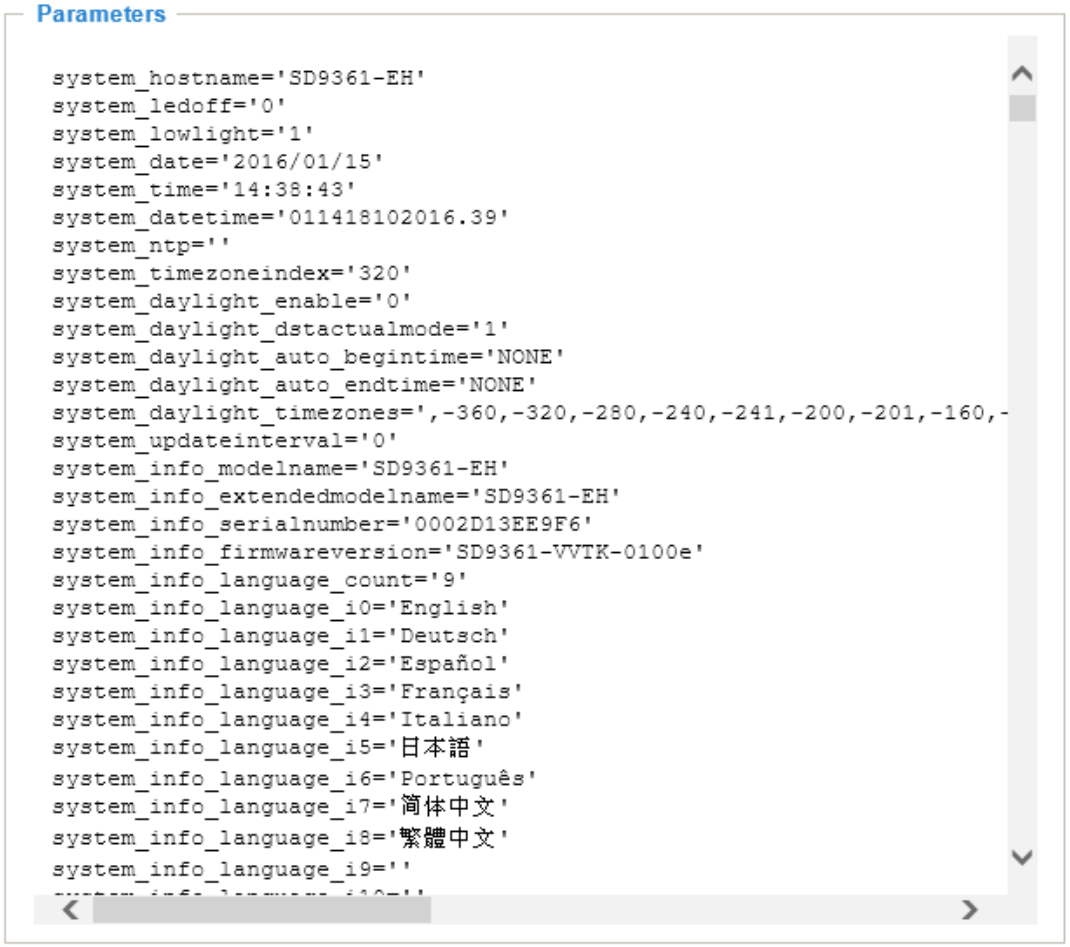
Access log

Access log displays the access time and IP address of all viewers (including operators and administrators) in a chronological order. The access log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.



System > Parameters

The View Parameters page lists the entire system's parameters in an alphabetical order. If you need technical assistance, please provide the information listed on this page.



System > Maintenance

This chapter explains how to restore the Network Camera to factory default, reboot, upgrade firmware version, etc.

General settings > Upgrade firmware

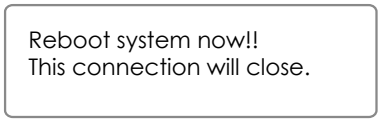


This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.
Note: Do not power off the Network Camera during the upgrade!

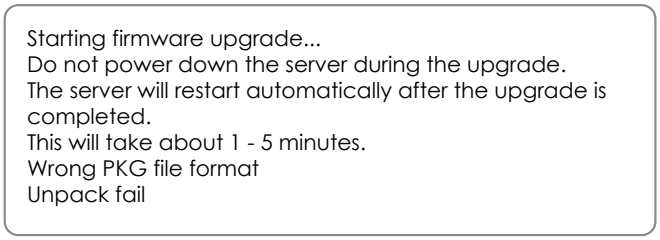
Follow the steps below to upgrade the firmware:
1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
2. Click **Browse…** and specify the firmware file.
3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see “Reboot system now!! This connection will close”. After that, refresh the management session with the Network Camera.

The following message is displayed when the upgrade has succeeded.



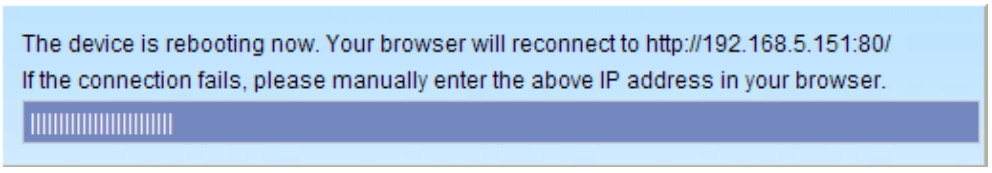
The following message is displayed when you have selected an incorrect firmware file.



General settings > Reboot

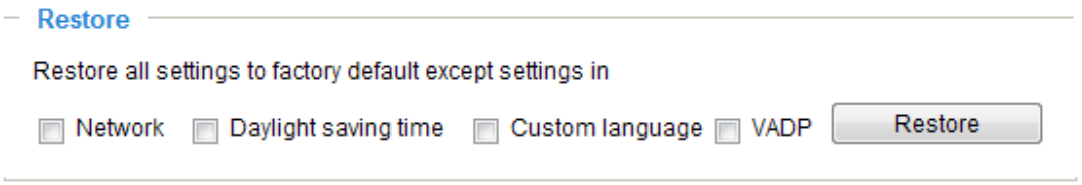


This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the reboot process.



If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

General settings > Restore



This feature allows you to restore the Network Camera's factory defaults.

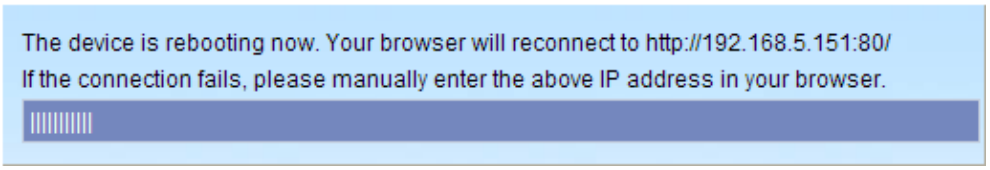
Network: Select this option to retain the Network Type settings (please refer to Network Type on page 70).

Daylight Saving Time: Select this option to retain the Daylight Saving Time settings (please refer to Import/Export files below on this page).

Custom Language: Select this option to retain the Custom Language settings.

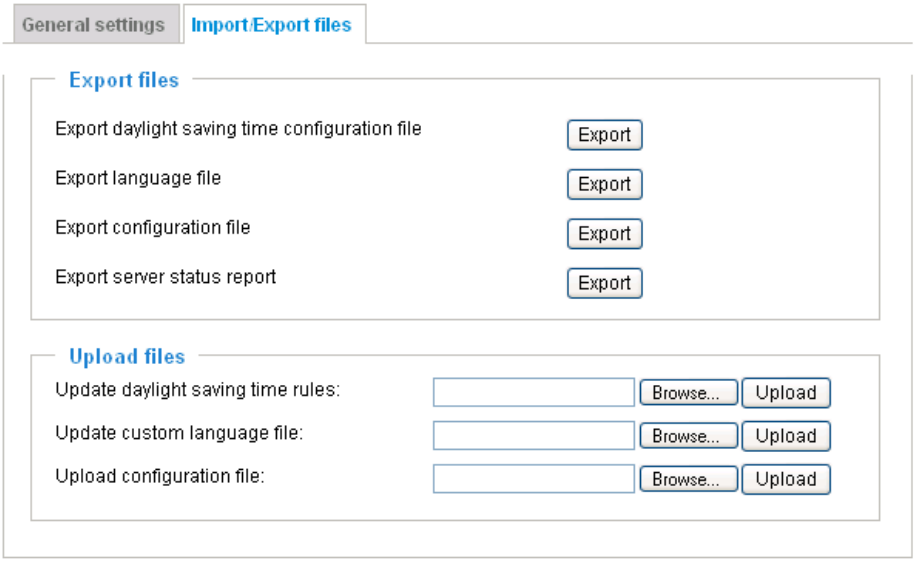
VADP: Retain the VADP modules (3rd-party software stored on the SD card) and related settings.

If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.



Import/Export files

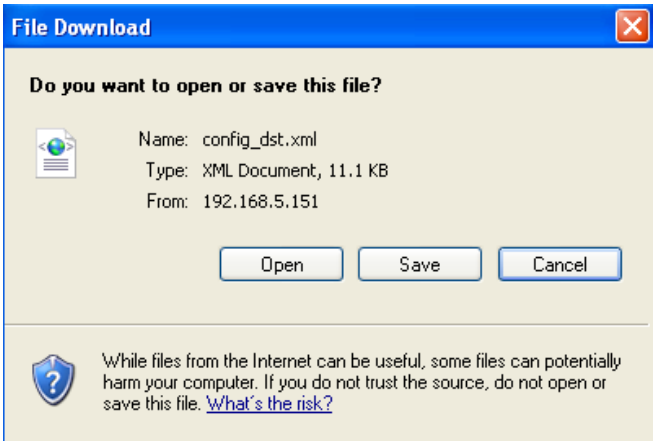
This feature allows you to Export / Update daylight saving time rules, custom language file, and configuration file.



Export daylight saving time configuration file: Click to set the start and end time of DST.

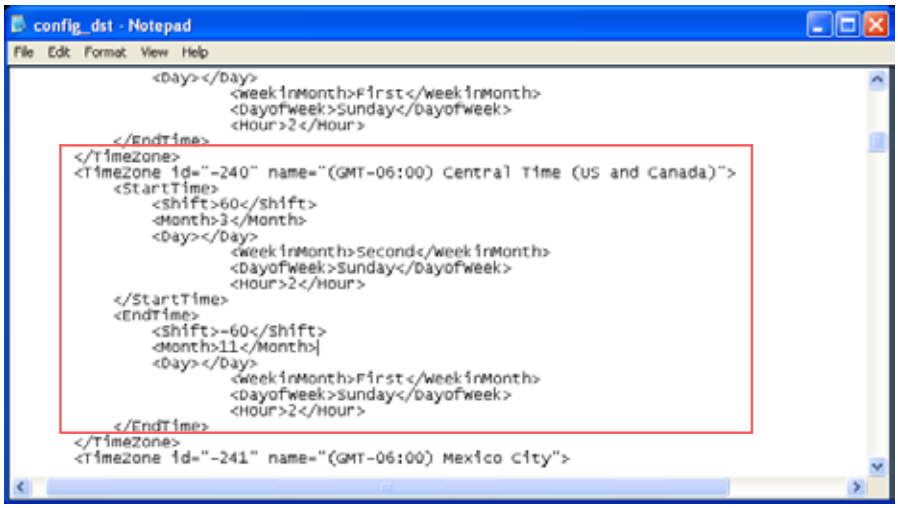
Follow the steps below to export:

1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.
2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.



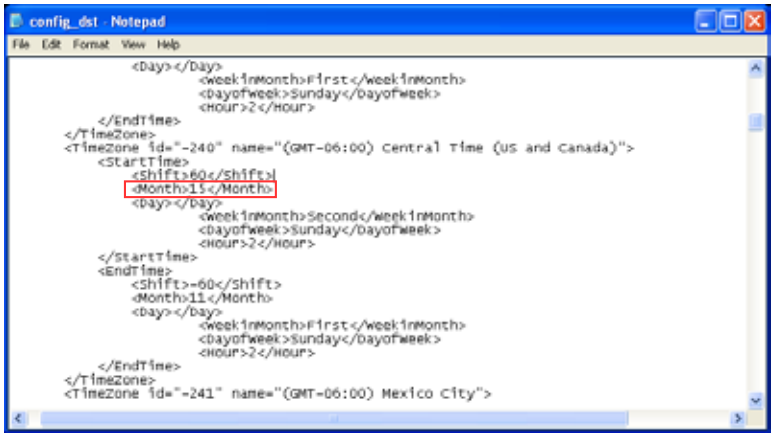
3. Open and edit the file using Microsoft® Notepad and locate your time zone in the strings; set the start and end time of DST. When completed, save the file.

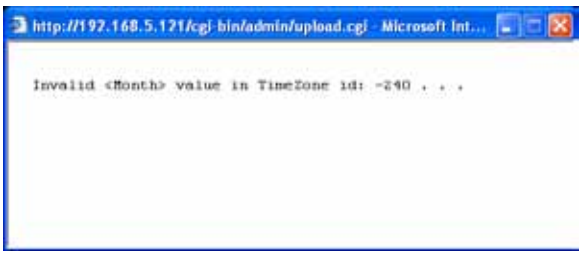
   In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.



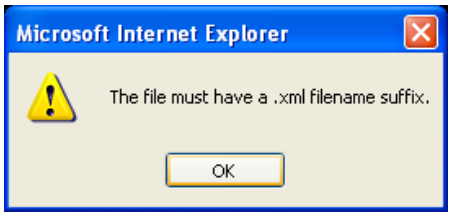
Update daylight saving time rules: Click **Browse…** and specify the XML file to update.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.





The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

Update custom language file: Click **Browse…** and specify your own custom language file to upload.

Export configuration file: Click to export all parameters for the device and user-defined scripts.

Update configuration file: Click **Browse…** to update a configuration file. Please note that the model and firmware version of the device should be identical to those specified for the configuration file. If you have set up a fixed IP or other special settings for your device, it is not suggested to update a configuration file.

Export server status report: Click to export the current server status report, such as time, logs, parameters, process status, memory status, file system status, network status, kernel message..., and so on.

Tips:

- If a firmware upgrade is accidentally disrupted, say, by a power outage, you still have a last resort method to restore normal operation. See the following for how to bring the camera back to work:

  Applicable scenario:

  (1) Power disconnected during firmware upgrade.
  (2) Unknown reason causing abnormal LED status, and a Restore cannot recover normal working condition.

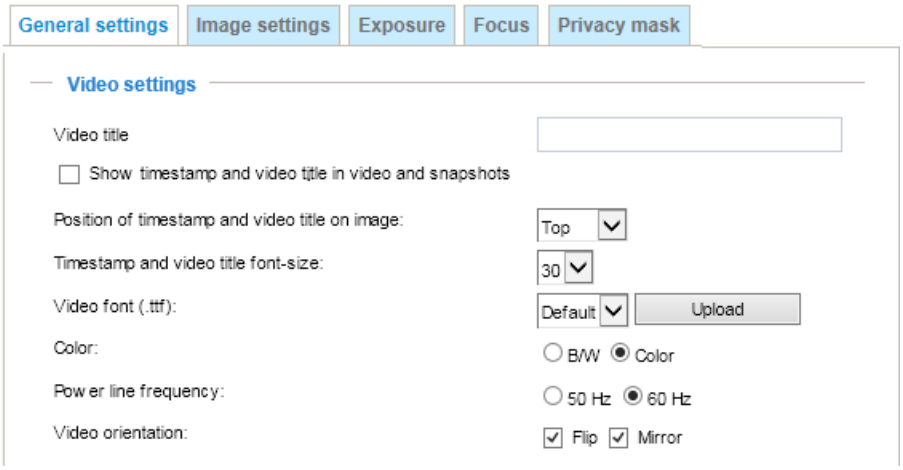
  You can use the following methods to activate the camera with its backup firmware:

  (1) Press and hold down the reset button for at least one minute.
  (2) Power on the camera until the Red LED blinks rapidly.
  (3) After boot up, the firmware should return to the previous version before the camera hanged. (The procedure should take 5 to 10 minutes, longer than the normal boot-up process). When this process is completed, the LED status should return to normal.

Media > Image

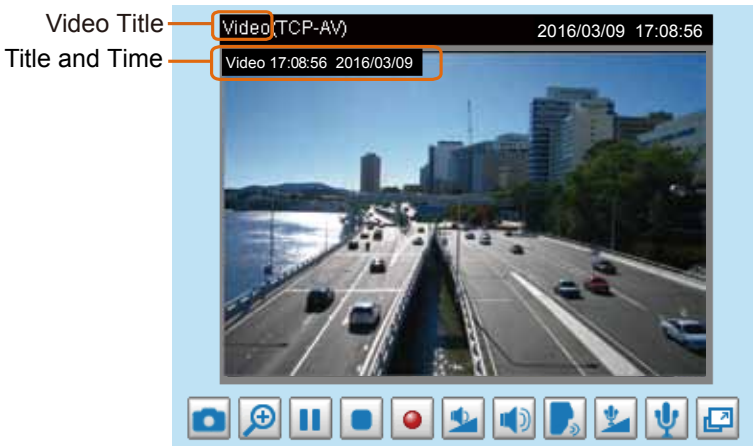
This section explains how to configure the image settings of the Network Camera. It is composed of the following four columns: General settings, Picture settings, Exposure, and Privacy mask.

General settings



Video title

Show_timestamp and video title in videos_and_snapshots: Enter a name that will be displayed on the title bar of the live video as the picture shown below.



Position of timestamp and video title on image: Select to display time stamp and video title on the top or at the bottom of the video stream.

Timestamp and video title font size: Select the font size for the time stamp and title.

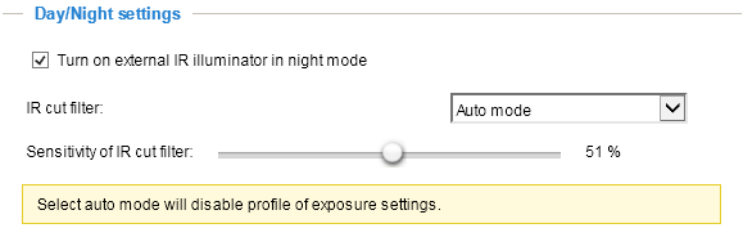
Video font (.ttf): You can select a True Type font file for the display of textual messages on video.

Color: Select to display color or black/white video streams.

Power line frequency: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

Video orientation: Flip - vertically reflect the display of the live video; Mirror - horizontally reflect the display of the live video. Change the settings if the Network Camera is installed in a different orientation (which is rare for a speed dome) to correct the image orientation.

Day/Night Settings



Turn on external IR illuminator in night mode
Select this to turn on the external IR illuminator when the camera detects low light condition and enters the night mode. A Digital Output connection to external IR is needed.

IR cut filter
With a removable IR-cut filter, this Network Camera can automatically remove the filter to let IR light enter the light sensor during low light conditions.

■ Auto mode
The Network Camera automatically removes the filter by judging the level of ambient light.

■ Day mode
In day mode, the Network Camera switches on the IR cut filter at all times to block infrared light from reaching the sensor so that the colors will not be distorted.

■ Night mode
In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept infrared light, thus helping to improve low light sensitivity.

■ Synchronize with digital input
The Network Camera automatically removes the IR cut filter when a Digital Input is triggerred. For example, the digital input can come from a housing that is equipped with IR illumination and control circuits such as VIVOTEK's AM-214.

■ Schedule mode
The Network Camera switches between day mode and night mode based on a specified schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

Sensitivity of IR cut filter
Tune the responsiveness of the IR cut filter to lighting conditions by the percentage. Judging by the light level, contrast, and color hue, the light sensing algorithms enables the switch between day and night modes. The actual lighting conditions can vary when the lens modules zooms in/out to a target area.

When completed with the settings on this page, click **Save** to enable the settings.

Image settings

On this page, you can tune the White balance and Image adjustment settings.

Sensor Setting 1:
For normal situations



White balance: Adjust the value for the best color temperature.
■ Select one of the white balance modes:

1. **Outdoor** (system default): Using this mode enables the camera to capture images with natural white balance observable in the morning.
2. **Fluorescent light**: 3,200K base mode, suitable for indoor applications.
3. **Sodium vapor lamp**: This mode applies to streets and highway lit by sodium vapor lamps.

■ Fix current value: This option is available when the tuning the white balance. When selected, the camera will use the current color temperature setting. Note that you should use the Save button below to preserve current configuration. Otherwise, the white balance mode will return to Auto after you leave the configuration page.

■ Manual: In the manual mode, you can manually tune the R gain and Blue gain values by dragging the slide bars. Index numbers will be shown on the right hand side while changes in image is immediately displayed.

Image Adjustment
■ Brightness: Adjust the image brightness level, which ranges from -5 to +5.
■ Contrast: Adjust the image contrast level, which ranges from -5 to +5.
■ Saturation: Adjust the image saturation level, which ranges from 0% to 100%.
■ Sharpness: Adjust the image sharpness level, which ranges from 0% to 100%.

Defog: Defog helps improve the visibility quality of captured image in poor weather conditions such as smog, fog, or smoke.

Enable 3D Noise reduction

- Check to enable noise reduction in order to reduce noises and flickers in image. This applies to the onboard 3D Noise Reduction feature. Use the pull-down menu to adjust the reduction strength. Note that applying this function to the video channel will consume system computing power.

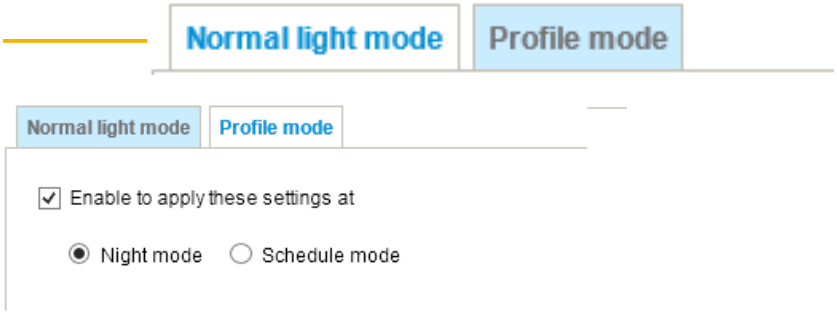
  3D Noise Reduction is mostly applied in low-light conditions. When enabled in a low-light condition with fast moving objects, trails of after-images may occur. You may then select a lower strength level or disable the function.

Electronic image stabilizer

Select the checkbox to enable the Electronic image stabilization (EIS) function.

Note that the **Preview** button has been cancelled, all changes made to image settings is directly shown on screen. You can click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting. You can also click on **Profile mode** to adjust all settings above in a pop-up window for special lighting conditions during a specific period of time in a day.

Sensor Setting 2:
For customized situations such as night mode.

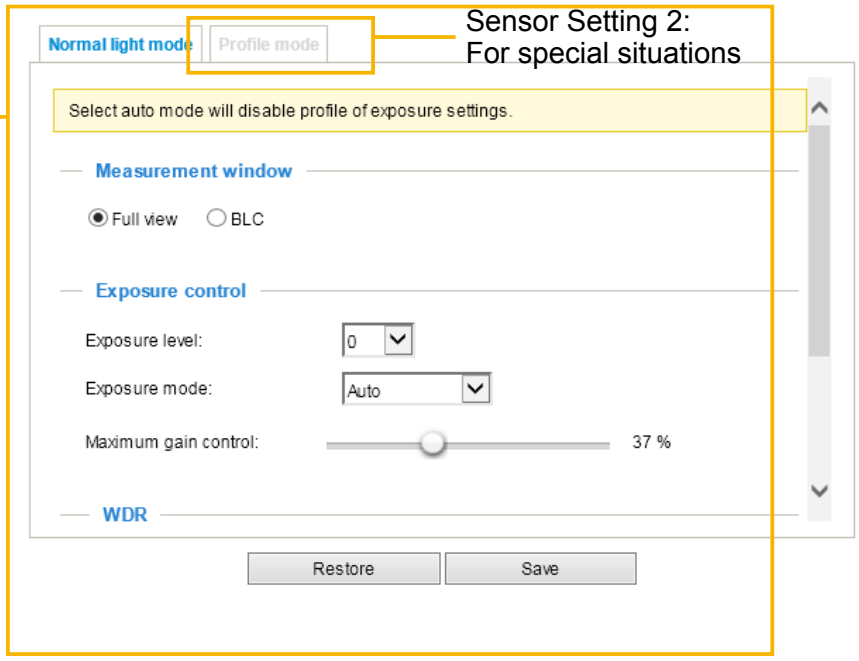


Exposure

On this page, you can set the Exposure level, Max gain,Exposure mode, and IR cut filter related settings. Detailed configurations will be automatically adjusted since the sensor library will automatically adjust the value according to the ambient light.

Sensor Setting 1:
For normal situations

Sensor Setting 2:
For special situations



Exposure control:

■ **Exposure level**: You can manually set the Exposure level, which ranges from -2.0 to +2.0 (dark to bright). You can also select other values from the Exposure mode menus and select a preferred scenario or manually configure the associated settings. You may prefer a shorter shutter time to better capture moving objects, while a faster shutter reduces light and needs to be compensated by electrical brightness gains.

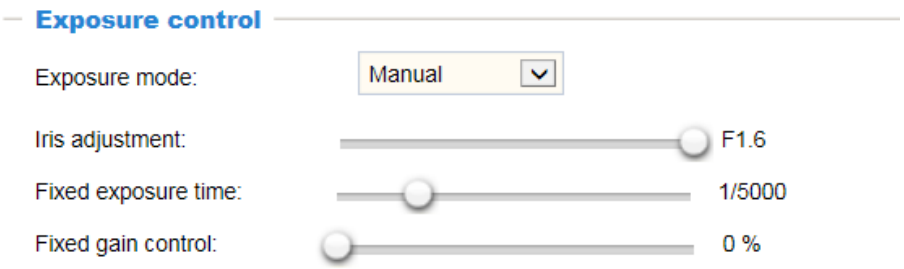
■ **Exposure mode**:

Select **Auto, Shutter Priority, Iris Priority,** or **Manual** mode according to your needs.
- Auto: System default, which automatically adjusts the iris, shutter speed, and gain for an optimmal exposure level.

- Shutter Priority: When selected, the **Exposure time** slide bar will appear, allowing you to select an exposure time ranging from 1/10,000, to 1/1 second. Once a fixed value is selected, system firmware will automatically tune the gain and iris settings to match an optimal exposure level.

- Iris Priority: When selected, the **Iris adjustment** slide bar will appear, allowing you to select an aperture size ranging from F14 to F1.6. Once a fixed value is selected, system firmware will automatically tune the gain and exposure time to match an optimal exposure level. The value is measured in the F-number as the ratio of the focal length to the lens diameter. Iris size is inversely proportional to the F-number; therefore, the smaller the F-number, the greater is the exposure ratio. Smaller F-number (larger exposure ratio, largest size of lens aperture opening) is shown on the right of the slide bar.

- Manual: Select **Manual** to set a fixed exposure time, iris, and gain. Then, tune the slide bar to set the Exposure time, Iris adjustment, and Gain Control to the best image quality. A shorter exposure time allows less amount of light to enter the sensor; while a higher gain control value generates certain amount of noises.

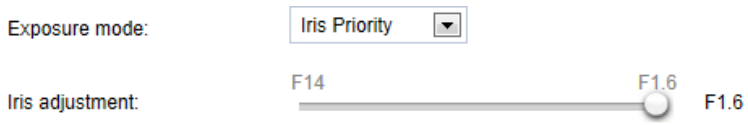


Note the following when the **Manual** mode is selected:
1. The **Exposure level** bar will not be available.
2. The **IR cut filter** setting will switch to **Day Mode**. If it was previously configured into other modes, the previous setting remains intact.

Manual: **Note that WDR and Defog functions will be disabled using the Manual mode setting.**

NOTE:

- When **Iris Priority** is selected for the **Exposure mode**, the tunable aperture size is related to zoom ratio. When using different zoom ratios, the range of aperture sizes can be different. When zoom ratio is 0x, the range of iris sizes is F1.6~F14. When zoom ratio is 20x, the iris size is F3.4.



- **Maximum gain control**: Select a maximum value for the electronic gain from the slide bar. The gain value also has its effect on the sensitivity of the IR cut filter. When applying the gain control, IR cut filter setting will change accordingly.

- **WDR Pro (Wide Dynamic Range)**: Default is on. When set to Auto, you can select the strength of the WDR function. The Low, Medium, High options correspond to the level of contrast between the overly-lit area and the shaded areas. For example, the High option applies to a high contrast scenario. Note that when the exposure time is set to longer than 1/60 second, the WDR function will be disabled.

IMPORTANT:

1. Because the exposure settings are also available in the **Profile** setting, incorrect configurations such as a very high exposure level will let the camera consider it is operating in the Day mode even when the ambient light is actually low. The camera will falsely remove the IR cut filter, and thus results in distorted image colors.

   Therefore, when the IR cut filter is in the Auto mode, the **Profile** setting is not available.

2. When set to the Night mode, the image display automatically changes to Black and White.
3. There is no Preview button in the Exposure window. Configuration changes are directly reflected in the live view window.

Exposure Profile: (Only available when the IR cut filter is not set to the Auto mode)

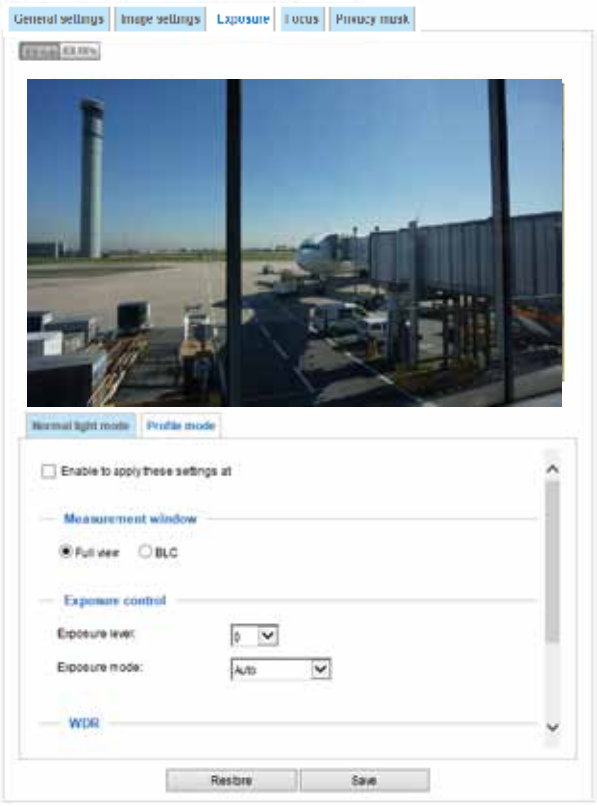
If you want to configure another sensor and exposure setting for an individual day/night/schedule mode, please click **Profile mode** to open the Profile of exposure settings page as shown below.

Enable to apply these settings at: Select the mode this profile to apply to the Night mode or Schedule mode. Please manually enter a range of time if you choose Schedule mode. Then check **Save** to take effect.

Please follow the steps below to set up a profile:

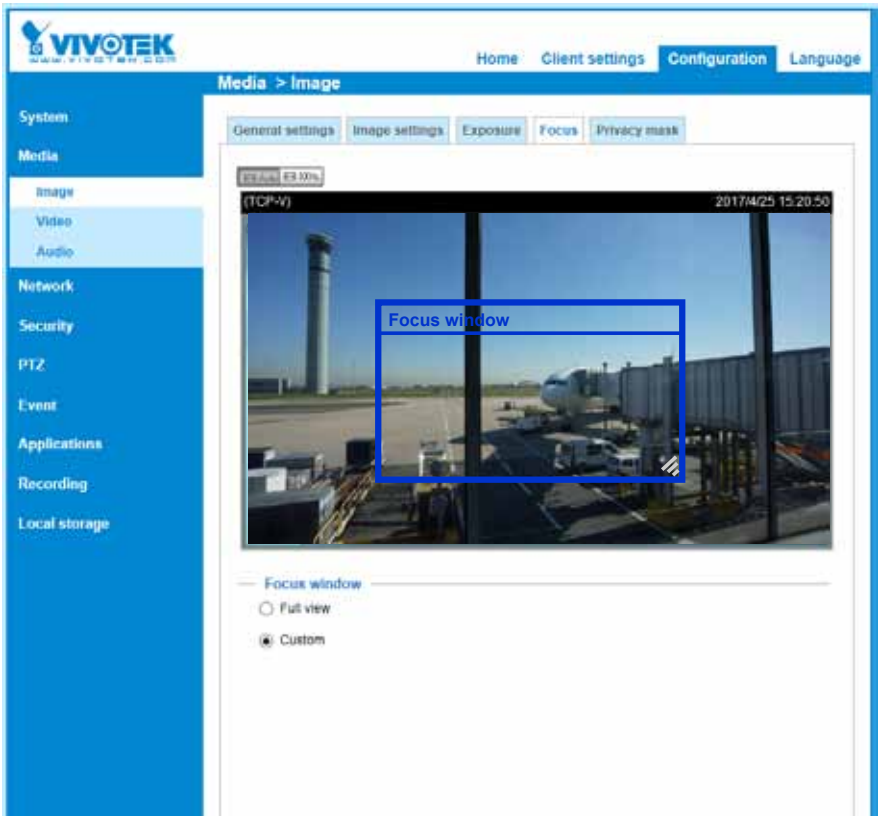
1. Select the **Enable to apply these settings at** checkbox.
2. Select the applicable Night mode or Schedule mode. Please manually enter a range of time if you choose Schedule mode.

   When a span of time is configured using the Schedule mode, you can configure the Day/Night setting for controlling the behavior of the IR cut filter during that time.
3. Configure Exposure control settings in the folowing columns. Please refer to previous dicussions for detailed information.
4. Click **Save** to enable the setting and click **Close** to exit the window.



Focus

Focus here refers to the **Remote Focus**, is applicable to Network Cameras that are equipped with stepping motor lens.



Chances are while moving the lens around the surveillance area, focusing can be slow when zooming in on a complex scene with no distinctive objects especially in the center of the field of view. If this occurs, you can select the Custom mode, and configure a Focus window in the middle of the field of view.

With a Focus window in the center or a place you prefer in the FOV, the camera can more rapidly focus on an object of your interest while scanning through the entire surveillance area.

Focus window:

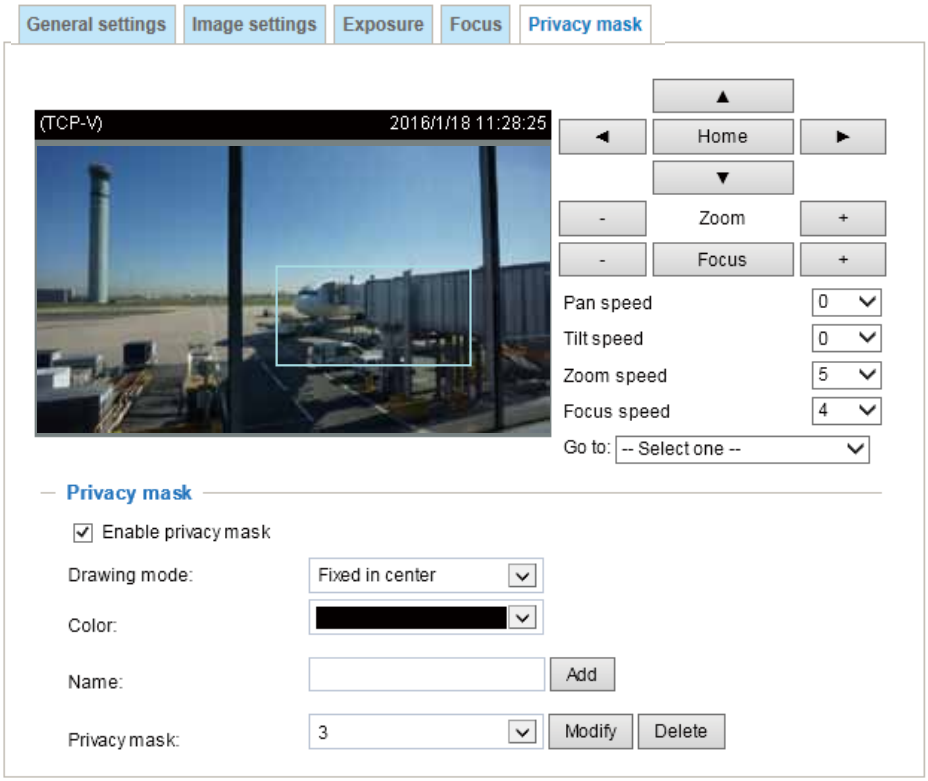
By default, the optimal focus is found on a full view window. You may designate a custom window within your current field of view to acquire the best focus out of it.

■ **Full view**: The focus tuning takes place by referring to the full view.

■ **Custom**: You can create a focus window and drag it to a place of interest in your view window. Note that it is recommended to use this function only when you have a solid object in your view window that is showing a consistent color or texture. This function will not take effect if you set the focus window on a distant background.

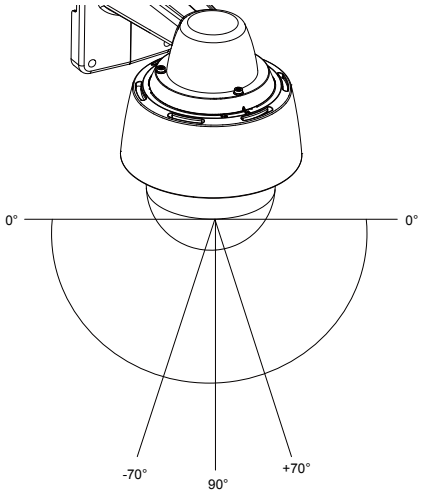
Privacy mask

On this page, you can block out sensitive view areas to address privacy concerns.



NOTE:

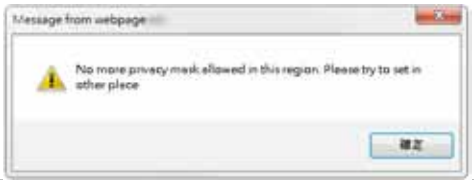
1. The navigation buttons here also support the continuous move. You can click and hold down the button to move across the screen until you release the button.
2. You can not create privacy masks at angles between +70° and -70°.



■ To set the privacy mask windows, follow the steps below:

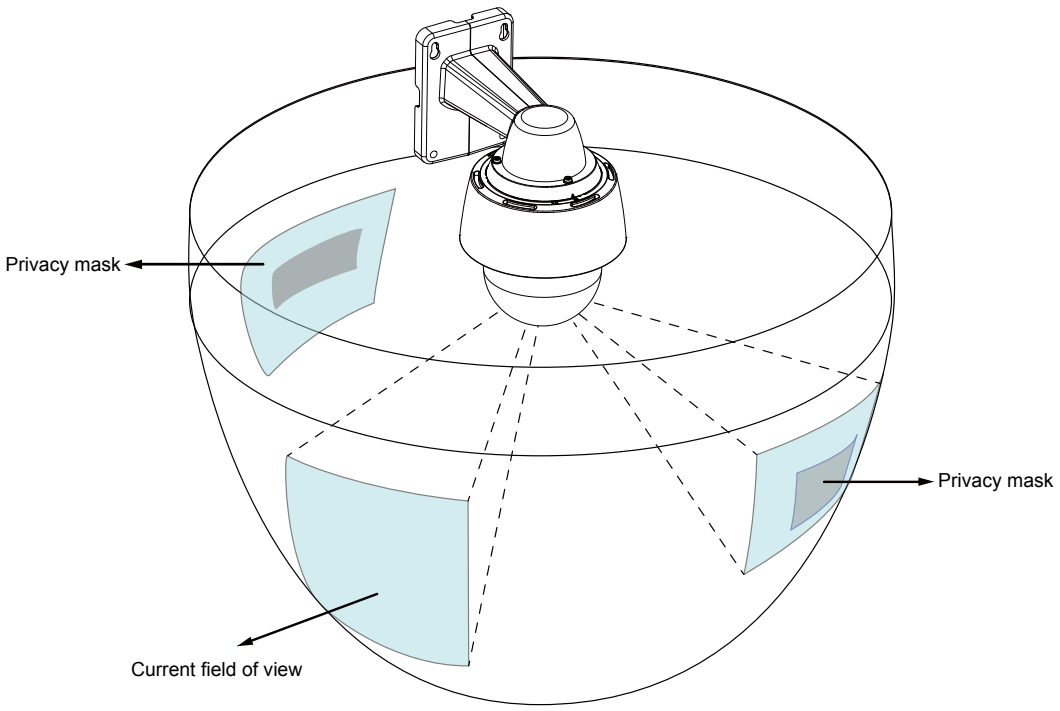
1. Click on the **Enable privacy mask** checkbox to enable this function.
2. Use mouse clicks on the screen to move to a place where you want to create a mask. You can also use the PTZ panel to fine-tune the move to the target area.
3. Enter a name for the masking window. Click **Add** to create a new window.
4. Click on the **Modify** button and then use the mouse cursor to re-size the masking window, which is recommended to be at least twice the size of the object (height and width) you want to cover. You can select the Drawing mode as "Fixed in center" or "Drag to move."
   - When using the **Fixed in center** mode, you can move to the area of your interest, and then manually change the size and shape of the masking window.
   - When using the **Drag to move** mode, you can move to an area of your interest using the PTZ buttons above, and then click and drag to draw a masking window. The click to move maneuver is not available when you select the Drag to move mode.
5. You can also change the color of the mask from the **Color** menu.
6. If preferred, move the field of view to other places to create more privacy masks.

You may be prompted by the message when trying to create a privacy mask at angles between +70° and -70°.



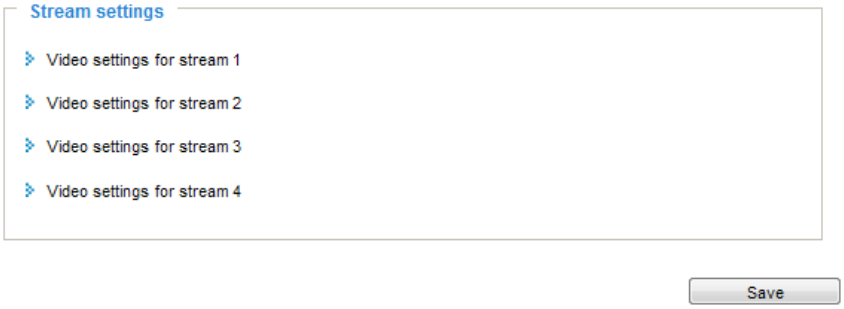
NOTE:

- The camera supports "**3D Privacy Mask**." Privacy masks should stay at the same positions regardless of how the camera lens may move.
- When the "Enabled privacy mask" checkbox is deselected, no privacy masks will appear on screen.
- Up to **24** privacy mask windows can be configured over the camera's hemispheric coverage.
- If you want to delete a privacy mask window, select its name from the pull-down menu at the bottom, and then click **Delete** to remove it.



Media > Video

Stream settings

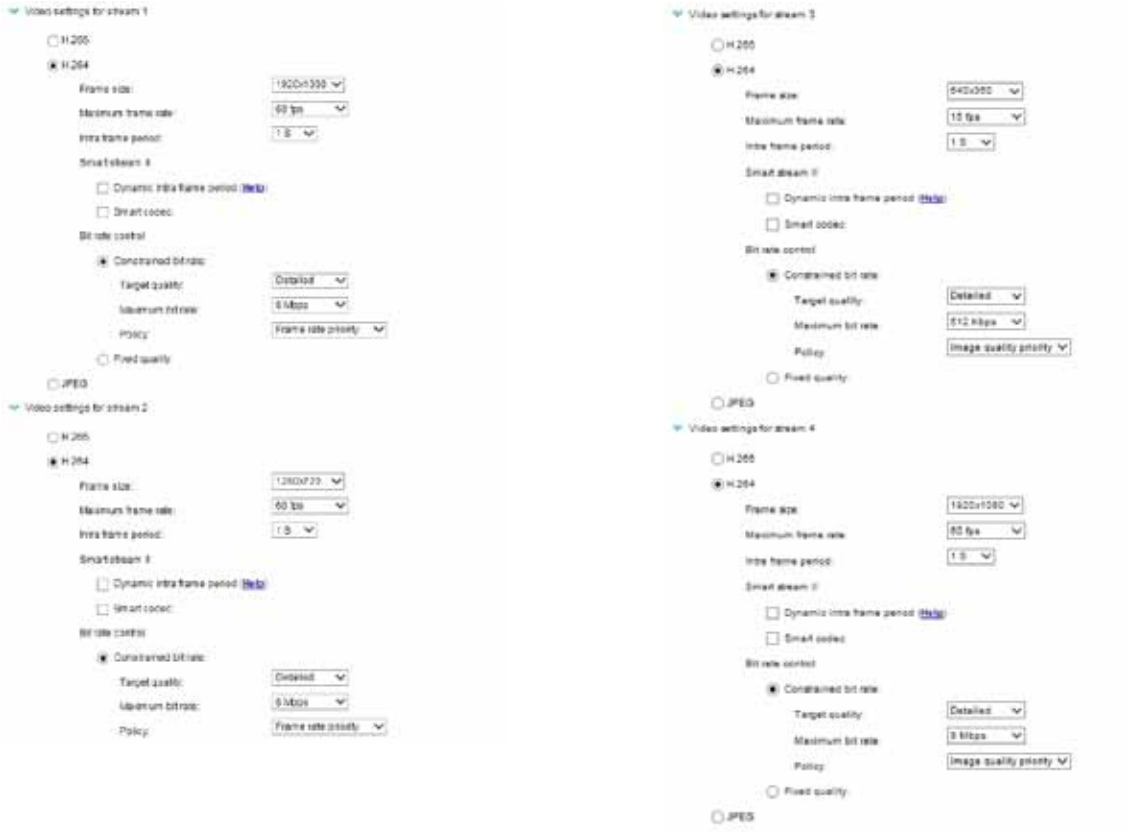


This Network Camera supports multiple streams with frame sizes ranging from 384 x 216 to 1920 x 1080 pixels.

The definition of multiple streams:

- Stream 1: Users can define the Frame sizes, compression format, image quality, etc.
- Stream 2: The default frame size for stream 2 is configured to 1280 x 720.
- Stream 3: The default frame size for Stream 3 is set to the minimized 640 x 360 for viewing on mobile devices.
- Stream 4: The default frame size for stream 4 is configured to 1920 x 1080 in the H.265 or H.264 mode.

Click the stream item to display the detailed information. .



This Network Camera offers real-time H.265, H.264, and MJPEG compression standards (Multiple Codec) for real-time viewing. If the **H.265 / H.264** mode is selected, the video is streamed via RTSP protocol. There are several parameters through which you can adjust the video performance:



NOTE:

► *Video quality and fixed quality refers to the **compression rate**, so a lower value will produce higher quality.*

► *Converting high-quality video may significantly increase the CPU loading, and you may encounter streaming disconnection or video loss while capturing a complicated scene. In the event of occurance, we suggest you customize a lower video resolution or reduce the frame rate to obtain smooth video.*

■ Frame size
You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

■ Maximum frame rate
This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality and for recognizing moving objects in the field of view.

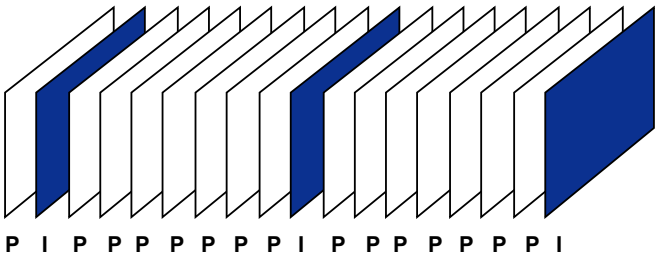
If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, 30fps, 40fps, 45fps, and 50fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, 30fps, 40fps, 45fps, 50fps, 55fps, and 60fps. You can also select **Customize** and manually enter a value.

■ Intra frame period
Determine how often for firmware to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

■ Smart stream II

►Dynamic Intra frame period
High quality motion codecs, such as H.265, utilize the redundancies between video frames to deliver video streams at a balance of quality and bit rate.

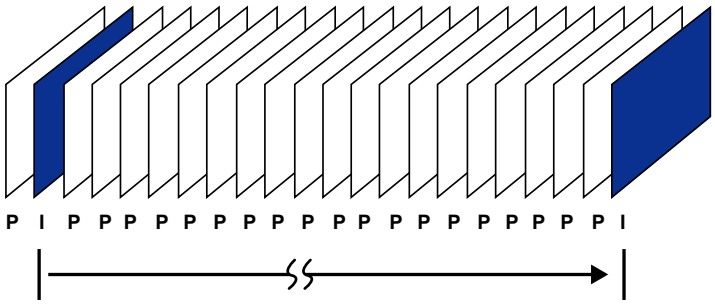
The encoding parameters are summarized and illustrated below. The **I-frames** are completely self-referential and they are largest in size. The **P-frames** are predicted frames. The encoder refers to the previous I- or P-frames for redundant image information.



H.264/265 Frame Types

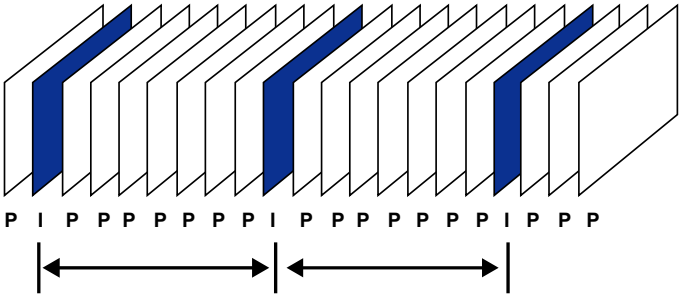
By dynamically prolonging the intervals for I-frames insertion to up to 10 seconds, the bit rates required for streaming a video can be tremendously reduced. When streaming a video of a static scene, the Dynamic Intra frame feature can save up to 53% of bandwidth. The amount of bandwidth thus saved is also determined by the activities in the field of view. If activities occur in the scene, firmware automatically shortens the I-frame insertion intervals in order to maintain image quality. In the low light or night conditions, the sizes of P-frames tend to be enlarged due to the noises, and hence the bandwidth saving effect is also reduced.

Streaming a typical 2MP scene normally requires 3~4Mb/s of bandwidth. With the Dynamic Intra frame function, the bandwidth for streaming a medium-traffic scene can be reduced to 2~3Mb/s, and during the no-traffic period of time, down to 500kb/s.





Dynamic Intra Frame w/ static scenes





Dynamic Intra Frame w/ activities in scenes

With the H.265 codec in an optimal scenario and when the Dynamic Intra frame and the Smart Stream function are applied, an 80% of bandwidth saving can be achieved compared with using H.264 without enabling these bandwidth-saving features.

►Smart codec: Smart codec effectively reduces the quality of the whole or the non-interested areas on a screen and therefore reduces the bandwidth consumed.

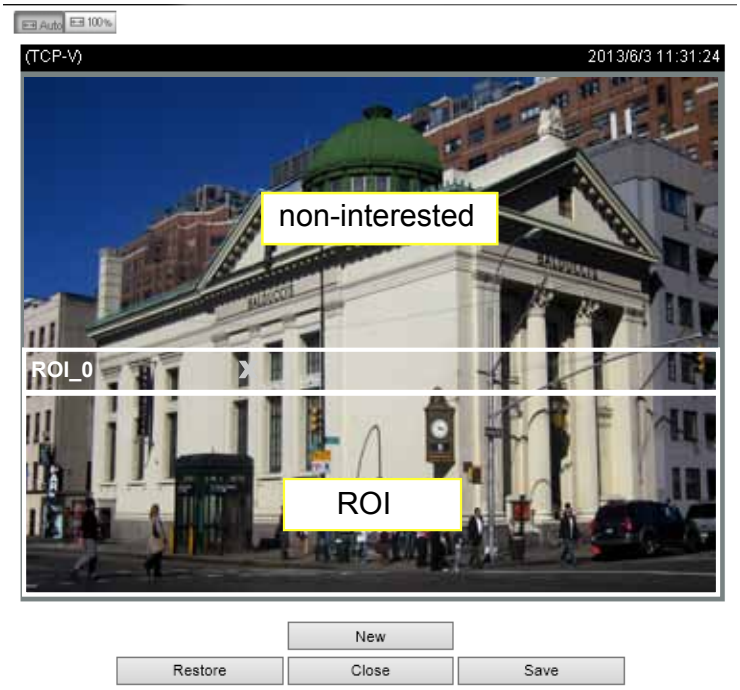
You can manually specify the video quality for the foreground and the background areas.



Select an operation mode if Smart codec is preferred.

- **Auto tracking**: The Auto mode configures the whole screen into the non-interested area. The video quality of part of the screen returns to normal when one or more objects move in that area. The remainder of the screen where there are no moving objects (no pixel changes) will still be transmitted in low-quality format.
- **Manual**: The Manual mode allows you to configure 3 ROI windows (Region of Interest, with Foreground quality) on the screen. Areas not included in any ROI windows will be considered as the non-interested areas. The details in the ROI areas will be transmitted in a higher-quality video format.

  As illustrated below, the upper screen may contain little details of your interest, while the sidewalk on the lower screen is included in an ROI window.



As the result, the lower screen is constantly displayed in high details, while the upper half is transmitted using a lower-quality format. Although the upper half is transmitted using a lower quality format, you still have an awareness of what is happening on the whole screen.



- **Hybrid**: The major difference between the “Manual” mode and the “Hybrid” mode is that:

  In the “**Hybrid**“ mode, any objects entering the non-interested area will restore the video quality of the moving objects and the area around them. The video quality of the associated non-interested area is immediately restored to normal to cover the moving objects.

  In the “**Manual**” mode, the non-interested area is always transmitted using a low-quality format regardless of the activities inside.

- **Quality priority**: Use the slide bar to tune the quality contrast between the ROI and non-interested areas.

  The farther the slide bar button is to the right, the higher the image quality of the ROI areas. On the contrary, the farther the slide bar button to the left, the higher the image quality of the non-interested area.

  In this way, you may set up an ROI window as a privacy mask by covering a protected area using an ROI window, while the remaining screen become the non-interested area. You may then configure the non-interested area to have a high image quality, or vice versa.

You should also select the Maximum bit rate from the pull-down menu as the threshold to contain the bandwidth consumption for both the high- and low-quality video sections in a smart stream.

■ Video quality

Constant bit rate:

- Constant bit rate: A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. The bandwidth utilization is configurable to match a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, 4Mbps, 6Mbps, 8Mbps, 10Mbps, 12Mbps, 14Mbps, ~ to 32Mbps. You can also select **Customize** and manually enter a value up to 40Mbps.

  - Target bit rate: select a bit rate from the pull-down menu. The bit rate ranges from 20kbps to a maximum of 16Mbps. The bit rate then becomes the Average or Upper bound bit rate number. The Network Camera will strive to deliver video streams around or within the bit rate limitation you impose.

  - Policy: If Frame Rate Priority is selected, the Network Camera will try to maintain the frame rate per second performance, while the image quality will be compromised. If Image quality priority is selected, the Network Camera may drop some video frames in order to maintain image quality.

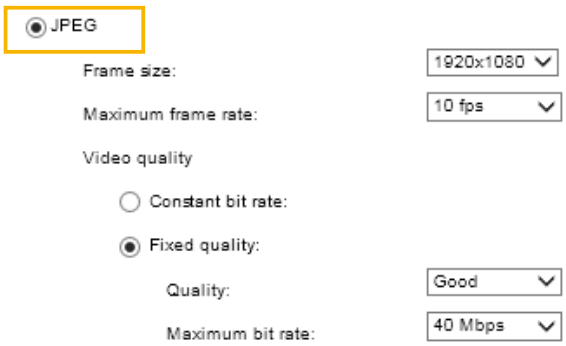
- Fixed quality: On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

  Maximum bit rate: With the guaranteed image quality, you might still want to place a bit rate limitation to control the size of video streams for bandwidth and storage concerns. The configurable bit rate starts from 1Mbps to 40Mbps (Fixed quality).

  You may also manually enter a bit rate number by selecting the **Customized** option.

  The Maximum bit rate setting in the Fixed quality configuration can ensure a reasonable and limited use of network bandwidth. For example, in low light conditions where a Fixed quality setting is applied, video packet sizes can tremendously increase when noises are produced with electrical gain.

If **JPEG** mode is selected, the Network Camera sends consecutive JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client. There are three parameters provided in MJPEG mode to control the video performance:



■ Frame size

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz (at the 5MP resolution), the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, and 12fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, and 12fps. You can also select **Customize** and manually enter a value. The frame rate will decrease if you select a higher resolution.

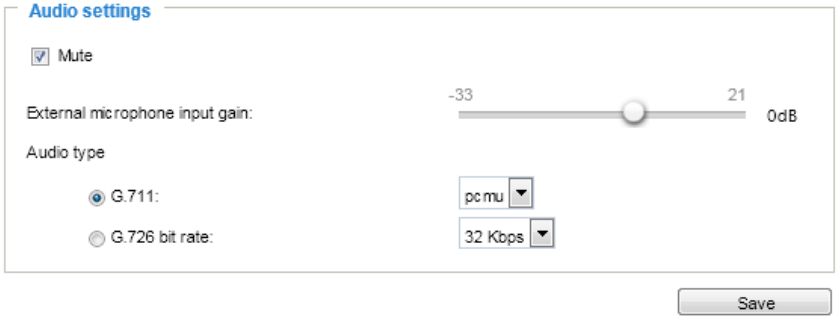
■ Video quality

Refer to the previous page setting an average or upper bound threshold for controlling the bandwidth consumed for transmitting motion jpegs. The configuration method is identical to that for H.264.

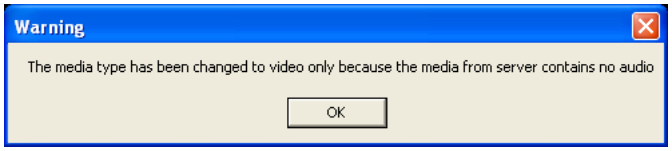
For Constant Bit Rate and other settings, refer to the previous page for details.

Media > Audio

Audio Settings



Mute: Select this option to disable audio transmission from the Network Camera to all clients. Note that if muted, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



External microphone input gain: Select the gain of the external audio input according to ambient conditions. Adjust the gain from +21 db (most sensitive) or -33db (least sensitive).

Audio type: Select audio codec as G.711 or G.726, and the sampling bit rate .

- G.711 also provides good sound quality and requires about 64Kbps. Select pcmu (μ-Law) or pcma (A-Law) mode.
- G.726 is a speech codec standard covering voice transmission at rates of 16, 24, 32, and 40kbit/s.

When completed with the settings on this page, click **Save** to enable the settings.

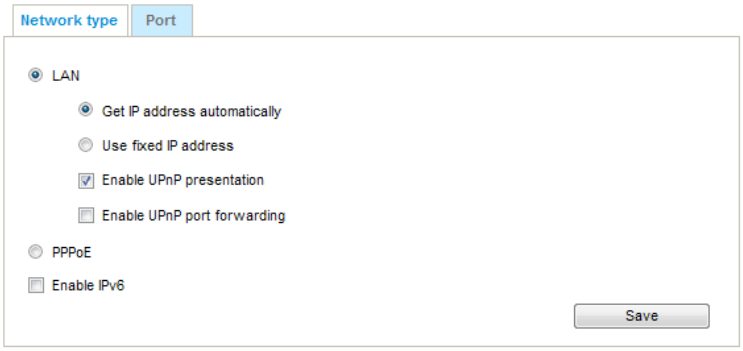
IMPORTANT:

The network camera does not come with embedded microphone. An external microphone will be necessary especially if you prefer the **Audio Detection** feature. By default, the Audio setting is muted, and you need to manually deselect the **Mute** option.

Network > General settings

This section explains how to configure a wired network connection for the Network Camera.

Network Type

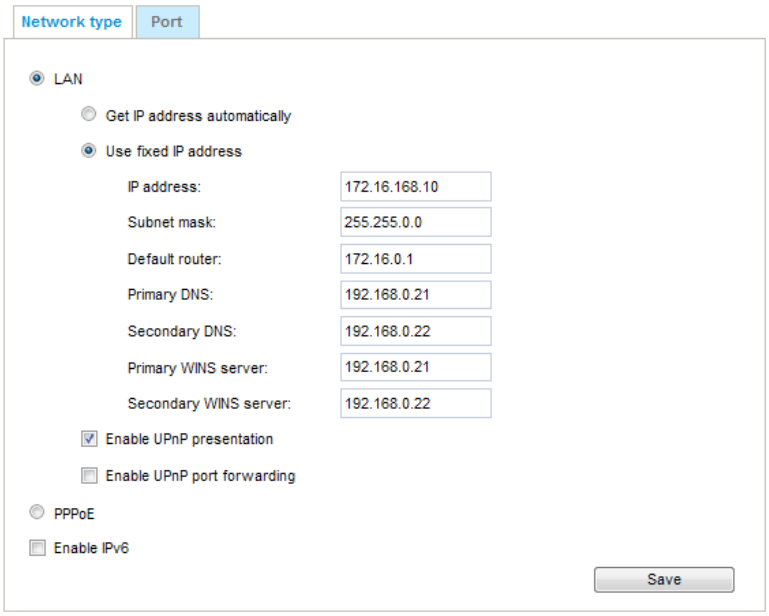


LAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Please rememer to click on the **Save** button when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

Use fixed IP address: Select this option to manually assign a static IP address to the Network Camera.



1. You can make use of VIVOTEK Installation Wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software Installation on page 23 for details.
2. Enter the Static IP, Subnet mask, Default router, and Primary DNS provided by your ISP or network administrator.

Subnet mask: This is used to determine if the destination is in the same subnet. The default value is “255.255.255.0”.

Default router: This is the gateway used to forward frames to destinations in a different subnet. Invalid router setting will disable the transmission to destinations across different subnets.

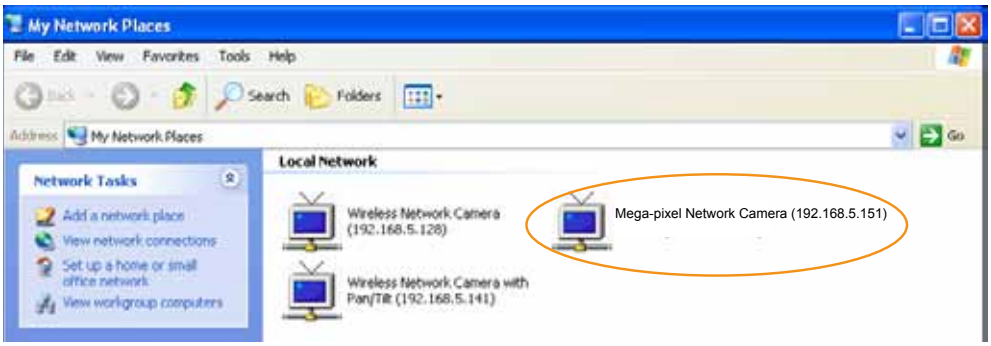
Primary DNS: The primary domain name server that translates host names into IP addresses.

Secondary DNS: Secondary domain name server that backs up the Primary DNS.

Primary WINS server: The primary WINS server that maintains the database of computer names and IP addresses.

Secondary WINS server: The secondary WINS server that maintains the database of computer names and IP addresses.

Enable UPnP presentation: Select this option to enable UPnP™ presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, the shortcuts to connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP™ is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP™ component is installed on your computer.



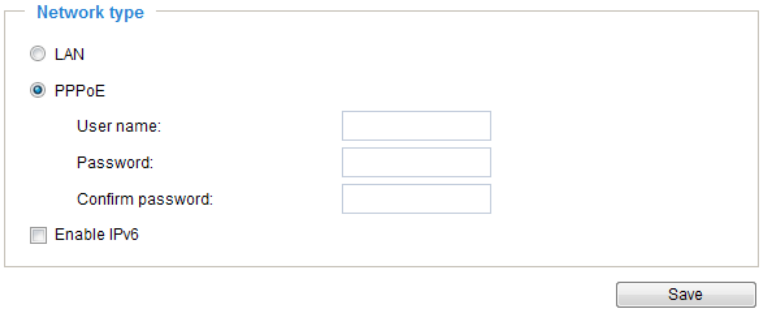
Enable UPnP port forwarding: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports automatically on the router so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnP™ and it is activated.

PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

1. Set up the Network Camera on the LAN.
2. Go to Configuration > Event > Event settings > Add server (please refer to Add server on page 117) to add a new email or FTP server.
3. Go to Configuration > Event > Event settings > Add media (please refer to Add media on page 108). Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
4. Go to Configuration > Network > General settings > Network type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.



5. The Network Camera will reboot.
6. Disconnect the power to the Network Camera; remove it from the LAN environment.

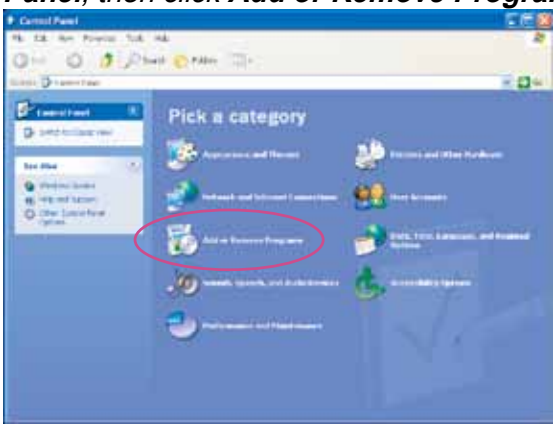
NOTE:

► *If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.*

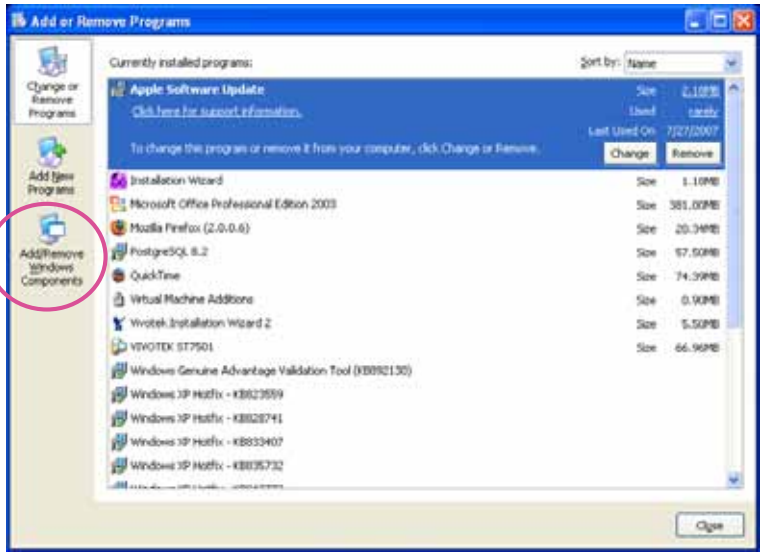
► *If UPnP™ is not supported by your router, you will see the following message:*
Error: Router does not support UPnP port forwarding.

► *Steps to enable the UPnP™ user interface on your computer:*
Note that you must log on to the computer as a system administrator to install the UPnP™ components.

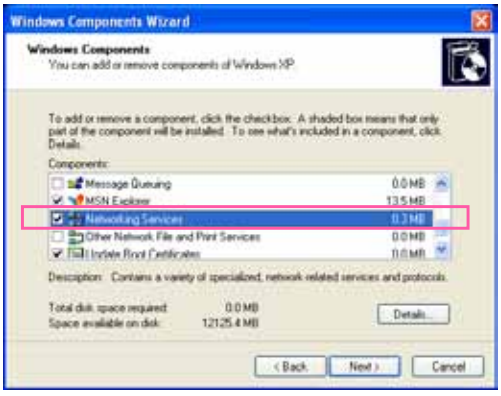
*1. Go to Start, click **Control Panel**, then click **Add or Remove Programs**.*



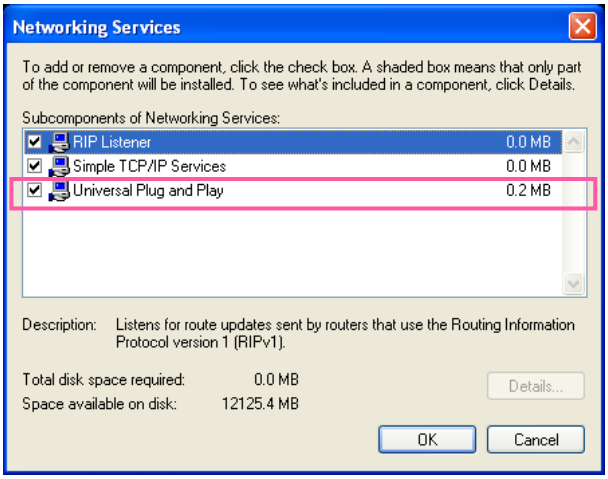
*2. In the Add or Remove Programs dialog box, click **Add/Remove Windows Components**.*



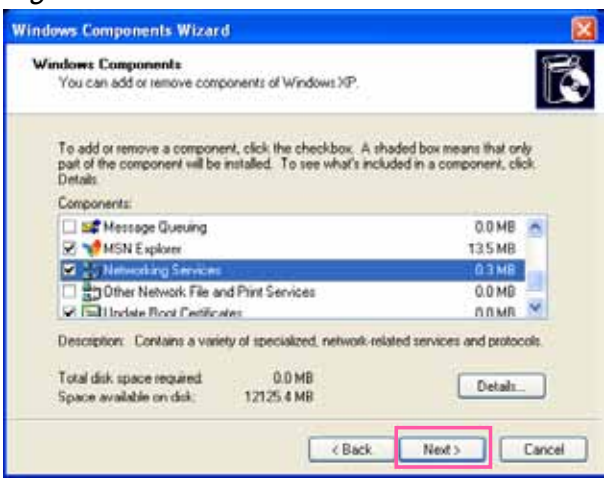
*3. In the Windows Components Wizard dialog box, select **Networking Services** and click **Details**.*



4. In the Networking Services dialog box, select ***Universal Plug and Play*** and click ***OK***.



5. Click ***Next*** in the following window.



6. Click ***Finish***. UPnP™ is enabled.

► *How does UPnP™ work?*
UPnP™ networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.

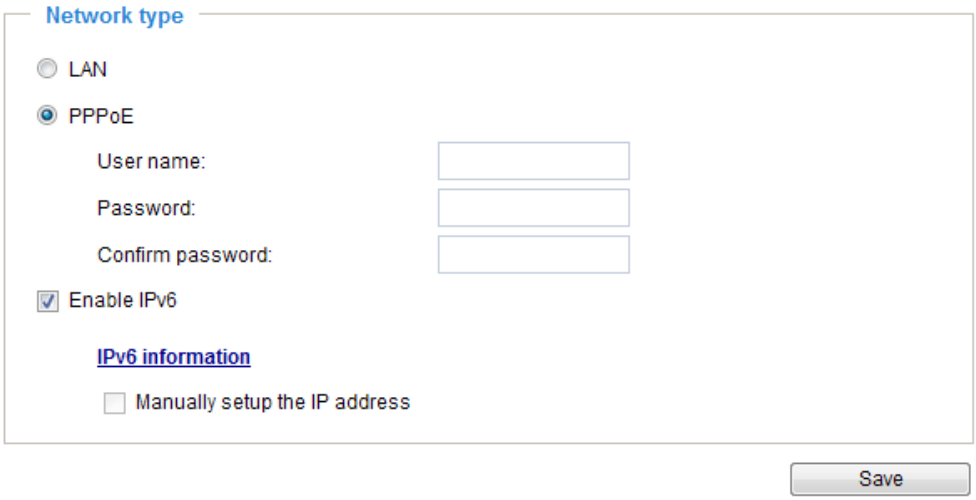
► *Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.*

From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or http://192.168.4.160:8080

► *If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 49 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.*

Enable IPv6

Select this option and click **Save** to enable IPv6 settings.
Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft® Internet Explorer 6.5, Mozilla Firefox 3.0 or above.

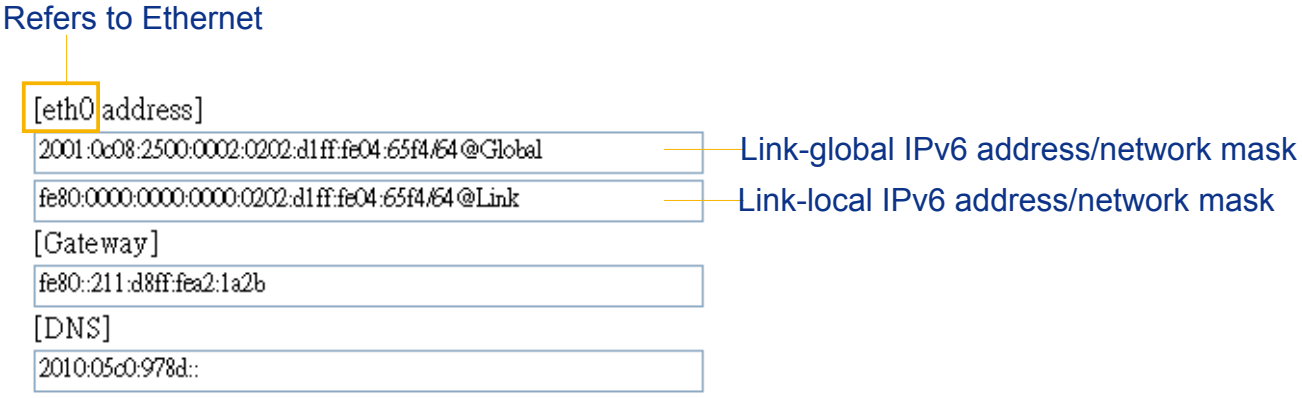


When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.



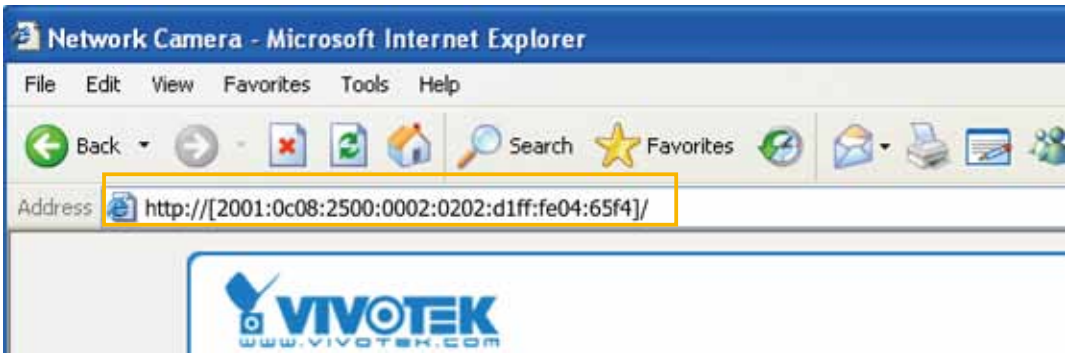
If your IPv6 settings are successful, the IPv6 address list will be listed in the pop-up window. The IPv6 address will be displayed as follows:



Please follow the steps below to link to an IPv6 address:
1. Open your web browser.
2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage.
   For example:

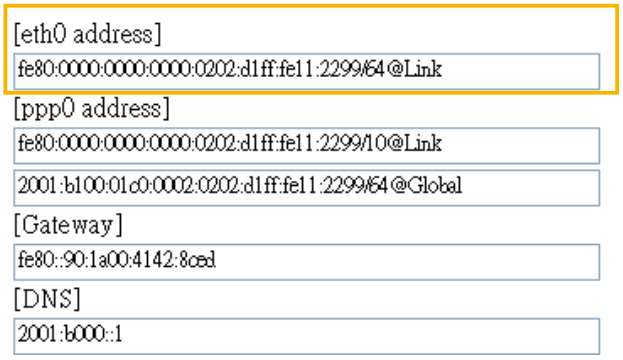


NOTE:

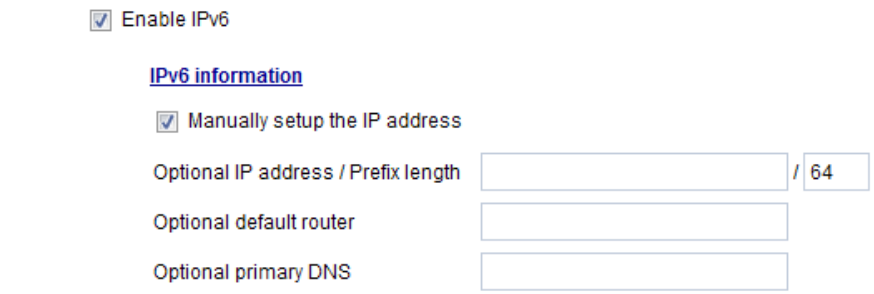
► *If you have a Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to **HTTP** streaming on page 78 for detailed information.)*



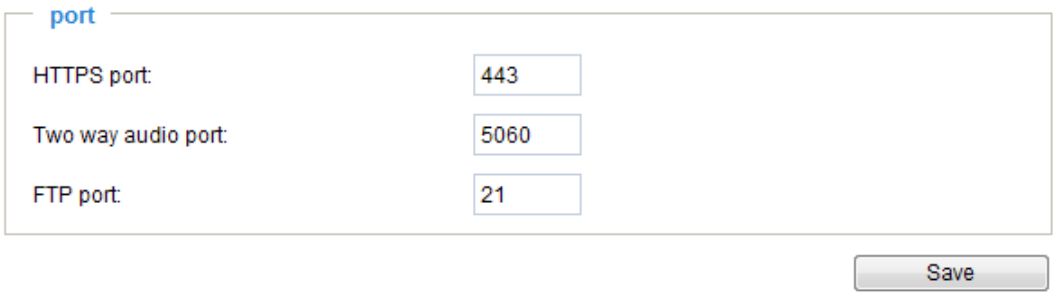
► *If you choose PPPoE as the Network Type, the [PPP0 address] will be displayed in the IPv6 information column as shown below.*



Manually setup the IP address: Select this option to manually set up IPv6 settings if your network environment does not have a DHCPv6 server and router advertisements-enabled routers.
If you select this item, the following blanks will be displayed for you to enter the corresponding information:



Port

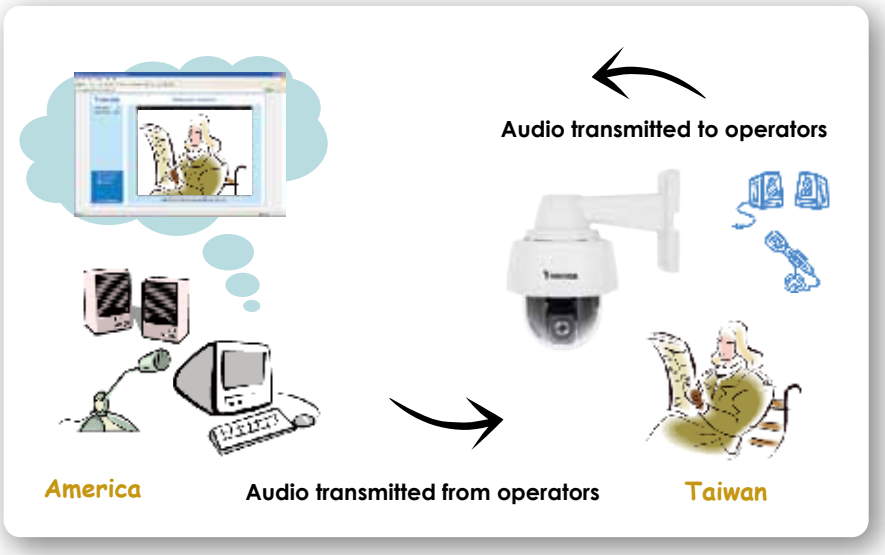


HTTPS port: By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

Two way audio port: By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.

The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to "MPEG-4" on the Media > Video > Stream settings page and the media option is set to "Media > Video > Stream settings" on the Client Settings page. Please refer to Client Settings on page 36 and Stream settings on page 63.





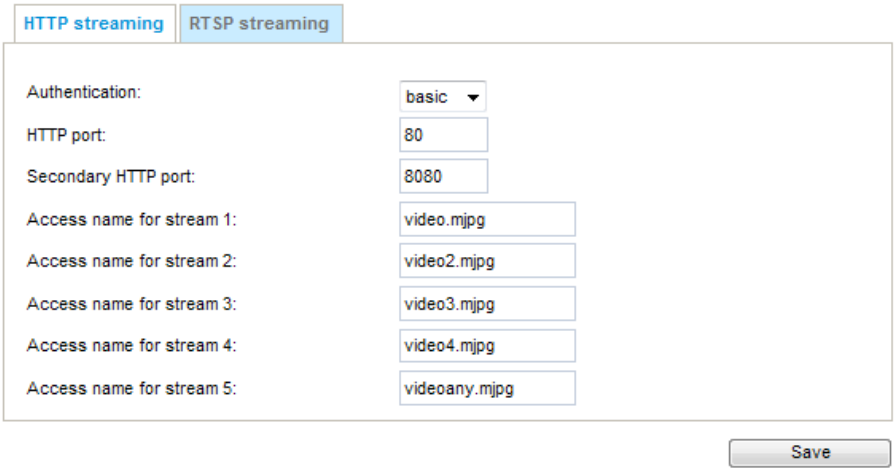
Click to enable audio transmission to the Network Camera; click to adjust the volume of microphone; click to turn off the audio. To stop talking, click again.

FTP port: The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK's Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

Network > Streaming protocols

HTTP streaming

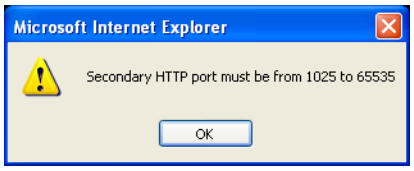
To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security > User account on page 88 for details.



Authentication: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.
If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

HTTP port / Secondary HTTP port: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

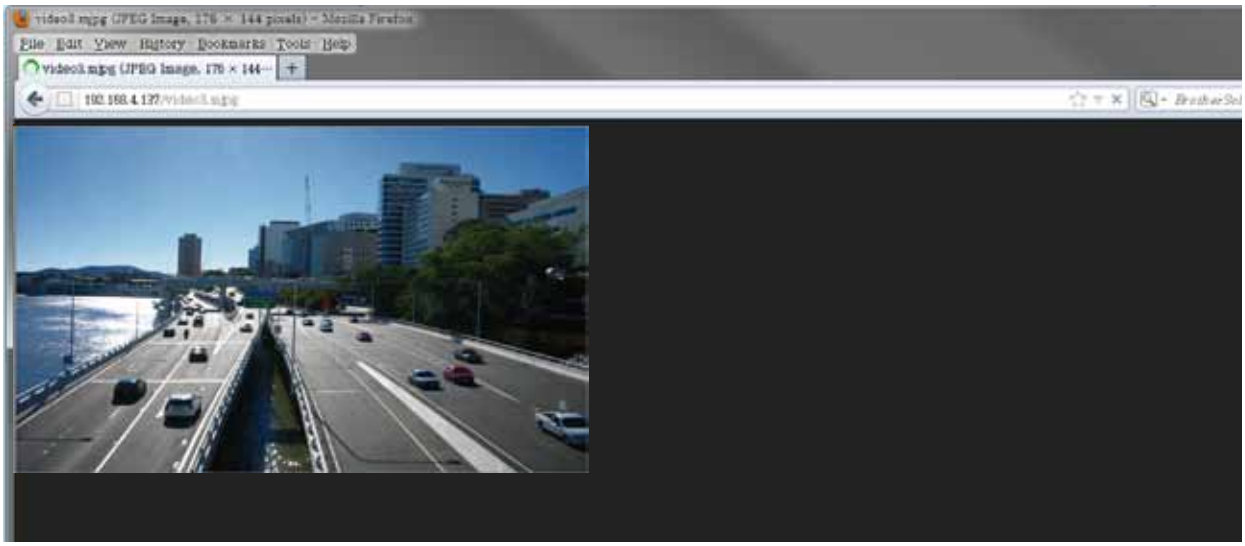
On the LAN
http://192.168.4.160 or http://192.168.4.160:8080

Access name for stream 1 ~ 5: This Network camera supports multiple streams simultaneously. The access name is used to identify different video streams. Users can click **Media > Video > Stream settings** to set up the video quality of linked streams. For more information about how to set up the video quality, please refer to Stream settings on page 62.

When using **Mozilla Firefox** to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox.

URL command -- http://<ip address>:<http port>/<access name for stream 1, 2, 3, 4, or 5>
For example, when the Access name for stream 2 is set to video2.mjpg:

1. Launch the Mozilla Firefox browser.
2. Type the above URL command in the address bar. Press **Enter**.
3. The JPEG images will be displayed in your web browser.

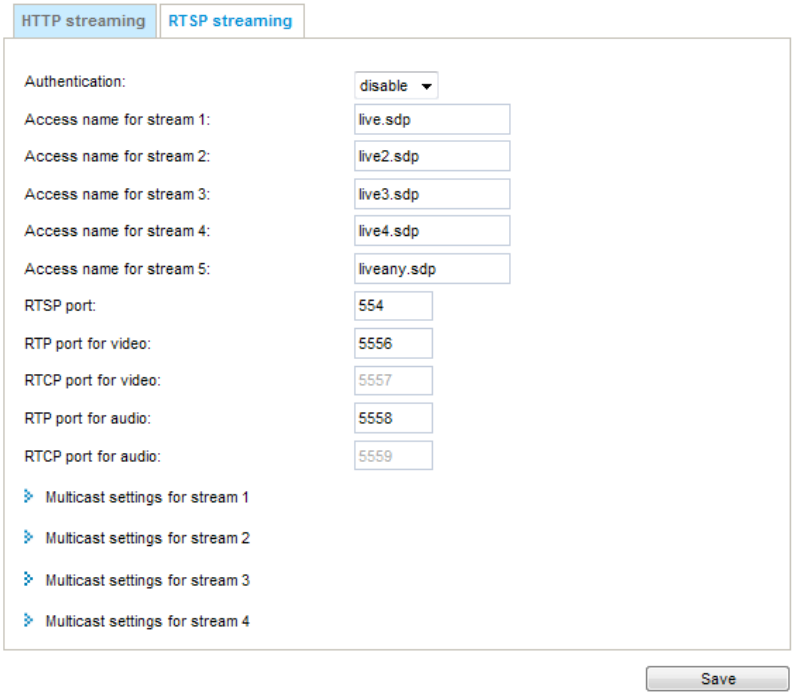


NOTE:

► *Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream 1, 2, 3, 4, or 5> will not work.*

RTSP Streaming

To utilize RTSP streaming authentication, make sure that you have set a password for controlling the access to video stream first. Please refer to Security > User account on page 88 for details.

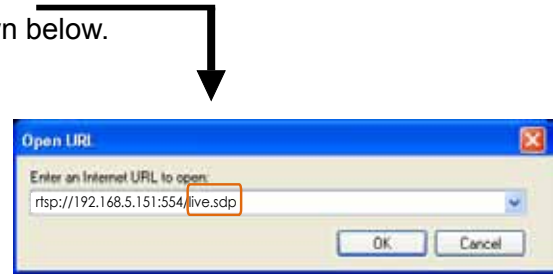


Authentication: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.
If **basic** authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access.
The availability of the RTSP streaming for the three authentication modes is listed below:

	Quick Time player	VLC
Disable	O	O
Basic	O	O
Digest	O	X

Access name for stream 1 ~ 5: This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source.
If you want to use an RTSP player to access the Network Camera, you have to set the video mode to H.265 / H.264 and use the following RTSP URL command to request transmission of the streaming data.
rtsp://<ip address>:<rtsp port>/<access name for stream 1 to 5>
For example, when the access name for stream 1 is set to live.sdp:
1. Launch an RTSP player.
2. Choose File > Open URL. A URL dialog box will pop up.
3. Type the above URL command in the text box.
4. The live video will be displayed in your player as shown below.





RTSP port /RTP port for video, audio/ RTCP port for video, audio

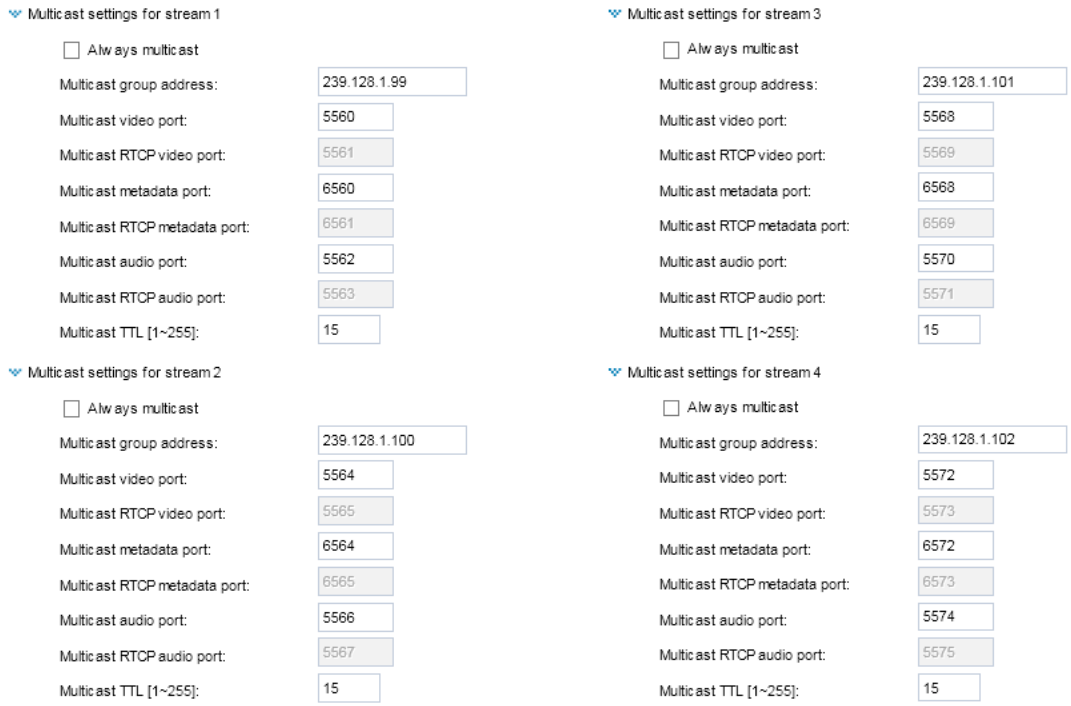
- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring the Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always an odd number. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



Multicast settings for stream 1, 2, 3, and 4: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for video streams.



Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and thus is always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:



Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

Initial TTL	Scope
0	Restricted to the same host
1	Restricted to the same subnetwork
32	Restricted to the same site
64	Restricted to the same region
128	Restricted to the same continent
255	Unrestricted in scope

IMPORTANT:

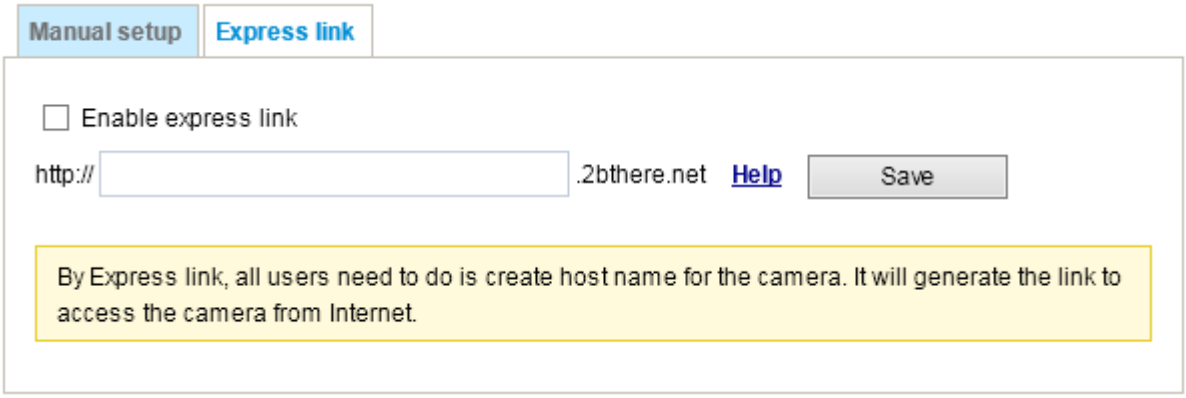
The Multicast metadata port is utilized by VIVOTEK VADP modules to transfer video analytics results, PTZ stream, textual data, and event messages between the camera and the client side running and observing the video analysis. If your client side computer is located outside the local network, you may need to open the associated TCP port on routers and firewall.

Network > DDNS

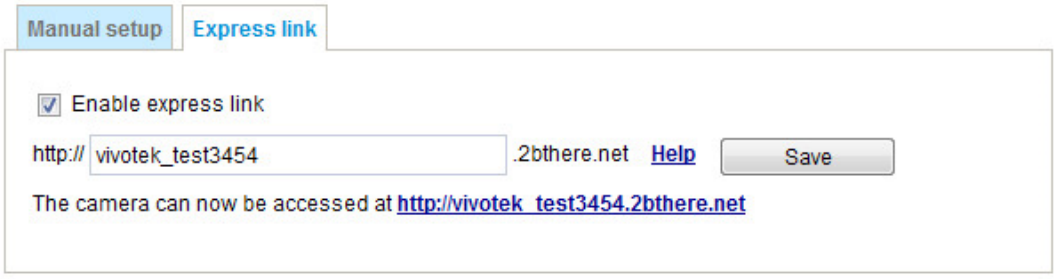
This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

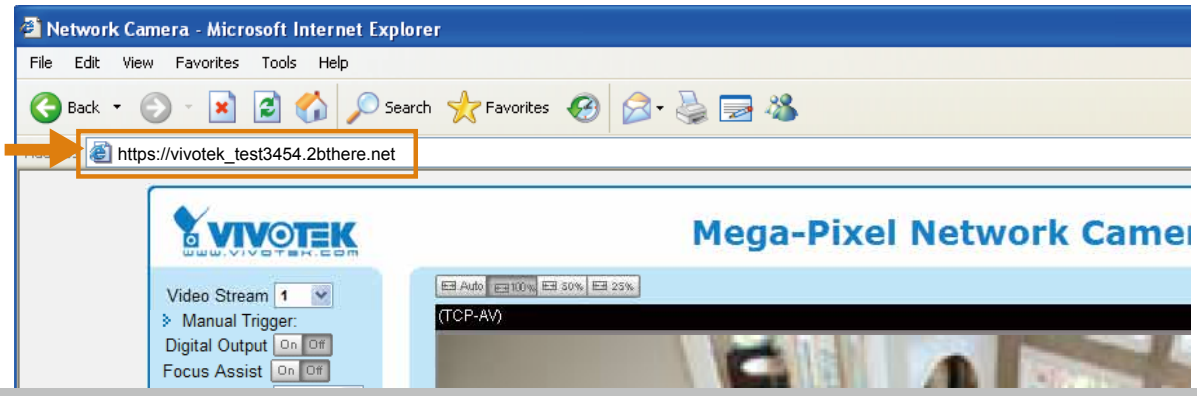
Express link

Express Link is a free service provided by VIVOTEK server, which allows users to register a domain name for a network device. One URL can only be mapped to one MAC address. This service will examine if the host name is valid and automatically open a port on your router. If using DDNS, the user has to manually configure UPnP port forwarding. Express Link is more convenient and easier to set up.



Please follow the steps below to enable Express Link:
1. Make sure that your router supports UPnP port forwarding and it is activated.
2. Check **Enable express link**.
3. Enter a host name for the network device and click **Save**. If the host name has been used by another device, a warning message will show up. If the host name is valid, it will display a message as shown below.





Manual setup

DDNS: Dynamic domain name service

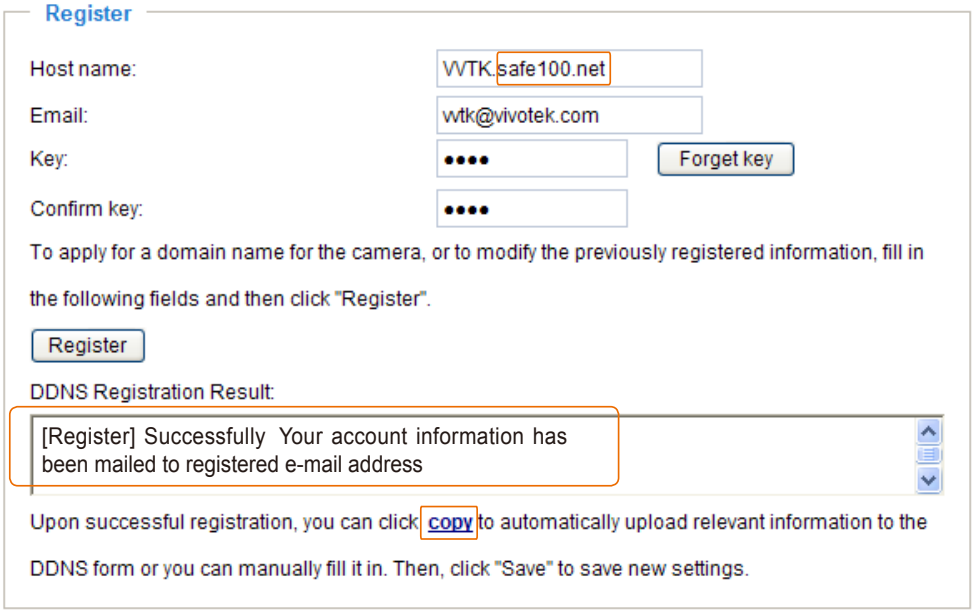


Enable DDNS: Select this option to enable the DDNS setting.

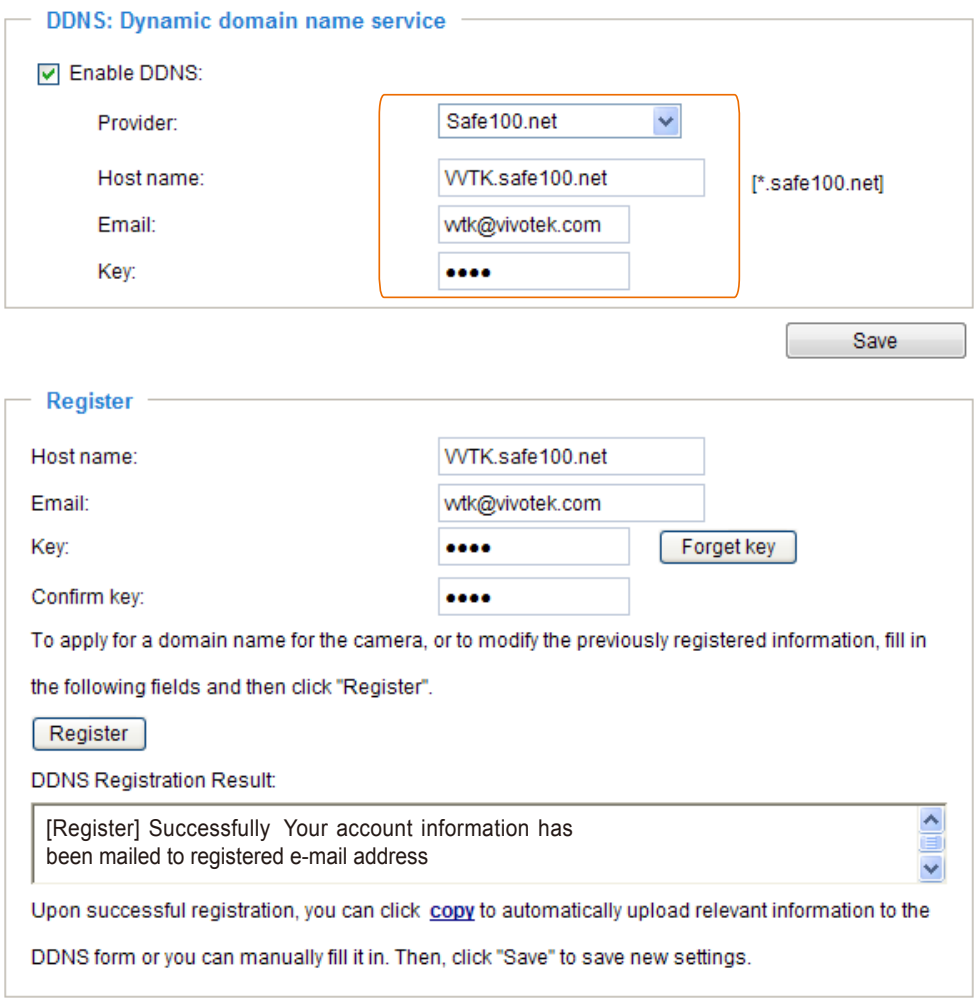
Provider: Select a DDNS provider from the provider drop-down list.
VIVOTEK offers **Safe100.net**, a free dynamic domain name service, to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's Network Cameras from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), CustomSafe100, dyn-interfree.it.
Note that before utilizing this function, please apply for a dynamic domain account first.

■ Safe100.net

1. In the DDNS column, select **Safe100.net** from the drop-down list. Click **I accept** after reviewing the terms of the Service Agreement.
2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, and click **Register**. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the picture.



4. Select Enable DDNS and click **Save** to enable the setting.

■ CustomSafe100

VIVOTEK offers documents to establish a CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

1. In the DDNS column, select CustomSafe100 from the drop-down list.
2. In the Register column, fill in the Host name, Server name, Email, Key, and Confirm Key; then click **Register**. After a host name has been successfully created, you will see a success message in the DDNS Registration Result column. Enter **ns1.safe100.net** as the Server name.
3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
4. Select Enable DDNS and click **Save** to enable the setting.

Forget key: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply for a dynamic domain account when selecting other DDNS providers:

■ Dyndns.org(Dynamic) / Dyndns.org(Custom): visit http://www.dyndns.com/

Network > QoS (Quality of Service)

Quality of Service refers to a resource reservation control mechanism, which guarantees a certain quality to different services on the network. Quality of service guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. Quality can be defined as, for instance, a maintained level of bit rate, low latency, no packet dropping, etc.

The following are the main benefits of a QoS-aware network:
- The ability to prioritize traffic and guarantee a certain level of performance to the data flow.
- The ability to control the amount of bandwidth each application may use, and thus provide higher reliability and stability on the network.

Requirements for QoS

To utilize QoS in a network environment, the following requirements must be met:
- All network switches and routers in the network must include support for QoS.
- The network video devices used in the network must be QoS-enabled.

QoS models

CoS (the VLAN 802.1p model)

IEEE802.1p defines a QoS model at OSI Layer 2 (Data Link Layer), which is called CoS, Class of Service. It adds a 3-bit value to the VLAN MAC header, which indicates the frame priority level from 0 (lowest) to 7 (highest). The priority is set up via a web console with the network switches, which then use different queuing disciplines to forward the packets.

Below is the setting column for CoS. Enter the **VLAN ID** of your switch (0~4095) and choose the priority for each application (0~7).



If you assign Video the highest level, the switch will handle video packets first.

NOTE:

► *A VLAN Switch (802.1p) is required. Web browsing may fail if the CoS setting is incorrect.*

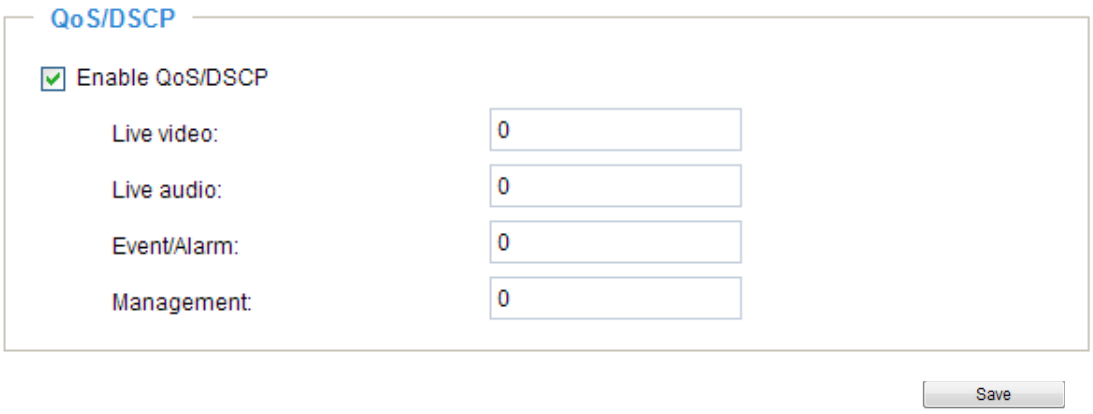
► *Class of Service technologies do not guarantee a level of service in terms of bandwidth and delivery time; they offer a "best-effort." Users can think of CoS as "coarsely-grained" traffic control and QoS as "finely-grained" traffic control.*

► *Although CoS is simple to manage, it lacks scalability and does not offer end-to-end guarantees since it is based on L2 protocol.*

QoS/DSCP (the DiffServ model)

DSCP-ECN defines QoS at Layer 3 (Network Layer). The Differentiated Services (DiffServ) model is based on packet marking and router queuing disciplines. The marking is done by adding a field to the IP header, called the DSCP (Differentiated Services Codepoint). This is a 6-bit field that provides 64 different class IDs. It gives an indication of how a given packet is to be forwarded, known as the Per Hop Behavior (PHB). The PHB describes a particular service level in terms of bandwidth, queueing theory, and dropping (discarding the packet) decisions. Routers at each network node classify packets according to their DSCP value and give them a particular forwarding treatment; for example, how much bandwidth to reserve for it.

Below are the setting options of DSCP (DiffServ Codepoint). Specify the DSCP value for each application (0~63).



Network > SNMP (Simple Network Management Protocol)

This section explains how to use the SNMP on the network camera. The Simple Network Management Protocol is an application layer protocol that facilitates the exchange of management information between network devices. It helps network administrators to remotely manage network devices and find, solve network problems with ease.

■ The SNMP consists of the following three key components:
1. Manager: Network-management station (NMS), a server which executes applications that monitor and control managed devices.
2. Agent: A network-management software module on a managed device which transfers the status of managed devices to the NMS.
3. Managed device: A network node on a managed network. For example: routers, switches, bridges, hubs, computer hosts, printers, IP telephones, network cameras, web server, and database.

Before configuring SNMP settings on the this page, please enable your NMS first.

SNMP Configuration

Enable SNMPv1, SNMPv2c
Select this option and enter the names of Read/Write community and Read Only community according to your NMS settings.



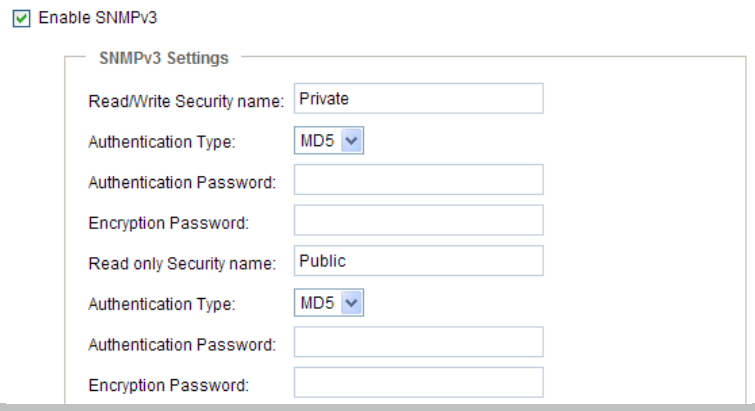
Enable SNMPv3
This option contains cryptographic security, a higher security level, which allows you to set the Authentication password and the Encryption password.

■ Security name: According to your NMS settings, choose Read/Write or Read Only and enter the community name.

■ Authentication type: Select MD5 or SHA as the authentication method.

■ Authentication password: Enter the password for authentication (at least 8 characters).

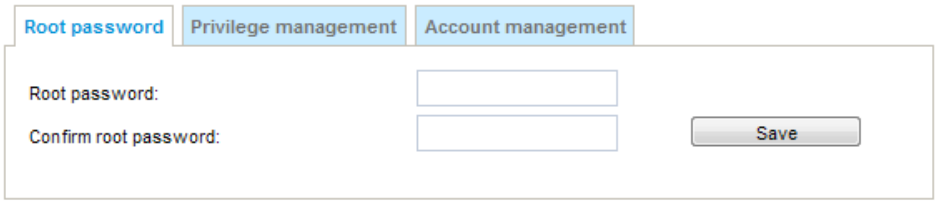
■ Encryption password: Enter a password for encryption (at least 8 characters).



Security > User Account

This section explains how to enable password protection and create multiple accounts.

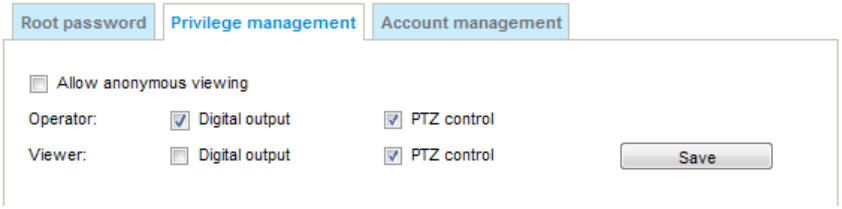
Root Password



The administrator account name is “root”, which is permanent and can not be deleted. If you want to add more accounts in the Manage User column, please apply the password for the “root” account first.

1. Type the password identically in both text boxes, then click **Save** to enable password protection.
2. A window will prompt for authentication; type the correct user’s name and password in their respective fields to access the Network Camera.

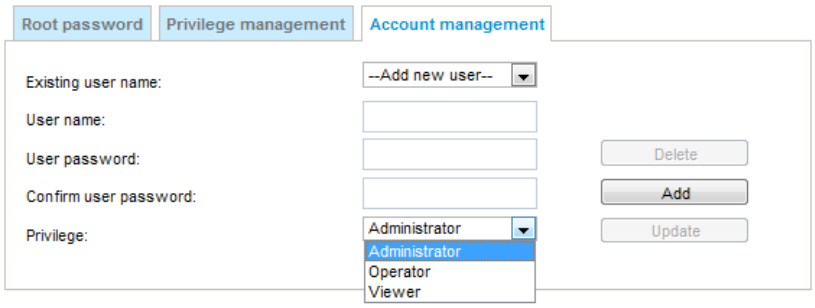
Privilege management



Digital Output & PTZ control: You can modify the manage privileges of operators or viewers. Select or deselect the checkboxes, then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Configuration on page 41).

Allow anonymous viewing: If this checkbox is selected, any client can access the live stream without entering a User ID and Password.

Account management



Administrators can add up to 20 user accounts.

1. Input the new user’s name and password.
2. Select the privilege level for the new user account. Click **Add** to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Although operators cannot access the Configuration page, they can use the URL Commands to get and set the camera parameters. For more information, please refer to URL Commands of the Network Camera at the Appendix of this manual. Viewers access only the main page for live viewing.

Here you also can change a user’s access rights or delete user accounts.

1. Select an existing account to modify.
2. Make necessary changes and click **Update** or **Delete** to enable the setting.

Security > HTTPS (Hypertext Transfer Protocol over SSL)

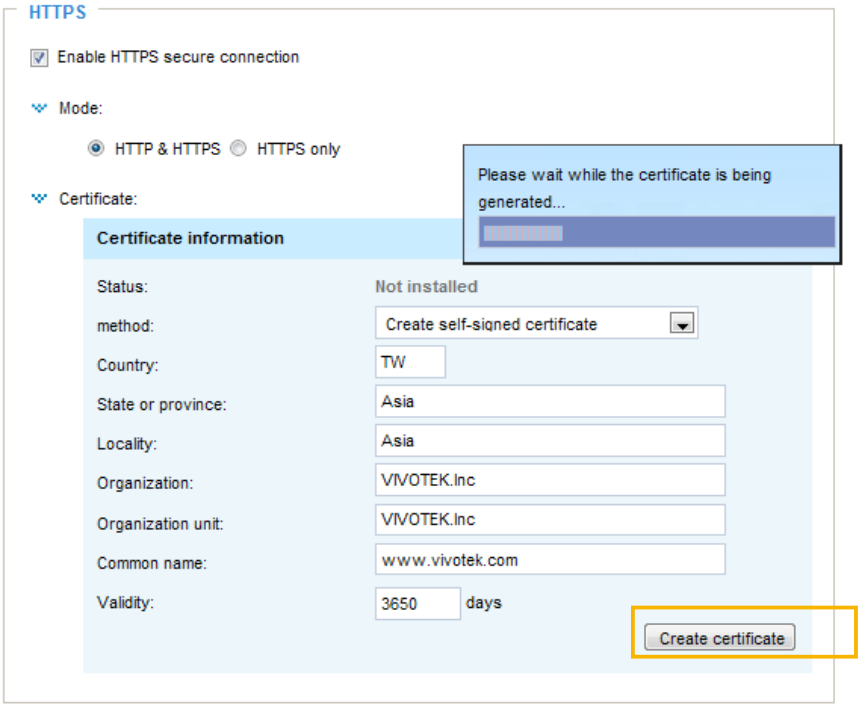
This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

Create and Install Certificate Method

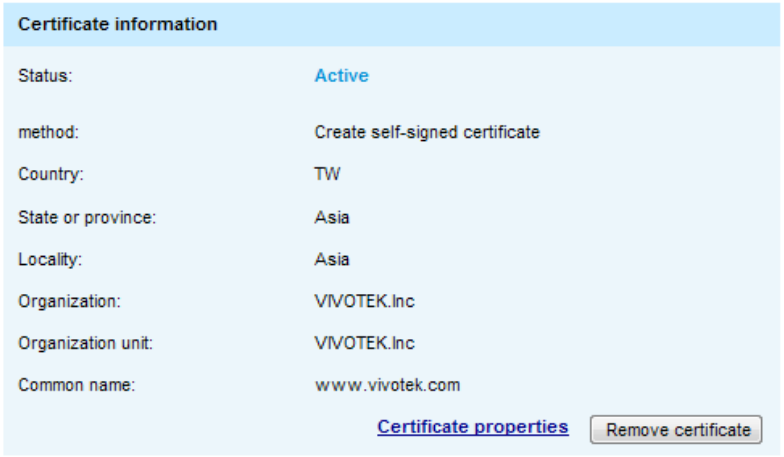
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

Create self-signed certificate

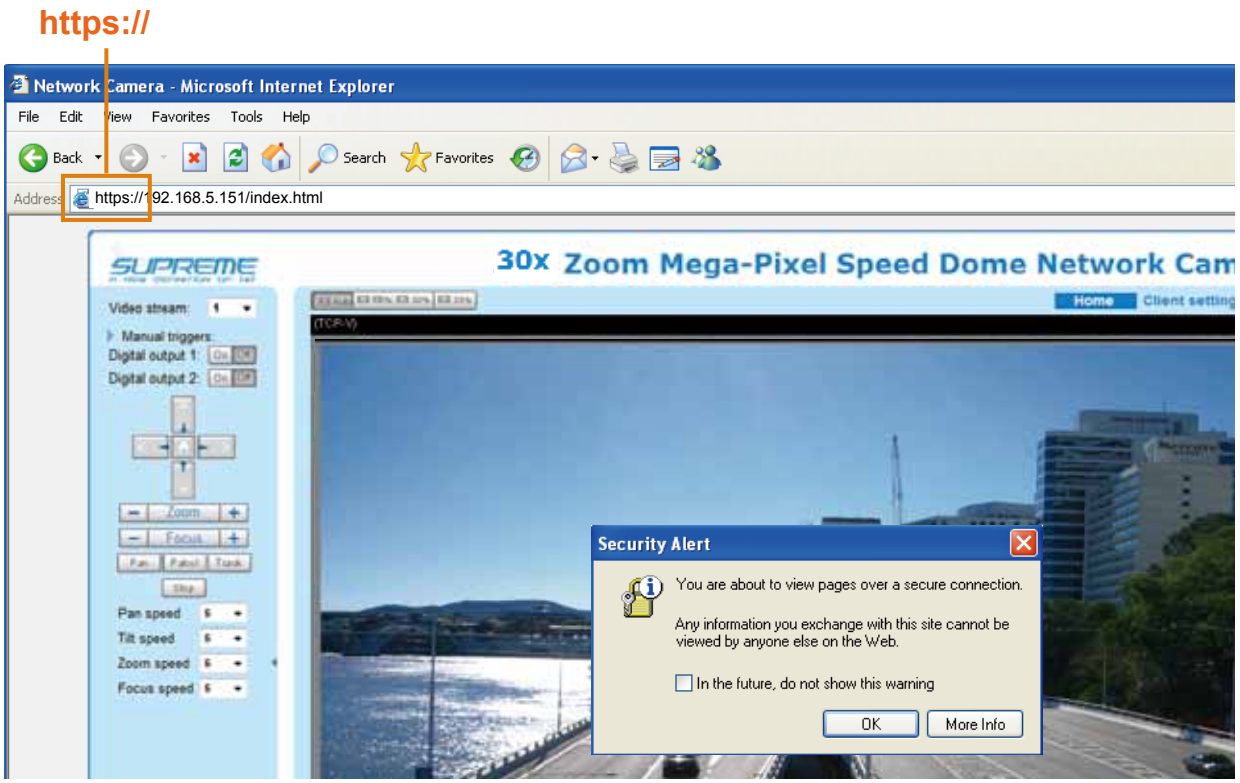
1. Select this option from a pull-down menu.
2. In the first column, select **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
3. Click **Create certificate** to generate a certificate.



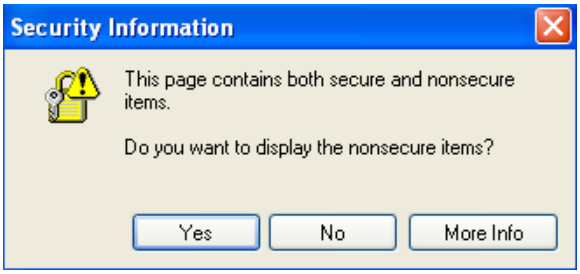
4. The Certificate Information will automatically be displayed as shown below. You can click **Certificate properties** to view detailed information about the certificate.



5. Click **Save** to preserve your configuration, and your current session with the camera will change to the encrypted connection.
6. If your web session does not automatically change to an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "http://" to "https://" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

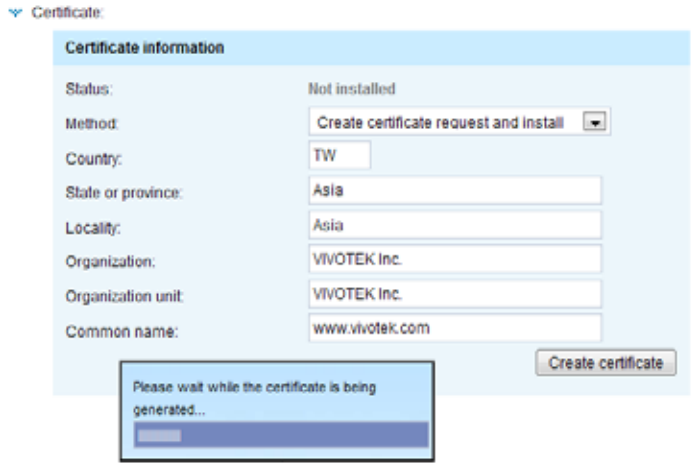




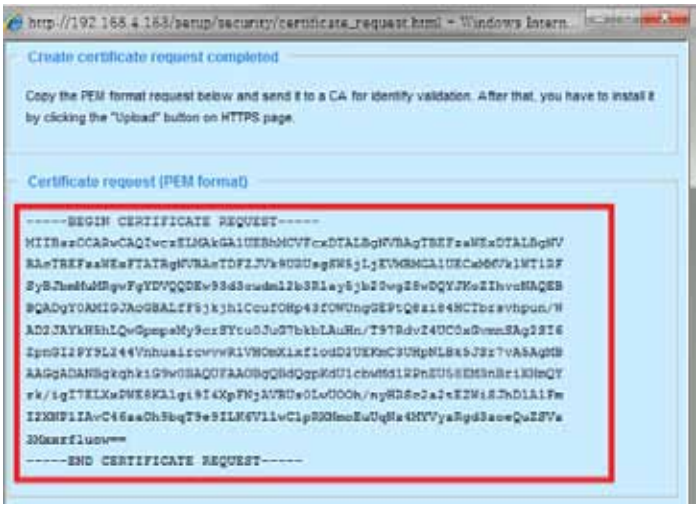


Create certificate request and install

1. Select the option from the **Method** pull-down menu.
2. Click **Create certificate** to proceed.
3. The following information will show up in a pop-up window after clicking **Create**. Then click **Save** to generate the certificate request.



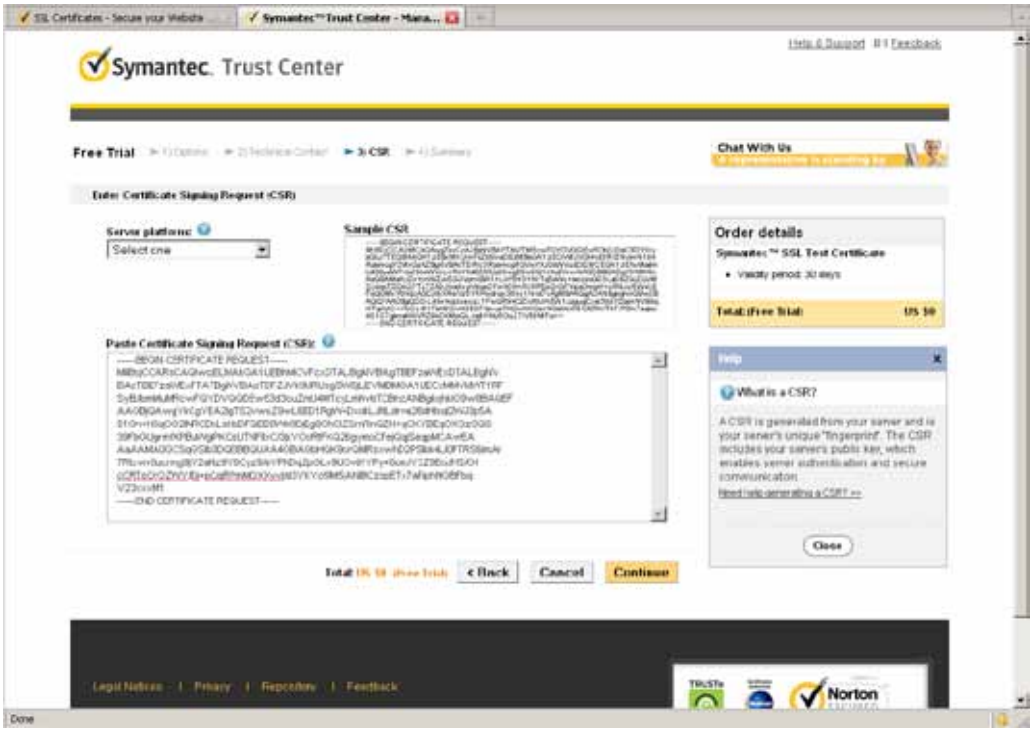
4. The Certificate request window will prompt.



If you see the following Information bar, click **OK** and click on the Information bar at the top of the page to allow pop-ups.



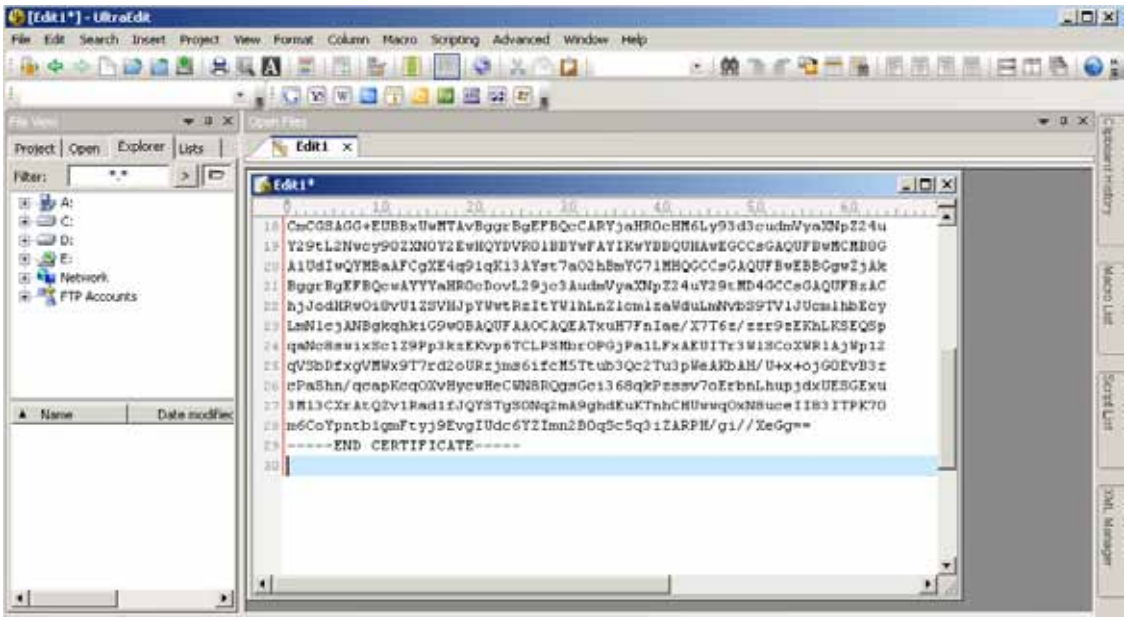
5. Look for a trusted certificate authority, such as Symantec's VeriSign Authentication Services, that issues digital certificates. Sign in and purchase the SSL certification service. Copy the certificate request from your request prompt and paste it in the CA's signing request window. Proceed with the rest of the process as CA's instructions on their webpage.



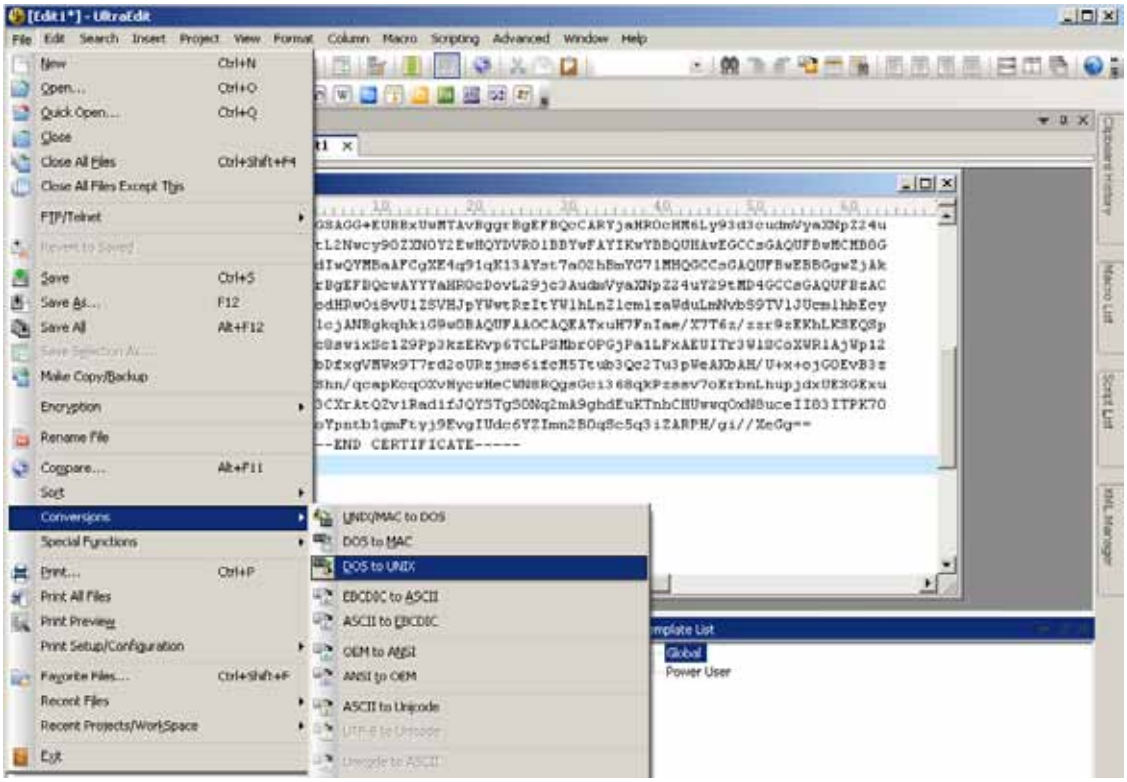
6. Once completed, your SSL certificate should be delivered to you via an email or other means. Copy the contents of the certificate in the email and paste it in a text/HTML/hex editor/converter, such as IDM Computer Solutions' UltraEdit.



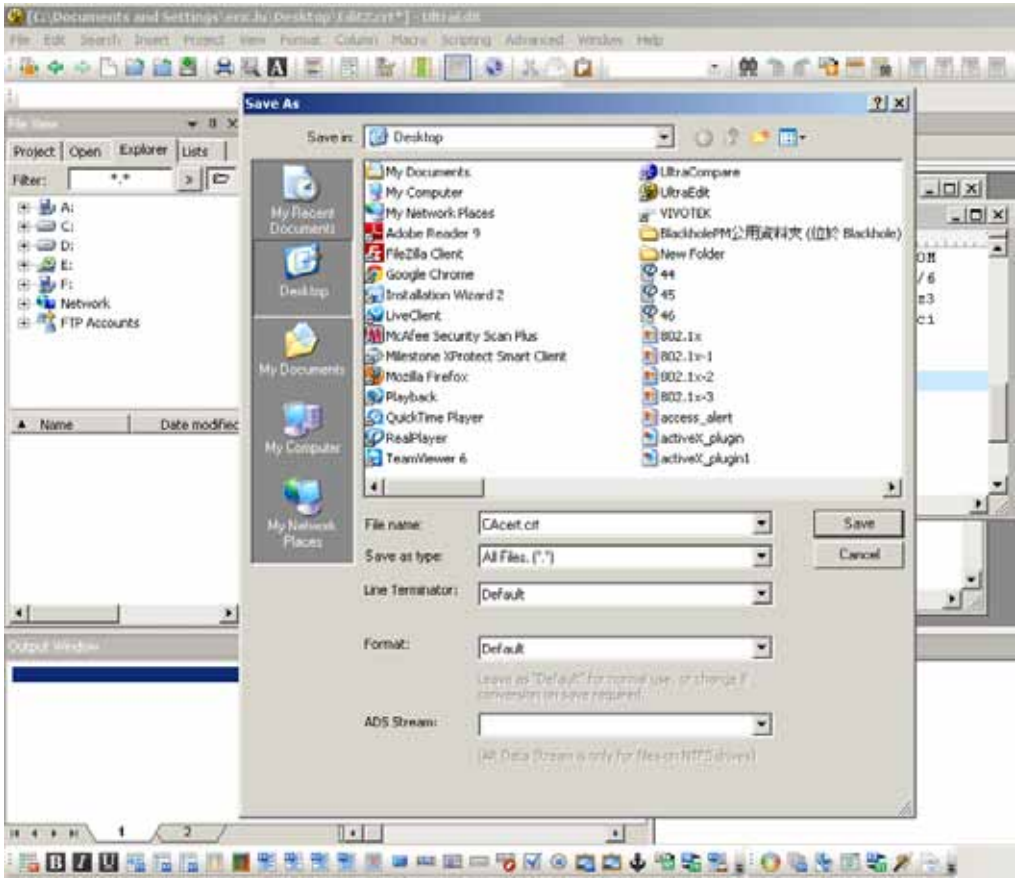
7. Open a new edit, paste the certificate contents, and press ENTER at the end of the contents to add an empty line.



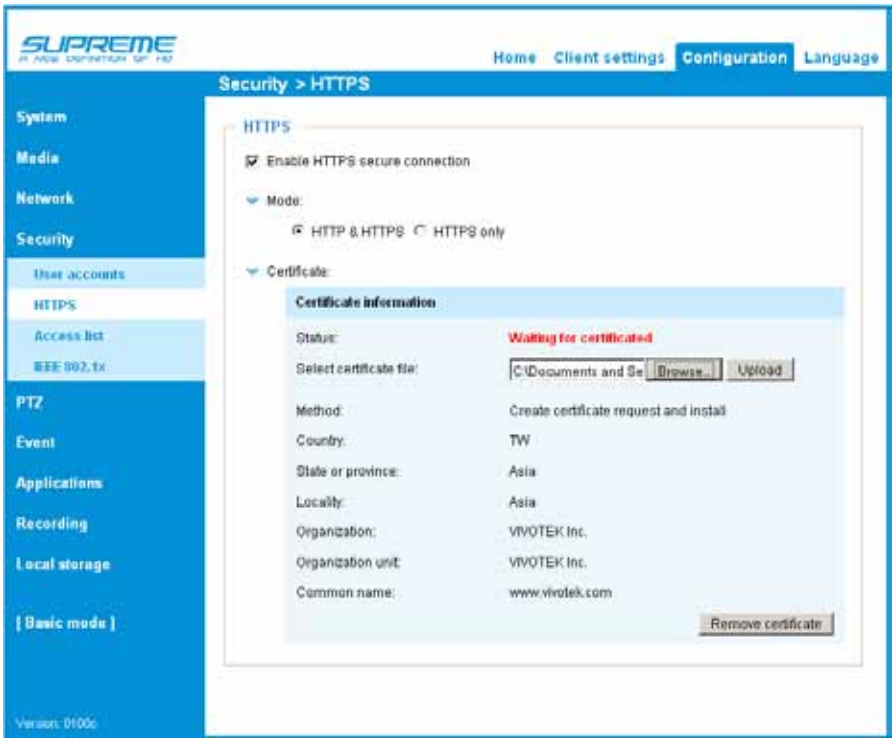
8. Convert file format from DOS to UNIX. Open **File** menu > **Conversions** > **DOS to Unix**.



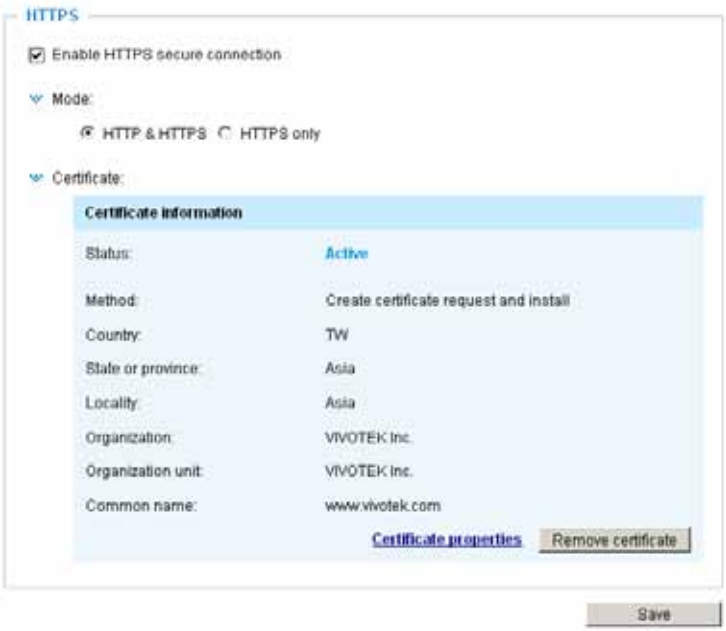
9. Save the edit using the ".crt" extension, using a file name like "CAcert.crt."



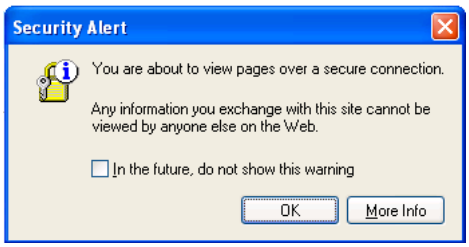
10. Return to the original firmware session, use the **Browse** button to locate the crt certificate file, and click **Upload** to enable the certification.

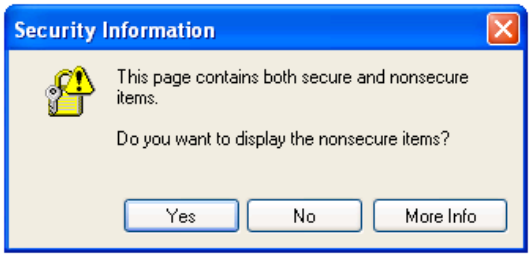


11. When the certifice file is successfully loaded, its status will be stated as **Active**. Note that a certificate must have been created and installed before you can click on the "**Save**" button for the configuration to take effect.



12. To begin an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "http://" to "https://" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.



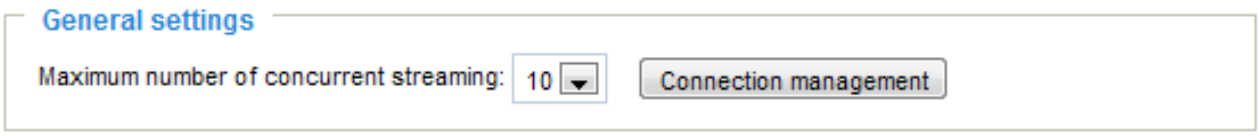




Security > Access List

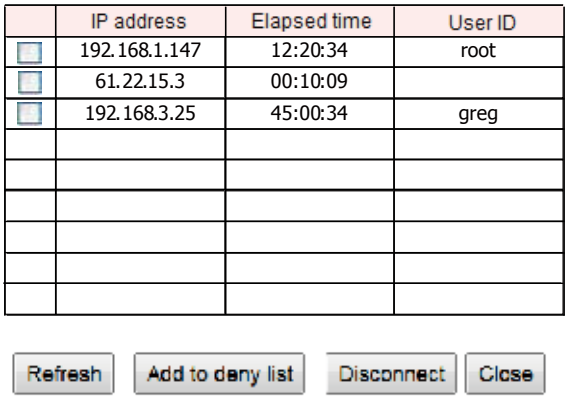
This section explains how to control access permission by verifying the client PC's IP address.

General Settings



Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including all streams). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explorer or Quick Time Player).

Connection management: Click this button to display the connection status window showing a list of the current connections. For example:



■ IP address: Current connections to the Network Camera.

■ Elapsed time: How long the client has been at the live view webpage (note that only clients currently at the live view window will be listed here).

■ User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to make a connection without a user name and password, the User ID column will be empty.

There are some situations which allow clients access to the live video without a user name and password:

1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security > User account on page 88.
2. The administrator has set up a root password, but set **RTSP Authentication** to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 79.
3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing,** please refer to page 88.

■ Refresh: Click this button to refresh all current connections.

■ Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny their access. Please note that those checked connections will only be disconnected temporarily and they will automatically retry a connection (IE Explorer or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.

■ Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and they will automatically retry a connection (IE Explore or Quick Time Player).

Enable access list filtering: Check this item and click **Save** if you want to enable the access list filtering function.

Filter

Filter type: Select **Allow** or **Deny** as the filter type. If you choose **Allow Type**, only those clients whose IP addresses are on the Access List below can access the Network Camera, and exclude the access from those that are not on the list. If you choose **Deny Type**, those clients whose IP addresses are on the Access List below will not be allowed to access the Network Camera, while those that are not on the list can.



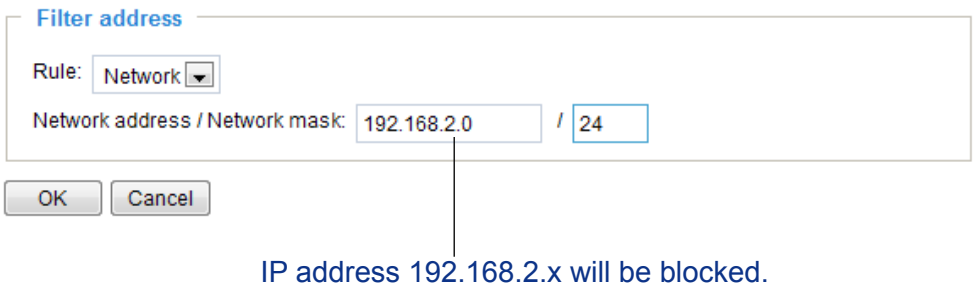
Then you can **Add** a rule to the following Access List. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 Settings**, please refer to Network > Enable IPv6 on page 74 for detailed information.



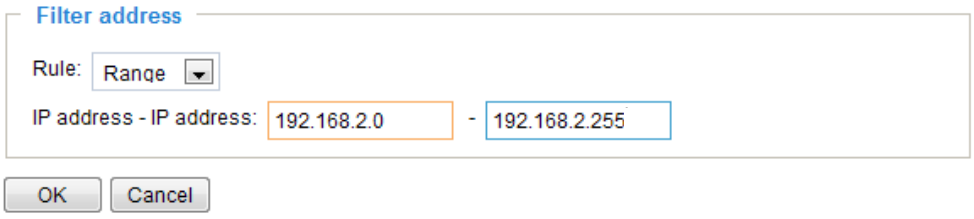
There are three types of rules:
Single: This rule allows the user to add an IP address to the Allowed/Denied list.
For example:



Network: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List in the CIDR format, e.g. 192.168.xx.xx/24.
For example:

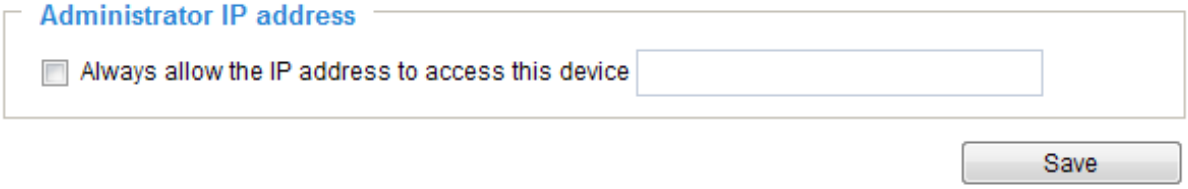


Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List.
Note: This rule is only applicable to IPv4 addresses.
For example:



Administrator IP address

Always allow the IP address to access this device: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.

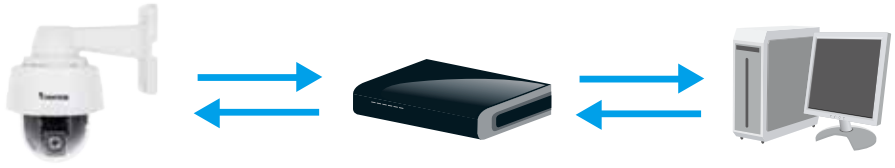


Security > IEEE 802.1x

Enable this function if your network environment uses IEEE 802.1x, which is a port-based network access control. The network devices, intermediary switch/access point/hub, and RADIUS server must support and have their 802.1x settings enabled.

The 802.1x standard is designed to enhance the security of local area networks, which provides authentication to network devices (clients) attached to a network port (wired or wireless). If all certificates between client and server are verified, a point-to-point connection will be enabled; if authentication fails, access on that port will be prohibited. 802.1x utilizes an existing protocol, the Extensible Authentication Protocol (EAP), to facilitate communication.

■ The components of a protected network with 802.1x authentication:



Supplicant
(Network Camera)

Authenticator
(Network Switch)

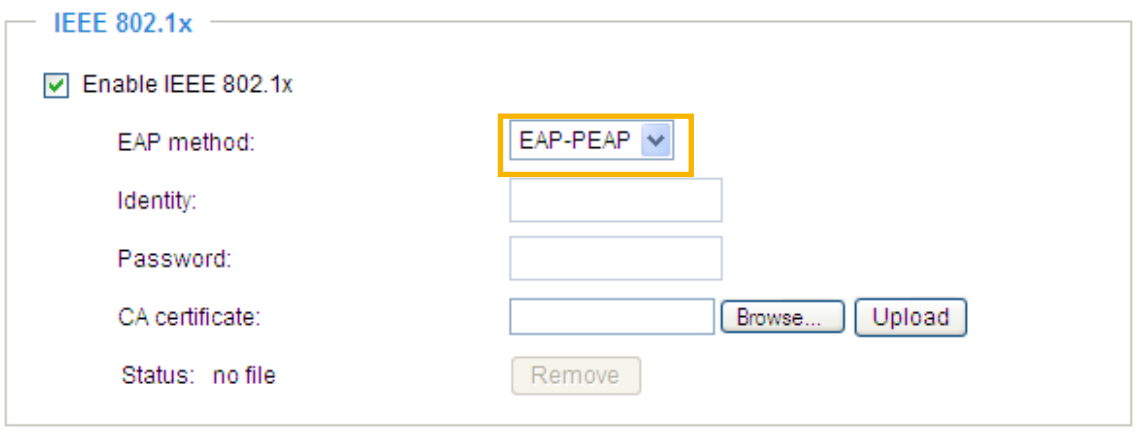
Authentication Server
(RADIUS Server)

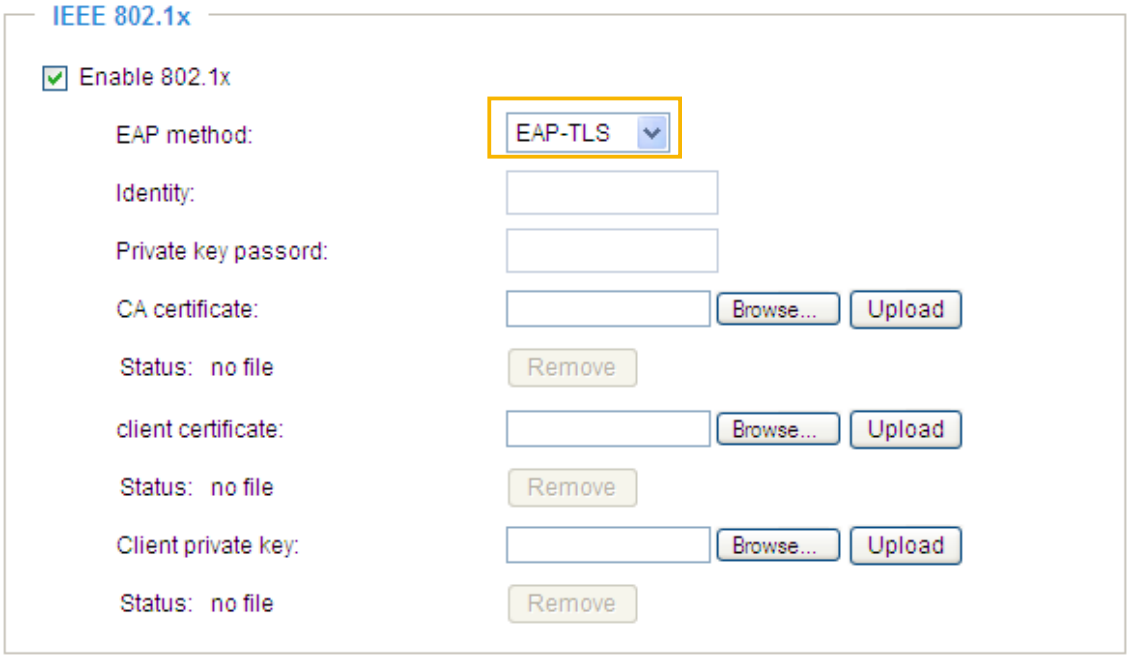
1. Supplicant: A client end user (camera), which requests authentication.
2. Authenticator (an access point or a switch): A “go between” which restricts unauthorized end users from communicating with the authentication server.
3. Authentication server (usually a RADIUS server): Checks the client certificate and decides whether to accept the end user’s access request.

■ VIVOTEK Network Cameras support two types of EAP methods to perform authentication: **EAP-PEAP** and **EAP-TLS**.

Please follow the steps below to enable 802.1x settings:

1. Before connecting the Network Camera to the protected network with 802.1x, please apply a digital certificate from a Certificate Authority (i.e., network administrator of your company) which can be validated by a RADIUS server.
2. Connect the Network Camera to a PC or notebook outside of the protected LAN. Open the configuration page of the Network Camera as shown below. Select **EAP-PEAP** or **EAP-TLS** as the EAP method. In the following blanks, enter your ID and password issued by the CA, then upload related certificate(s).



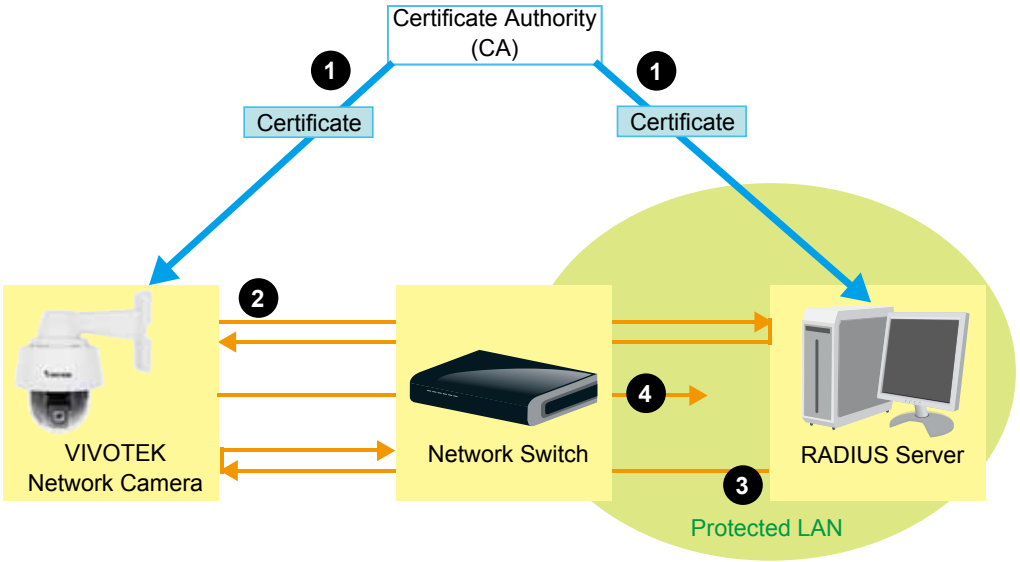


3. When all settings are complete, move the Network Camera to the protected LAN by connecting it to an 802.1x enabled switch. The devices will then start the authentication automatically.

NOTE:

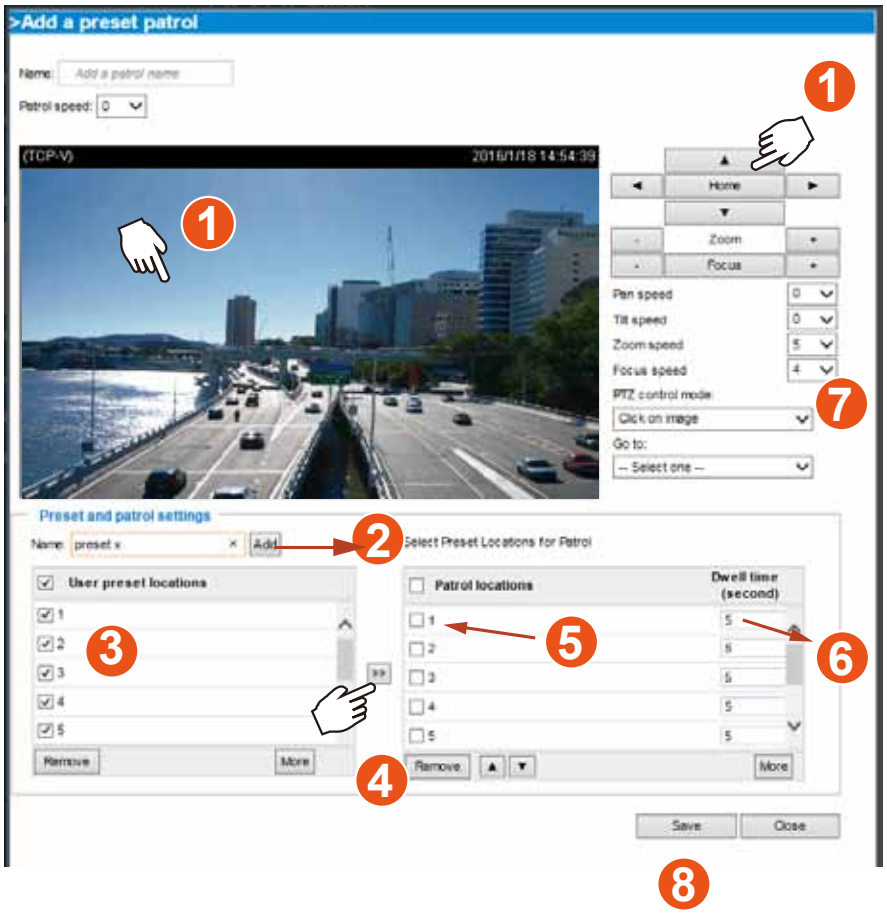
► *Below is the authentication process for 802.1x:*

1. *The Certificate Authority (CA) provides the required signed certificates to the Network Camera (the supplicant) and the RADIUS Server (the authentication server).*
2. *A Network Camera requests access to the protected LAN using 802.1X via a switch (the authenticator). The client offers its identity and client certificate, which is then forwarded by the switch to the RADIUS Server, which uses an algorithm to authenticate the Network Camera and returns an acceptance or rejection back to the switch.*
3. *The switch also forwards the RADIUS Server's certificate to the Network Camera.*
4. *Assuming all certificates are validated, the switch then changes the Network Camera's state to authorized and is allowed access to the protected network via a pre-configured port.*



PTZ > PTZ settings

This section explains how to control the Network Camera's Pan/Tilt/Zoom operation. The camera comes with built-in PTZ mechanisms.



NOTE:

The navigation buttons here also support the continuous move. You can click and hold down the button to move across the screen until you release the button.

Preset positions and patrol settings

In the PTZ settings page, you can configure preset positions for the camera to travel through. A total of 256 preset positions can be configured. 40 of them can be configured into one patrol.

Please follow the steps below to configure preset positions and arrange them in a pan/tilt/zoom tour:

1. Adjust the shooting area to the desired position using the keypad on the upper right side of the window. The default **Home** position refers to the center position defaulted in the factory. You might as well select another area of interest as the "Home" position. You should also select the speeds for the actions that occur during the patrol; i.e., pan, tilt, zoom, focus, and the auto pan/patrol.
2. Enter a name for a new preset position, which can contain up to forty characters. Click **Add** to enable the settings. The preset positions will be listed on the **User preset locations**. (To add positions you wish, please repeat steps 1~2.)
3. Select the preset positions and click on the **Save** button at the bottom of the screen.
4. Click on the move button (>>) >> to move positions to the Patrol locations window.
5. You may select some or all of the imported positions as the stop points during the tour.
6. Enter a preferred dwell time before the camera lens moves to the next position.
7. Select a **speed** level for the **auto patrol tour**.
8. Click on the **Save** button to preserve your configuration.

To remove a preset position from the list, select it and click **Remove**.

You can re-arrange the patrol order of the positions on the list using the ▲ ▼ buttons.

Home location settings

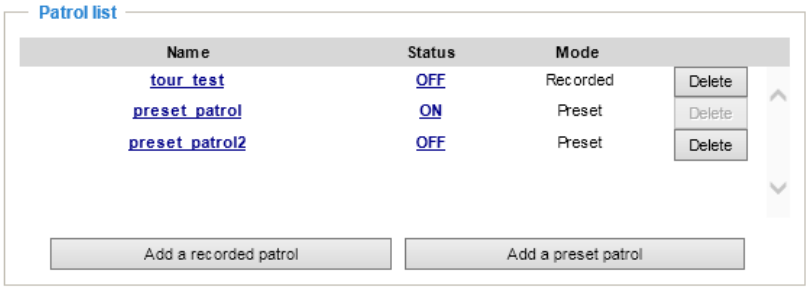
Move your current field of view to a preferred location using the PTZ panel or mouse clicks on the screen, and use the below buttons to configure the current view as the default home position. You can also restore the home posiotion to the factory default, which is approximately 45 degree looking down with the lens lined up with the VIVOTEK logo.



Patrol list

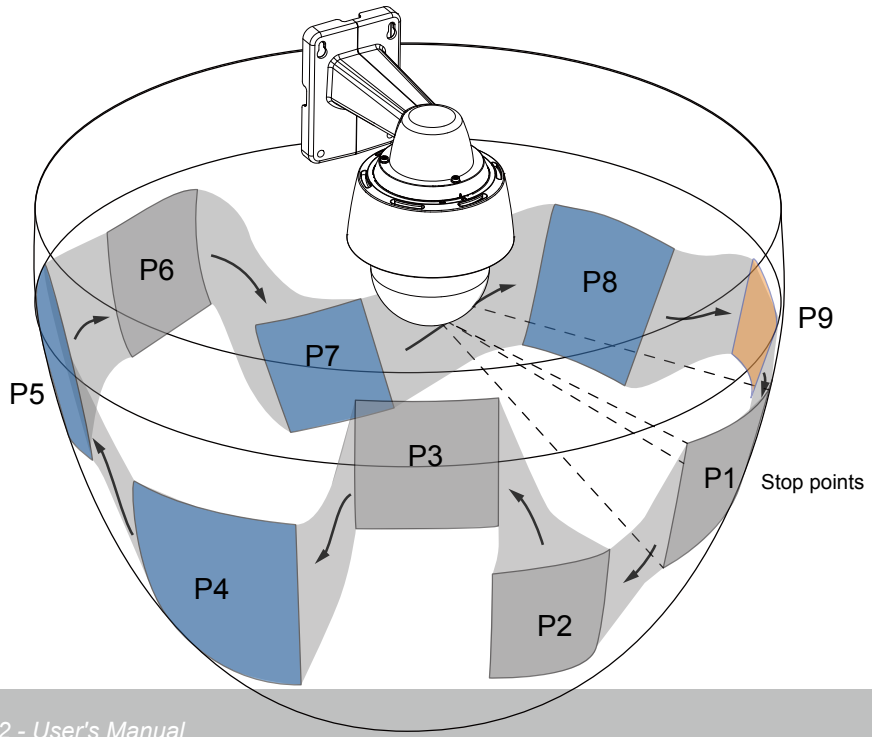
This column displays the configured patrols. Note that only one patrol can apply at a time. Use the ON/OFF buttons to enable/disable an existing patrol.

Use the buttons below to create a **recorded patrol** or a **preset patrol**.



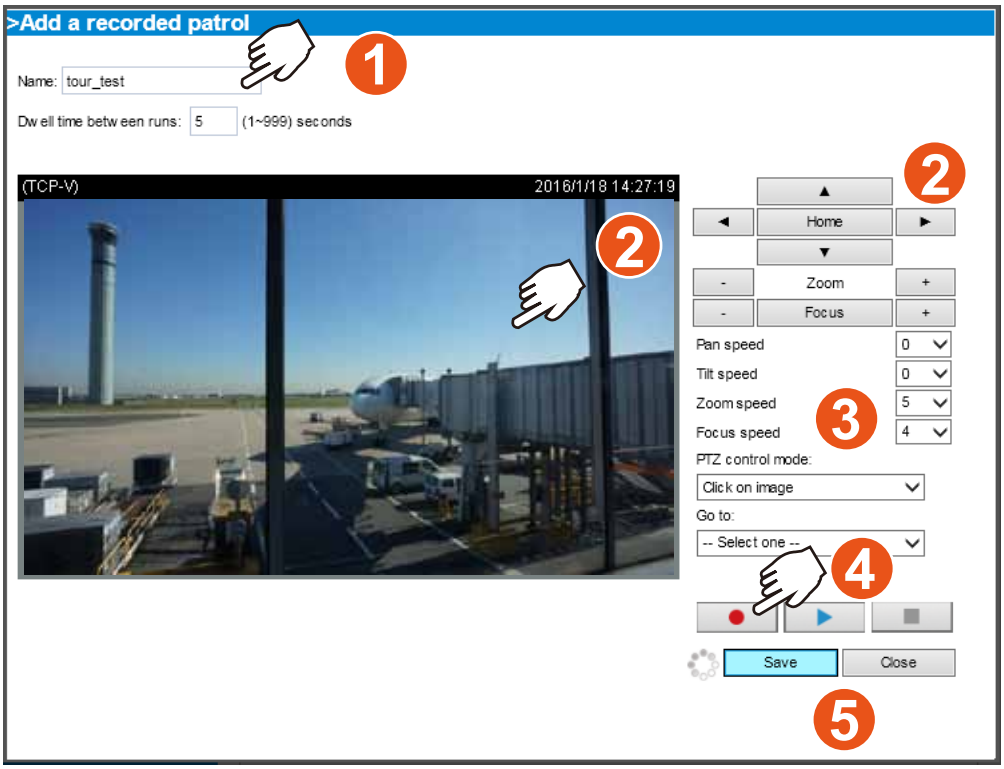
Recorded Patrol

The recorded patrol allows you to record the process moving along interested points (positions) in your surveillance area while the camera memorizes every Pan/Tilt/Zoom/Focus commands you gave in the process. You can then save the process as a recorded patrol. Due to the limitation on system memory, you can configure 4 recorded patrols, each with a length of 2 minutes.



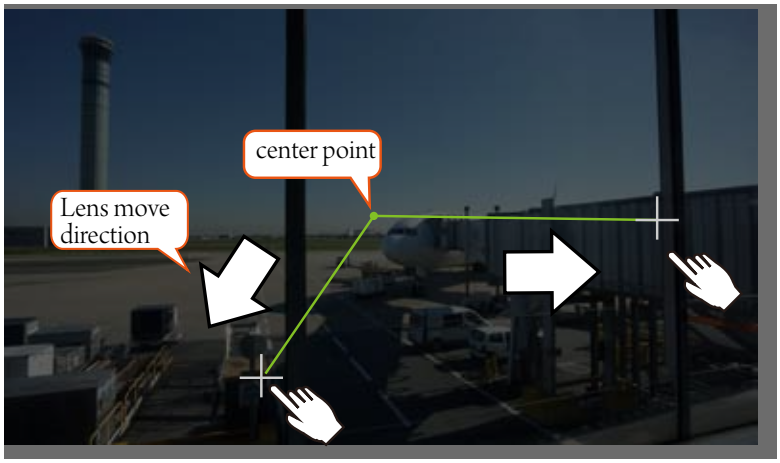
To create a recorded patrol,

1. Enter a name for the patrol.
2. Use mouse clicks or the PTZ panel to select a field of view as your start point.
3. Select the Pan/Tilt/Zoom/Focus speed, and the PTZ control mode.
4. You can then click on the Record button and start to scan through your surveillance area by moving along and staying at the points of your interest. Click the record button again to stop the recording when you visisted all of your points of interest. Zoom and focus are also supported.
5. You can use the playback button to review your recorded patrol before you click the Save button. When you are satisfied with the recording, click Save and Close to leave the configuration page. Note that if you start a new recording without saving the previous one, the previous recording will be abandoned.



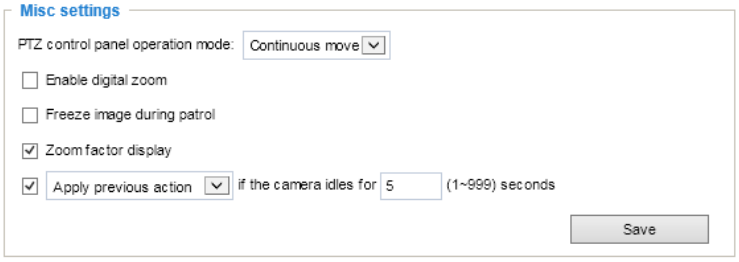
NOTE:

The Joystick mode simulates joystick control using your mouse. Move your mouse target cursor to the direction you want and click on the screen, the lens will move to that direction. You can click and hold down the mouse button to continue scanning.

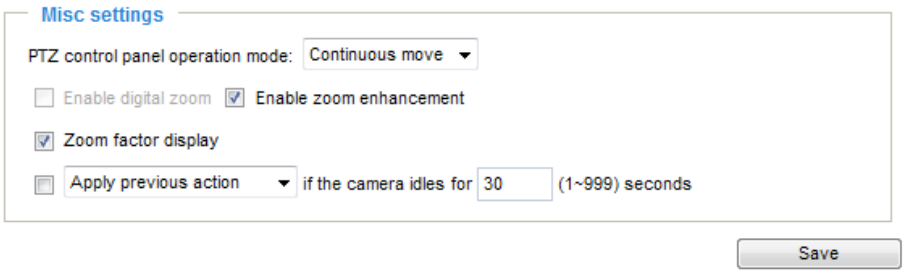


Misc. settings:

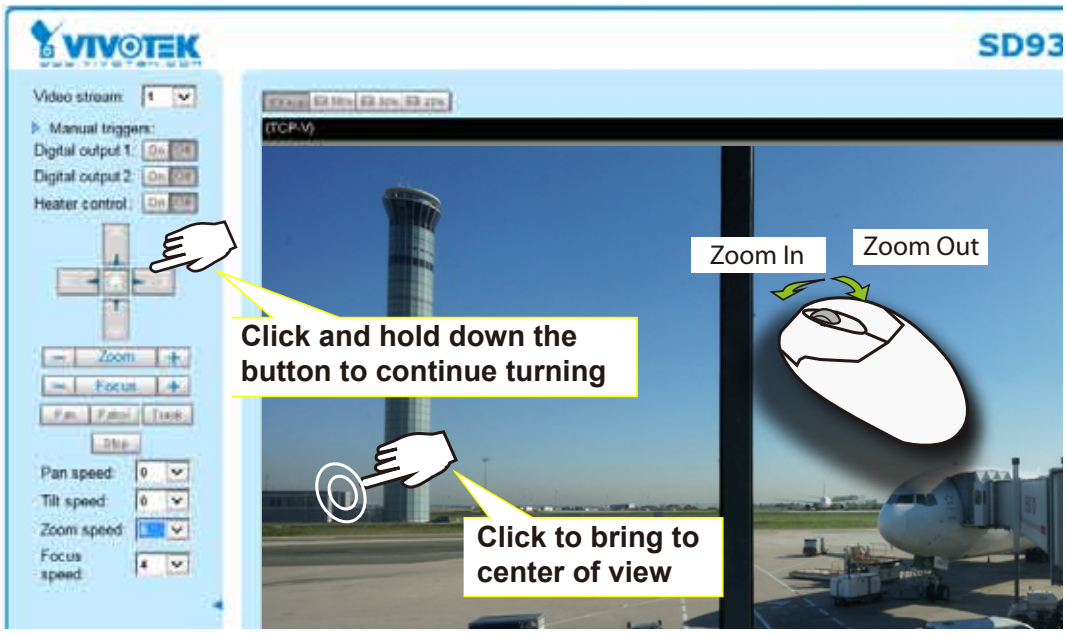
Use the checkboxes and the pull-down menus for the camera to automatically resume the previous action or return to the home position after the camera has stayed idle for a period of time.



PTZ control panel operation mode: This determines how your mouse and PTZ control panel works on a live view window.



The **Continuous move** allows your screen control action to continue as long as you click and hold down the left mouse button. For example, if you click on the left button on the PTZ control panel, the camera's view should continuously rotate to the left until you release the button. The same applies to arrow keys, Zoom, and Focus buttons on the PTZ panel. If you select **Click to move**, every single mouse click takes effect for once without the ensuing move.



Note that if your screen control malfunctions, it is possible that the CPU of your current view station can not cope with the HD video feeds or that an incompatibility issue occurred with the ActiveX control plug-ins.

If you select the **Enable digital zoom** checkbox, you will be able to zoom in on an image by up to 360X magnification with the combination of the 30x mechanical zoom and another 12X digital zoom.

The **Freeze image during patrol** skips the display of the process when moving from one position to

another. Only the preset points are displayed.

Apply previous action if the camera idles for __(1~999) seconds: You can assign an action to be taken when the camera sits idle for a configurable period time. For example, you can let camera resume a patrol tour. The resumed patrol will continue from the last preset position. You may also let the camera return to the home position. The idle state does not include the situations when the camera is performing pan or patrol action.

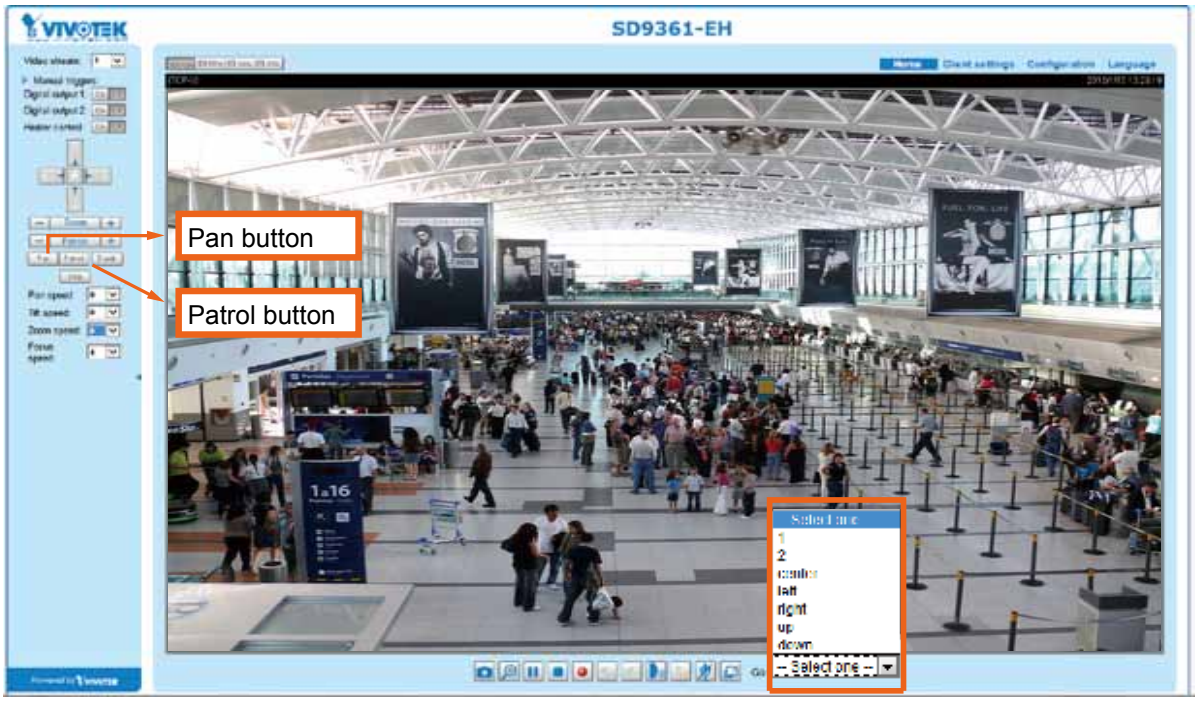
Return to home position: When no activities occur after a configurable period of time, let the camera's lens return to the default home position.

Positions on the Home page

The **Preset positions** will also be displayed on the home page. Select one from the Go to drop-down list, and the Network Camera will move to the selected position.

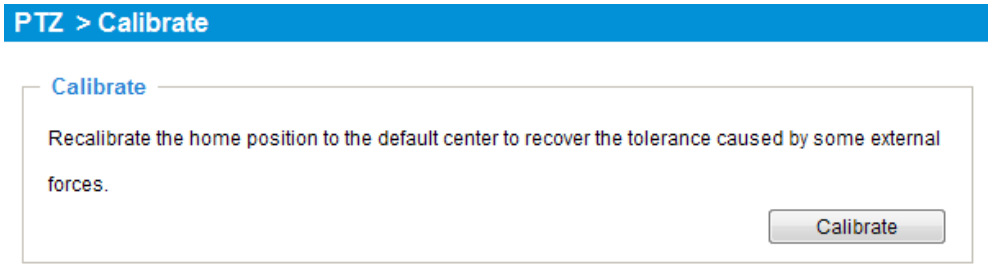
Pan button: Click this button to start the 360° horizontal auto pan.

Patrol button: Click this button, then the Network Camera will patrol continuously among the selected positions.



PTZ > Calibrate

This function re-calibrates the home position to the default center to recover any displacement caused by external forces. Please note that there is no confirm message after using the function, and the calibration immediately takes place. If, after a long use, a user finds it is difficult to move camera's field of view to a specific point, use this function to restore the camera's orginal coordinates in pan and tilt motions.



Auto tracking

In this window, you can modify the minimum object size as the triggering factor while performing the Auto Tracking function. You can move the camera view to an area of your interest, estimate, and define the possible size of objects. For example, you can designate the object size such as that of a human trespasser. The silhouette of the tresspasser must be larger than the whole of the object size square box. The minimum object size is 30x30 pixels within a 320x420 view window.

Use the slide bar to tune the sensitivity of the tracking function.



This function stops when the user clicks on any buttons on the PTZ panel, or a mouse click takes place on a view window.

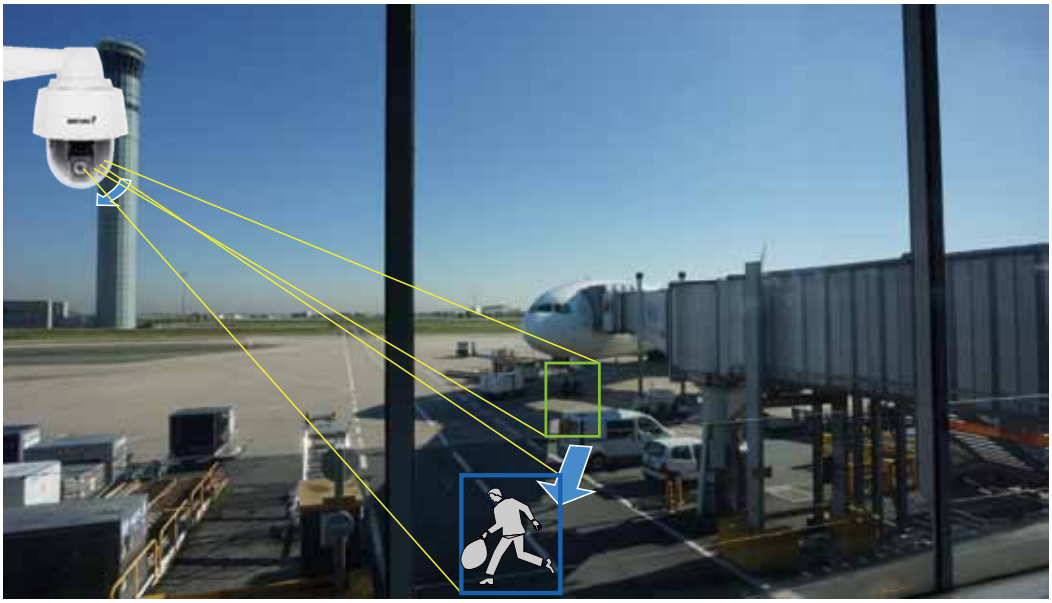
Users can choose to perform other functions, such as pan or patrol, simply by clicking their buttons on the PTZ panel while the camera is performing the auto tracking function.

When Auto Tracking is taking place, a “Tracking” message is displayed on the message bar.



Auto tracking is configured by designating the minimum object size. Moving objects that enter the current region of view will trigger the tracking action.

Auto tracking, if applied, is designed to track an intruder in a place where human traffic is not heavy, such as a warehouse or a load area. Heavy traffic can result in a constant shift of tracked objects, and reduce the effectiveness of the feature.



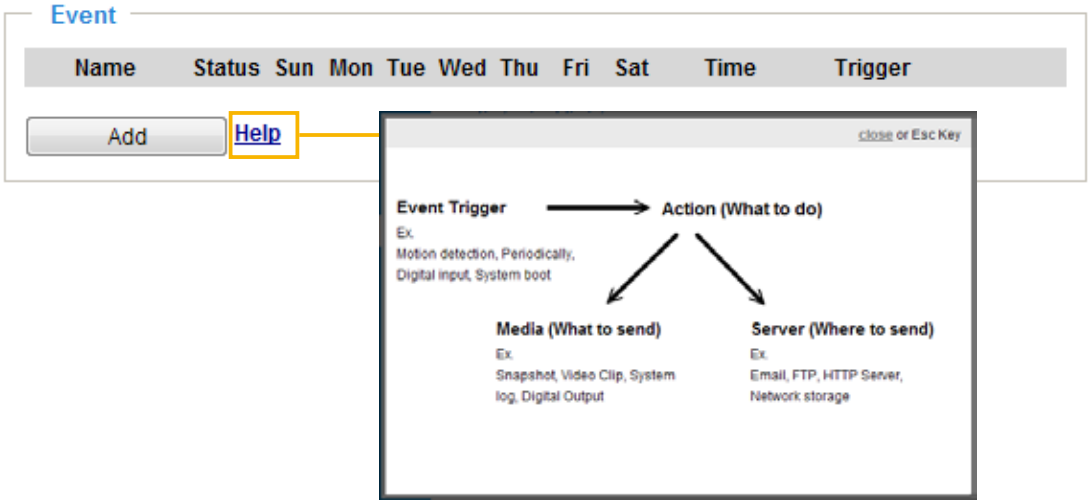
NOTE:

The conditions for using this function are listed below:

1. The speed dome can track one object at a time.
2. If multiple objects are present in the FOV, the camera tracks the object that is farthest from the camera.
3. If a tracked object stays motionless for 10 seconds, camera will abandon it and start tracking another object that is farthest away from the center.
4. The zoom-in ratio while tracking is determined by the zoom ratio of the camera lens when the tracking is triggered.
5. Manual control always has a higher priority than Auto tracking, such as using a joystick to pan or tilt or using a click on VAST view cell.
6. Objects can easily move away from an FOV when the zoom-in ratio is high. Therefore, it is recommended not to zoom in too much on where the Auto tracking is expected to take place.

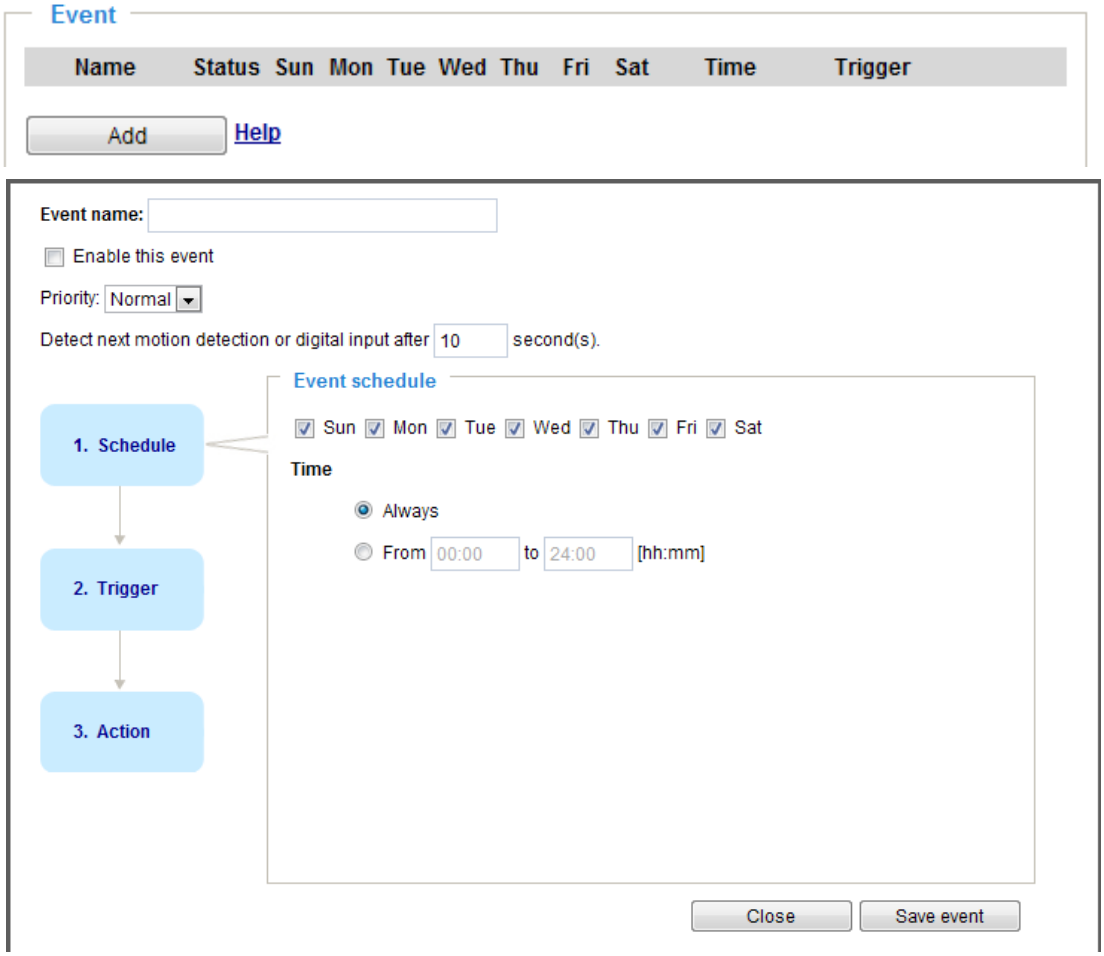
Event > Event settings

This section explains how to configure the Network Camera to responds to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to an FTP server or e-mail address as notifications. Click on **Help**, there is an illustration shown in the pop-up window explaining that an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action will be performed.



Event

An event is an action initiated by a user-defined trigger source. In the **Event** column, click **Add** to open the event settings window.



■ Event name: Enter a name for the event setting.

■ Enable this event: Select this option to enable the event setting.

■ Priority: Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.

■ Detect next motion detection or digital input after ☐ seconds: Enter the duration in seconds to pause motion detection after a motion is detected.

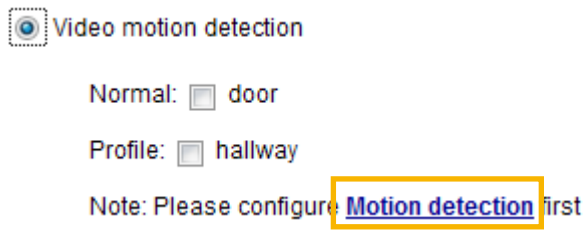
Follow the steps 1~3 to arrange the three elements -- Schedule, Trigger, and Action to configure an action to take when an event is triggered. You can configure 3 event-triggered conditions.

1. Schedule
Specify the time span for the event-triggering condition. Please select the days of the week and the time in a day (in 24-hr time format) for the recording schedule.

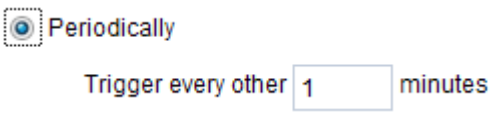
2. Trigger
This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices.

There are several choices of trigger sources as shown on next page. Select the item to display the detailed configuration options.

■ Video motion detection
This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion Detection on page 123 for details.



■ Periodically
This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.



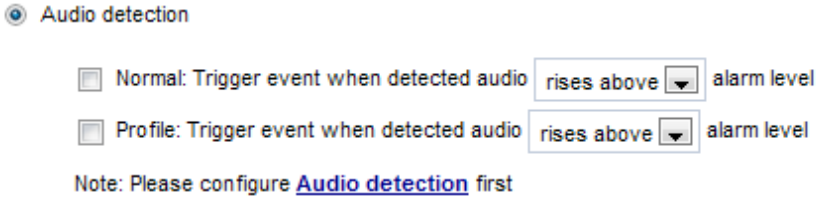
■ Digital input
This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound, and light, etc.

■ System boot
This option triggers the Network Camera when the power to the Network Camera is disconnected and reconnected.

■ Recording notify
This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data.

■ Audio detection

A preset threshold can be configured with an external microphone as the trigger to system event. The triggering condition can be an input exceeding or falling below a threshold. Audio detection can take place as a complement to motion detection or as a method to detect activities not covered by the camera's view. Please refer to page 126 **Applications** > **Audio detection** for more details.



Once you have a preset audio alarm level, you can define the triggering condition either as an audio input rises above or falls below the alarm level.

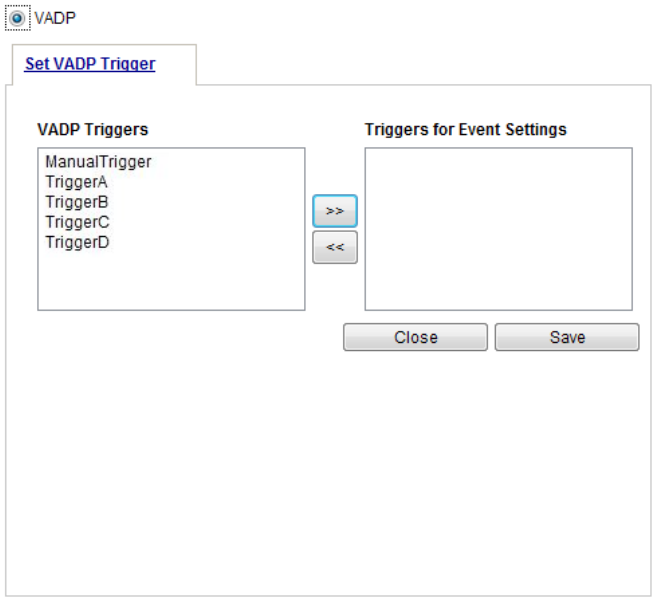
■ Manual triggers

An event can be manually triggered by the manual trigger buttons on the main page.

■ VADP

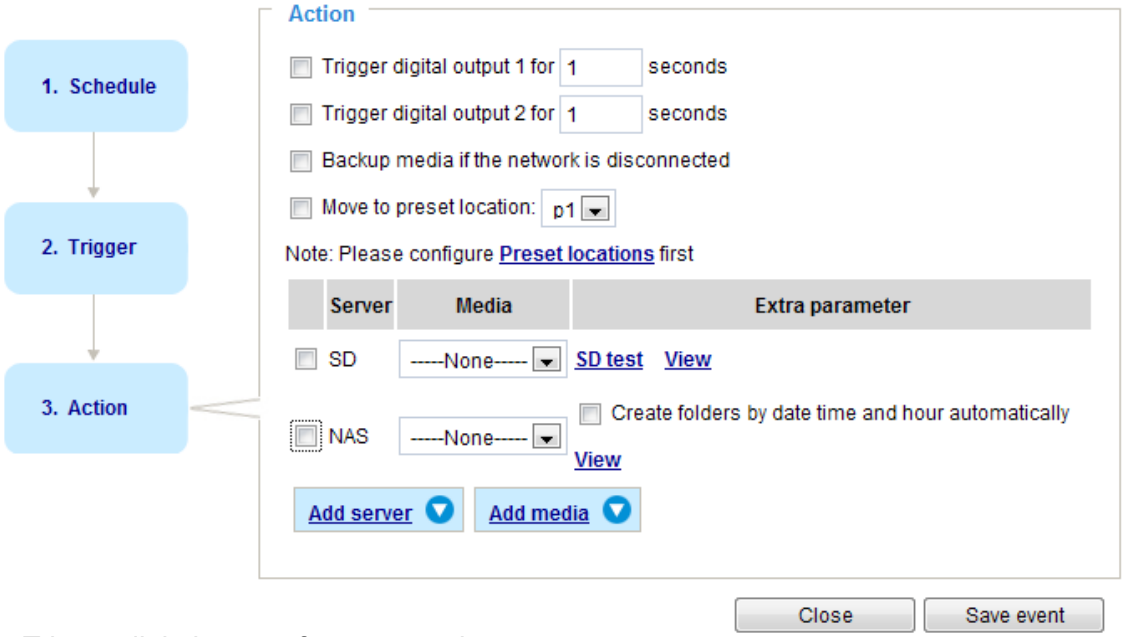
It is presumed that you already uploaded and enabled the VADP modules before you can associatee VADP triggers with an Event setting.

Click on the Set VADP Trigger button to open the VADP setup menu. The triggering conditions available with 3rd-party software modules known as VADP will be listed. Use the arrow buttons to select these triggers. Users may implant these modules for different purposes such as triggering motion detection, or applications related to video analysis, etc. Please refer to page 129 for the configuration options with VADP modules.



3. Action

Define the actions to be performed by the Network Camera when a trigger is activated.



■ Trigger digital output for ☐ seconds
Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.

■ Backup media if the network is disconnected
Select this option to backup media file on SD card if the network is disconnected. Please note that this function will only be displayed after you set up a networked storage (NAS). For more information about how to set up network storage, please refer to page 134.

■ Trigger auto tracking
Auto tracking starts by the occurrence of another trigger.

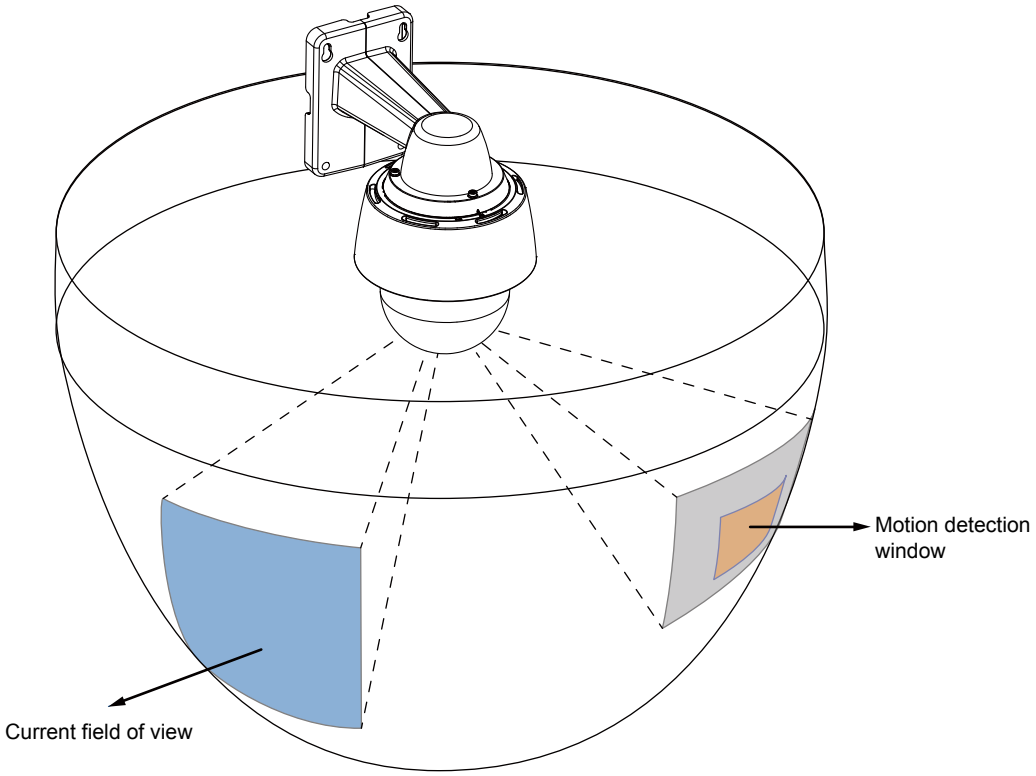
■ Move to preset location
Select a preset location you've configured. Note that please configure **Preset locations** first. For detailed information, please refer to page 104. Another checkbox will appear, **Capture media after moving to the location**. You can select to record associated snapshot, video clip or system event once the event is triggered and the camera moves to the preset location. See Add Media in the following discussion.

To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated.

NOTE:

If you configured a motion detection window as a trigger, the motion detection may become invalid when the camera's field of view moved away from the detection window.

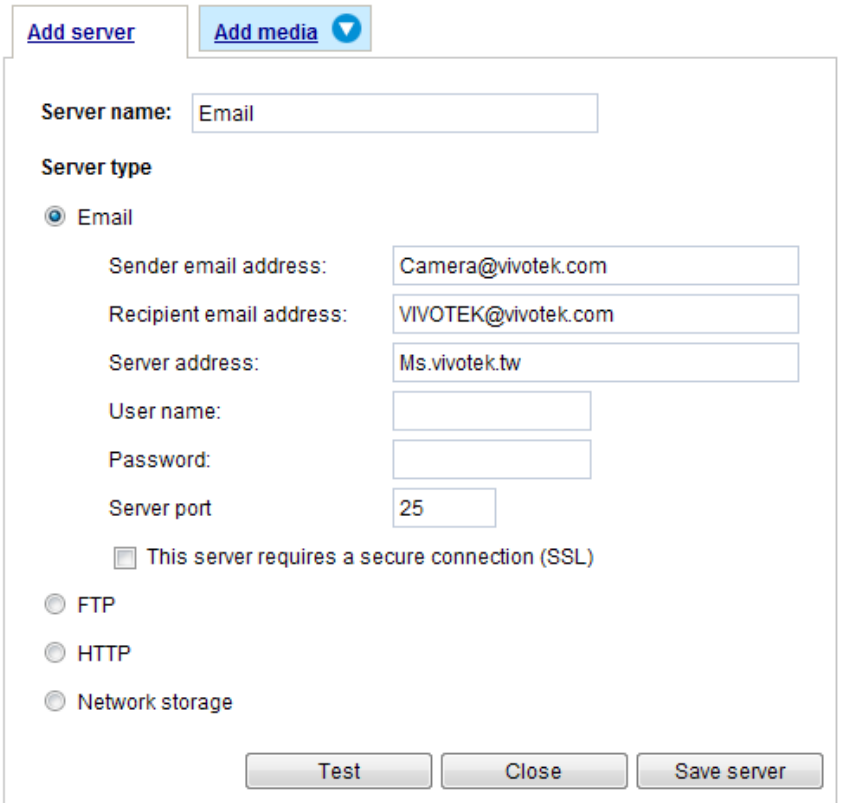
You can let camera return to the motion detection position to detect the coming event by re-configuring your Home position in **PTZ > PTZ settings** (see page 101) or turn the camera to a preset position.



Add server

Click **Add server** to unfold the server setting window. You can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.



Server type - Email
Select to send the media files via email when a trigger is activated.

■ Server name: Enter a name for the server setting.

■ Sender email address: Enter the email address of the sender.

■ Recipient email address: Enter the email address of the recipient.

■ Server address: Enter the domain name or IP address of the email server.

■ User name: Enter the user name of the email account if necessary.

■ Password: Enter the password of the email account if necessary.

■ Server port: The default mail server port is set to 25. You can also manually set another port.

If your SMTP server requires a secure connection (SSL), check **This server requires a secure connection (SSL).**

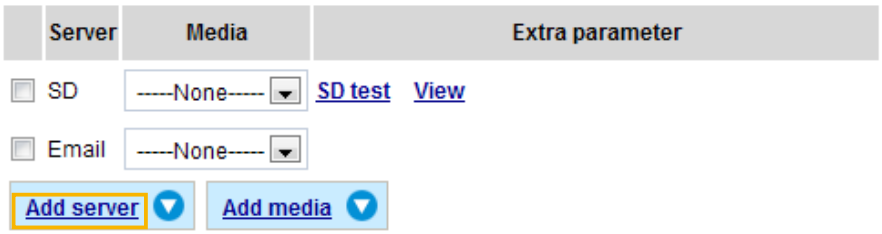
To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.





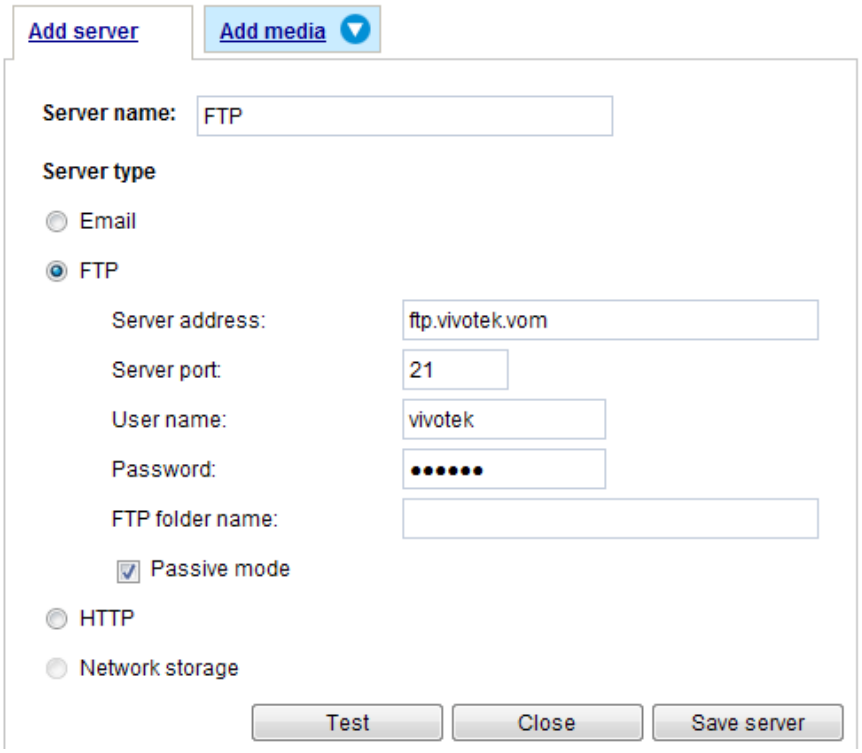
Click **Save server** to enable the settings, then click **Close** to exit the Add server page.

After you set up the first event server, a new item for event server will automatically show up on the Server list. If you wish to add more server options, click **Add server**.



Server type - FTP

Select to send the media files to an FTP server when a trigger is activated.



■ Server name: Enter a name for the server setting.

■ Server address: Enter the domain name or IP address of the FTP server.

■ Server port: By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.

■ User name: Enter the login name of the FTP account.

■ Password: Enter the password of the FTP account.

■ FTP folder name
Enter the folder where the media file will be placed. If the folder name does not exist, the Network Camera will create one on the FTP server.

■ Passive mode
Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.





Click **Save server** to enable the settings, then click **Close** to exit the Add server page.

Server type - HTTP
Select to send the media files to an HTTP server when a trigger is activated.



■ Server name: Enter a name for the server setting.

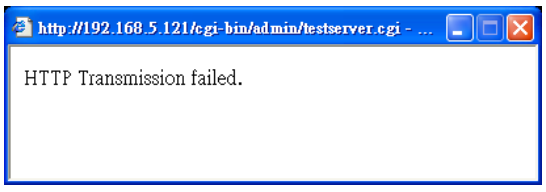
■ URL: Enter the URL of the HTTP server.

■ User name: Enter the user name if necessary.

■ Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.

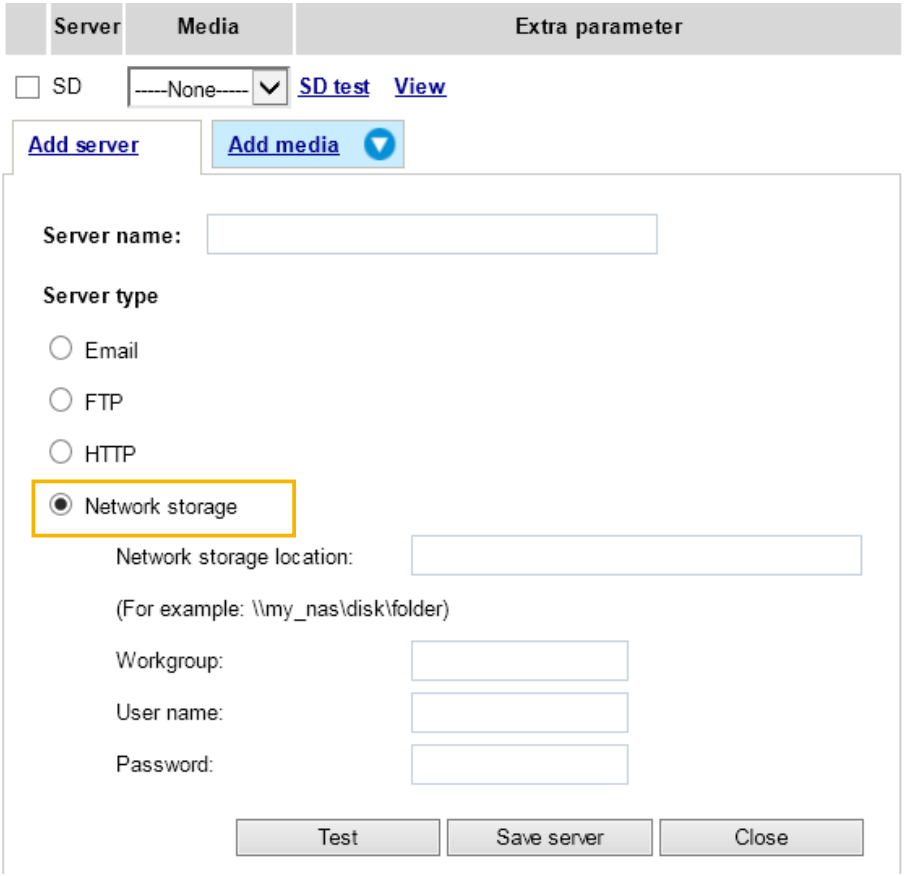




Click **Save server** to enable the settings and click **Close** to exit the Add server page.

Network storage:
Select to send the media files to a network storage location when a trigger is activated. Please refer to **NAS server** on page 134 for details.

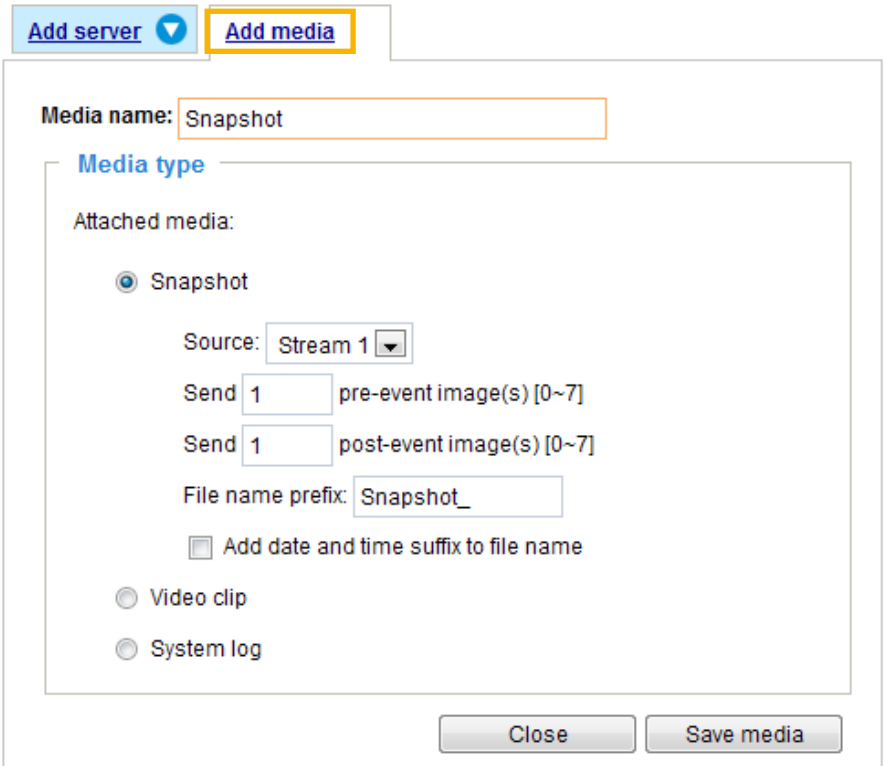
Click **Save server** to enable the settings, then click **Close** to exit the Add server page.



- SD Test: Click to test your SD card. The system will display a message indicating success or failure. If you want to use your SD card for local storage, please format it before use. Please refer to page 137 for detailed information.

Add media

Click **Add media** to open the media setting window. You can specify the type of media that will be sent and preserved when a trigger is activated. A total of 5 media settings can be configured. There are three choices of media types available: Snapshot, Video Clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.



Media type - Snapshot
Select to send snapshots when a trigger is activated.

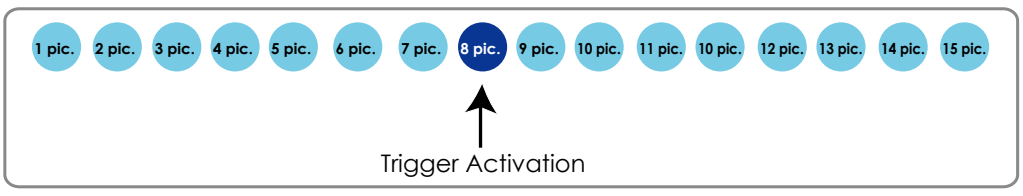
■ Media name: Enter a name for the media setting.

■ Source: Select to take snapshots from stream 1 ~ 4. (The following options are available when the check circle is selected.

■ Send ☐ pre-event images
The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.

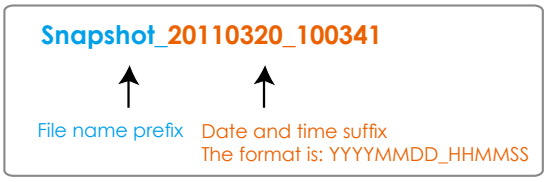
■ Send ☐ post-event images
Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



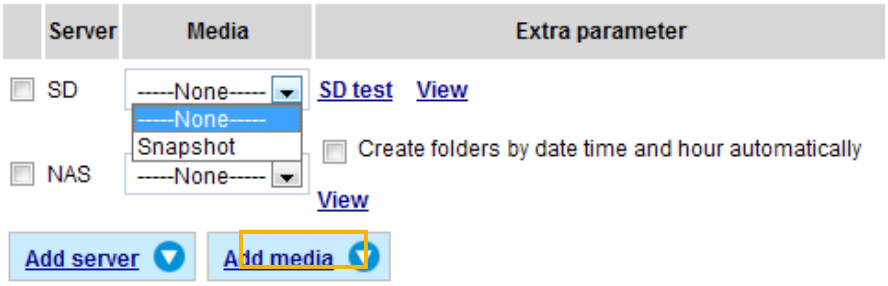
■ File name prefix
Enter the text that will be appended to the front of the file name.

■ Add date and time suffix to the file name
Select this option to add a date/time suffix to the file name.
For example:

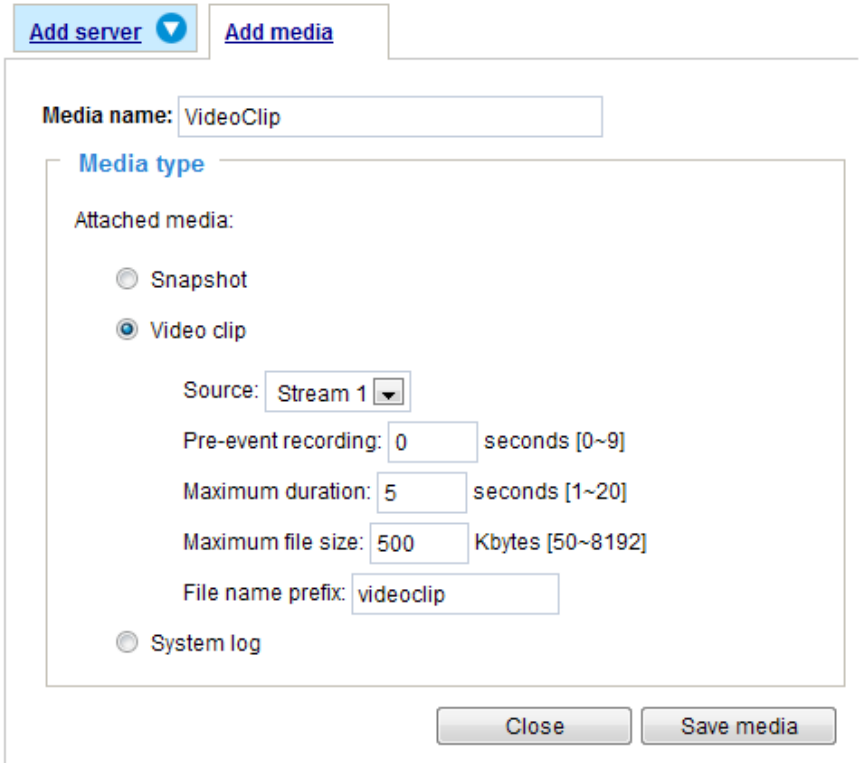


Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

After you set up the first media server, a drop-down menu of existing medias will be available on the Media list. If you wish to add more media options, click **Add media** again.



Media type - Video clip
Select to send video clips when a trigger is activated.

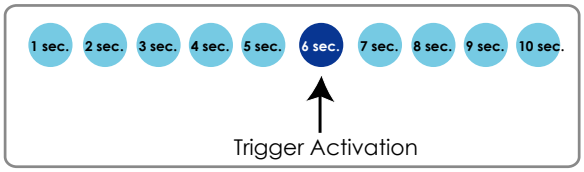


■ Media name: Enter a name for the media setting.

■ Source: Select the source of video clip.

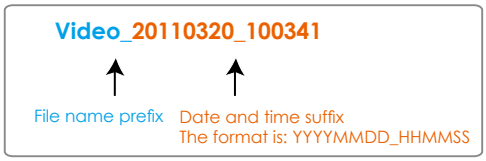
■ Pre-event recording
The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.

■ Maximum duration
Specify the maximum recording duration in seconds. Up to 20 seconds can be set.
For example, if pre-event recording is set to 5 seconds and the maximum duration is set to 10 seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



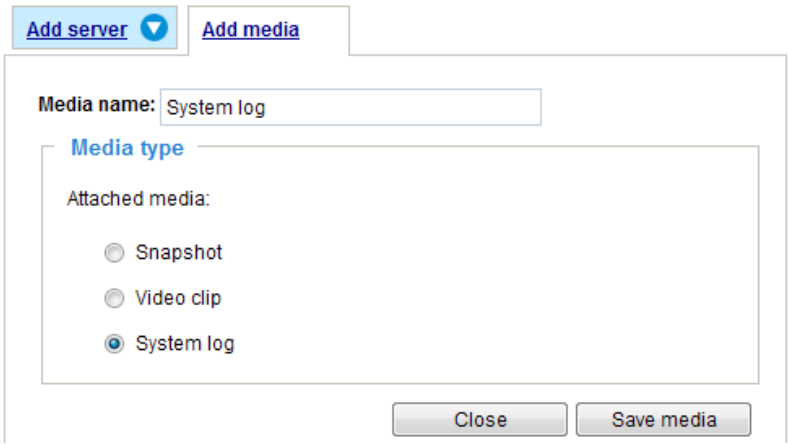
■ Maximum file size
Specify the maximum file size allowed.

■ File name prefix
Enter the text that will be appended to the front of the file name.
For example:

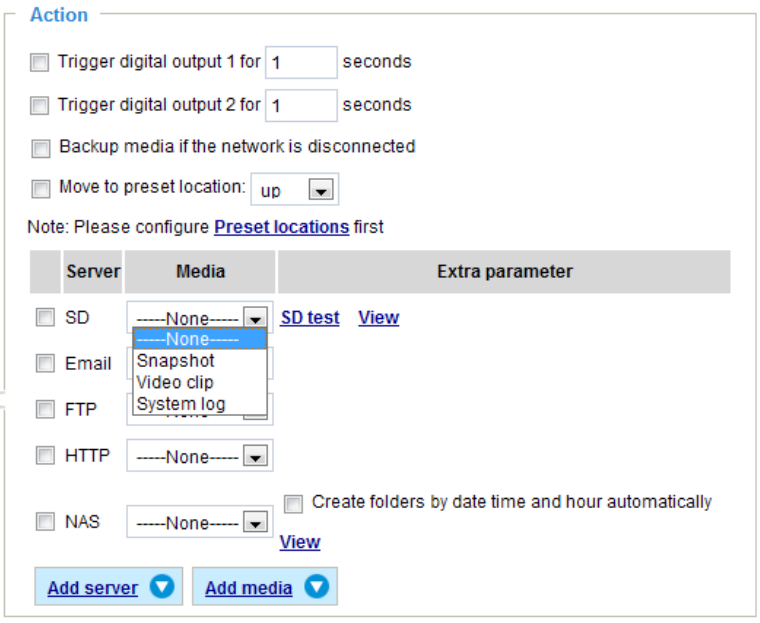


Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

Media type - System log
Select to send a system log when a trigger is activated.



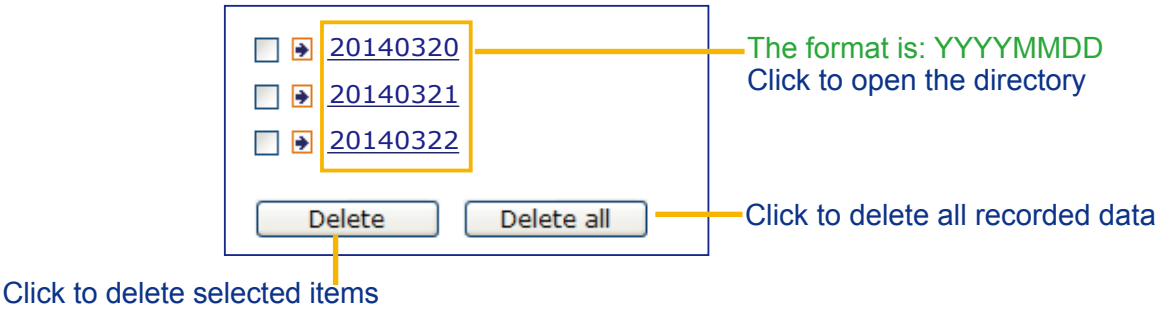
Click **Save media** to enable the settings, then click **Close** to exit the Add media page.



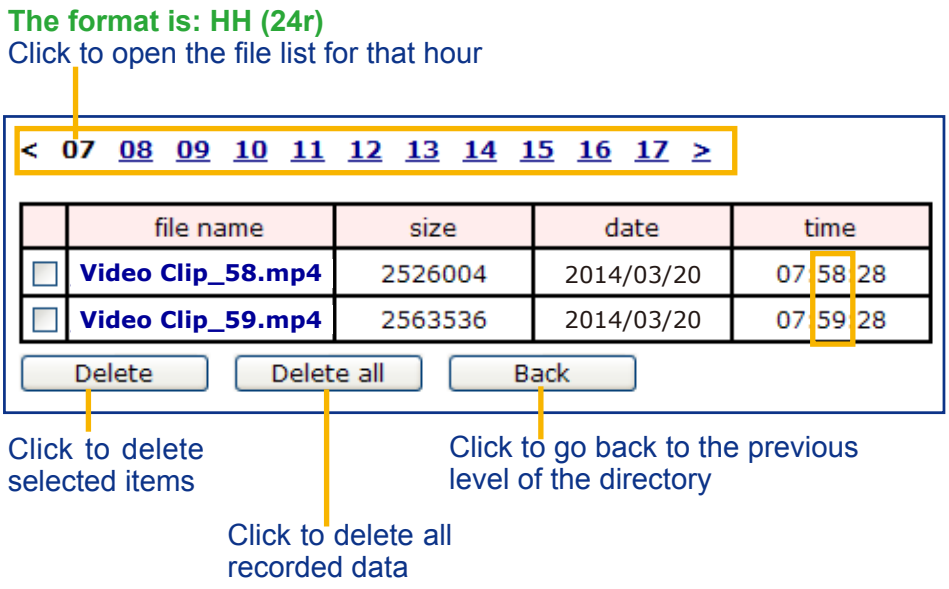
- View: Click this button to open a file list window. This function only apllies when an SD card and networked storage are available.
  If you click **View** button of SD card, a Local storage page will pop up for you to manage recorded files on SD card. For more information about Local storage, please refer to page 137. If you click **View** button of Network storage, a file directory window will pop up for you to view recorded data on Network storage.

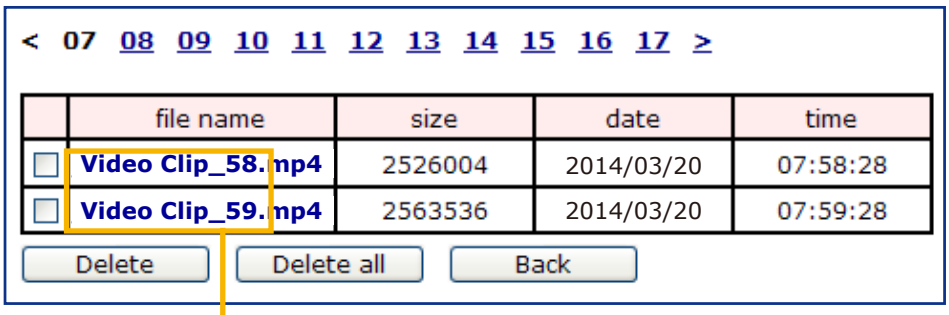
- Create folders by date, time, and hour automatically: If you check this item, the system will automatically create sub-folders named by the date.

The following is an example of a file destination with recorded video clips:

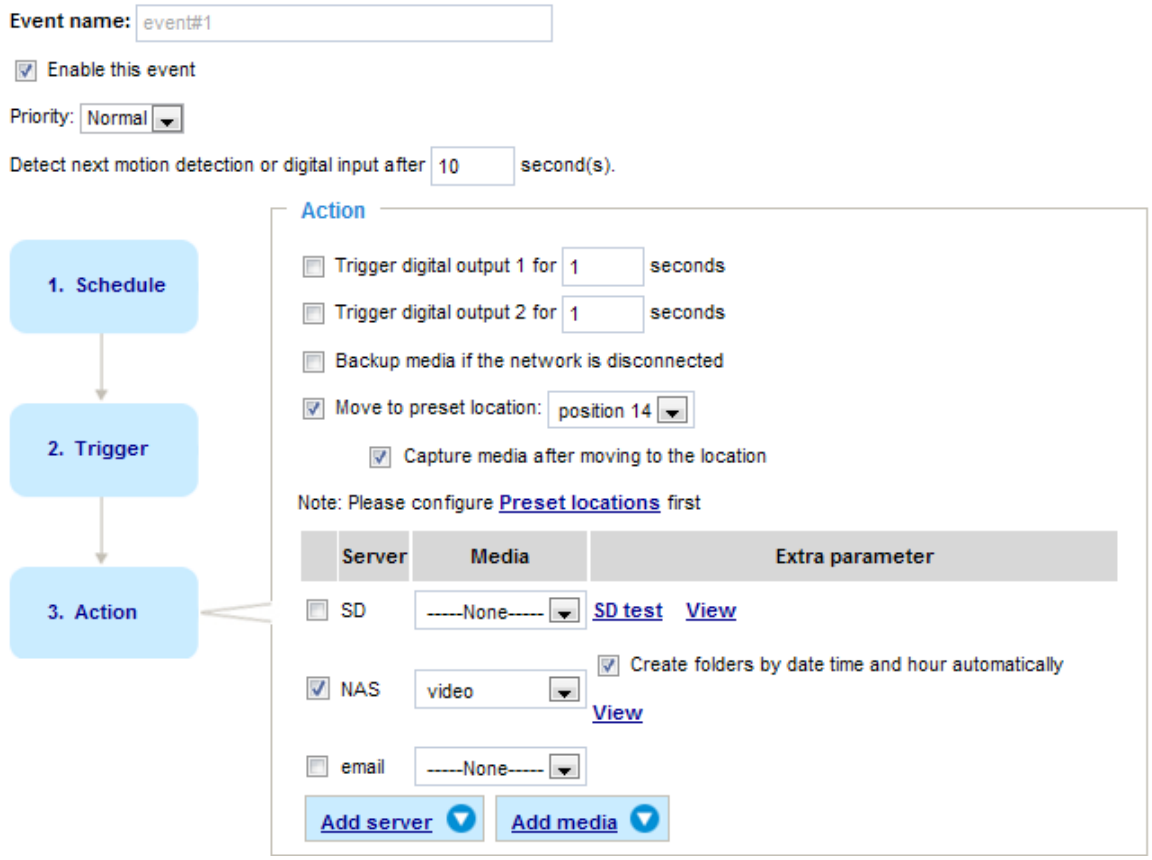


Click **20140320** to open the directory:



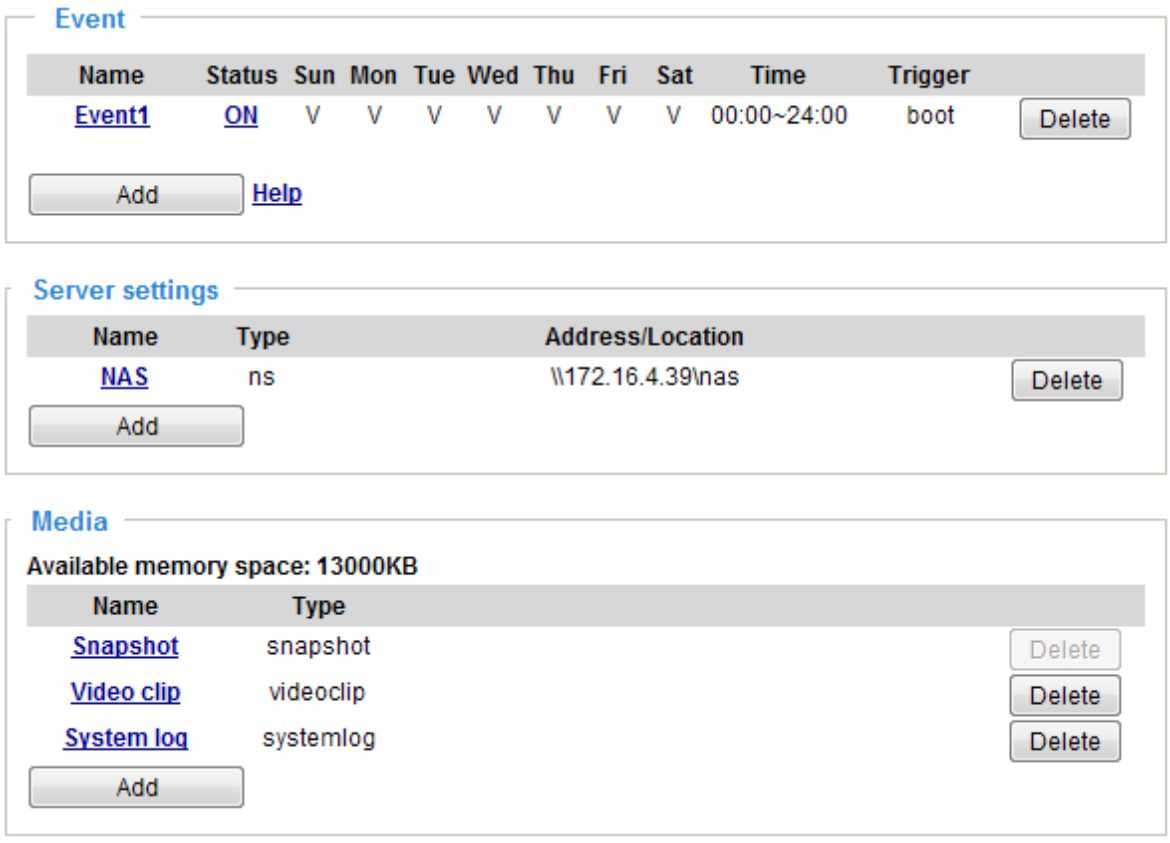


Here is an example of the Event setting:



When completed the settings with steps 1~3 to arrange Schedule, Trigger, and Action of an event, click **Save event** to enable the settings and click **Close** to exit the page.

The following is an example of the Event setting page:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mails.

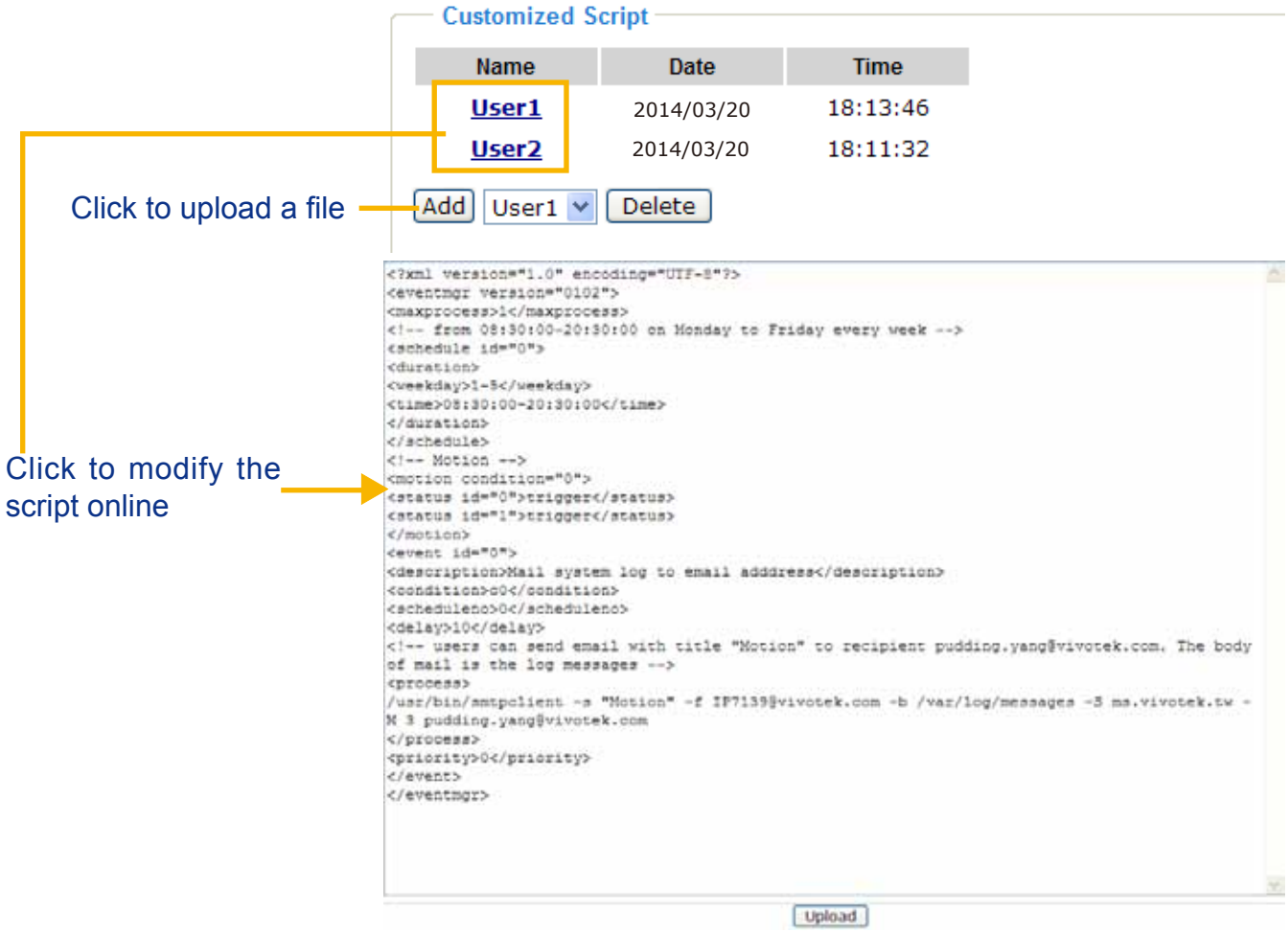
If you want to stop the event trigger, you can click **ON** to turn it to **OFF** status or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name and click **Delete**. Note that you can only delete a server setting when the server setting is currently not applied to an event setting.

To remove a media setting from the list, select a media name and click **Delete**. Note that you can only delete a media setting when the media setting is currently not applied to an event setting.

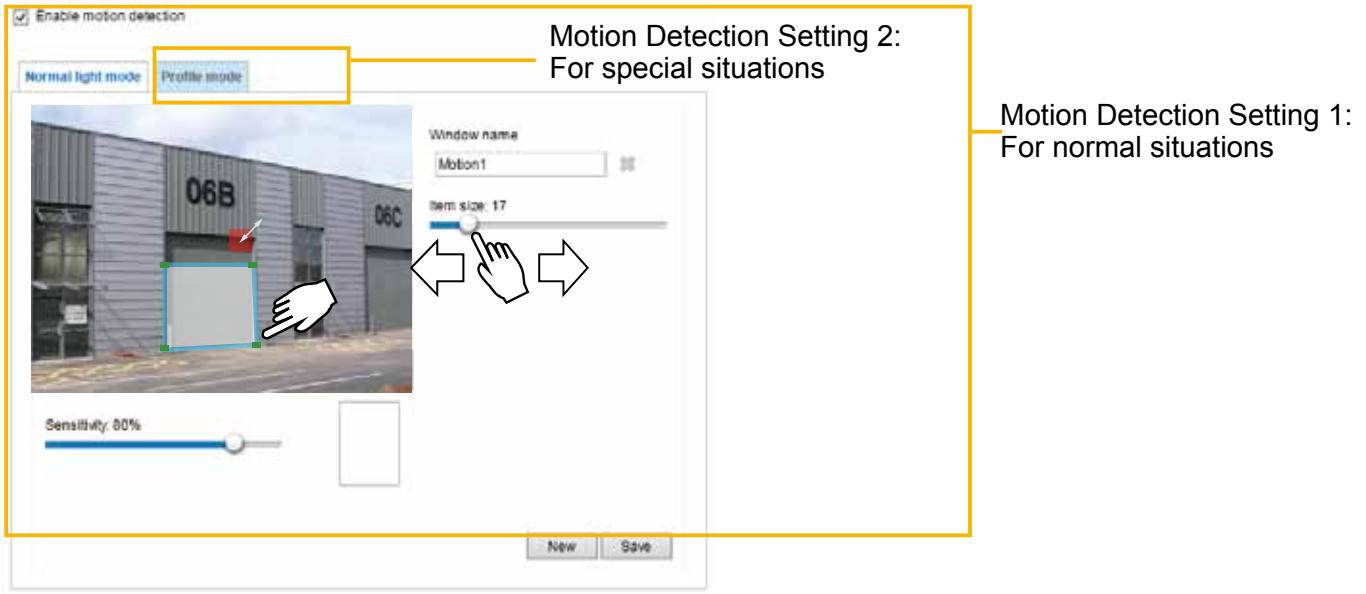
Customized Script

This function allows you to upload a sample script (.xml file) to the camera, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will prompt. If you need more information, please contact VIVOTEK technical support.



Applications > Motion detection

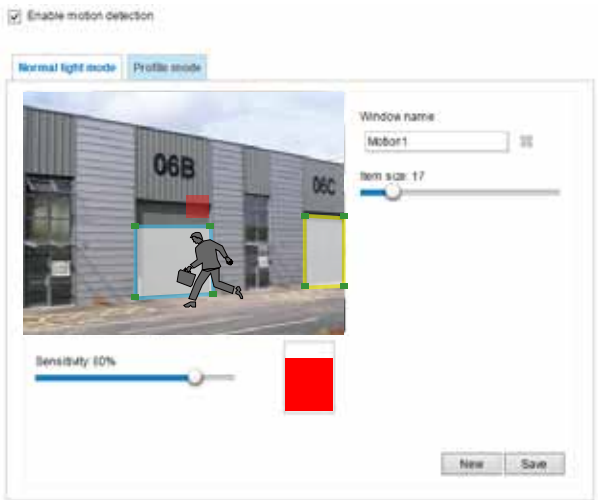
This section explains how to configure the Network Camera to enable motion detection. A total of 5 motion detection windows can be configured.



Follow the steps below to enable motion detection:

1. Click **New** to add a new motion detection window.
2. In the Window Name text box, enter a name for the motion detection window.
   - Use 4 mouse clicks to designate a detection window. You can change the window shape by dragging the corner marks to a preferred location.
   - Drag the item size tab to change the minimum size of item to trigger an alarm. An item size box will appear in the center of screen for your reference (in semi-transparent red). An intruding object must be larger than the Item size to trigger an alarm. Change the item size according to the live view.
   - To delete a window, click the X mark on the right of the window name.
3. Define the sensitivity to moving objects by moving the Sensitivity slide bar. Note that a high sensitivity is prone to produce false alarms such as the fast changes of light (such as day/night mode switch, turning lights on/off). A movement must persist longer than 0.3 second for the motion to be detected.
4. Click **Save** to enable the settings.
5. Select **Enable motion detection** to enable this function.

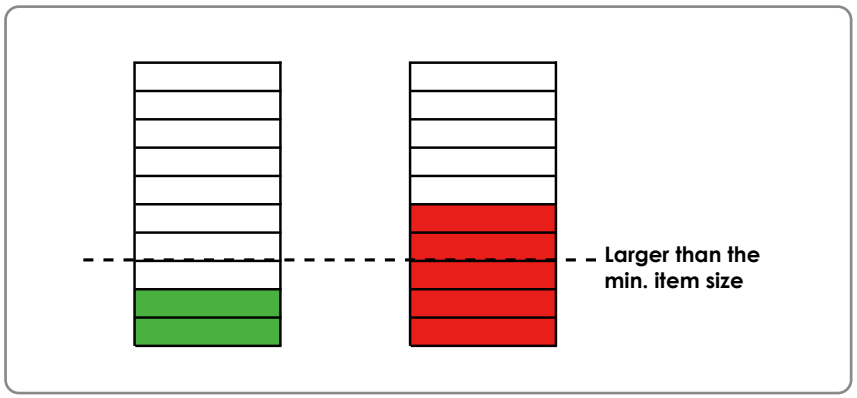
For example:



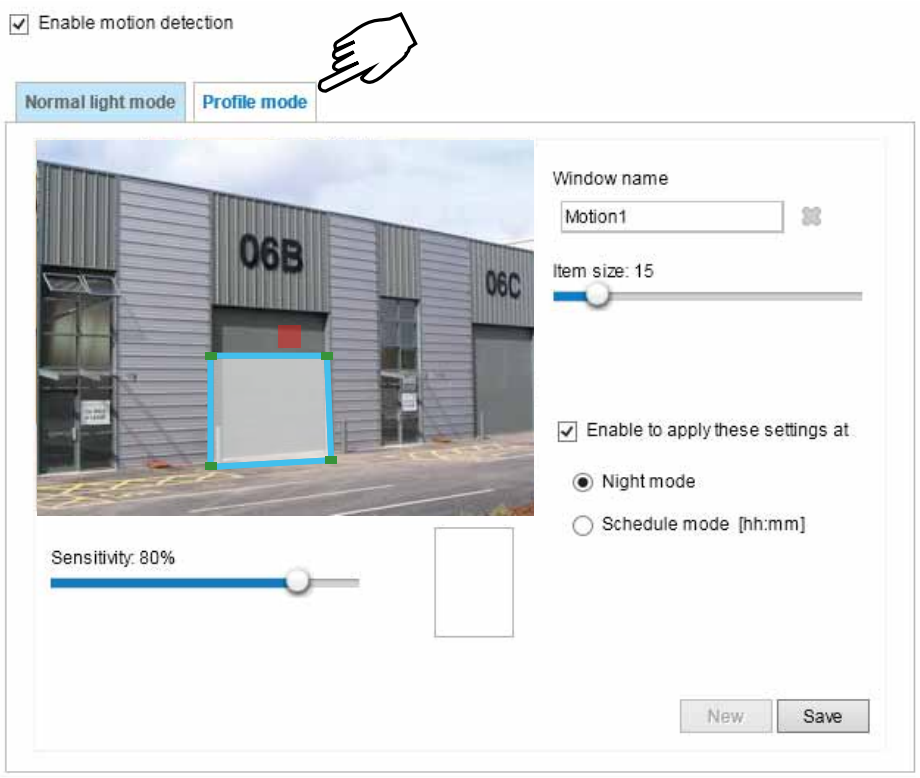
The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are considered to exceed the preset threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red.

Photos or videos can be captured instantly and configured to be sent to a remote server (via an Email or FTP server). For more information on how to configure an event setting, please refer to Event settings on page 108.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the preset threshold.



If you want to configure other motion detection settings for day/night/schedule mode (e.g., for a different lighting condition), please click **Profile** to open the Motion Detection Profile Settings page as shown below. Another three motion detection windows can be configured on this page.

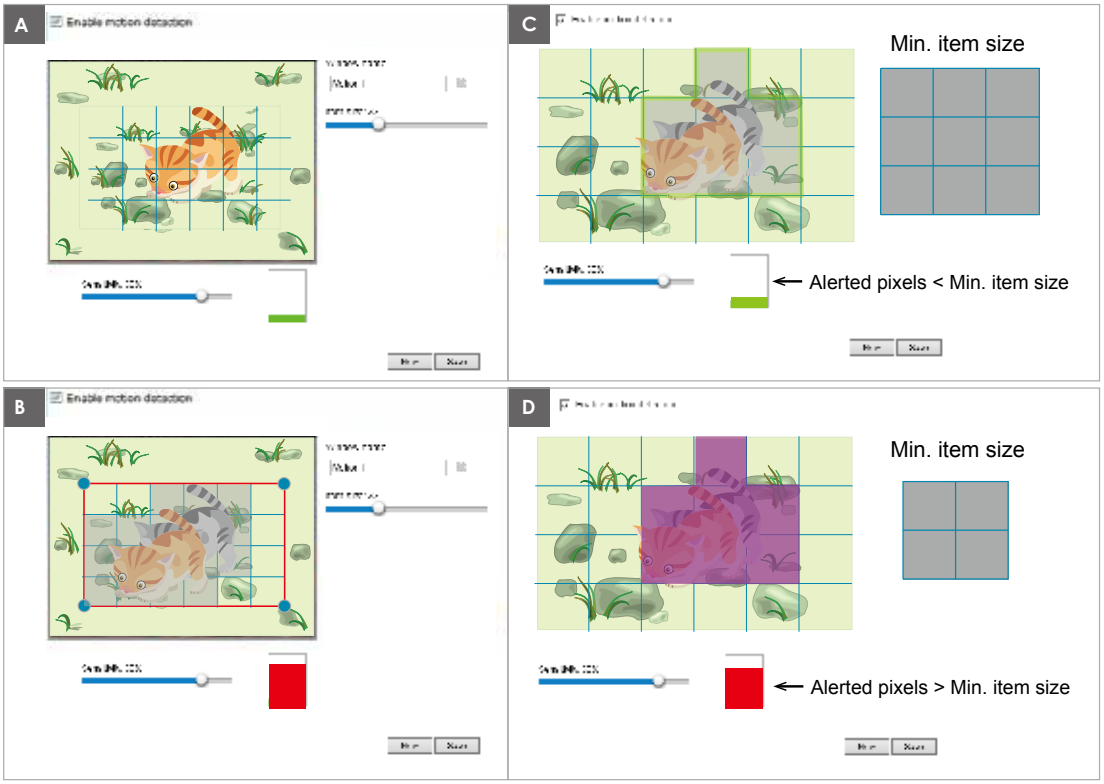


Please follow the steps beolw to set up a profile:
1. Create a new motion detection window.
2. Click the **Profile mode** tab.
3. Select the applicable Schedule mode. Please manually enter a time range.
4. Click **Save** to enable the settings and click **Close** to exit the page.

This motion detection window will also be displayed on the Event Settings page. You can go to **Event > Event settings > Trigger** to select it as a trigger source. Please refer to page 109 for detailed information.

NOTE:

► *How does motion detection work?*



There are two motion detection parameters: Sensitivity and Min. Item Size. As illustrated above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray in which the sensitivity setting will take effect. Sensitivity is a value that expresses the sensitivity to moving objects. A higher sensitivity setting allows camera to detect slight movements while a lower sensitivity setting will neglect them.

The minimum item size is a threshold value that determines how many "alerted pixels" can trigger an event. When the size of an intruding object is larger than the minimum size, and its movement persist for 0.3 second, the motion is judged to exceed the defined threshold; and the motion window will be outlined in red. With a large minimum item size, the size of moving object in frame C is considered as smaller than the minimum item size, no motion alarm is triggered. With a smaller minimum item size, the same moving object in frame D triggers the alarm.

*For applications that require a high level of security management, it is suggested to use **higher** sensitivity settings. However, a higher sensitivity level can also produce false alarms due to fast light changes when switching between the day and night modes, AE switch, turning the light on or off, etc.*

Applications > DI and DO



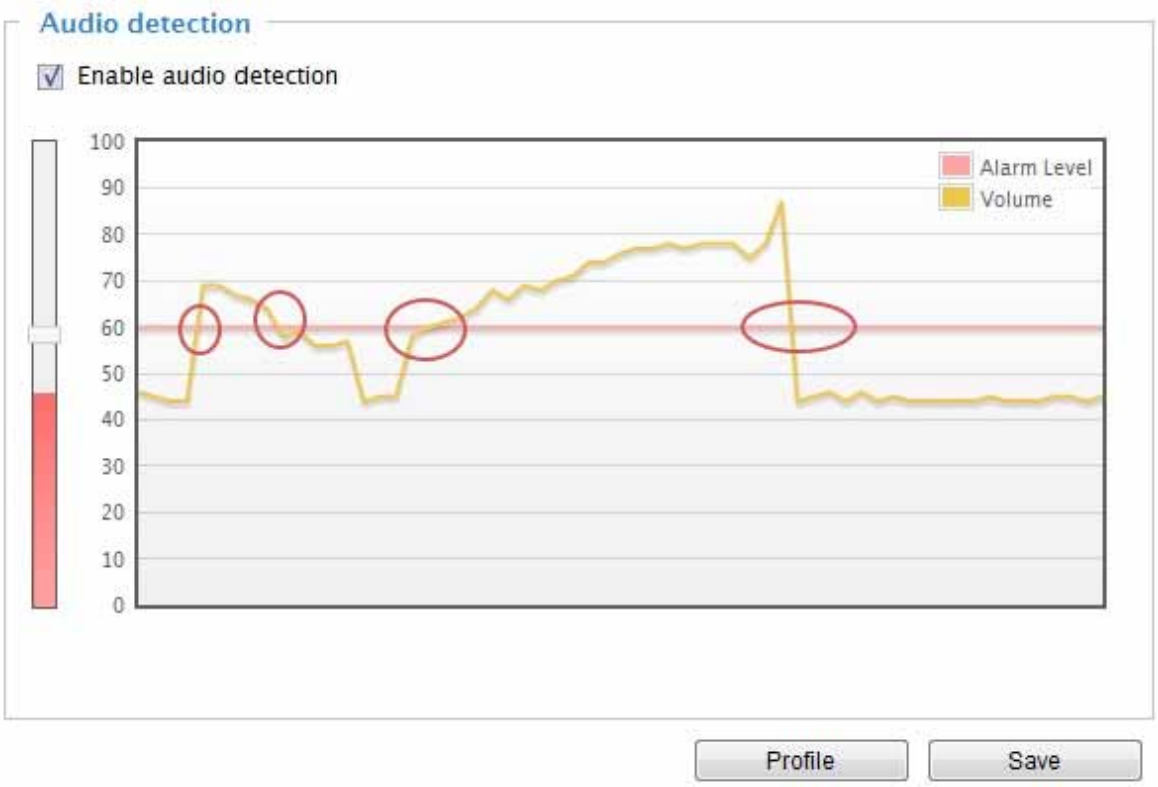
Digital input: Select High or Low to define normal status for the digital input. Connect a digital input from a sensor device to the camera, the Network Camera will report the current signal status. You may then configure the Normal status (non-trigger status) as High or Low.

Digital output: Select High or Low to define normal status for the digital output. Connect an output line to an external device, the Network Camera will report the current signal status. You may then configure the Normal status (non-trigger status) as High or Low.

Set up the event source as DI on **Event > Event settings > Trigger.** Please refer to page 109 for detailed information.

Applications > Audio detection

Audio detection, along with video motion detection, is applicable in the following scenarios:
1. Detection of activities not covered by camera view, e.g., a loud input by gun shots or breaking a door/ window.
2. A usually noisy environment, such as a factory, suddenly becomes quiet due to a breakdown of machines.
3. A PTZ camera can be directed to turn to a preset point by the occurrence of audio events.
4. Dark environments where video motion detection may not function well.



The red circles indicate where the audio alarms can be triggered when breaching or falling below the preset threshold.

How to configure Audio detection:
1. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
2. Use a mouse click to drag the Alarm level tab to a preferred location on the slide bar.
3. Select the “Enable audio detection“ checkbox and click Save to enable the feature.

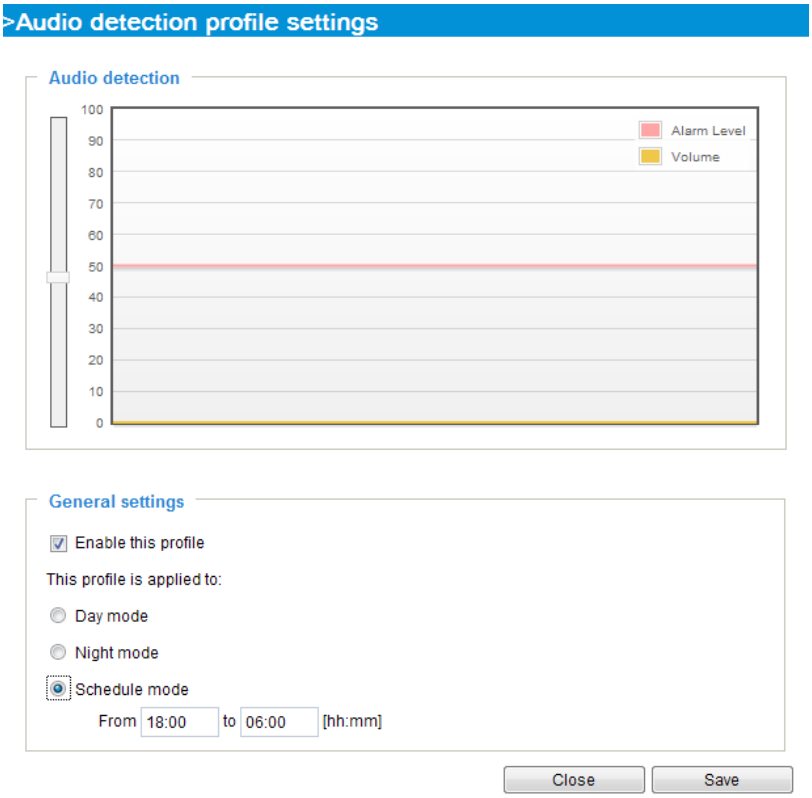
NOTE:

1. Note that the volume numbers (0~100) on the side of wave diagram does not represent decibel (dB). Sound intensity level has already been mapped to preset values. You can, however, use the real-world inputs at your installation site that are shown on the wave diagram to configure an alarm level.

2. To configure this feature, you must not mute the audio in **Configuration > Media > Audio***. The default of the camera can be muted due to the lack of an internal microphone. An external microphone is provided by users.*

You can use the **Profile** window to configure a different Audio detection setting. For example, a place can be noisy in the day time and become very quiet in the night.

1. Click on the **Enable this profile** checkbox. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
2. Use a mouse click to drag the **Alarm level** tab to a preferred location on the slide bar.
3. Select the **Day**, **Night**, or **Schedule** mode check circles. You may also manually configure a period of time during which this profile will take effect.
4. Click **Save** and then click **Close** to complete your configuration.



IMPORTANT:

- If the Alarm level and the received volume are set within a range of 20% on the wave diagram, frequent alarms will be triggered. It is recommended to set the Alarm level farther apart from the detected sound level.
- To configure and enable this feature, you must not configure video stream #1 into motion jpeg. If an external microphone input is connected and recording of audio stream is preferred, audio stream is transmitted between camera and viewer/recording station along with stream #1.
- Refer to page 69 for Audio settings, and page 63 for video streaming settings.

Applications > VADP (VIVOTEK Application Development Platform)



Users can store and execute VIVOTEK's or 3rd-party software modules onto the camera's flash memory or SD card. These software modules can apply in video analysis for intelligent video applications such as license plate recognition, object counting, or as an agent for edge recording, etc.

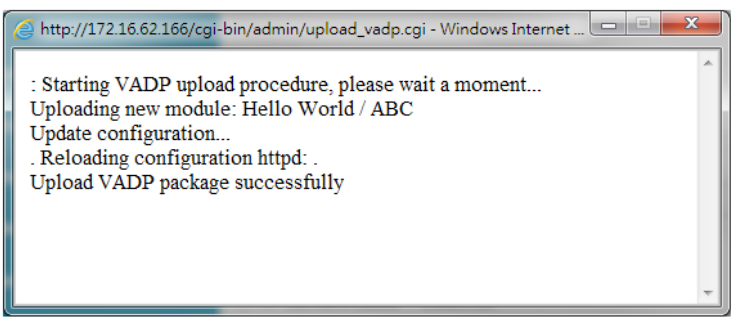
- Once the software package is successfully uploaded, the module configuration (vadp.xml) information is displayed. When uploading a module, the camera will examine whether the module fits the predefined VADP requirements. Please contact technical support or the vendor of your 3rd-party module for the parameters contained within.

- Users can also run VIVOTEK's VADP packages as a means to access updated functionality instead of replacing the entire firmware.

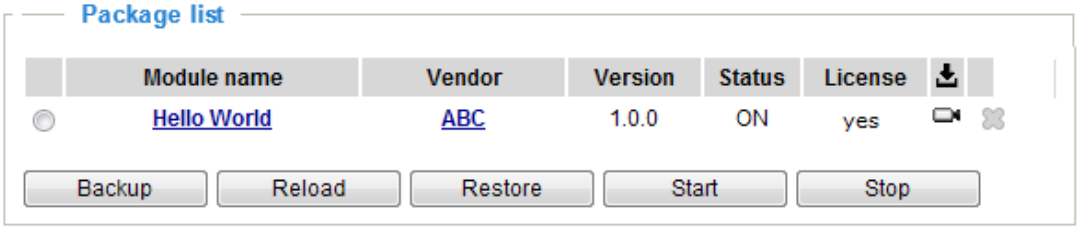
- Note that for some cameras the flash is too small to hold VADP packages. These cameras will have its "Save to SD card" checkbox selected and grayed-out for all time.

- The file system of SD card (FAT32) does not support soft (symbolic) link. It will return failure if your module tries to create soft links on SD card.

To utilize a software module, acquire the software package and click **Browse** and **Upload** buttons. The screen message for a successful upload is shown below:



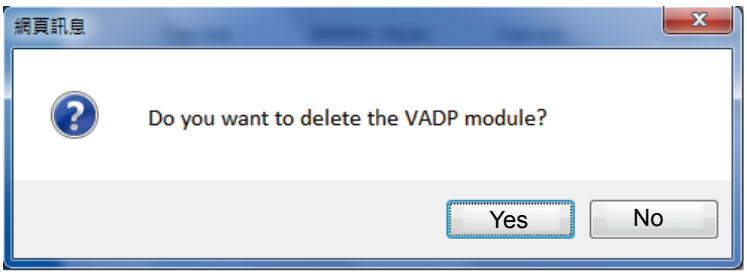
To start a module, select the checkcircle in front, and click the **Start** button.



If you should need to remove a module, select the checkcircle in front and then click the **Stop** button. By then the module status will become **OFF**, and the **X** button will appear at the end of the row. Click on the **X** button to remove an existing module.



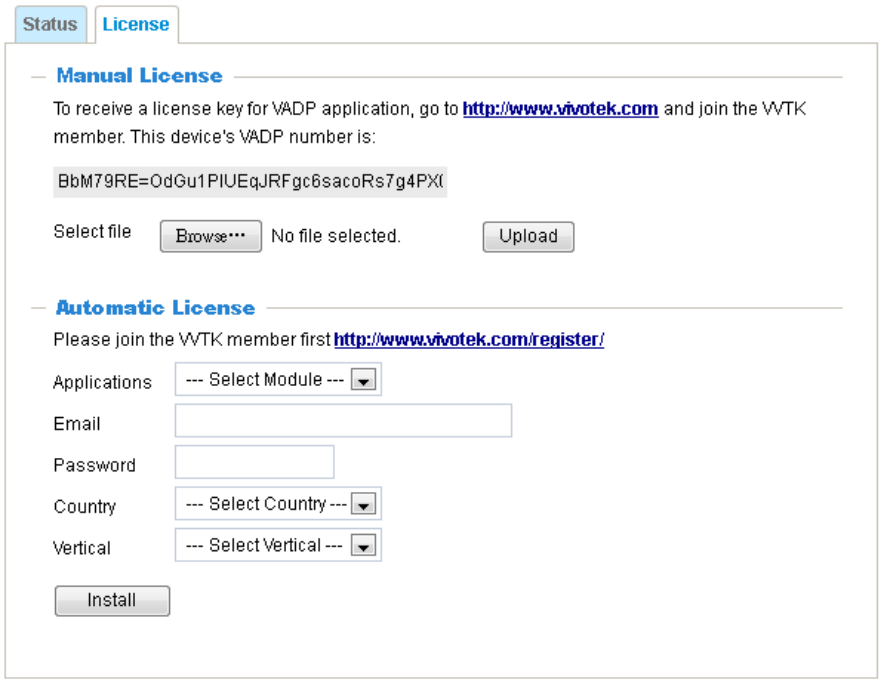
When prompted by a confirm message, Click **Yes** to proceed.



Note that the actual memory consumed while operating the module will be indicated on the **Memory status** field. This helps determine whether a running module has consumed too much of system resources.

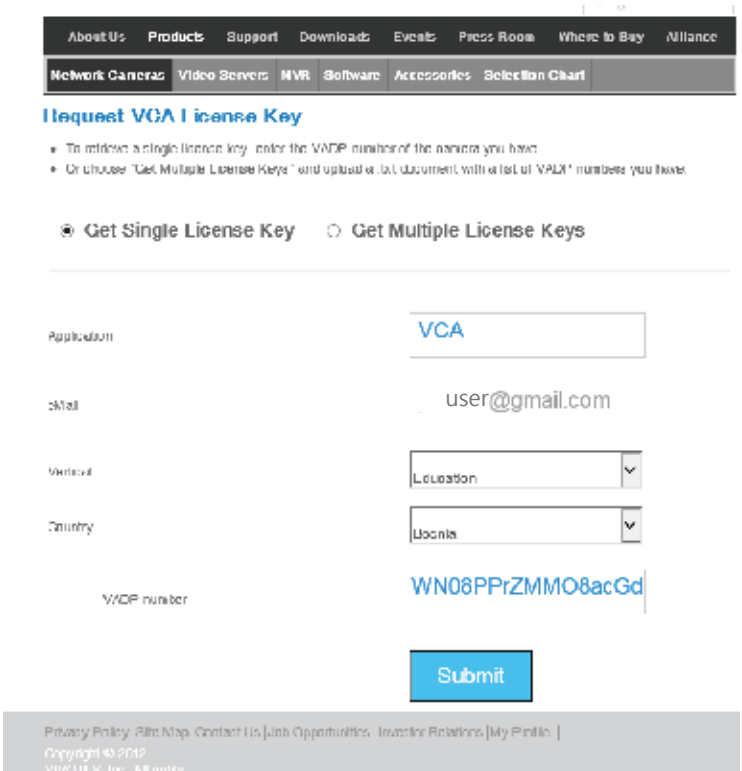
On the License page, use the Manual or Automatic optionsto register and activate the license for using VIVOTEK's VADP modules. The Automatic method requires an Internet connection. Without Internet connection, you should acquire the license key elsewhere, and manually upload to the network camera.

Follow the onscreen instruction on VIVOTEK's website for the registration procedure.



You can proced with the following link to download a license key: http://www.vivotek.com/vadp-introduction/ or http://w3.vivotek.com/login.aspx.

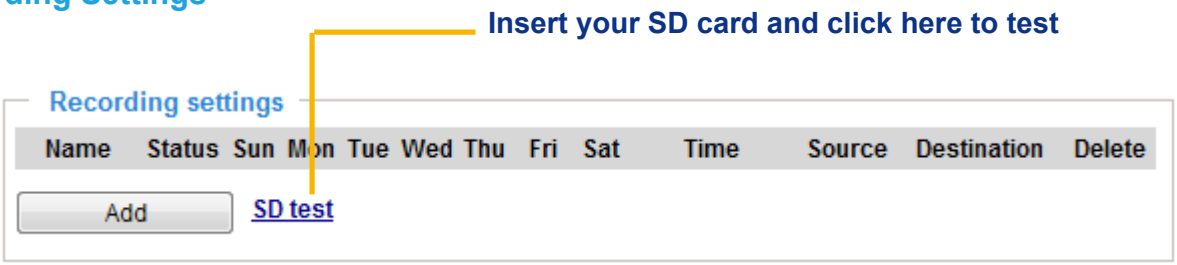
When the license key is downloaded to your computer, upload the key to the camera.



Recording > Recording settings

This section explains how to configure the recording settings for the Network Camera.

Recording Settings

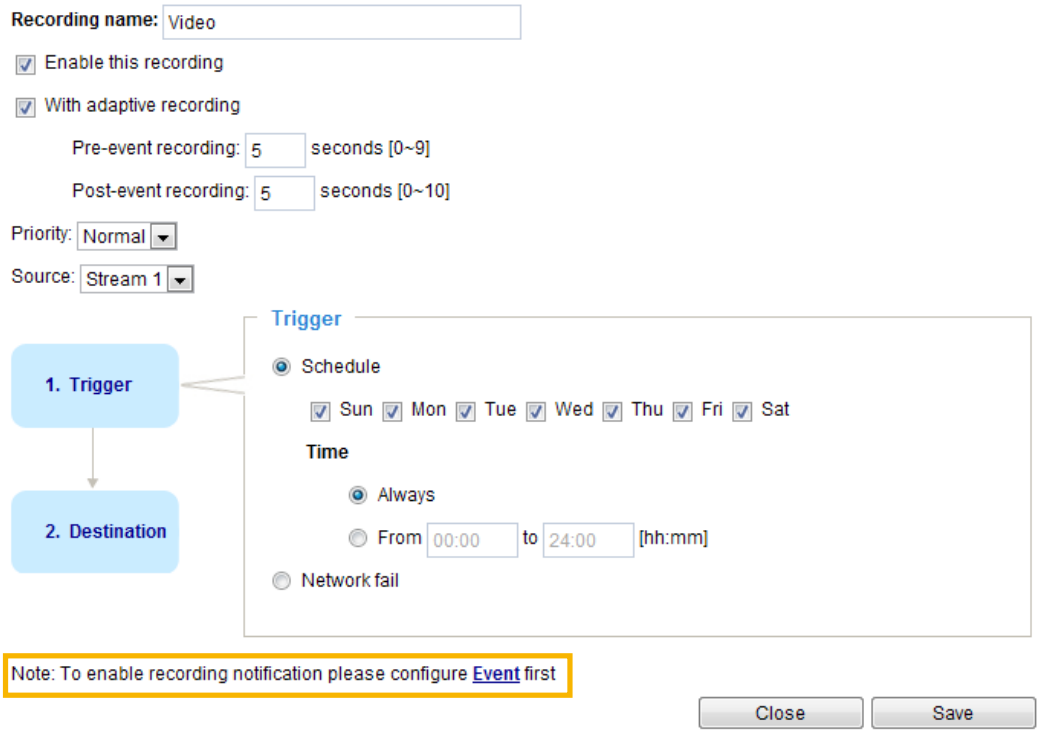


NOTE:

► *Please remember to format your SD card when using it for the first time. Please refer to page 137 for detailed information.*

Recording Settings

Click **Add** to open the recording setting window. On this page, you can define the adaptive recording, recording source, recording schedule, and recording capacity. A total of 2 recording settings can be configured.

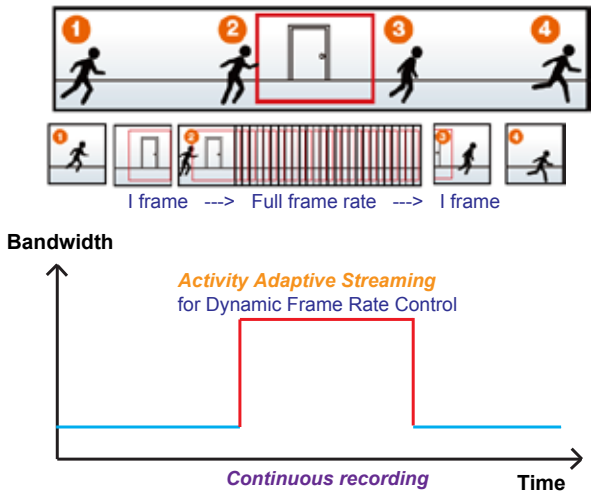


■ Recording name: Enter a name for the recording setting.

■ Enable this recording: Select this option to enable video recording.

■ With adaptive recording:
Select this option will activate the frame rate control according to alarm trigger. The frame control means that when there is alarm trigger, the frame rate will raise up to the value you've set on Stream setting page. Please refer to page 64 for more information.

If you enable adaptive recording and enable time-shift cache stream on Camera A, only when an event is triggered on Camera A will the server record video streams in the full frame rate; otherwise, it will only request the I frame data during normal monitoring, thus effectively save lots of bandwidth and storage.



NOTE:

► *To enable adaptive recording, please make sure you've set up the trigger source such as Motion Detection, DI Device, or Manual Trigger.*

► *When there is no alarm trigger:*
- JPEG mode: record 1 frame per second.
- H.265 or H.264 mode: record I frame only.

► *When the I frame period is >1s on Video settings page, it should be forced to make the I frame period to 1s when adaptive recording is activated.*

The alarm trigger includes: motion detection and DI detection. Please refer to Event settings on page 108.

■ Pre-event recording and post-event recording
The Network Camera has a buffer area; it temporarily holds data for up to a certain limit. Enter a number to decide the duration of recording that will take place before and after a trigger is activated.

■ Priority: Select the relative importance of this recording (High, Normal, or Low). Recording with a higher priority setting will be executed first.

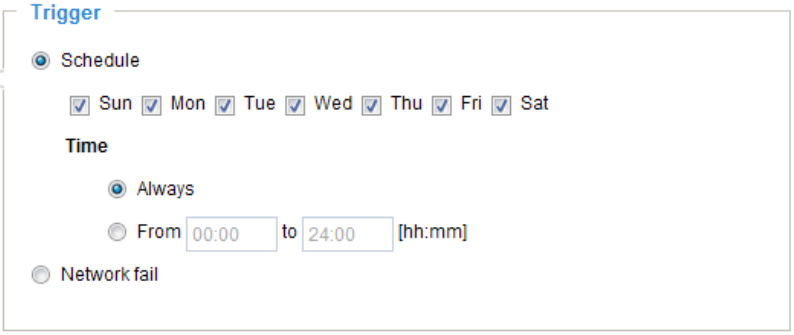
■ Source: Select a stream as the recording source.

NOTE:

► *To enable recording notification, please configure **Event settings** first. Please refer to page 108.*

Please follow steps 1~2 below to set up the recording:

1. Trigger
Select a trigger source.

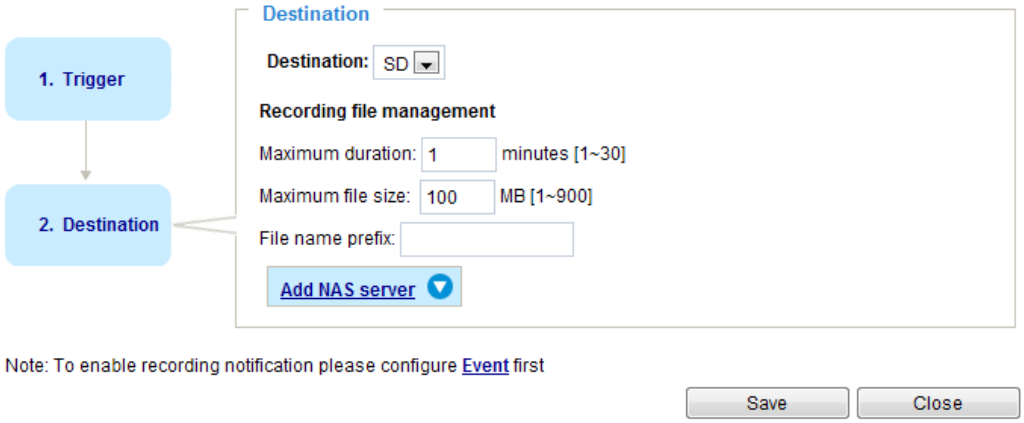


■ Schedule: The server will start to record files on the local storage or to a networked storage device (NAS).

■ Network fail: Since the time when the network fails, the server will start to record files on the local storage (SD card).

2. Destination

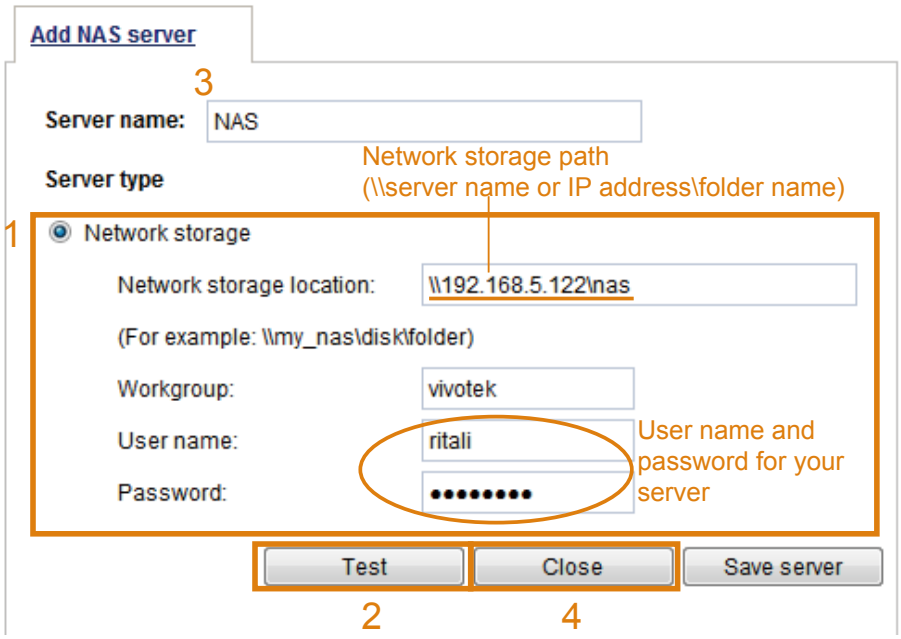
You can select the SD card or network attached storage (NAS) for recording video files.



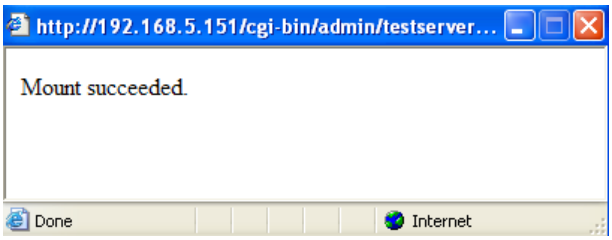
NAS server

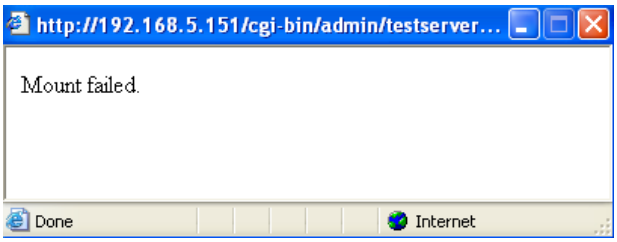
Click **Add NAS server** to open the server setting window and follow the steps below to set up:

1. Fill in the information for your server.
   For example:

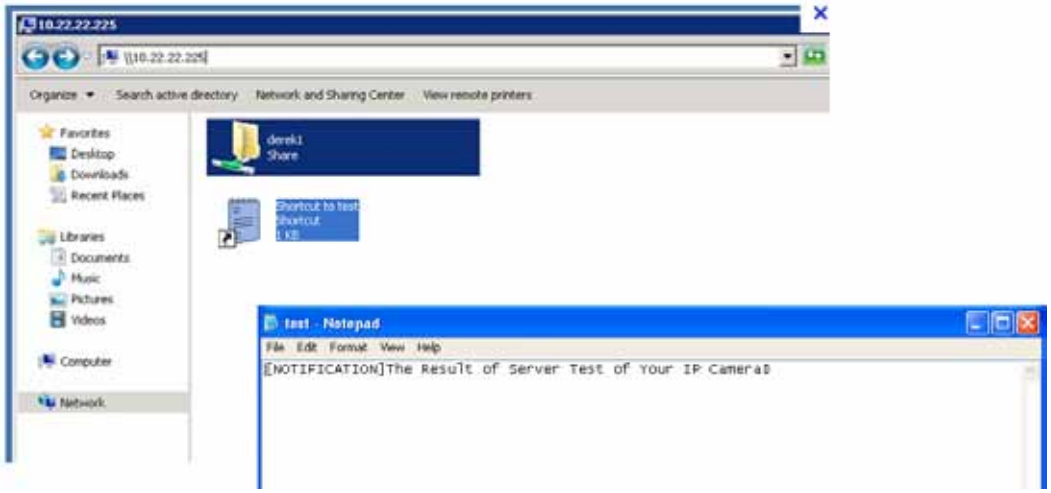


2. Click **Test** to check the setting. The result will be shown in the pop-up window.

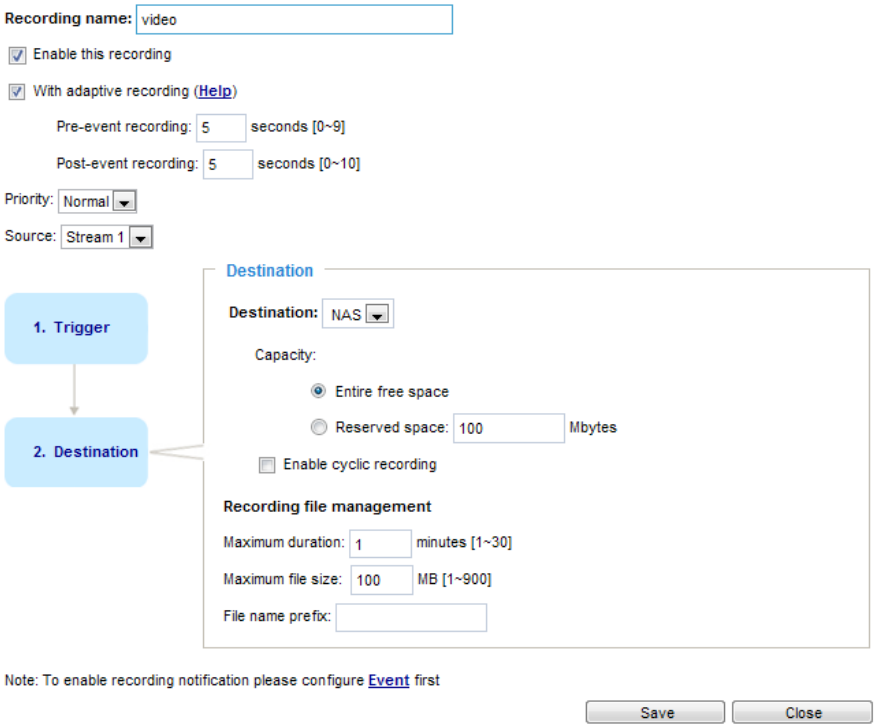




If successful, you will receive a test.txt file on the network storage server.



3. Enter a server name.
4. Click **Save** to complete the settings and click **Close** to exit the page.



- Capacity: You can select either the entire storage space available or specify a reserved space. The recording size limit must be larger than the reserved space for cyclic recording. The reserved space is used during cyclic recording to prevent malfunctions that might occur during the transaction stage when the video feeds are about to fill up the storage space, and new data is still coming. This value must be larger than 15 MBytes.

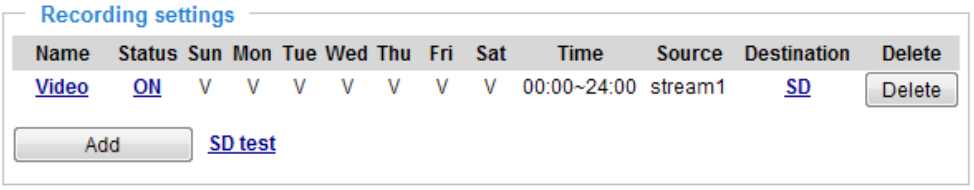
- Enable cyclic recording: If you check this item, when the maximum capacity is reached, the oldest files will be overwritten by the latest ones.

- File name prefix: Enter the text that will be appended to the front of the file name.

If you want to enable recording notification, please click **Event** to set up. Please refer to **Event > Event settings** on page 108 for more details.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit

this page. When the system begins recording, it will send the recorded files to a networked storage or SD card. The new recording name will appear on the recording page as shown below.
To remove a recording setting from the list, select it and click **Delete**.



■ **Video (Name)**: Click to open the Recording settings page to modify its details.

■ **ON (Status)**: Click to manually adjust the Status. (**ON**: start recording; **OFF**: stop recording)

■ **NAS or SD (Destination)**: Click to open the file list of recordings as shown below. For more information about folder naming rules, please refer to page 108 or page 120 for details.

Local storage > SD card management

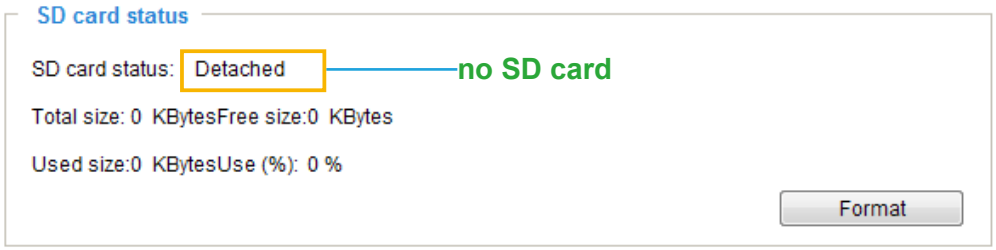
NOTE:

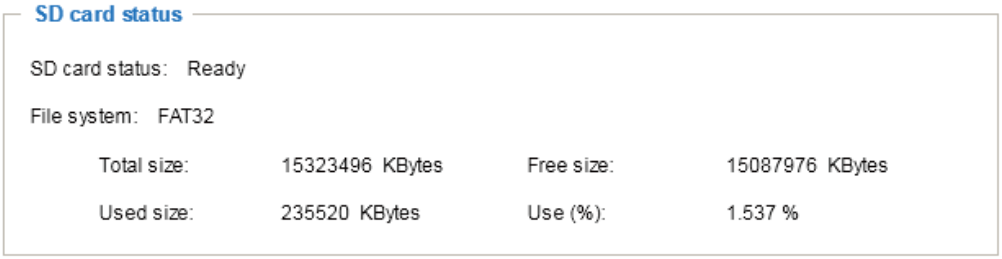
- It is recommended to turn OFF the recording activity before you remove an SD card from the camera.
- The lifespan of an SD card is limited. Regular replacement of the SD card can be necessary.
- Camera filesystem takes up several megabytes of memory space. The storage space cannot be used for recording.
- Using an SD card that already contains data recorded by another device should not be used in this camera.
- Please do not modify or change the folder names in the SD card. That may result in camera malfunctions.

This section explains how to manage the local storage on the Network Camera. Here you can view SD card status, and implement SD card control.

SD card staus

This column shows the status and reserved space of your SD card. Please remember to format the SD card when using for the first time.



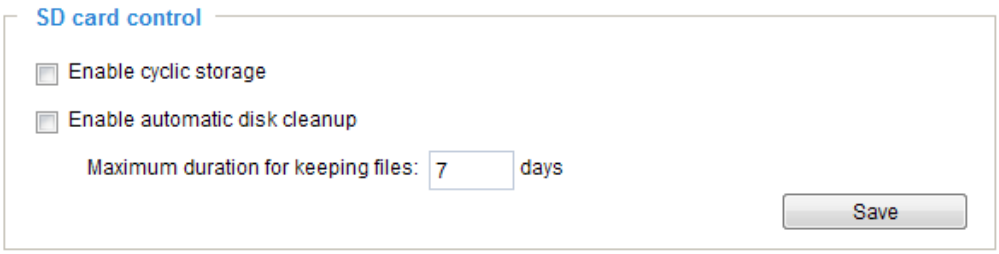


SD card format

The Linux kernel EXT4 file system format applies to SD card larger than 32GB. However, if EXT4 is applied, the computers running Windows will not be able to access the contents on the SD card unless using some 3rd-party software.



SD card control



- Enable cyclic storage: Check this item if you want to enable cyclic recording. When the maximum capacity is reached, the oldest file will be overwritten by the latest one.
- Enable automatic disk cleanup: Check this item and enter the number of days you wish to retain a file. For example, if you enter “7 days”, the recorded files will be stored on the SD card for 7 days.

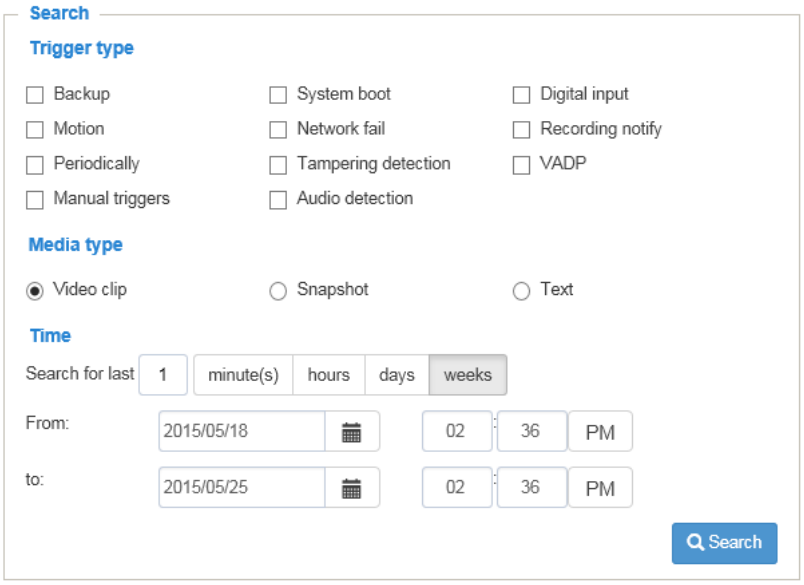
Click **Save** to enable your settings.

Local storage > Content management

This section explains how to manage the content of recorded videos on the Network Camera. Here you can search and view the records and view the searched results.

Searching and Viewing the Records

This column allows the user to set up search criteria for recorded data. If you do not select any criteria and click **Search** button, all recorded data will be listed in the **Search Results** column.

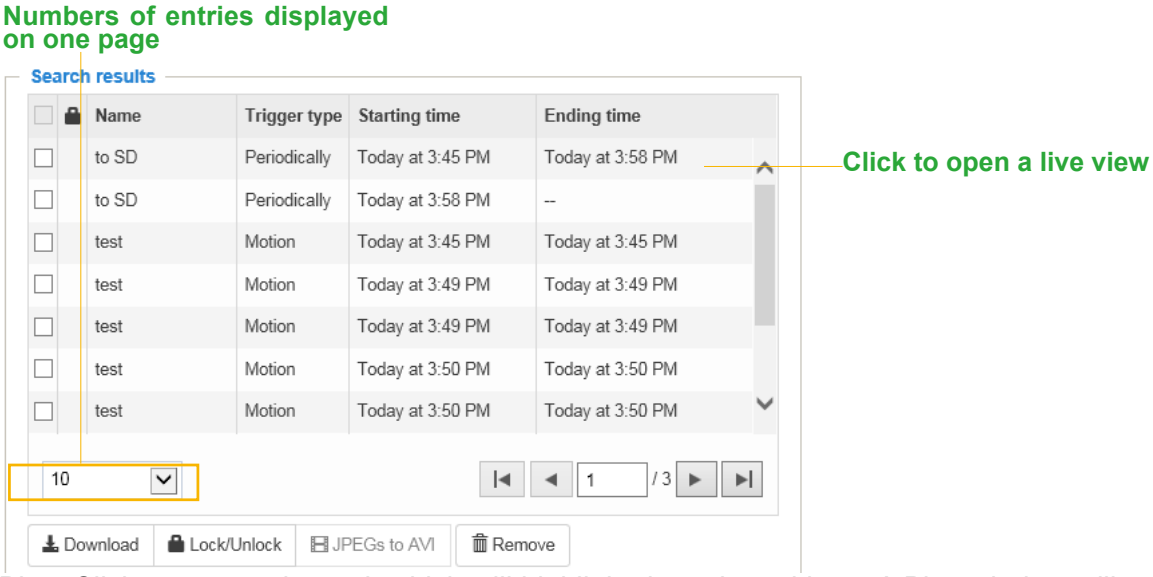


- File attributes: Select one or more items as your search criteria.
- Trigger time: Manually enter the time range you want to search for contents created at a specific point in time.

Click **Search** and the recorded data corresponding to the search criteria will be listed in **Search Results** window.

Search Results

The following is an example of search results. There are four columns: Trigger time, Media type, Trigger type, and Locked. Click ⇕ to sort the search results in either direction.



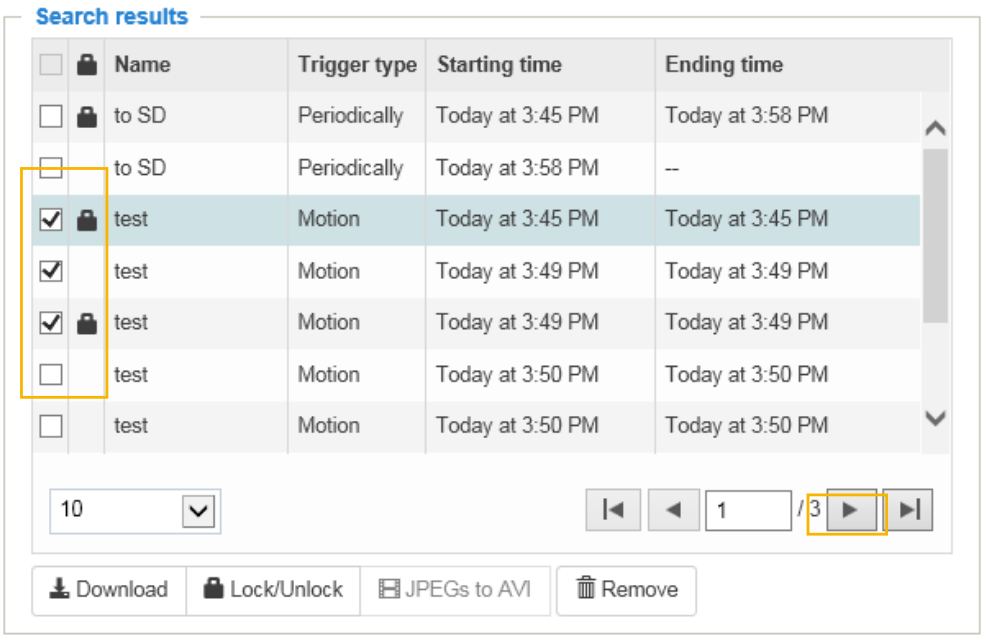
■ Play: Click on a search result which will highlight the selected item. A Play window will appear on top for immediate review of the selected file.
For example:



■ Download: Click on a search result to highlight the selected item in purple as shown above. Then click the **Download** button and a file download window will pop up for you to save the file.

■ JPEGs to AVI: This functions only applies to “JPEG“ format files such as snapshots. You can select several snapshots from the list, then click this button. Those snapshots will be converted into an AVI file.

■ Lock/Unlock: Select the checkbox in front of a desired search result, then click this button. The selected items will become Locked, which will not be deleted during cyclic recording. You can click again to unlock the selections.
For example:



■ Remove: Select the desired search results, then click this button to delete the files.

Appendix

URL Commands for the Network Camera

1. Overview

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

2. Style Convention

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam.adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

```
http://<servername>/cgi-bin/viewer/video.jpg
```

Description of returned data is written with "**Return:**" in bold face followed by the returned data in a box. All data is returned in HTTP format, i.e., each line is separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

```
HTTP/1.0 <HTTP code> <HTTP text>\r\n
```

URL syntax examples are written with "**Example:**" in bold face followed by a short description and a light grey box with the example.

Example: request a single snapshot image

```
http://mywebserver/cgi-bin/viewer/video.jpg
```

3. General CGI URL Syntax and Parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, these parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in functionally-related directories under the cgi-bin directory. The file extension .cgi is required.

Syntax:

http://<*servername*>/cgi-bin/<*subdir*>[/<*subdir*>...]/<*cgi*>.<*ext*>
[?<parameter>=<value>[&<parameter>=<value>...]]

Example: Set digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

4. Security Level

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer, dido, camctrl	1. Can view, listen, talk to camera. 2. Can control DI/DO, PTZ of the camera.
4 [operator]	anonymous, viewer, dido, camctrl, operator	Operator access rights can modify most of the camera's parameters except some privileges and network options.
6 [admin]	anonymous, viewer, dido, camctrl, operator, admin	Administrator access rights can fully control the camera's operations.
7	N/A	Internal parameters. Unable to be changed by any external interfaces.

5. Get Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/anonymous/getparam.cgi?[<*parameter*>]
[&<parameter>…]

http://<*servername*>/cgi-bin/viewer/getparam.cgi?[<*parameter*>]
[&<parameter>…]

http://<*servername*>/cgi-bin/operator/getparam.cgi?[<*parameter*>]
[&<parameter>…]

http://<*servername*>/cgi-bin/admin/getparam.cgi?[<*parameter*>]
[&<parameter>…]

Where the <*parameter*> should be <*group*>[_<*name*>] or <*group*>[.<*name*>]. If you do not specify any parameters, all the parameters on the server will be returned. If you specify only <*group*>, the parameters oftherelated group will be returned.

When querying parameter values, the current parameter values are returned.

A successful control request returns parameter pairs as follows:

Return:

HTTP/1.0 200 OK\r\n
Content-Type: text/html\r\n
Context-Length: <length>\r\n
\r\n
<*parameter pair*>

where<parameter pair> is
<parameter>=<value>\r\n
[<parameter pair>]

<length> is the actual length of content.

Example: Request IP address and its response

Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

\r\n

network.ipaddress=192.168.0.123\r\n

6. Set Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/anonymous/setparam.cgi? <*parameter*>=<*value*>
[&<parameter>=<value>…][&update=<value>][&return=<return page>]

http://<*servername*>/cgi-bin/viewer/setparam.cgi? <*parameter*>=<*value*>
[&<parameter>=<value>…][&update=<value>] [&return=<return page>]

http://<*servername*>/cgi-bin/operator/setparam.cgi? <*parameter*>=<*value*>
[&<parameter>=<value>…][&update=<value>] [&return=<return page>]

http://<*servername*>/cgi-bin/admin/setparam.cgi? <*parameter*>=<*value*>
[&<parameter>=<value>…][&update=<value>] [&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
<group>_<name>	value to assigned	Assign <*value*> to the parameter <*group*>_<*name*>.
update	<boolean>	Set to 1 to update all fields (no need to update parameter in each group).
return	<*return page*>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page. (Note: The return page can be a general HTML file(.htm, .html) or a VIVOTEK server script executable (.vspx) file. It cannot be a CGI commandor have any extra parameters.This parameter must be placed at the end of the parameter list

Return:

HTTP/1.0 200 OK\r\n
Content-Type: text/html\r\n
Context-Length: <length>\r\n
\r\n
<*parameter pair*>

where<parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and are readable will be returned.

Example: Set the IP address of server to 192.168.0.123:

Request:

http://myserver/cgi-bin/admin/setparam.cgi?network_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

\r\n

network.ipaddress=192.168.0.123\r\n

7. Available parameters on the server

Valid values:

VALID VALUES	DESCRIPTION
string[<n>]	Text strings shorter than 'n' characters. The characters ",',<,>,& are invalid.
string[n~m]	Text strings longer than `n' characters and shorter than `m' characters. The characters ",',<,>,& are invalid.
password[<n>]	The same as string but displays'*' instead.
<integer>	Any single integer number in 32-bits. The range is -2147483648~2147483647.
<positive integer>	Any single positive integer number in 32-bits. The range is 1~ 4294967295.
<m> ~ <n>	Any number between 'm' and 'n'.
domain name[<n>]	A string limited to a domain name shorter than 'n' characters (eg. www.ibm.com).
email address [<n>]	A string limited to an email address shorter than 'n' characters (eg. joe@www.ibm.com).
<ip address>	A string limited to an IP address (eg. 192.168.1.1).
<mac address>	A string limited to contain a MAC address without hyphens or colons.
<boolean>	A boolean value of 1 or 0 represents [Yes or No], [True or False], [Enable or Disable].
<value1>, <value2>, <value3>, …	Enumeration. Only given values are valid.
blank	A blank string.
everything inside <>	A description
integer primary key	SQLite data type. A 32-bit signed integer. The value is assigned a unique integer by the server.
<text>	SQLite data type. The value is a text string, stored using the database encoding (UTF-8, UTF-16BE or UTF-16-LE).
<coordinate>	x, y coordinate (eg. 0,0)
<window size>	window width and height (eg. 800x600)
<W,H>	The format for coordinate in 2D. W is the pixel number of width. H is the pixel number of height. EX: (176,144)
<WxH>	The format for resolution.

	W is the pixel number of width. H is the pixel number of height. Ex: 1920x1080, 2048x1536

NOTE: The camera should not be restarted when parameters are changed.

7.1 system

Group: **system**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
hostname	string[64]	1/6	Host name of server (Network Camera, Wireless Network Camera, Video Server, Wireless Video Server).
ledoff	<boolean>	6/6	Turn on (0) or turn off (1) all led indicators.
date	<YYYY/MM/DD>, keep, auto	6/6	Current date of system. Set to 'keep' to keep date unchanged. Set to 'auto' to use NTP to synchronize date.
time	<hh:mm:ss>, keep, auto	6/6	Current time of the system. Set to 'keep' to keep time unchanged. Set to 'auto' to use NTP to synchronize time.
datetime	<MMDDhhmmYYYY.ss>	6/6	Another current time format of the system.
ntp	<domain name>, <ip address>, <blank>	6/6	NTP server. *Do not use "skip to invoke default server" for default value.
timezoneindex	-489 ~ 529	6/6	Indicate timezone and area. -480: GMT-12:00 Eniwetok, Kwajalein -440: GMT-11:00 Midway Island, Samoa -400: GMT-10:00 Hawaii -360: GMT-09:00 Alaska -320: GMT-08:00 Las Vegas, San_Francisco, Vancouver -280: GMT-07:00 Mountain Time, Denver -281: GMT-07:00 Arizona -240: GMT-06:00 Central America, Central Time, Mexico City, Saskatchewan -200: GMT-05:00 Eastern Time, New York, Toronto -201: GMT-05:00 Bogota, Lima, Quito, Indiana -180: GMT-04:30 Caracas -160: GMT-04:00 Atlantic Time, Canada, La Paz, Santiago

			-140: GMT-03:30 Newfoundland -120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland -80: GMT-02:00 Mid-Atlantic -40: GMT-01:00 Azores, Cape_Verde_IS. 0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London 40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, Paris 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi 121: GMT 03:00 Iraq 140: GMT 03:30 Tehran 160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan 180: GMT 04:30 Kabul 200: GMT 05:00 Ekaterinburg, Islamabad, Karachi, Tashkent 220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi 230: GMT 05:45 Kathmandu 240: GMT 06:00 Almaty, Novosibirsk, Astana, Dhaka, Sri Jayawardenepura 260: GMT 06:30 Rangoon 280: GMT 07:00 Bangkok, Hanoi, Jakarta, Krasnoyarsk 320: GMT 08:00 Beijing, Chongging, Hong Kong, Kuala Lumpur, Singapore, Taipei 360: GMT 09:00 Osaka, Sapporo, Tokyo, Seoul, Yakutsk 380: GMT 09:30 Adelaide, Darwin 400: GMT 10:00 Brisbane, Canberra, Melbourne, Sydney, Guam, Vladivostok 440: GMT 11:00 Magadan, Solomon Is., New

			Caledonia 480: GMT 12:00 Aucklan, Wellington, Fiji, Kamchatka, Marshall Is. 520: GMT 13:00 Nuku'Alofa
daylight_enable	<boolean>	6/6	Enable automaticdaylight saving time in time zone.
daylight_dstactualmode	<positive integer>	6/7	Check if current time is under daylight saving time. (Used internally)
daylight_auto_begintime	string[19]	6/7	Display the current daylight saving start time.
daylight_auto_endtime	string[19]	6/7	Display the current daylight saving end time.
daylight_timezones	string	6/6	List time zone index which support daylight saving time.
updateinterval	0, 3600, 86400, 604800, 2592000	6/6	0 to Disable automatic time adjustment, otherwise, it indicates the seconds between NTP automatic update intervals.
restore	0, <positive integer>	7/6	Restore the system parameters to default values after <value> seconds.
reset	0, <positive integer>	7/6	Restart the server after <value> seconds if <value> is non-negative.
restoreexceptnet	0, <positive integer>	7/6	Restore the system parameters to default values except (ipaddress, subnet, router, dns1, dns2, pppoe). This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results.
restoreexceptdst	0, <positive integer>	7/6	Restore the system parameters to default values except all daylight saving time settings. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to default values except for a union of combined results.
restoreexceptlang	0, <positive integer>	7/6	Restore the system parameters to default values except the custom language file the

			user has uploaded. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results.
restoreexceptvadp	0, <positive integer>	7/6	Restore the system parameters to default values except the vadp parameters and VADP modules that stored in the system. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results.
restoreexceptfocusvalue	0, <positive integer>	7/6	Restore the system parameters to default values except zoom and focus value. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results. * Only available when "capability_image_c<n>_remotefocus" != 0.

7.1.1 system.info

Subgroup of **system**: **info** (The fields in this group are unchangeable.)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
modelname	string[40]	0/7	Internal model name of the server
extendedmodelname	string[40]	0/7	ODM specific model name of server (eg. DCS-5610). If it is not an ODM model, this field will be equal to "modelname"
serialnumber	<mac address>	0/7	12 characters MAC address (without hyphens).
firmwareversion	string[40]	0/7	Firmware version, including model, company, and version number in the format:<MODEL-BRAND-VERSION>
language_count	<positive integer>	0/7	Number of webpage languages available on the server.
language_i<0~(count-1)>	string[16] language_i0 : English language_i1 : Deutsch language_i2 : Español language_i3 : Français language_i4 : Italiano language_i5 : 日本語 language_i6 : Português language_i7 : 简体中文 language_i8 : 繁體中文	0/7	Available language lists.
customlanguage_maxcount	0,<positive integer>	0/6	Maximum number of custom languages supported on the server.
customlanguage_count	0,<positive integer>	0/6	Number of custom languages which have been uploaded to the server.
customlanguage_i<0~(ma	string	0/6	Custom language name.

xcount-1)>			

7.2 status

Group: **status**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
di_i<0~(capability_ndi-1)> <product dependent>	<boolean>	1/7	0 => Inactive, normal 1 => Active, triggered (capability.ndi > 0)
do_i<0~(capability_ndo-1)> <product dependent>	<boolean>	1/7	0 => Inactive, normal 1 => Active, triggered (capability.ndo > 0)
onlinenum_rtsp	0,<positive integer>	6/7	Current number of RTSP connections.
onlinenum_httppush	0,<positive integer>	6/7	Current number of HTTP push server connections.
onlinenum_sip	0,<positive integer>	6/7	Current number of SIP connections.
eth_i0	<string>	1/7	Get network information from mii-tool.
vi_i<0~(capability_nvi-1)> <product dependent>	<boolean>	1/7	Virtual input 0 => Inactive 1 => Active (capability.nvi > 0)

7.3 digital input behavior define

Group: **di_i<0~(n-1)>** for n is the value of "capability_ndi" (capability.ndi > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
normalstate	high, low	1/1	Indicates open circuit or closed circuit (inactive status)

7.4 digital output behavior define

Group: **do_i<0~(n-1)>** for n is the value of "capability_ndo" (capability.ndo > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
normalstate	open, grounded	1/1	Indicate open circuit or closed circuit (inactive status)

7.5 security

Group: **security**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
privilege_do	view, operator, admin	1/6	Indicate which privileges and above can control digital output (capability.ndo > 0)
privilege_camctrl	view, operator, admin	1/6	Indicate which privileges and above can control PTZ (capability.ptzenabled > 0 or capability.eptz > 0)
user_i0_name	string[64]	6/7	User name of root
user_i<1~20>_name	string[64]	6/7	User name
user_i0_pass	password[64]	6/6	Root password
user_i<1~20>_pass	password[64]	7/6	User password
user_i0_privilege	view, operator, admin	6/7	Root privilege
user_i<1~20>_ privilege	view, operator, admin	6/6	User privilege

7.6 network

Group: **network**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
preprocess	<positive integer>	6/6	An 32-bit integer, each bit can be set separately as follows: Bit 0 => HTTP service; Bit 1=> HTTPS service; Bit 2=> FTP service; Bit 3 => Two way audio and RTSP Streaming service; To stop service before changing its port settings. It's **recommended** to set this parameter when change a service port to the port occupied by another service currently. Otherwise, the service may fail. Stopped service will auto-start after changing port settings. Ex: Change HTTP port from 80 to 5556, and change RTP port for video from 5556 to 20480. Then, set preprocess=9 to stop both service first. "/cgi-bin/admin/setparam.cgi?network_preprocess=9&network_http_port=5556& network_rtp_videoport=20480"
type	lan, pppoe	6/6	Network connection type.
resetip	<boolean>	6/6	1 => Get ipaddress, subnet, router, dns1, dns2 from DHCP server at next reboot. 0 => Use preset ipaddress, subnet, rounter, dns1, and dns2.
ipaddress	<ip address>	6/6	IP address of server.
subnet	<ip address>	6/6	Subnet mask.
router	<ip address>	6/6	Default gateway.
dns1	<ip address>	6/6	Primary DNS server.

dns2	<ip address>	6/6	Secondary DNS server.
wins1	<ip address>	6/6	Primary WINS server.
wins2	<ip address>	6/6	Secondary WINS server.

7.6.1 802.1x

Subgroup of **network: ieee8021x** (capability.protocol.ieee8021x > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable/disable IEEE 802.1x
eapmethod	eap-peap, eap-tls	6/6	Selected EAP method
identity_peap	string[64]	6/6	PEAP identity
identity_tls	string[64]	6/6	TLS identity
password	string[200]	6/6	Password for TLS
privatekeypassword	string[200]	6/6	Password for PEAP
ca_exist	<boolean>	6/6	CA installed flag
ca_time	0,<positive integer>	6/7	CA installed time. Represented in EPOCH
ca_size	0,<positive integer>	6/7	CA file size (in bytes)
certificate_exist	<boolean>	6/6	Certificate installed flag (for TLS)
certificate_time	0,<positive integer>	6/7	Certificate installed time. Represented in EPOCH
certificate_size	0,<positive integer>	6/7	Certificate file size (in bytes)
privatekey_exist	<boolean>	6/6	Private key installed flag (for TLS)
privatekey_time	0,<positive integer>	6/7	Private key installed time. Represented in EPOCH
privatekey_size	0,<positive integer>	6/7	Private key file size (in bytes)

7.6.2 QOS

Subgroup of **network: qos_cos** (capability.protocol.qos.cos > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable/disable CoS (IEEE 802.1p)
vlanid	1~4095	6/6	VLAN ID
video	0~7	6/6	Video channel for CoS
audio <product dependent>	0~7	6/6	Audio channel for CoS (capability.naudioin > 0)
eventalarm	0~7	6/6	Event/alarm channel for CoS
management	0~7	6/6	Management channel for CoS
eventtunnel	0~7	6/6	Event/Control channel for CoS

Subgroup of **network: qos_dscp** (capability.protocol.qos.dscp > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable/disable DSCP
video	0~63	6/6	Video channel for DSCP
audio	0~63	6/6	Audio channel for DSCP (capability.naudioin > 0)
eventalarm	0~63	6/6	Event/alarm channel for DSCP
management	0~63	6/6	Management channel for DSCP
eventtunnel	0~63	6/6	Event/Control channel for DSCP

7.6.3 IPV6

Subgroup of **network**: **ipv6** (capability.protocol.ipv6 > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable IPv6.
addonipaddress	<ip address>	6/6	IPv6 IP address.
addonprefixlen	0~128	6/6	IPv6 prefix length.
addonrouter	<ip address>	6/6	IPv6 router address.
addondns	<ip address>	6/6	IPv6 DNS address.
allowoptional	<boolean>	6/6	Allow manually setup of IP address setting.

7.6.4 FTP

Subgroup of **network**: **ftp**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	21, 1025~65535	6/6	Local ftp server port.

7.6.5 HTTP

Subgroup of **network**: **http**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	80, 1025 ~ 65535	1/6	HTTP port.
alternateport	1025~65535	6/6	Alternate HTTP port.
authmode	basic, digest	1/6	HTTP authentication mode.
s<0~(capability_nmediastream-1)>_accessname <product dependent>	string[32]	1/6	Http server push access name for stream N, N= 1~ capability.nmediastream. (capability.protocol.spush_mjpeg =1 and capability.nmediastream > 0) The value are shown as video.mjpg = s0_accessname, (stream1) video2.mjpg = s1_accessname, (stream2) video3.mjpg = s2_accessname, (stream3) video4.mjpg = s3_accessname, (stream4) etc.
anonymousviewing	<boolean>	1/6	Enable anonymous streaming viewing.

7.6.6 HTTPS port

Subgroup of **network**: **https** (capability.protocol.https > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	443, 1025 ~ 65535	1/6	HTTPS port.

7.6.7 RTSP

Subgroup of **network**: **rtsp** (capability.protocol.rtsp > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	554, 1025 ~ 65535	1/6	RTSP port. (capability.protocol.rtsp=1)
anonymousviewing	<boolean>	1/6	Enable anoymous streaming viewing.
authmode	disable, basic, digest	1/6	RTSP authentication mode. (capability.protocol.rtsp=1)
s<0~(capability_nmediastream-1)>_accessname <product dependent>	string[32]	1/6	RTSP access name for stream N, N= 1~ capability.nmediastream. (capability.protocol.spush_mjpeg =1 and capability.nmediastream > 0) The value are shown as live.sdp = s0_accessname, (stream1) live2.sdp = s1_accessname, (stream2) live3.sdp = s2_accessname, (stream3) live4.sdp = s3_accessname, (stream4) etc.

7.6.7.1 RTSP multicast

Subgroup of **network_rtsp_s<0~(n-1)>**: **multicast** n is stream count

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
alwaysmulticast	<boolean>	4/4	Enable always multicast.
ipaddress	<ip address>	4/4	Multicast IP address.
videoport	1025 ~ 65535	4/4	Multicast video port.
audioport <product dependent>	1025 ~ 65535	4/4	Multicast audio port. (capability.naudioin > 0)
metadataport	1026~65534	4/4	Multicast metadata port.
ttl	1 ~ 255	4/4	Multicasttime to live value.

7.6.8 SIP port

Subgroup of **network**: **sip** (capability.protocol.sip> 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	1025 ~ 65535	1/6	SIP port.

7.6.9 RTP port

Subgroup of **network**: **rtp**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
videoport	1025 ~ 65535	6/6	Video channel port for RTP. (capability.protocol.rtp_unicast=1)
audioport	1025 ~ 65535	6/6	Audio channel port for RTP. (capability.protocol.rtp_unicast=1)
metadataport	1025 ~ 65535	6/6	Metadata channel port for RTP.

7.6.10 PPPoE

Subgroup of **network**: **pppoe** (capability.protocol.pppoe > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
user	string[128]	6/6	PPPoE account user name.

pass	password[64]	6/6	PPPoE account password.

7.7 IP Filter

Group: **ipfilter**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable access list filtering.
admin_enable	<boolean>	6/6	Enable administrator IP address.
admin_ip	string[43]	6/6	Administrator IP address.
maxconnection	1~10	6/6	Maximum number of concurrent streaming connection(s).
type	0, 1	6/6	Ipfilter policy : 0 => allow 1 => deny
ipv4list_i<0~9>	Single address: <ip address> Network address: <ip address / network mask> Range address:<start ip address - end ip address>	6/6	IPv4 address list.
ipv6list_i<0~9>	string[43]	6/6	IPv6 address list.

7.8 Video input

Group: **videoin**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
cmosfreq	50, 60	4/4	CMOS frequency. (capability.videoin.type=2)
whitebalance <product dependent>	auto, manual, rbgain, widerange, outdoor, indoor, sodiumauto, etc (Available values are listed in "capability_image_c<n>_wbmode")	4/4	Modes of white balance. **"auto"**: Auto white balance **"rbgain"**: Use rgain and bgain to set white balance manually. **"manual"**: 2 cases: a. if "rbgain" is not supported, this means keep current white balance status. b. if "rbgain" is supported, "rgain" and "bgain" are updated to the current values which is got from white balance module. Then, act as rbgain mode **"widerange"**: Auto Tracing White balance (2000K to 10000K). **"outdoor"**: auto white balance mode specifically for outdoor. **"indoor"**: auto white balance mode specifically for indoor. **"sodiumauto"**: sodium vapor lamps. * Only available when "capability_image_c<n>_wbmode" !="-"
exposurelevel	0~12	4/4	Exposure level "0,12": This range takes the concept from DC's exposure tuning options. The definition is: 0: EV -2.0 1: EV -1.7 2: EV -1.3 3: EV -1.0 4: EV -0.7 5: EV -0.3 6: EV 0 7: EV +0.3

			8: EV +0.7 9: EV +1.0 10: EV +1.3 11: EV +1.7 12: EV +2.0
irismode	fixed, indoor, outdoor <product independent>	4/4	Control DC-Iris mode. **"outdoor"**: Auto-setting DC-Iris to get best quality, but easy to meet rolling or flicker effect in indoor environment. **"indoor"**: Avoid rolling and flicker effect first. **"fixed"**: Open the iris to maximum. * Only available when "capability_image_c<n>_iristype"=dciris
enableblc <Not support anymore>	<boolean>	4/4	Enable backlight compensation. * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a. * It's recommanded to use "exposurewin_c<n>_mode" to switch on/off BLC.
color	0, 1	4/4	0 =>monochrome 1 => color
flip	<boolean>	4/4	Flip the image.
mirror	<boolean>	4/4	Mirror the image.
rotate	0,90,180,270	1/4	The rotation angle of image. Support only in Rotation mode (capability.videoin.c<n>.rotation=1)
ptzstatus	0,<positive integer>	1/7	A 32-bit integer, each bit can be set separately as follows: Bit 0 => Support camera control function; 0(not support), 1(support) Bit 1 =>**Built-in** or **external** camera; 0 (external), 1(built-in) Bit 2 => Support **pan** operation; 0(not support), 1(support) Bit 3 => Support **tilt** operation; 0(not support), 1(support) Bit 4 => Support **zoom** operation; 0(not support), 1(support)

			Bit 5 => Support **focus** operation; 0(not support), 1(support)(SD/PZ/IZ series only)
text	string[64]	1/4	Enclose caption.
imprinttimestamp	<boolean>	4/4	Overlay time stamp on video.
minexposure <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_minrange"	4/4	Minimum exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * Only available when "capability_image_c<n>_exposure_minrange" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
maxexposure <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_maxrange"	4/4	Maximum exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * This parameter may also restrict image frame rate from sensor due to sensor generates a frame per exposure time. Ex: If this is set to 1/5s ~ 1/8000s and camera takes 1/5s on the night, then sensor only outputs 5 frame/s. * Only available when "capability_image_c<n>_exposure_maxrange" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Only available when

			"capability_image_c<n>_exposure_rangetype" is "twovalues".
enablepreview	<boolean>	1/4	Usage for UI of exposure settings. Preview settings of video profile.

7.8.1 Video input setting per channel

Group: **videoin_c<0~(n-1)>** for n channel products, and m is stream number

n denotes the value of "capability_nvideoin", m denotes the value of "capability_nmediastream"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
cmosfreq	50, 60	4/4	CMOS frequency. (capability.videoin.type=2)
mode	0 ~ "capability_videoin_c<n>_nmode"-1	4/4	Indicate the video mode on use.
whitebalance <product dependent>	auto, manual, rbgain, widerange, outdoor, indoor, sodiumauto, etc (Available values are listed in "capability_image_c<n>_wbmode")	4/4	Modes of white balance. **"auto"**: Auto white balance **"rbgain"**: Use rgain and bgain to set white balance manually. **"manual"**: 2 cases: a. if "rbgain" is not supported, this means keep current white balance status. b. if "rbgain" is supported, "rgain" and "bgain" are updated to the current values which is got from white balance module. Then, act as rbgain mode **"widerange"**: Auto Tracing White balance (2000K to 10000K). **"outdoor"**: auto white balance mode specifically for outdoor. **"indoor"**: auto white balance mode specifically for indoor. **"sodiumauto"**: sodium vapor lamps. * Only available when "capability_image_c<n>_wbmode" != "-"
rgain	0~100	4/4	Manual set rgain value of gain control setting.

			0: Weak <-> 100: Strong * Only available when "rbgain" is listed in "capability_image_c<n>_wbmode". * Only valid when "videoin_c<n>_whitebalance" != auto * Normalized range.
bgain	0~100	4/4	Manual set bgain value of gain control setting. 0: Weak <-> 100: Strong * Only available when "rbgain" is listed in "capability_image_c<n>_wbmode". * Only valid when "videoin_c<n>_whitebalance" != auto * Normalized range.
exposurelevel	0~12	4/4	Exposure level "0,12": This range takes the concept from DC's exposure tuning options. The definition is: 0: EV -2.0 1: EV -1.7 2: EV -1.3 3: EV -1.0 4: EV -0.7 5: EV -0.3 6: EV 0 7: EV +0.3 8: EV +0.7 9: EV +1.0 10: EV +1.3 11: EV +1.7 12: EV +2.0
exposuremode <product dependent>	auto, shutterpriority, irispriority, manual, etc (Available options are list in	4/4	Select exposure mode. **"auto"**: Iris, Gain and Shutter Speed(Exposure time) can be set automatically. **"shutterpriority"**: Adjust with variable Shutter Speed, auto Iris and

	"capability_image_c<n>_exposure_modetype")		Gain. **"irispriority"**: Adjust with variable Iris, auto Gain and Shutter speed. **"manual"**: Adjust with variable Shutter, Iris and Gain. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
irismode	fixed, indoor, outdoor <product dependent>	4/4	Control DC-Iris mode. **"outdoor"**: Auto-setting DC-Iris to get best quality, but easy to meet rolling or flicker effect in indoor environment. **"indoor"**: Avoid rolling and flicker effect first. **"fixed"**: Open the iris to maximum. * Only available when "capability_image_c<n>_iristype"=dc iris
piris_mode <product dependent>	manual, indoor, outdoor,-	1/4	Control P-Iris mode. **"outdoor"**: Auto-setting P-Iris to get best quality, but easy to meet rolling or flicker effect in indoor environment. **"indoor"**: Avoid rolling and flicker effect first. **"manual"**: Manual set P-Iris by "piris_position". **"-"**: not support. (only available when "capability_image_c<0~(n-1)>_sensortype" is "smartsensor") * Only available when "capability_image_c<n>_iristype"=piris
piris_position <product dependent>	1~100	1/4	Manual set P-Iris. 1: Open <-> 100: Close * Only vaild when "piris_mode"=manual or "capability_image_c<0~(n-1)>_sens

			ortype" is "smartsensor" * Only available when "capability_image_c<n>_iristype"=piris
enableblc <Not support anymore>	<boolean>	4/4	Enable backlight compensation * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a. * It's recommanded to use "exposurewin_c<n>_mode" to switch on/off BLC.
maxgain	0~100	4/4	Maximum gain value. 0: Low <-> 100: High * Only available when "capability_image_c<n>_agc_maxgain" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Normalized range. * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
mingain	0~100	4/4	Minimum gain value. 0: Low <-> 100: High * Only available when "capability_image_c<n>_agc_mingain" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Normalized range. * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
gainvalue	0~100	4/4	Gain value. 0: Low <-> 100: High

			* Only available when "capability_image_c<n>_agc_maxgain" != "-" and "capability_image_c<n>_exposure_rangetype" is "onevalue". * Normalized range. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
color	0, 1	4/4	0 =>monochrome 1 => color
flip	<boolean>	4/4	Flip the image.
mirror	<boolean>	4/4	Mirror the image.
rotate	0,90,180,270	1/4	The rotation angle of image. Support only in Rotation mode (capability.videoin.c<n>.rotation=1)
ptzstatus	0,<positive integer>	1/7	A 32-bit integer, each bit can be set separately as follows: Bit 0 => Support camera control function; 0(not support), 1(support) Bit 1 =>**Built-in** or **external** camera; 0 (external), 1(built-in) Bit 2 => Support **pan** operation; 0(not support), 1(support) Bit 3 => Support **tilt** operation; 0(not support), 1(support) Bit 4 => Support **zoom** operation; 0(not support), 1(support) Bit 5 => Support **focus** operation; 0(not support), 1(support)(SD/PZ/IZ series only)
text	string[64]	1/4	Enclose caption.
imprinttimestamp	<boolean>	4/4	Overlay time stamp on video.
textonvideo_position	top, bottom	4/4	Text on video string position
textonvideo_size	20~40	4/4	Text on video font size

textonvideo_fontpath	/usr/share/font/Default.ttf, /mnt/flash2/upload.ttf	4/4	Choose camera default font file (/usr/share/font/Default.ttf) or user uploaded font file(/mnt/flash2/upload.ttf).
textonvideo_uploadfilename	Depends on the font file name uploaded by user	1/7	Show the uploaded font file name.
minexposure <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_minrange"	4/4	Minimum exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * Only available when "capability_image_c<n>_exposure_minrange" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
maxexposure <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_maxrange"	4/4	Maximum exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * This parameter may also restrict image frame rate from sensor due to sensor generates a frame per exposure time. Ex: If this is set to 1/5s ~ 1/8000s and camera takes 1/5s on the night, then sensor only outputs 5 frame/s. * Only available when "capability_image_c<n>_exposure_maxrange" != "-"

			* Only valid when "piris_mode"=manual or "irismode"=fixed * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
shuttervalue <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_maxrange"	4/4	Exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * This parameter may also restrict image frame rate from sensor due to sensor generates a frame per exposure time. Ex: If this is set to 1/5s ~ 1/8000s and camera takes 1/5s on the night, then sensor only outputs 5 frame/s. * Only available when "capability_image_c<n>_exposure_maxrange" != "-" and "capability_image_c<n>_exposure_rangetype" is "onevalue". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
enablepreview	<boolean>	1/4	Usage for UI of exposure settings. Preview settings of video profile.
crop_position	<coordinate> (x,y)	1/7	Crop left-top corner coordinate.
crop_size	<window size> (WxH)	1/7	Crop width and height. (width must be 16x or 32x and height must be 8x)
zoomratiodisplay	<boolean>	1/4	Indicates multiple of zoom in is “on-screen display” or not.

			* We support this parameter when the version number (httpversion) is equal or greater than 0302a.
s<0~(m-1)>_enableeptz	<boolean>	4/4	Indicate whether stream supprts eptz or not
s<0~(m-1)>_codectype	Listed at "capability_videoin_codec" Possible values are: mjpeg, h264,h265 <product dependent>	1/4	Codec type for this stream
s<0~(m-1)>_resolution	Available options are list in "capability_videoin_c0_resolution".	1/4	Video resolution in pixels.
s<0~(m-1)>_h264_dintraperiod_enable	<boolean>	4/4	Enable "Dynamic intra frame period". * Only available when "capability_videoin_c<0~(n-1)>_dintraperiod_support" is 1. * We support this parameter when the version number (httpversion) is equal or greater than 0301c.
s<0~(m-1)>_h264_intraperiod	250, 500, 1000, 2000, 3000, 4000	4/4	The time interval between two I-frames (Intra coded picture). The unit is millisecond (ms).
s<0~(m-1)>_h264_ratecontrolmode	cbr, vbr	4/4	**cbr**: Constant bit rate mode. **vbr**: Fixed quality mode, all frames are encoded in the same quality.
s<0~(m-1)>_h264_quant	1~5, 99, 100	4/4	Set the pre-defined quality level: 1: Medium 2: Standard 3: Good 4: Detailed 5: Excellent 100: Use the quality level in "qpercent" 99: Use the quality level in "qvalue" * Only valid when "ratecontrolmode"= vbr.
s<0~(m-1)>_h264_qvalue	0~51	4/4	Manual video quality level input. The Q value which is used by encoded library

			directly. * Only valid when "ratecontrolmode"= vbr and s<0~(m-1)>_h264_quant = 99.
s<0~(m-1)>_h264_qpercent	1~100	4/4	Select customized quality in a normalized full range. 1: Worst quality 100: Best quality * Only valid when "ratecontrolmode"= vbr and "quant"= 100.
s<0~(m-1)>_h264_maxvbrbitrate	20000~"capability_videoin_c<n>_h264_maxbitrate"	4/4	The maximum allowed bit rate in fixed quality mode. When the bit rate exceeds this value, frames will be dropped to restrict the bit rate. * Only valid when "ratecontrolmode"= vbr
s<0~(m-1)>_h264_cbr_quant	1~5, 100	4/4	Set the pre-defined quality level: 1: Medium 2: Standard 3: Good 4: Detailed 5: Excellent 100: Use the quality level in "cbr_qpercent" * Only available when "ratecontrolmode"= cbr. * Only available when "capability_smartstream_version"=2.0
s<0~(m-1)>_h264_cbr_qpercent	1~100	4/4	Select customized quality in a normalized full range. 1: Worst quality 100: Best quality * Only valid when "ratecontrolmode"=

			cbr and "quant"= 100. * Only available when "capability_smartstream_version"=2.0
s<0~(m-1)>_h264_bitrate	20000~"capability_videoin_c<n>_h264_maxbitrate"	4/4	The target bit rate in constant bit rate mode. * Only valid when "ratecontrolmode"=cbr
s<0~(m-1)>_h264_prioritypolicy	framerate,imagequality	4/4	Set prioritypolicy * Only valid when "ratecontrolmode"=cbr
s<0~(m-1)>_h264_maxframe	1~"capability_videoin_c<n>_h264_maxframerate"	1/4	The maximum frame rates of a H264 stream at different resolutions("capability_videoin_c0_resolution ") are recorded in "capability_videoin_c<n>_h264_maxframerate"
s<0~(m-1)>_h264_profile	0~2	1/4	Indicate H264 profiles 0: baseline 1: main profile 2: high profile
s<0~(m-1)>_h265_dintraperiod_enable	<boolean>	4/4	Enable "Dynamic intra frame period". * Only available when "capability_videoin_c<0~(n-1)>_dintraperiod_support" is 1 and h265 is listed in "capability_videoin_codec". * We support this parameter when the version number (httpversion) is equal or greater than 0301c.
s<0~(m-1)>_h265_intraperiod	250, 500, 1000, 2000, 3000, 4000	4/4	The time interval between two I-frames (Intra coded picture). The unit is millisecond (ms). * Only available when h265 is listed in "capability_videoin_codec".
s<0~(m-1)>_h265_ratecontrolmode	cbr, vbr	4/4	**cbr**: Constant bit rate mode. **vbr**: Fixed quality mode, all frames are encoded in the same quality.

			* Only available when h265 is listed in "capability_videoin_codec".
s<0~(m-1)>_h265_quant	1~5, 99, 100	4/4	Set the pre-defined quality level: 1: Medium 2: Standard 3: Good 4: Detailed 5: Excellent 100: Use the quality level in "qpercent" 99: Use the quality level in "qvalue" * Only available when h265 is listed in "capability_videoin_codec" and "ratecontrolmode"= vbr.
s<0~(m-1)>_h265_qvalue	0~51	4/4	Manual video quality level input. The Q value which is used by encoded library directly. * Only available when h265 is listed in "capability_videoin_codec". * Only valid when "ratecontrolmode"= vbr and s<0~(m-1)>_h265_quant = 99.
s<0~(m-1)>_h265_qpercent	1~100	4/4	Select customized quality in a normalized full range. 1: Worst quality 100: Best quality * Only available when h265 is listed in "capability_videoin_codec". * Only valid when "ratecontrolmode"= vbr and "quant"= 100.
s<0~(m-1)>_h265_maxvbrbitrate	20000~"capability_videoin_c<n>_h265_maxbitrate"	4/4	The maximum allowed bit rate in fixed quality mode. When the bit rate exceeds this value, frames will be dropped to restrict the bit rate.

			* Only available when h265 is listed in "capability_videoin_codec". * Only valid when "ratecontrolmode"= vbr
s<0~(m-1)>_h265_cbr_quant	1~5, 100	4/4	Set the pre-defined quality level: 1: Medium 2: Standard 3: Good 4: Detailed 5: Excellent 100: Use the quality level in "cbr_qpercent" * Only available when h265 is listed in "capability_videoin_codec" and "ratecontrolmode"= cbr. * Only available when "capability_smartstream_version"="2.0"
s<0~(m-1)>_h265_cbr_qpercent	1~100	4/4	Select customized quality in a normalized full range. 1: Worst quality 100: Best quality * Only available when h265 is listed in "capability_videoin_codec". * Only valid when "ratecontrolmode"= cbr and "quant"= 100. * Only available when "capability_smartstream_version"="2.0"
s<0~(m-1)>_h265_bitrate	20000~"capability_videoin_c<n>_h265_maxbitrate"	4/4	The target bit rate in constant bit rate mode. * Only available when h265 is listed in "capability_videoin_codec". * Only valid when "ratecontrolmode"= cbr
s<0~(m-1)>_h	framerate,imagequality	4/4	Set prioritypolicy

265_prioritypolicy			* Only available when h265 is listed in "capability_videoin_codec". * Only valid when "ratecontrolmode"=cbr
s<0~(m-1)>_h265_maxframe	1~"capability_videoin_c<n>_h265_maxframerate"	1/4	The maximum frame rates of a H265 stream at different resolutions("capability_videoin_c0_resolution ") are recorded in "capability_videoin_c<n>_h265_maxframerate" * Only available when h265 is listed in "capability_videoin_codec".
s<0~(m-1)>_h265_profile	0~2	1/4	Indicate H265 profiles 0: baseline 1: main profile 2: high profile * Only available when h265 is listed in "capability_videoin_codec".
s<0~(m-1)>_mjpeg_ratecontrolmode	cbr, vbr	4/4	**cbr**: Constant bit rate mode. **vbr**: Fixed quality mode, all frames are encoded in the same quality.
s<0~(m-1)>_mjpeg_quant	1~5, 99, 100	4/4	* Only valid when "ratecontrolmode"=vbr. Set the pre-defined quality level: 1: Medium 2: Standard 3: Good 4: Detailed 5: Excellent 100: Use the quality level in "qpercent" 99: Use the quality level in "qvalue"
s<0~(m-1)>_mjpeg_qvalue	10~200 (Only valid when "capability_api_httpversion" format is XXXXX_1,	4/4	Manual video quality level input. The Q value which is used by encoded library directly.

	ex: 0301a_1) or 1~99 (Only valid when "capability_api_httpversion" format is XXXXX_2, ex: 0301a_2) <product dependent>		* Only valid when "ratecontrolmode"= vbr and s<0~(m-1)>_mjpeg_quant = 99
s<0~(m-1)>_mjpeg_qpercent	1~100	4/4	Select customized quality in a normalized full range. 1: Worst quality 100: Best quality * Only valid when "ratecontrolmode"= vbr and s<0~(m-1)>_mjpeg_quant = 100.
s<0~(m-1)>_mjpeg_maxvbrbitrate	20000~"capability_videoin_c<n>_mjpeg_maxbitrate"	4/4	The maximum allowed bit rate in fixed quality mode. When the bit rate exceeds this value, frames will be dropped to restrict the bit rate. * Only valid when "ratecontrolmode"= vbr
s<0~(m-1)>_mjpeg_cbr_quant	1~5, 100	4/4	Set the pre-defined quality level: 1: Medium 2: Standard 3: Good 4: Detailed 5: Excellent 100: Use the quality level in "cbr_qpercent" * Only available when "ratecontrolmode"= cbr. * Only available when "capability_smartstream_version"="2.0"
s<0~(m-1)>_mjpeg_cbr_qpercent	1~100	4/4	Select customized quality in a normalized full range. 1: Worst quality

			100: Best quality * Only valid when "ratecontrolmode"= cbr and "quant"= 100. * Only available when "capability_smartstream_version"="2.0"
s<0~(m-1)>_mjpeg_bitrate	20000~"capability_videoin_c<n>_mjpeg_maxbitrate"	4/4	The target bit rate in constant bit rate mode. * Only valid when "ratecontrolmode"= cbr
s<0~(m-1)>_mjpeg_prioritypolicy	framerate,imagequality	4/4	Set prioritypolicy * Only valid when "ratecontrolmode"= cbr
s<0~(m-1)>_mjpeg_maxframe	1~"capability_videoin_c<n>_mjpeg_maxframerate"	1/4	The maximum frame rates of a mjpeg stream at different resolutions("capability_videoin_c0_resolution ") are recorded in "capability_videoin_c<n>_mjpeg_maxframerate"
wdrpro_mode <product dependent>	<boolean>	4/4	Enable WDR pro * Only available when "capability_image_c<n>_wdrpro_mode" > 0
wdrpro_strength <product dependent>	1~100	4/4	The strength of WDR Pro. The bigger value means the stronger strength of WDR Pro. * Only available when "capability_image_c<n>_wdrpro_strength" is 1
wdrc_mode <product dependent>	<boolean>	4/4	Enable WDR enhanced. * Only available when "capability_image_c<n>_wdrc_mode" is 1
wdrc_strength <product dependent>	1~100	4/4	The strength of WDR enhanced. The bigger value means the stronger strength of WDR enhanced.

			* Only available when "capability_image_c<n>_wdrc_mode " is 1
aespeed_mode <product dependent>	<boolean>	4/4	Turning AE converge speed on or off. 0: off 1: on * Only available when "capability_image_c<n>_aespeed" is 1
aespeed_speedlevel <product dependent>	1~100	4/4	The speed level of AE converge speed. 1~20: level 1 21~40: level 2 41~60: level 3 61~80: level 4 81~100: level 5 Level 1~4(low ~ high) The higher speed level meas shorter AE converged time during AE executing. * Only available when "capability_image_c<n>_aespeed" is 1
aespeed_sensitivity <product dependent>	1~100	4/4	The sensitivity of AE converge speed. 1~20: level 1 21~40: level 2 41~60: level 3 61~80: level 4 81~100: level 5 Level 1~4(low ~ high) The higher sensitivity level meas that it is easy to be trigger while scene changed. * Only available when "capability_image_c<n>_aespeed" is 1
flickerless <product dependent>	<boolean>	4/4	Turn on(1) or turn off(0) the flickerless mode * Only available when "capability_image_c<n>_flickerless" is 1

mounttype <product dependent>	ceiling, wall, floor	1/6	wall mount: 180° panoramic view ceiling mount: 360° surround view without blind spots floor mount: 360° surround view without blind spots * Only available when "capability_fisheye" > 0
enablewatermark <product dependent>	0, 1	1/6	0: Not to add watermarks on images 1: Add watermarks on images * Only available when "capability_fisheye" > 0
s<0~(m-2)>_fisheyedewarpmode <product dependent>	'1O, 1P, 2P, 1R, 4R' for ceiling/floor mount '1O, 1P, 1R, 4R' for wall mount <product dependent>	1/4	Local dewarp mode. "1O" is original mode (disable). Supported dewarp mode is different by mount type. (videoin_c<n>_mounttype) Supported mode list could be extracted from (capability_videoin_c<n>_localdewarp_typeceilingmount) and (capability_videoin_c<n>_localdewarp_typewallmount) * Only available when "capability_fisheyelocaldewarp_c<0~(capability_nvideoin)-1>" > 0

Group: **videoin_c<0~(n-1)>_s<0~(m-1)>_h264_smartstream2** (capability_smartstream_support=1 and capability_smartstream_version=2.0)

Group: **videoin_c<0~(n-1)>_s<0~(m-1)>_h265_smartstream2** (capability_smartstream_support=1, capability_smartstream_version=2.0 and h265 is listed in "capability_videoin_codec")

n denotes the value of "capability_nvideoin",m denotes the value of " capability_nmediastream"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable or Disable smart codec function
mode	autotracking,manual,hybrid	4/4	Set Smart stream mode
qualitypriority	-5,-4,-3,-2,-1,1,2,3,4,5	4/4	The differential value of Q between the regions of interest (ROI) and the areas

			of non-interest (non-ROI) of the display image. If the value is a positive number, the video quality of ROI is better than the non-ROI areas. The level is from 1 to 5. Level 5 is the maximum level of the quality difference between the ROI and non-ROI areas. If the value is a negative number, the video quality of non-ROI areas is better than the ROI. The level is from -1 to -5. Level -5 is the maximum level of the quality difference between the ROI and non-ROI areas.

Group: **videoin_c<0~(n-1)>_s<0~(m-1)>_h264_smartstream2_win_i<0~(k-1)>**
(capability_smartstream_support=1, capability_smartstream_version=2.0 and capability_smartstream_mode_manual = 1)
Group: **videoin_c<0~(n-1)>_s<0~(m-1)>_h265_smartstream2_win_i<0~(k-1)>**
(capability_smartstream_support=1, capability_smartstream_version=2.0 and h265 is listed in "capability_videoin_codec" and capability_smartstream_mode_manual = 1)
n denotes the value of "capability_nvideoin",m denotes the value of " capability_nmediastream",k denotes the value of "capability_smartstream_nwindow_manual".

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable or disable the window.
home	0~320,0~240	4/4	Left-top corner coordinate of the window.
size	0~320x0~240	4/4	Width and height of the window

7.8.1.1 Alternative video input profiles per channel

In addition to the primary setting of video input, there can be alternative profile video input setting for each channel which might be for different scene of light (daytime or nighttime).

Group: **videoin_c<0~(n-1)>_profile_i<0~(m-1)>** for n channel profucts and m profile

n denotes the value of "capability_nvideoin" and m denotes the value of "capability_nvideoinprofile"

(capability.nvideoinprofile> 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable/disable this profile setting
policy	night, schedule	4/4	The mode which the profile is applied to. * Not support "policy=day" anymore when the version number (httpversion) is equal or greater than 0301a.
begintime	hh:mm	4/4	Begin time of schedule mode.
endtime	hh:mm	4/4	End time of schedule mode.
minexposure <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_minrange"	4/4	Minimum exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * Only available when "capability_image_c<n>_exposure_minrange" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
maxexposure <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc.	4/4	Maximum exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc.

	* Available value is listed in "capability_image_c<n>_exposure_maxrange"		* This parameter may also restrict image frame rate from sensor due to sensor generates a frame per exposure time. Ex: If this is set to 1/5s ~ 1/8000s and camera takes 1/5s on the night, then sensor only outputs 5 frame/s. * Only available when "capability_image_c<n>_exposure_maxrange" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
shuttervalue <product dependent>	<1~32000>, <5~32000>, <1~8000>, <5~8000>, etc. * Available value is listed in "capability_image_c<n>_exposure_maxrange"	4/4	Exposure time 1~32000 => 1s ~ 1/32000s 5~32000 => 1/5s ~ 1/32000s 1~8000 => 1s ~ 1/8000s 5~8000 => 1/5s ~ 1/8000s etc. * This parameter may also restrict image frame rate from sensor due to sensor generates a frame per exposure time. Ex: If this is set to 1/5s ~ 1/8000s and camera takes 1/5s on the night, then sensor only outputs 5 frame/s. * Only available when "capability_image_c<n>_exposure_maxrange" != "-" and "capability_image_c<n>_exposure_rangetype" is "onevalue". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
enableblc	<boolean>	4/4	Enable backlight compensation.

<Not support anymore>			* Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a. * It's recommanded to use "exposurewin_c<n>_mode" to switch on/off BLC.
exposurelevel	0~12	4/4	Exposure level "0,12": This range takes the concept from DC's exposure tuning options. The definition is: 0: EV -2.0 1: EV -1.7 2: EV -1.3 3: EV -1.0 4: EV -0.7 5: EV -0.3 6: EV 0 7: EV +0.3 8: EV +0.7 9: EV +1.0 10: EV +1.3 11: EV +1.7 12: EV +2.0
exposuremode <product dependent>	auto, shutterpriority, irispriority, manual, etc (Available options are list in "capability_image_c<n>_exposure_modetype")	4/4	Select exposure mode. **"auto"**: Iris, Gain and Shutter Speed(Exposure time) can be set automatically. **"shutterpriority"**: Adjust with variable Shutter Speed, auto Iris and Gain. **"irispriority"**: Adjust with variable Iris, auto Gain and Shutter speed. **"manual"**: Adjust with variable Shutter, Iris and Gain. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
whitebalance <product dependent>	auto, manual, rbgain,	4/4	Modes of white balance. **"auto"**: Auto white balance **"rbgain"**: Use rgain and bgain to set white

	widerange, outdoor, indoor, sodiumauto, etc (Available values are listed in "capability_image_c<n>_wbmode")		balance manually. **"manual"**: 2 cases: a. if "rbgain" is not supported, this means keep current white balance status. b. if "rbgain" is supported, "rgain" and "bgain" are updated to the current values which is got from white balance module. Then, act as rbgain mode **"widerange"**: Auto Tracing White balance (2000K to 10000K). **"outdoor"**: auto white balance mode specifically for outdoor. **"indoor"**: auto white balance mode specifically for indoor. **"sodiumauto"**: sodium vapor lamps. * Only available when "capability_image_c<n>_wbmode" !="-"
rgain	0~100	4/4	Manual set rgain value of gain control setting. 0: Weak <-> 100: Strong * Only available when "rbgain" is listed in "capability_image_c<n>_wbmode". * Only valid when "videoin_c<n>_whitebalance" != auto * Normalized range.
bgain	0~100	4/4	Manual set bgain value of gain control setting. 0: Weak <-> 100: Strong * Only available when "rbgain" is listed in "capability_image_c<n>_wbmode". * Only valid when "videoin_c<n>_whitebalance" != auto * Normalized range.
maxgain	0~100	4/4	Maximum gain value. 0: Low <-> 100: High * Only available when "capability_image_c<n>_agc_maxgain" != "-" * Only valid when "piris_mode"=manual or

			"irismode"=fixed * Normalized range. * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
mingain	0~100	4/4	Minimum gain value. 0: Low <-> 100: High * Only available when "capability_image_c<n>_agc_mingain" != "-" * Only valid when "piris_mode"=manual or "irismode"=fixed * Normalized range. * Only available when "capability_image_c<n>_exposure_rangetype" is "twovalues".
gainvalue	0~100	4/4	Gain value. 0: Low <-> 100: High * Only available when "capability_image_c<n>_agc_maxgain" != "-" and "capability_image_c<n>_exposure_rangetype" is "onevalue". * Normalized range. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
piris_mode <product dependent>	manual, indoor, outdoor,-	1/4	Control P-Iris mode. **"outdoor"**: Auto-setting P-Iris to get best quality, but easy to meet rolling or flicker effect in indoor environment. **"indoor"**: Avoid rolling and flicker effect first. **"manual"**: Manual set P-Iris by "piris_position". **"-"**: not support (only available when "capability_image_c<0~(n-1)>_sensortype" is "smartsensor") * Only available when

			"capability_image_c<n>_iristype"=piris
piris_position <product dependent>	1~100	1/4	Manual set P-Iris. 1: Open <-> 100: Close * Only vaild when "piris_mode"=manual or "capability_image_c<0~(n-1)>_sensortype" is "smartsensor" * Only available when "capability_image_c<n>_iristype"=piris
irismode	fixed, indoor, outdoor <product dependent>	4/4	Control DC-Iris mode. **"outdoor"**: Auto-setting DC-Iris to get best quality, but easy to meet rolling or flicker effect in indoor environment. **"indoor"**: Avoid rolling and flicker effect first. **"fixed"**: Open the iris to maximum. * Only available when "capability_image_c<n>_iristype"=dciris
wdrpro_mode <product dependent>	<boolean>	4/4	Enable WDR pro * Only available when "capability_image_c<n>_wdrpro_mode" > 0
wdrpro_strength <product dependent>	1~100	4/4	The strength of WDR Pro. The bigger value means the stronger strength of WDR Pro. * Only available when "capability_image_c<n>_wdrpro_strength" is 1
wdrc_mode <product dependent>	<boolean>	4/4	Enable WDR enhanced. * Only available when "capability_image_c<n>_wdrc_mode" is 1
wdrc_strength <product dependent>	1~100	4/4	The strength of WDR enhanced. The bigger value means the stronger strength of WDR enhanced. * Only available when "capability_image_c<n>_wdrc_mode" is 1
aespeed_mode <product dependent>	<boolean>	4/4	Turning AE converge speed on or off. 0: off 1: on * Only available when

			"capability_image_c<n>_aespeed" is 1
aespeed_speedlevel <product dependent>	1~100	4/4	The speed level of AE converge speed. 1~20: level 1 21~40: level 2 41~60: level 3 61~80: level 4 81~100: level 5 Level 1~4(low ~ high) The higher speed level meas shorter AE converged time during AE executing. * Only available when "capability_image_c<n>_aespeed" is 1
aespeed_sensitivity <product dependent>	1~100	4/4	The sensitivity of AE converge speed. 1~20: level 1 21~40: level 2 41~60: level 3 61~80: level 4 81~100: level 5 Level 1~4(low ~ high) The higher sensitivity level meas that it is easy to be trigger while scene changed. * Only available when "capability_image_c<n>_aespeed" is 1
flickerless <product dependent>	<boolean>	4/4	Turn on(1) or turn off(0) the flickerless mode * Only available when "capability_image_c<n>_flickerless" is 1

7.9 Time Shift settings

Group: **timeshift** for n channel profucts and m stream

n denotes the value of "capability_nvideoin", m denotes the value of "capability_nmediastream"

(capability.timeshift > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable time shift streaming.
c<0~(n-1)>_s<0~(m-1)>_allow	<boolean>	4/4	Enable time shift streaming for specific stream.

7.10 IR cut control

Group: **ircutcontrol** (capability.nvideoinprofile> 0 and capability_daynight_c<0~(n-1)>_ircutfilter=1)

n denotes the value of "capability_nvideoin"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
mode	auto, day, night, di, schedule <product dependent>	6/6	Set IR cut control mode
sir <product dependent>	<boolean>	6/6	Enable/disable Smart IR * Only available when "capability_daynight_c<0~"capability_nvideoin"-1>_smartir" is 1
daymodebegintime	00:00~23:59	6/6	Day mode begin time
daymodeendtime	00:00~23:59	6/6	Day mod end time
disableirled	<boolean>	6/6	Enable/disable built-in IR led (capability_daynight_c<0~"capability_nvideoin"-1>_buildinir > 0)
enableextled	<boolean>	1/6	Enable/disable external IR led (capability_daynight_c<0~"capability_nvideoin"-1>externalir > 0)
bwmode	<boolean>	6/6	Switch to B/W in night mode if enabled
sensitivity	low, normal, high	6/6	Sensitivity of day/night control.

	(if capability_daynight_c<n>_ircutsensitivity_type=options) 1~100 (if capability_daynight_c<n>_ircutsensitivity_type=normalize)		There are two value format: **"low,normal,high"**: if capability_daynight_c<n>_ircutsensitivity_type=options **"1~100"**: if capability_daynight_c<n>_ircutsensitivity_type=normalize

7.11 Image setting per channel

Group: **image_c<0~(n-1)>** for n channel profucts and m profile

n denotes the value of "capability_nvideoin" and m denotes the value of "capability_nvideoinprofile"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
brightness <Not recommended to use this>	-5~5,100	4/4	-5: Darker <-> 5: Bright 100: Use " image_c<n>_brightnesspercent" * Only available when bit 0 of "capability_image_c<n>_basicsetting" is 1 * We replace "brightness" with "brightnesspercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
contrast <Not recommended to use this>	-5~5,100	4/4	-5: Less contrast <-> 5: More contrast 100: Use " image_c<n>_contrastpercent" * Only available when bit 1 of "capability_image_c<n>_basicsetting" is 1. * We replace "contrast" with "contrastpercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
saturation	-5~5,100	4/4	-5: Less saturation <-> 5: More saturation

<Not recommended to use this>			100: Use " image_c<n>_saturationpercent" * Only available when bit 2 of "capability_image_c<n>_basicsetting" is 1. * We replace "saturation" with "saturationpercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
sharpness <Not recommended to use this>	-3~3,100	4/4	-3: Softer <-> 3: Sharper 100: Use " image_c<n>_sharpnesspercent" * Only available when bit 3 of "capability_image_c<n>_basicsetting" is 1. * We replace "sharpness" with "sharpnesspercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
brightnesspercent	0~100	4/4	Set brightness in the normalized range. 0: Darker <-> 100: Bright * Only available when bit 0 of "capability_image_c<n>_basicsetting" is 1.
contrastpercent	0~100	4/4	Set contrast in the normalized range. 0: Less contrast <-> 100: More contrast * Only available when bit 1 of "capability_image_c<n>_basicsetting" is 1
saturationpercent	0~100	4/4	Set saturation in the normalized range. 0: Less saturation <-> 100: More saturation * Only available when bit 2 of "capability_image_c<n>_basicsetting" is 1.
sharpnesspercent	0~100	4/4	Set sharpness in the normalized range. 0: Softer <-> 100: Sharper * Only available when bit 3 of

			"capability_image_c<n>_basicsetting" is 1
gammacurve	0~100	4/4	0: Fine-turned gamma curve by Vivotek. 1: Gamma value = 0.01 2: Gamma value = 0.02 3: Gamma value = 0.03 ... 100: Gamma value = 1 * Note: Although we set gamma value to 100 level, but not all gamma values are valid. Internal module will take the closest valid one. For example, 1~45 may all be mapped to gamma value = 0.45, etc.
lowlightmode <product dependent>	<boolean>	4/4	Enable/disable low light mode. * Only available when "capability_image_c<n>_lowlightmode" is 1
dnr_mode <product dependent>	<boolean>	4/4	3D noise reduction. 0:disable 1:enable * Only available when "capability_image_c<n>_dnr" is 1
dnr_strength <product dependent>	1~100	4/4	Strength of 3DNR * Only available when "capability_image_c<n>_dnr" is 1
defog_mode <product dependent>	<boolean>	4/4	Enable/disable defog mode. 0:disable 1:enable * Only available when "capability_image_c<n>_defog_mode" is 1
defog_strength <product dependent>	1~100	4/4	Strength of defog * Only available when "capability_image_c<n>_defog_mode" is 1
eis_mode <product dependent>	<boolean>	4/4	Electronic image stabilizer 0:disable 1:enable * Only available when 'eis' is listed in "capability_image_c<n>_is_mode".
eis_strength <product dependent>	1~100	4/4	Strength of electronic image stabilizer * Only available when 'eis' is listed in "capability_image_c<n>_is_mode".

dis_mode <product dependent>	<boolean>	4/4	Digital image stabilizer 0:disable 1:enable * Only available when 'dis' is listed in "capability_image_c<n>_is_mode".
dis_strength <product dependent>	1~100	4/4	Strength of digital image stabilizer * Only available when 'dis' is listed in "capability_image_c<n>_is_mode".
scene_enable <product dependent>	<boolean>	4/4	Enable/disable scene mode 0: disable 1: enable * Only available when "capability_image_c<n>_scenemode_support " is 1
scene_mode <product dependent>	visibility, noiseless, lpcparkinglot, lpcstreet <product dependent>	4/4	Value of scene mode * Only available when "capability_image_c<n>_scenemode_support " is 1 * Available value is listed in "capability_image_c<n>_scenemode_support type"
restoreatwb	1~	4/4	Restore of adjusting white balance of image according to mode settings
freeze <product dependent>	<boolean>	4/4	Enable/disable Image freeze while patrolling. 0: disable 1: enable * Only available when "capability_image_c<n>_freeze" is 1
profile_i<0~(m-1)>_enable	<boolean>	4/4	Enable/disable this profile setting
profile_i<0~(m-1)>_policy	night, schedule	4/4	The mode which the profile is applied to. * Not support "policy=day" anymore when the version number (httpversion) is equal or greater than 0301a.
profile_i<0~(m-1)>_begintime	hh:mm	4/4	Begin time of schedule mode.
profile_i<0~(m-1)>_endtime	hh:mm	4/4	End time of schedule mode.
profile_i<0~(m-1)>_brightness <Not recommended to use this>	-5~5,100	4/4	-5: Darker <-> 5: Bright 100: Use " image_c<n>_brightnesspercent" * Only available when bit 0 of

			"capability_image_c<n>_basicsetting" is 1 * We replace "profile_i0_brightness" with "profile_i0_brightnesspercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
profile_i<0~(m-1)>_contrast <Not recommended to use this>	-5~5,100	4/4	-5: Less contrast <-> 5: More contrast 100: Use " image_c<n>_contrastpercent" * Only available when bit 1 of "capability_image_c<n>_basicsetting" is 1. * We replace "profile_i0_contrast" with "profile_i0_contrastpercent ". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
profile_i<0~(m-1)>_saturation <Not recommended to use this>	-5~5,100	4/4	-5: Less saturation <-> 5: More saturation 100: Use " image_c<n>_saturationpercent" * Only available when bit 2 of "capability_image_c<n>_basicsetting" is 1. * We replace "profile_i0_saturation" with "profile_i0_saturationpercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
profile_i<0~(m-1)>_sharpness <Not recommended to use this>	-3~3,100	4/4	-5: Less saturation <-> 5: More saturation 100: Use " image_c<n>_saturationpercent" * Only available when bit 2 of "capability_image_c<n>_basicsetting" is 1. * We replace "profile_i0_saturation" with "profile_i0_saturationpercent". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.

profile_i<0~(m-1)>_brightness percent	0~100	4/4	Set brightness in the normalized range. 0: Darker <-> 100: Bright * Only available when bit 0 of "capability_image_c<n>_basicsetting" is 1.
profile_i<0~(m-1)>_contrastpercent	0~100	4/4	Set contrast in the normalized range. 0: Less contrast <-> 100: More contrast * Only available when bit 1 of "capability_image_c<n>_basicsetting" is 1
profile_i<0~(m-1)>_saturation percent	0~100	4/4	Set saturation in the normalized range. 0: Less saturation <-> 100: More saturation * Only available when bit 2 of "capability_image_c<n>_basicsetting" is 1.
profile_i<0~(m-1)>_sharpness percent	0~100	4/4	Set sharpness in the normalized range. 0: Softer <-> 100: Sharper * Only available when bit 3 of "capability_image_c<n>_basicsetting" is 1
profile_i<0~(m-1)>_gammacurve	0~100	4/4	0: Fine-turned gamma curve by Vivotek. 1: Gamma value = 0.01 2: Gamma value = 0.02 3: Gamma value = 0.03 ... 100: Gamma value = 1 * Note: Although we set gamma value to 100 level, but not all gamma values are valid. Internal module will take the closest valid one. For example, 1~45 may all be mapped to gamma value = 0.45, etc.
profile_i<0~(m-1)>_lowlightmode <product dependent>	<boolean>	4/4	Enable/disable low light mode. * Only available when "capability_image_c<n>_lowlightmode" is 1
profile_i<0~(m-1)>_dnr_mode <product dependent>	<boolean>	4/4	3D noise reduction. 0:disable 1:enable * Only available when "capability_image_c<n>_dnr" is 1

profile_i<0~(m-1)>_dnr_strength <product dependent>	1~100	4/4	Strength of 3DNR * Only available when "capability_image_c<n>_dnr" is 1
profile_i<0~(m-1)>_defog_mode <product dependent>	<boolean>	4/4	Enable/disable defog mode. 0:disable 1:enable * Only available when "capability_image_c<n>_defog_mode" is 1
profile_i<0~(m-1)>_defog_strength <product dependent>	1~100	4/4	Strength of defog * Only available when "capability_image_c<n>_defog_mode" is 1
profile_i<0~(m-1)>_eis_mode <product dependent>	<boolean>	4/4	Electronic image stabilizer 0:disable 1:enable * Only available when 'eis' is listed in "capability_image_c<n>_is_mode".
profile_i<0~(m-1)>_eis_strength <product dependent>	1~100	4/4	Strength of electronic image stabilizer * Only available when 'eis' is listed in "capability_image_c<n>_is_mode".
profile_i<0~(m-1)>_dis_mode <product dependent>	<boolean>	4/4	Digital image stabilizer 0:disable 1:enable * Only available when 'dis' is listed in "capability_image_c<n>_is_mode".
profile_i<0~(m-1)>_dis_strength <product dependent>	1~100	4/4	Strength of digital image stabilizer * Only available when 'dis' is listed in "capability_image_c<n>_is_mode".
profile_i<0~(m-1)>_scene_enable <product dependent>	<boolean>	4/4	Enable/disable scene mode 0: disable 1: enable * Only available when "capability_image_c<n>_scenemode_support" is 1
profile_i<0~(m-1)>_scene_mode <product dependent>	visibility, noiseless, lpcparkinglot, lpcstreet <product dependent>	4/4	Value of scene mode * Only available when "capability_image_c<n>_scenemode_support" is 1 * Available value is listed in "capability_image_c<n>_scenemode_supporttype"

7.12 Exposure window setting per channel

Group: **exposurewin_c<0~(n-1)>** for n channel profucts

n denotes the value of "capability_nvideoin" (Only available when "capability_image_c<n>_exposure_mode"=1)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
mode	auto, custom,blc * Available values are listed in "capability_image_c<n>_exposure_winmode"	4/4	**"auto"**: Use full image view as the only exposure window. **"custom"**: Use custom windows. **"blc"**: Use BLC(Back Light Compensation), and the only exposure window is located at the center of view.

Group: **exposurewin_c<0~(n-1)>_win_i<0~(k-1)>**

n denotes the value of "capability_nvideoin", k denotes the value of "capability_image_c<n>_exposure_winnum". (Only available when custom is listed in "capability_image_c<n>_exposure_winmode" and valid when "exposurewin_c<n>_mode"=custom)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable or disable the window.
policy	0~1	4/4	0: Indicate exclusive. 1: Indicate inclusive. * Only available when exclusive is listed in "capability_image_c<n>_exposure_wintype".
home	<0~320,0~240>	4/4	Left-top corner coordinate of the window. * Only available when qvga is listed in "capability_image_c<n>_exposure_windomain".
size	<0~320x0~240>	4/4	Width and height of the window. * Only available when qvga is listed in "capability_image_c<n>_exposure_windomain".
homepx	<0~W,0~H> W: 0~ The current image width -1 H: 0~ The current image height -1	4/4	Left-top corner coordinate of the window. * Only available when px is listed in "capability_image_c<n>_exposure_windomain".

sizepx	<0~Wx0~ H> W: 0~ The current image width -1 H: 0~ The current image height -1	4/4	Width and height of the window. * Only available when px is listed in "capability_image_c<n>_exposure_windomain".
homestd	<0~9999,0~9999>	4/4	Left-top corner coordinate of the window. * Only available when std is listed in "capability_image_c<n>_exposure_windomain".
sizestd	<0~9999x0~9999>	4/4	Width and height of the window. * Only available when std is listed in "capability_image_c<n>_exposure_windomain".

Group: **exposurewin_c<0~(n-1)>_profile_i<0~(m-1)>** for n channel profuct and m profile,
n denotes the value of "capability_nvideoin", m denotes the value of "capability_nvideoinprofile",
(Only valid when capability_image_c<n>_exposure_mode =1)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
mode	auto, custom,blc * Available values are listed in "capability_image_c<n>_exposure_winmode"	4/4	The mode indicates how to decide the exposure. **"auto"**: Use full view as the only one exposure window. **"custom"**: Use inclusive and exclusive window. **"blc"**: Use BLC(Back Light Compensation), and the only exposure window is located at the center of view.

Group: **exposurewin_c<0~(n-1)>_profile_i<0~(m-1)>_win_i<0~(k-1)>** for m profile and n channel product,

n denotes the value of "capability_nvideoin", m denotes the value of "capability_nvideoinprofile",

k denotes the value of "capability_image_c<n>_exposure_winnum".

(Only valid when exposurewin_c<n>_mode=custom)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable or disable the window.
policy	0~1	4/4	0: Indicate exclusive. 1: Indicate inclusive. * Only available when exclusive is listed in "capability_image_c<n>_exposure_wintype".
home	<0~320,0~240>	4/4	Left-top corner coordinate of the window. * Only available when qvga is listed in "capability_image_c<n>_exposure_windomain".
size	<0~320x0~240>	4/4	Width and height of the window. * Only available when qvga is listed in "capability_image_c<n>_exposure_windomain".
homepx	<0~W,0~H> W: 0~ The current image width -1 H: 0~ The current image height -1	4/4	Left-top corner coordinate of the window. * Only available when px is listed in "capability_image_c<n>_exposure_windomain".
sizepx	<0~Wx0~ H> W: 0~ The current image width -1 H: 0~ The current image height -1	4/4	Width and height of the window. * Only available when px is listed in "capability_image_c<n>_exposure_windomain".
homestd	<0~9999,0~9999>	4/4	Left-top corner coordinate of the window. * Only available when std is listed in "capability_image_c<n>_exposure_windomain".
sizestd	<0~9999x0~9999>	4/4	Width and height of the window.

			* Only available when std is listed in "capability_image_c<n>_exposure_windomain".

7.13 Audio input per channel

Group: **audioin_c<0~(n-1)>** for n channel products (capability.naudioin>0)

n denotes the value of "capability_nvideoin"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
source <Not recommended to use this>	micin, linein <product dependent>	4/4	micin => use built-in microphone input. linein => use external microphone input. * Reserved for compatibility, and suggest don't use this since the version number (httpversion) is equal or greater than 0301a. * We replace "source" with "input". More details, please refer the parameter description of "input".
input	intmic, extmic <product dependent>	4/4	intmic: Internal (built-in) microphone. (Only available when capability_audio_intmic = 1) extmic: External microphone input. (Only available when capability_audio_extmic =1) * Note: If physical microphone switch is showed on product, this value is updated during booting to fit switch status.
volume_internal	0~100	4/4	Volume when take internal microphone as input source. 0: Minimum 100: Maximum * Only available when the channel supports internal microphone (The related bit of "capability_audio_intmic" is equal to 1).
volume_external	0~100	4/4	Volume when take external microphone as input source. 0: Minimum

			100: Maximum * Only available when the channel supports external microphone (The related bit of "capability_audio_extmic" is equal to 1).
mute	0, 1	1/4	0: Mute off 1: Mute on
gain <Not recommended to use this>	0~100	4/4	Gain of input. (audioin_c<0~(n-1)>_source = linein) * Reserved for compatibility, and suggest don't use this since the version number (httpversion) is equal or greater than 0301a. * We replace "gain" with "volume_internal" and "volume_external". More details, please refer the parameter description of "volume_internal" and "volume_external".
boostmic <Not recommended to use this>	0~100	4/4	Enable microphone boost. Gain of input. (audioin_c<0~(n-1)>_source = micin) * Reserved for compatibility, and suggest don't use this since the version number (httpversion) is equal or greater than 0301a. * We replace "boostmic" with "volume_internal" and "volume_external". More details, please refer the parameter description of "volume_internal" and "volume_external".
s0_codectype	aac4, gamr, g711, g726 (Available codec are listed in "capability_audioin_codec")	4/4	Set audio codec type for input. aac4: Advanced Audio Coding (AAC) gamr: Adaptive Multi-Rate (AMR) g711: G.711 g726: G.726
s0_aac4_bitrate	16000, 32000, 48000, 64000,	4/4	Set AAC4 bitrate in bps. * Only available if AAC is supported.

	96000, 128000		
s0_gamr_bitrate	4750, 5150, 5900, 6700, 7400, 7950, 10200, 12200	4/4	AMR encoded bitrate in bps. * Only available if AMR is supported.
s0_g711_mode	pcmu, pcma	4/4	Set G.711 companding algorithm. pcmu: μ-law algorithm pcma: A-law algorithm * Only available if G.711 is supported.
s0_g726_bitrate	16000, 24000, 32000, 40000	4/4	Set G.726 encoded bitrate in bps. * Only available if G.726 is supported.
s0_g726_bitstreampackingmode	little, big	4/4	Set G.726 bit streaming packing mode. little: Little-endian bitstream format. big: Big-endian bitstream format. * Only available if G.726 is supported.
s0_g726_vlcmode	0, 1	4/4	Enable vlcmode for G.726. 0: Standard mode. 1: Solve compatibility problem with VLC player. * Only available if G.726 is supported.
alarm_enable	<boolean>	4/4	Enable audio detection
alarm_level	1~100	4/4	Audio detection alarm level
profile_i0_enable	<boolean>	4/4	Enable/disable this profile setting
profile_i0_policy	night, schedule	4/4	The mode which the profile is applied to. * Not support "policy=day" anymore when the version number (httpversion) is equal or

			greater than 0301a.
profile_i0_begintime	hh:mm	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	4/4	End time of schedule mode.
profile_i0_alarm_level	1~100	4/4	Audio detection alarm level

7.14 Motion detection settings

Group: **motion_c<0~(n-1)>** for n channel products

n denotes the value of "capability_nvideoin"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable motion detection.
win_sensitivity	0 ~ 100	4/4	Sensitivity of all motion detection windows. * The value "0" is reserved for compatibility and will not be used after the version number (httpversion) is equal or greater than 0400a.

Group: **motion_c<0~(n-1)>_win_i<0~(k-1)>**

n denotes the value of "capability_nvideoin", k denotes the value of "capability_nmotion".

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable motion detection window.
name	string[14]	4/4	Name of motion window.
polygonstd	0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_motion_wintype" = polygon. * Only available when std is listed in "capability_motion_windomain"
objsize	1 ~ 100	4/4	Percent of motion detection window.
sensitivity <Not recommended to use this>	0 ~ 100	4/4	Sensitivity of motion detection window. * We replace "sensitivity" with "win_sensitivity". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
polygonpx	0 ~ W,0 ~ H, 0 ~	4/4	Coordinate of polygon window position.

<Not recommended to use this>	W,0 ~ H, 0 ~ W,0 ~ H, 0 ~ W,0 ~ H W: 0~ The current image width -1 H: 0~ The current image height -1		(4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_motion_wintype" = polygon. * Only available when px is listed in "capability_motion_windomain * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
polygon <Not recommended to use this>	0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_motion_wintype" = polygon. * Only available when qvga is listed in "capability_motion_windomain * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
left <Not recommended to use this>	0 ~ 320	4/4	Left coordinate of window position. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
top <Not recommended to use this>	0 ~ 240	4/4	Top coordinate of window position. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain".

			* It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
width <Not recommended to use this>	0 ~ 320	4/4	Width of motion detection window. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
height <Not recommended to use this>	0 ~ 240	4/4	Height of motion detection window. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.

Group: **motion_c<0~(n-1)>_profile_i<0~(m-1)>** for m profile and n channel product,
n denotes the value of "capability_nvideoin", m denotes the vaule of " capability_nmotionprofile ",
(capability_nmotionprofile > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable profile 1 ~ (m-1).
policy	night, schedule	4/4	The mode which the profile is applied to. * Not support "policy=day" anymore when the version number (httpversion) is equal or greater than 0301a.
begintime	hh:mm	4/4	Begin time of schedule mode.

endtime	hh:mm	4/4	End time of schedule mode.
win_sensitivity	0 ~ 100	4/4	Sensitivity of all motion detection windows. * The value "0" is reserved for compatibility and will not be used after the version number (httpversion) is equal or greater than 0400a.

Group: **motion_c<0~(n-1)>_profile_i<0~(m-1)>_win_i<0~(k-1)>** for m profile and n channel product, n denotes the value of "capability_nvideoin", m denotes the vaule of "capability_nmotionprofile", k denotes the value of "capability_nmotion".

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable motion detection window.
name	string[14]	4/4	Name of motion window.
polygonstd	0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_motion_wintype" = polygon. * Only available when std is listed in "capability_motion_windomain
objsize	1 ~ 100	4/4	Percent of motion detection window.
sensitivity <Not recommended to use this>	0 ~ 100	4/4	Sensitivity of motion detection window. * We replace "sensitivity" with "win_sensitivity". * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
polygonpx <Not recommended to use this>	0 ~ W,0 ~ H, 0 ~ W,0 ~ H, 0 ~ W,0 ~ H, 0 ~ W,0 ~ H W: 0~ The current image width -1 H: 0~ The current image height -1	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_motion_wintype" = polygon. * Only available when px is listed in "capability_motion_windomain * It's recommended to use polygonsd * This parameter will not be used after the

			version number (httpversion) is equal or greater than 0400a.
polygon <Not recommended to use this>	0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_motion_wintype" = polygon. * Only available when qvga is listed in "capability_motion_windomain * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
left <Not recommended to use this>	0 ~ 320	4/4	Left coordinate of window position. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
top <Not recommended to use this>	0 ~ 240	4/4	Top coordinate of window position. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
width <Not recommended to use this>	0 ~ 320	4/4	Width of motion detection window. * Only available when "capability_motion_wintype" = rectangle.

			* Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
height <Not recommended to use this>	0 ~ 240	4/4	Height of motion detection window. * Only available when "capability_motion_wintype" = rectangle. * Only available when qvga is listed in "capability_motion_windomain". * It's recommended to use polygonsd * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.

7.15 Tampering detection settings

Group: **tampering_c<0~(n-1)>** for n channel products (capability.tampering > 0)

n denotes the value of "capability_nvideoin"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable or disable tamper detection.
threshold	0~100	4/4	Threshold of tamper detection.
duration	10~600	4/4	If tampering value exceeds the "threshold" for more than "duration" second(s), then tamper detection is triggered.
ignorewidth	0,<positive integer>	1/7	Indicate the width to offset to start to analysis the image.
dark_enable	<boolean>	4/4	Enable or disable image too dark detection
dark_threshold	0~100	4/4	Threshold of image too dark detection
dark_duration	1~10	4/4	If image too dark value exceeds the "threshold" for more than "duration" second(s), then image too dark detection is triggered.
bright_enable	<boolean>	4/4	Enable or disable image too bright detection
bright_threshold	0~100	4/4	Threshold of image too bright detection
bright_duration	1~10	4/4	If image too bright value exceeds the "threshold" for more than "duration" second(s), then image too bright detection is triggered.
blurry_enable	<boolean>	4/4	Enable or disable image too blurry detection
blurry_threshold	0~100	4/4	Threshold of image too blurry detection
blurry_duration	1~10	4/4	If image too blurry value exceeds the "threshold" for more than "duration" second(s), then image too blurry detection is triggered.

7.16 DDNS

Group: **ddns** (capability.protocol.ddns > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the dynamic DNS.
provider	CustomSafe100, DyndnsDynamic, DyndnsCustom, Safe100	6/6	Safe100 => safe100.net DyndnsDynamic => dyndns.org (dynamic) DyndnsCustom => dyndns.org CustomSafe100 => Custom server using safe100 method
<provider>_hostname	string[128]	6/6	Your DDNS hostname.
<provider>_usernameemail	string[64]	6/6	Your user name or email to login to the DDNS service provider
<provider>_passwordkey	string[64]	6/6	Your password or key to login to the DDNS service provider.
<provider>_servername	string[128]	6/6	The server name for safe100. (This field only exists if the provider is customsafe100)

7.17 Express link

Group: **expresslink**

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable express link.
state	onlycheck, onlyoffline, checkonline, badnetwork	6/6	Camera will check the status of network environment and express link URL
url	string[64]	6/6	The url user define to link to camera

7.18 UPnP presentation

Group: **upnppresentation**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the UPnP presentation

			service.

7.19 UPnP port forwarding

Group: **upnpportforwarding**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the UPnP port forwarding service.
upnpnatstatus	0~3	6/7	The status of UPnP port forwarding, used internally. 0 = OK, 1 = FAIL, 2 = no IGD router, 3 = no need for port forwarding

7.20 System log

Group: **syslog**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enableremotelog	<boolean>	6/6	Enable remote log.
serverip	<IP address>	6/6	Log server IP address.
serverport	514, 1025~65535	6/6	Server port used for log.
level	0~7	6/6	Levels used to distinguish the importance of the information: 0: LOG_EMERG 1: LOG_ALERT 2: LOG_CRIT 3: LOG_ERR 4: LOG_WARNING 5: LOG_NOTICE 6: LOG_INFO 7: LOG_DEBUG
setparamlevel	0~2	6/6	Show log of parameter setting. 0: disable 1: Show log of parameter setting set from external. 2. Show log of parameter setting set from external and internal.

7.21 SNMP

Group: **snmp** (capability.protocol.snmp > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
v2	<boolean>	6/6	SNMP v2 enabled. 0 for disable, 1 for enable
v3	<boolean>	6/6	SNMP v3 enabled. 0 for disable, 1 for enable
secnamerw	string[31]	6/6	Read/write security name
secnamero	string[31]	6/6	Read only security name
authpwrw	string[8~128]	6/6	Read/write authentication password
authpwro	string[8~128]	6/6	Read only authentication password
authtyperw	MD5,SHA	6/6	Read/write authentication type
authtypero	MD5,SHA	6/6	Read only authentication type
encryptpwrw	string[8~128]	6/6	Read/write passwrd
encryptpwro	string[8~128]	6/6	Read only password
encrypttyperw	DES	6/6	Read/write encryption type
encrypttypero	DES	6/6	Read only encryption type
rwcommunity	string[31]	6/6	Read/write community
rocommunity	string[31]	6/6	Read only community
syslocation	string[128]	6/6	System location
syscontact	string[128]	6/6	System contact

7.22 Layout configuration

Group: **layout**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
logo_default	<boolean>	1/6	0 => Custom logo 1 => Default logo
logo_link	string[128] http://www.vivotek.com	1/6	Hyperlink of the logo
logo_powerbyvvtk_hidden	<boolean>	1/6	0 => display the power by vivotek logo 1 => hide the power by vivotek logo
custombutton_manualtrigger_show	<boolean>	1/6	Show or hide manual trigger (VI) button in homepage 0 -> Hidden 1 -> Visible
theme_option	1~4	1/6	1~3: One of the default themes. 4: Custom definition.
theme_color_font	string[7]	1/6	Font color
theme_color_configfont	string[7]	1/6	Font color of configuration area.
theme_color_titlefont	string[7]	1/6	Font color of video title.
theme_color_controlbackground	string[7]	1/6	Background color of control area.
theme_color_configbackground	string[7]	1/6	Background color of configuration area.
theme_color_videobackground	string[7]	1/6	Background color of video area.
theme_color_case	string[7]	1/6	Frame color

7.23 Privacy mask

Group: **privacymask_c<0~(n-1)>** for n channel products and m privacy mask window.

n denotes the value of "capability_nvideoin" and m denotes the value of "capability_videoin_c<0~(n-1)>_nprivacymask"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable privacy mask.
win_i<0~(m-1)>_enable	<boolean>	4/4	Enable privacy mask window.
win_i<0~(m-1)>_name	string[14]	4/4	Name of the privacy mask window.
win_i<0~(m-1)>_left	0 ~ 320	4/4	Left coordinate of window position. * Only available when "capability_image_c<n>_privacymask_wintype" = rectangle.
win_i<0~(m-1)>_top	0 ~ 240	4/4	Top coordinate of window position. * Only available when "capability_image_c<n>_privacymask_wintype" = rectangle.
win_i<0~(m-1)>_width	0 ~ 320	4/4	Width of privacy mask window. * Only available when "capability_image_c<n>_privacymask_wintype" = rectangle.
win_i<0~(m-1)>_height	0 ~ 240	4/4	Height of privacy mask window. * Only available when "capability_image_c<n>_privacymask_wintype" = rectangle.
win_i<0~(m-1)>_polygon	0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240, 0 ~ 320,0 ~ 240	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_image_c<n>_privacymask_wintype" = polygon. * Only available when qvga is listed in "capability_image_c<n>_privacymask_windomain
win_i<0~(m-1)>_polygonpx	0 ~ W,0 ~ H, 0 ~ W,0 ~ H, 0 ~ W,0 ~ H, 0	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when

	~ W,0 ~ H W: 0~ The current image width -1 H: 0~ The current image height -1		"capability_image_c<n>_privacymask_wintype" = polygon. * Only available when px is listed in "capability_image_c<n>_privacymask_windomain
win_i<0~(m-1)>_polygonstd	0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999, 0 ~ 9999,0 ~ 9999	4/4	Coordinate of polygon window position. (4 points: x0,y0,x1,y1,x2,y2,x3,y3) * Only available when "capability_image_c<n>_privacymask_wintype" = polygon. * Only available when std is listed in "capability_image_c<n>_privacymask_windomain

7.24 3D Privacy mask

Group: **privacymask3d_c<0~(n-1)>** for n channel products and m privacy mask window.

(capability_image_c<0~(n-1)>_privacymask_wintype = 3Drectangle)

n denotes the value of "capability_nvideoin" and m denotes the value of "capability_videoin_c<0~(n-1)>_nprivacymask"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable the 3D privacy mask
color	0~" capability_image_c<0~(n-1)>_privacymask_ncolor"-1	4/4	Privacy mask color
win_i<0~(m-1)>_name	string[40]	4/4	Name of the privacy mask window.
win_i<0~(m-1)>_pan	"capability_ptz_c<0~(n-1)>_minpan" ~ "capability_ptz_c<0~(n-1)>_maxpan"	4/4	Pan position of window position.
win_i<0~(m-1)>_tilt	"capability_ptz_c<0~(n-1)>_mintilt" ~ "capability_ptz_c<0~(n-1)>_maxtilt"	4/4	Tilt position of window position.
win_i<0~(m-1)>_zoom	"capability_ptz_c<0~(n-1)>	4/4	Zoom position of window position.

	_minzoom" ~ "capability_ptz_c<0~(n-1)> _maxzoom"		
win_i<0~(m-1)>_fliped	<boolean>	4/4	Flip side of window position. 0: Non-flip side 1: Flip side

7.25 Capability

Group: **capability**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
api_httpversion	<string> This number start with 0301a.	0/7	The version of VIVOTEK WebAPI with 4 integers plus 1 alphabet, There are composed by "major version", "minor version", "revision","_platform". ex: 0301a_1 **Major version** Increase the major version when change, remove the old features/interfaces or the firmware has substantially change in architecture and not able to roll back to previous version. This may cause incompatibility with supporting software. **Minor version** Increase the minor version when add new features/interfaces without change the old features and interfaces. **Revision** Increase the revision when fix bugs without change any features of the output. **_platform** This is a constant, it is used to distinguish between different platforms API version format: MMmmr_k Where "MM" is the major version, "mm" is the minor version and "r" is the revision. 'M' and 'm' and 'k' are decimal digit from 0 to 9,

			while 'r' is an alphabetic. EX: 0302b_1 => Major version = 03, minor version = 02, revision = b, platform = 1 The 4 integer numbers are WebAPI version, we use short name: [httpversion] for it in this document. The 5th character is model-based version for API bug-fix and it's default to "a". Ex: If some APIs in a model does not follow the API definition of 0301a_1, we will fix them and change this API value to 0301b_1.
bootuptime	<positive integer>	0/7	Server bootup time.
nir <Not support anymore>	0, <positive integer>	0/7	Number of IR interfaces. (Recommand to use capability_daynight_c<0~"capability_nvideoin"-1>_builtinir for built-in IR and capability_daynight_c<0~"capability_nvideoin"-1>_externalir for external IR) * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a.
npir	0, <positive integer>	0/7	Number of PIRs.
ndi	0, <positive integer>	0/7	Number of digital inputs.
nvi	0, <positive integer>	0/7	Number of virtual inputs (manual trigger)
ndo	0, <positive integer>	0/7	Number of digital outputs.
naudioin	0, <positive integer>	0/7	The number of audio input channel. 0 means no audio input support.
naudioout	0, <positive integer>	0/7	The number of audio output channel
nvideoin	<positive integer>	0/7	Number of video inputs.
nvideoout	0, <Positive Integer>	0/7	Number of video out interface.
nvideoinprofile	<positive integer>	0/7	Number of video input profiles.

nmediastream	<positive integer>	0/7	Number of media stream per channels.
naudiosetting <Not support anymore>	<positive integer>	0/7	Number of audio settings per channel. * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a. * We replace "naudiosetting" with "naudioin". More details, please refer the parameter description of "volume_internal" and "volume_external".
nuart	0, <positive integer>	0/7	Number of UART interfaces.
nmotion	<positive integer>	0/7	The number of motion window.
nmotionprofile	0, <positive integer>	0/7	Number of motion profiles.
ptzenabled	0, <positive integer>	0/7	An 32-bit integer, each bit can be set separately as follows: Bit 0 => Support camera control function; 0(not support), 1(support) Bit 1 => Built-in or external video source; 0(external), 1(built-in) Bit 2 => Support pan operation; 0(not support), 1(support) Bit 3 => Support tilt operation; 0(not support), 1(support) Bit 4 => Support zoom operation; 0(not support), 1(support) (only available when RS-485 interface is supported or SD/PZ/PT/PD/video server series) Bit 5 => Support focus operation; 0(not support), 1(support) (only available when RS-485 interface is supported or SD/PZ/PT/PD/video server series) Bit 6 => Reserved bit; always 0. Bit 7 => External or built-in PT; 0(built-in), 1(external)
windowless	<boolean>	0/7	Indicate whether to support windowless plug-in.

evctrlchannel	<boolean>	0/7	Indicate whether to support HTTP tunnel for event/control transfer.
joystick	<boolean>	0/7	Indicate whether to support joystick control.
remotefocus <Not recommended to use this>	0,<positive integer>	0/7	An 4-bit integer, which indicates the supportive application of remotefocus. If the value of this parameter is larger than 0, it means that the camera supports remotefocus function. bit 0 => Indicate whether to support both zoom and focus function. bit 1 => Only support zoom function. bit 2 => Only support focus function. bit 3 => Currently, this is a reserved bit, and the default value is 0. * It's strongly non-recommended to use this. * This is reserved for compatibility and will not be used after the version number (httpversion) is equal or greater than 0400a. * We replace "capability_remotefocus" with " capability_image_c0_remotefocus".
npreset	0, <positive integer>	0/7	Number of preset locations
eptz	0, <positive integer>	0/7	For "nvideoin" = 1, the definition is as following: A 32-bits integer, each bit can be set separately as follows: Bit 0 => 1st stream supports ePTZ or not. Bit 1 => 2nd stream supports ePTZ or not, and so on. For nvideoin >= 2, the definition is different: First all 32 bits are divided into groups for channel. Ex: nvideoin = 2, bit 0~15 are the 1st group for 1st channel, bit 16~31 are the 2nd group for 2nd channel. nvideoin = 3, bit 0~9 are the 1st group for 1st

			channel, bit 10~19 are the 2nd group for 2nd channel, bit 20~31 are the 3rd group for 3rd channel. Then, the 1st bit of the group indicates 1st stream of a channel support ePTZ or not. The 2nd bit of the group indicates 2nd stream of a channel support ePTZ or not, and so on. * For most products, the last stream of a channel will not support ePTZ. It is reserved for full view of the channel. For some dual-stream products, both streams support ePTZ.
nanystream	0, <positive integer>	0/7	number of any media stream per channel
iva	<boolean>	0/7	Indicate whether to support Intelligent Video analysis
whitelight	<boolean>	0/7	Indicate whether to support white light led.
iris	<boolean>	0/7	Indicate whether to support iris control.
supportsd	<boolean>	0/7	Indicate whether to support local storage.
fisheye	<boolean>	0/7	The parameter is used to determine whether the product is fisheye or not.
tampering	<boolean>	0/7	Indicate whether to support tampering detection.
tamperingmode	tamper,toodark,toobright,tooblurry	0/7	Available tampering mode list. * Only available when "capability_tampering" is 1.
adaptiverecording	<boolean>	0/7	Indicate whether to support adaptive recording.
adaptivestreaming	<boolean>	0/7	Indicate whether to support adaptive streaming.
supporttriggertypes	seq,boot,motion,networkfail,recnotify,tampering,vi,vadp,di,volalarm,temperature,pir, visignal, backup <product dependent>	0/7	list all the trigger types which are supported in the camera: "seq" = Periodic condition "boot" = System boot "motion" = Video motion detection "networkfail" = network connection failure "recnotify" = Recording notification. "tampering" = Tamper detection.

			"vi" = Virtual input (Manual trigger) "vadp" = VADP trigger "di"= Digital input "volalarm" = Audio detection "temperature" = Temperature detection "pir" = PIR detection "visignal" = Video input signal loss. "backup" = Backing up recorded files * Only available when [httpversion] >= 0301a
storage_dbenabled	<boolean>	0/7	Media files are indexed in database.
protocol_https	< boolean >	0/7	Indicate whether to support HTTP over SSL.
protocol_rtsp	< boolean >	0/7	Indicate whether to support RTSP.
protocol_sip	<boolean>	0/7	Indicate whether to support SIP.
protocol_maxconnection	<positive integer>	0/7	The maximum number of allowed simultaneous connections.
protocol_maxgenconnection	<positive integer>	0/7	The maximum general streaming connections .
protocol_rtp_multicast_scalable	<boolean>	0/7	Indicate whether to support scalable multicast.
protocol_rtp_multicast_backchannel	<boolean>	0/7	Indicate whether to support backchannel multicast.
protocol_rtp_tcp	<boolean>	0/7	Indicate whether to support RTP over TCP.
protocol_rtp_http	<boolean>	0/7	Indicate whether to support RTP over HTTP.
protocol_spush_mjpeg	<boolean>	0/7	Indicate whether to support server push MJPEG.
protocol_snmp	<boolean>	0/7	Indicate whether to support SNMP.
protocol_ipv6	<boolean>	0/7	Indicate whether to support IPv6.
protocol_pppoe	<boolean>	0/7	Indicate whether to support PPPoE.
protocol_ieee8021x	<boolean>	0/7	Indicate whether to support IEEE802.1x.
protocol_qos_cos	<boolean>	0/7	Indicate whether to support CoS.
protocol_qos_dscp	<boolean>	0/7	Indicate whether to support QoS/DSCP.
protocol_ddns	<boolean>	0/7	Indicate whether to support DDNS.
videoin_type	0, 1, 2	0/7	0 => Interlaced CCD 1 => Progressive CCD 2 => CMOS

videoin_nresolution	<positive integer>	0/7	This equals "capability_videoin_c0_nresolution". * This is kept for compatibility.
videoin_resolution	A list of <WxH> <product dependent>	0/7	This equals "capability_videoin_c0_resolution". * This is kept for compatibility.
videoin_maxframerate	A list of <Integer>	0/7	This equals "capability_videoin_c0_maxframerate". * This is kept for compatibility.
videoin_mjpeg_maxframerate	A list of <Integer> and "-"	0/7	This equals "capability_videoin_c0_mjpeg_maxframerate". * This is kept for compatibility.
videoin_h264_maxframerate	A list of <Integer> and "-"	0/7	This equals "capability_videoin_c0_h264_maxframerate". * This is kept for compatibility.
videoin_codec	mjpeg, h264, h265 <product dependent>	0/7	Available codec of a device, split by comma. The sequence is not limited. EX: FD8183 supports H.264 and MJPEG, then this is "mjpeg,h264". IP9171 supports H.264, MJPEG and H.265, then this is "mjpeg,h264,h265"
videoin_streamcodec	A list of <Positive Integer>	0/7	This equals "capability_videoin_c0_streamcodec". * This is kept for compatibility.
videoin_flexiblebitrate	<boolean>	0/7	Indicate whether to support flexible bit rate control.
videoout_codec	-, ntsc, pal	0/7	Current output information about video out. 1st element for 1st video-out, 2nd element for 2nd video-out, and so on. The number of element depends on "capability_nvideoooout". "-": Video-out is not available

			ntsc: NTSC analog output pal: PAL analog output Ex: "nvideoout"=0, "videoout_codec"=- "nvideoout"=1 with NTSC, "videoout_codec"=ntsc "nvideoout"=1 with PAL, "videoout_codec"=pal "nvideoout"=2 with both NTSC, "videoout_codec"=ntsc,ntsc * For camera, this feature is controlled by physical jump on device. No WebAPI to control it. This value is set only on camera power-on and maintains the status. * Only available when [httpversion] >= 0301a
timeshift	<boolean>	0/7	Indicate whether to support time shift caching stream.
audio_aec	<boolean>	0/7	Indicate whether to support acoustic echo cancellation.
audio_mic <Not support anymore>	<boolean>	0/7	Indicate whether to support built-in microphone input. * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a. * We replace "audio_mic" with "audio_intmic".
audio_intmic	<0~Positive Integer>	0/7	Internal (Built-in) Microphone. 0: Not support 1: Support Bit 0 for CH0, bit 1 for CH1, and so on.
audio_extmic	<0~Positive Integer>	0/7	External Microphone. 0: Not support 1: Support Bit 0 for CH0, bit 1 for CH1, and so on.
audio_alarm	<0~Positive Integer>	0/7	0: Not support audio alarm. 1: Support audio alarm. Bit 0 for CH0, bit 1 for CH1, and so on.

audio_linein <Not support anymore>	<boolean>	0/7	Indicate whether to support external line input. * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a. * It will be replaced by audio_intmic and audio_extmic.
audio_lineout	<boolean>	0/7	Indicate whether to support line output.
audio_michardwareswitch	<boolean>	0/7	Indicate whether the hardware supports built-in/external mic switch
audio_headphoneout <Not support anymore>	<boolean>	0/7	Indicate whether to support headphone output. * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301a.
audioin_codec	aac4, gamr, g711, g726, - <product dependent>	0/7	Available audio codec. We take comma to split codec without any space. aac4: Advanced Audio Coding (AAC) gamr: Adaptive Multi-Rate (AMR) g711: G.711 g726: G.726 -: Not supported.
audioout_codec	g711, - <product dependent>	0/7	Available codec list for SIP. -: Not supported.
motion_wintype	rectangle, polygon	0/7	The supported motion window type. polygon: The window is a 2D polygon shape. rectangle: The window is a 2D rectangle shape.
motion_windomain	qvga, px, std, -	0/7	The domain to set an motion window. qvga: a 320x240 range to represent the whole image. px: Locate a window in the image with pixels. std: A normalized 0~9999 range. -: Not supported.
smartstream_support	<boolean>	0/7	Indicate whether smart stream is supported.
smartstream_version	<integer>	0/7	Number of smart stream version

smartstream_nstream	<positive integer>	0/7	Number of stream that support smart stream. *only available when "capability_smartstream_support" is 1
smartstream_windomain	qvga, px, std, -	0/7	The domain to set an focus window. qvga: a 320x240 range to represent the whole image. px: Locate a window in the image with pixels. std: A normalized 0~9999 range. -: Not supported. *only available when "capability_smartstream_support" is 1
smartstream_mode_autotracking	<boolean>	0/7	Indicate whether autotracking smart stream is supported. *only available when "capability_smartstream_support" is 1
smartstream_mode_manual	<boolean>	0/7	Indicate whether manual smart stream is supported. *only available when "capability_smartstream_support" is 1
smartstream_mode_hybrid	<boolean>	0/7	Indicate whether hybrid(autotracking+ manual) smart stream is supported. *only available when "capability_smartstream_support" is 1
smartstream_nwindow_autotracking	<positive integer>	0/7	Maximum number of tracking window of autotracking. *only available when "capability_smartstream_support" is 1
smartstream_nwindow_manual	<positive integer>	0/7	Maximum number of tracking window of manual. *only available when "capability_smartstream_support" is 1
smartstream_nwindow_hybrid_autotracking	<positive integer>	0/7	Maximum number of tracking window of autotracking in hybrid mode. *only available when "capability_smartstream_support" is 1
smartstream_nwindow_hybrid_manual	<positive integer>	0/7	Maximum number of tracking window of manual in hybrid mode. *only available when "capability_smartstream_support" is 1

vadp_supportfeature	<positive integer>	0/7	An 32-bit integer, each bit can be set separately as follows: Bit 0 => VADP interface Bit 1 => Capture video raw data Bit 2 => Support encode jpeg Bit 3 => Capture audio raw data Bit 4 => Support event trigger Bit 5 => Support license registration Bit 6 => Support shared memory API Bit 7 => Support digital signature of package Bit 8 => Support snapshot
vadp_npackage	<positive integer>	0/7	Indicate the maximum number of VADP package that can be uploaded to the device.
thermal_support	<boolean>	0/7	Indicate whether to support thermal IC.
thermal_controlmode	auto, customheater	0/7	Indicate the thermal control mode. **"auto"**: control by camera automatically **"customheater"**: the threshold of heater can be sepcified by user. * only available when "capability_thermal_support" is 1. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
thermal_temperaturedetection	<boolean>	0/7	Indicate whether to support temperature detection.
camctrl_httptunnel <Not support anymore>	<boolean>	0/7	Indicate whether to support httptunnel. * Not support this parameter anymore when the version number (httpversion) is equal or greater than 0301b. * It will be replaced by capability_camctrl_ptztunnel.
camctrl_ptztunnel	<boolean>	0/7	Indicate whether to support ptztunnel. * We support this parameter when the version number (httpversion) is equal or greater than 0301b. This equals "capability_camctrl_c0_ptztunnel". * This is kept for compatibility.

camctrl_privilege	<boolean>	0/7	Indicate whether to support "Manage Privilege" of PTZ control in the security page. 1: support both /cgi-bin/camctrl/camctrl.cgi and /cgi-bin/viewer/camctrl.cgi 0: support only /cgi-bin/viewer/camctrl.cgi This is equivalent to"capability_camctrl_c0_privilege". * This is kept for compatibility.
uart_httptunnel	<boolean>	0/7	Indicate whether to support HTTP tunnel for UART transfer.
transmission_mode	Tx, Rx, Both	0/7	Indicate transmission mode of the machine: TX = server, Rx = receiver box, Both = DVR.
network_wire	<boolean>	0/7	Indicate whether to support Ethernet.
network_wireless	<boolean>	0/7	Indicate whether to support wireless.
wireless_s802dot11b	<boolean>	0/7	Indicate whether to support wireless 802.11b+.
wireless_s802dot11g	<boolean>	0/7	Indicate whether to support wireless 802.11g.
wireless_s802dot11n	<boolean>	0/7	Indicate whether to support wireless 802.11n.
wireless_beginchannel	1 ~ 14	0/7	Indicate the begin channel of wireless network
wireless_endchannel	1 ~ 14	0/7	Indicate the end channel of wireless network
wireless_encrypt_wep	<boolean>	0/7	Indicate whether to support wireless WEP.
wireless_encrypt_wpa	<boolean>	0/7	Indicate whether to support wireless WPA.
wireless_encrypt_wpa2	<boolean>	0/7	Indicate whether to support wireless WPA2.
derivative_brand	<boolean>	0/7	Indicate whether to support the upgrade function for the derivative brand. For example, if the value is true, the VVTK product can be upgraded to VVXX. (TCVV<->TCXX is excepted)
test_ac	<boolean>	0/7	Indicate whether to support test ac key.
version_onvifdaemon	<string>	0/7	Indicate ONVIF daemon version
version_onviftesttool	<string>	0/7	Indicate ONVIF test tool version
media_totalspace	<positive integer>	0/7	Available memory space (KB) for media.
media_snapshot_maxpre event	<positive integer>	0/7	Maximum snapshot number before event occurred.

media_snapshot_maxpostevent	<positive integer>	0/7	Maximum snapshot number after event occurred.
media_snapshot_maxsize	<positive integer>	0/7	Maximum size (KB) of a snapshot.
media_videoclip_maxsize	<positive integer>	0/7	Maximum size (KB) of a videoclip.
media_videoclip_maxlength	<positive integer>	0/7	Maximum length (second) of a videoclip.
media_videoclip_maxpreevent	<positive integer>	0/7	Maximum duration (second) after event occurred in a videoclip.
image_iristype <Not recommended to use this>	<string>	0/7	Indicate iris type. ● "piris": P-Iris ● "dciris": DC-Iris ● "-": No Iris control support * When "capability_iris"=0, this value must be "-". * Note: For some box-type cameras, this value may be varied depending on mounted lens. * We replace "capability_image_iristype" with " capability_image_c0_iristype ". * Reserved for compatibility, and suggest don't use this since [httpversion] > 0301a
image_focusassist <Not recommended to use this>	<boolean>	0/7	Indicate whether to support focus assist. * We replace "capability_image_ focusassist " with " capability_image_c0_ focusassist ". * Reserved for compatibility, and suggest don't use this since [httpversion] > 0301a
localstorage_manageable	<boolean>	0/7	Indicate whether manageable local storage is supported.
localstorage_seamless	<boolean>	0/7	Indicate whether seamless recording is supported.
localstorage_modnum	0, <positive integer>	0/7	The maximum MOD connection numbers.
localstorage_modversion	<string>	0/7	Indicate MOD daemon version
localstorage_stormgrversion	<string>	0/7	Indicate storage manager daemon version
localstorage_supportedge	0, <positive integer>	0/7	An 32-bit integer, which indicates the supportive application of edge storage. If the value of this parameter is larger than 0, it means that the camera supports edge

			recording function. bit 0 : It supports to record directly to an on-board SD-Card. bit 1~: Currently, they are reserved bit, and the default value is 0.
localstorage_slconnum	0,<positive integer>	0/7	The maximum seamless connection number.
localstorage_smartsd	<boolean>	0/7	The "Lifetime and Log SD Card" feature allows users to obtain the card's remaining lifetime information. 0: Non-support this feature 1: Support this feature * Only Sony SD card can support this function now.
remotecamctrl_master	0, <positive integer>	0/7	Indicate whether to support remote auxiliary camera (master side), this value means supporting max number of auxiliary camera.
remotecamctrl_slave	<boolean>	0/7	Indicate whether to support remote camera control (slave side).
fisheyelocaldewarp_c<0~(capability_nvideoin)-1> <product dependent>	0, <positive integer>	0/7	Indicate the supported streams of local dewarp. One bit represents one supported stream. The LSB indicates stream 0. Ex: "3" means stream 0 and stream 1 support local dewarp. * Only available when "capability_fisheye" > 0

Group: **capability_camctrl_c<0~(n-1)>** n denotes the value of "capability_nvideoin" (capability_ptzenabled > 0)

* We support this group when the version number (httpversion) is equal or greater than 0303b.

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
ptztunnel	<boolean>	0/7	Indicate whether to support ptztunnel in this video input.
privilege	<boolean>	0/7	Indicate whether to support "Manage Privilege" of PTZ control in the security page in this video input. 1: support both /cgi-bin/camctrl/camctrl.cgi and /cgi-bin/viewer/camctrl.cgi 0: support only /cgi-bin/viewer/camctrl.cgi

rs485	<boolean>	0/7	An 32-bit integer, each bit can be set separately as follows: Bit 0 => support rs485-in Bit 1 => support rs485-out
buildinpt	<boolean>	0/7	An 32-bit integer, each bit can be set separately as follows: Bit 0 => support build-in pan Bit 1 => support build-in tilt
zoommodule	<boolean>	0/7	Indicate whether to support zoom lens. In our product, only SD series and IZ series use the zoom lens. * Both varifocal and zoom lenses are built with movable elements that permit changing the effective focal length. And the key difference between a varifocal and a zoom lens can be explained by thinking about a lens that has been focused on an object at any focal length. A varifocal will need to be refocused whenever the focal length is adjusted; the zoom will stay in focus when the focal length is adjusted.

Group: **capability_ptz_c<0~(n-1)>** n denotes the value of "capability_nvideoin"
(capability_ptzenabled > 0 and capability_camctrl_c<0~(n-1)>_zoommodule !=0)
* We support this group when the version number (httpversion) is equal or greater than 0303b.

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
panspeedlv	0, <positive integer>	0/7	The maximum speed level of pan motion. *Only available when bit0 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
minpan	0, <positive integer>	0/7	The lower limit for pan position. *Only available when bit0 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
maxpan	0, <positive integer>	0/7	The upper limit for pan position. *Only available when bit0 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"

minpanangle	<integer>	0/7	The lower limit for pan angle. *Only available when bit0 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
maxpanangle	<integer>	0/7	The upper limit for pan angle. *Only available when bit0 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
tiltspeedlv	0, <positive integer>	0/7	The maximum speed level of tilt motion. *Only available when bit1 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
mintilt	0, <positive integer>	0/7	The lower limit for tilt position. *Only available when bit1 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
maxtilt	0, <positive integer>	0/7	The upper limit for tilt position. *Only available when bit1 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
mintiltangle	<integer>	0/7	The lower limit for tilt angle. *Only available when bit1 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
maxtiltangle	<integer>	0/7	The upper limit for tilt angle. *Only available when bit1 of "capability_camctrl_c<0~(n-1)>_buildinpt" is "1"
zoomspeedlv	0, <positive integer>	0/7	The maximum speed level of zoom motion. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"
minzoom	0, <positive integer>	0/7	The lower limit for zoom position. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"
maxzoom	0, <positive integer>	0/7	The upper limit for zoom position. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"

maxdzoom	0, <positive integer>	0/7	The upper limit for digital zoom position. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"
focusspeedlv	0, <positive integer>	0/7	The maximum speed level of focus motion. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"
minfocus	0, <positive integer>	0/7	The lower limit for focus position. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"
maxfocus	0, <positive integer>	0/7	The upper limit for focus position. *Only available when the value of "capability_camctrl_c<0~(n-1)>_zoommodule" is "1"

Group: **capability_daynight_c<0~(n-1)>** n denotes the value of "capability_nvideoin"

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
support	<boolean>	0/7	Indicate whether the camera supports day/night mode switch
builtinir	<boolean>	0/7	Indicate whether to support built-in IR led.
externalir	<boolean>	0/7	Indicate whether to support external IR led.
smartir	<boolean>	0/7	Indicate whether to support smart IR.
ircutfilter	<boolean>	0/7	Indicate whether to support IR cut.
lightsensor	<boolean>	0/7	Indicate whether to support light sensor.
blackwhitemode	<boolean>	0/7	Indicate whether to support automatically switch to Black & White display during the night mode. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.

ircutsensitivity_type	<string>	0/7	Indicate the cgi interface of "ircutcontrol_sensitivity". **"options"**: the value of "ircutcontrol_sensitivity" parameter is "low, normal,high". **"normalize"**: the value of "ircutcontrol_sensitivity" parameter is "1~100" * Only available when "capability_daynight_c<n>_support" is 1. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
ircutsensitivity_supportlevel	0, <positive integer>	0/7	The value indicate the support strength level of ircutsensitivity. * Only available when "capability_daynight_c<n>_support" is 1 and "capability_daynight_c<n>_ircutsensitivity_type" is normalize. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.

Group: **capability_videoin_c<0~(n-1)>** n denotes the value of "capability_nvideoin"

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
lens_type	fisheye, fixed, varifocal, changeable, motor, - <product dependent>	0/7	The lens type of this channel. fisheye: Fisheye lens fixed: Build-in fixed-focus lens. varifocal: Build-in varifocal lens. changeable: changeable lens. Like box-type camera, users can install any C-Mount or CS-Mount lens as they wish. motor: Lens with motor to support zoom, focus, etc. -: N/A * Only available when [httpversion] >= 0301a
rotation	<boolean>	0/7	Indicate current mode whether support video rotation

streamcodec	<positive integer>	0/7	Represent supported codec types of each stream. This contains a list of positive integers, split by comma. Each one stands for a stream, and the definition is as following: Bit 0: Support MPEG4. Bit 1: Support MJPEG Bit 2: Support H.264 Bit 3: Support H.265
mode	0,<positive integer>	0/7	Indicate current video mode.
nmode	<positive integer>	0/7	Indicate how many video modes supported by this channel.
maxsize	<WxH>	0/7	The maximum resolution of all modes in this channel, the unit is pixel.
nprivacymask	0, <positive integer>	0/7	Number of privacy mask per channel
nresolution	<positive integer>	0/7	The maximum resolution options (listed in "resolution") in current video mode.
resolution	A list of <WxH> <product dependent>	0/7	Resolution options in current video mode. These options are the possible options for "videoin_c<n>_s<m>_resolution". The last one is the maximum resolution in current mode.
maxresolution	A list of <Integer>	0/7	Represent supported maximum resolution of each stream in current video mode. * The element number is defined as "capability_nmediastream".
maxframerate	A list of <Integer>	0/7	Indicate frame rate that the video source outputs in current video mode. One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter may be changed when "videoin_c<n>_cmosfreq"=50 or "videoin_c<n>_modulation"=pal. Ex: 30 fps is changed to 25 fps, 60 fps is changed to 50 fps, and so on.

mjpeg_maxframerate	A list of <Positive Integer> and "-"	0/7	Maximum fps that the device can encoded with MJPEG on resolutions in current video mode. "-" means not support. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter may be changed when "videoin_c<n>_cmosfreq"=50 or "videoin_c<n>_modulation"=pal. Ex: 30 fps is changed to 25 fps, 60 fps is changed to 50 fps, and so on. * Only available when 'mjpeg' is listed in "capability_videoin_codec".
mjpeg_maxbitrate	<positive integer>, -	0/7	Maximum bitrates of MJPEG. The unit is bps. "-" means MJPEG does not support bit rate control. * Only available when 'mjpeg' is listed in "capability_videoin_codec".
h264_maxframerate	A list of <Positive Integer> and "-"	0/7	Maximum fps that the device can encoded with H.264 on resolutions in current video mode. "-" means not support. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter may be changed when "videoin_c<n>_cmosfreq"=50 or "videoin_c<n>_modulation"=pal. Ex: 30 fps is changed to 25 fps, 60 fps is changed to 50 fps, and so on. * Only available when 'h264' is listed in "capability_videoin_codec".

h264_maxbitrate	<positive integer>	0/7	Maximum bitrates of H.264. The unit is bps. * Only available when 'h264' is listed in "capability_videoin_codec".
h265_maxframerate	A list of <Positive Integer> and "-"	0/7	Maximum fps that the device can encoded with H.265 on resolutions in current video mode. "-" means not support. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter may be changed when "videoin_c<n>_cmosfreq"=50 or "videoin_c<n>_modulation"=pal. Ex: 30 fps is changed to 25 fps, 60 fps is changed to 50 fps, and so on. * Only available when 'h265' is listed in "capability_videoin_codec".
h265_maxbitrate	<positive integer>	0/7	Maximum bitrates of H.265. The unit is bps. * Only available when 'h265' is listed in "capability_videoin_codec".
fisheye_mounttype <product dependent>	ceiling, wall, floor <product dependent>	0/7	Indicate the supported type. wall mount: 180° panoramic view ceiling mount: 360° surround view without blind spots floor mount: 360° surround view without blind spots * Only available when "capability_fisheye" > 0
dintraperiod_support	<boolean>	0/7	0: Non-support "Dynamic intra frame period" 1: Support "Dynamic intra frame period" "Dynamic intra frame period" can be used to reduce bitrate by reducing the number of I-frame. * We support this parameter when the version number (httpversion) is equal or greater than 0301c.

cameraunit_name	CU8131, CU8171, CU8161-H, CU8162-H, CU8163-H, CU8361-H, ..., - <product dependent>	0/7	A "camera unit" name of a split-type camera system, which the camera unit and the video core are separated. -: If the camera is not a split-type camera system, the value of this parameter is "-". * We support this parameter when the version number (httpversion) is equal or greater than 0302b.

Group: **capability_videoin_c<0~(n-1)>_localdewarp**

(capability_fisheyelocaldewarp_c<0~(capability_nvideoin)-1> > 0)

n denotes the value of "capability_nvideoin"

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
typeceilingmount	1O, 1P, 2P, 1R, 4R	0/7	Available dewarp types of ceiling and floor mount.
typewallmount	1O, 1P, 1R, 4R	0/7	Available dewarp types of wall mount.
resolutionC1P	A list of <WxH>	0/7	Available resolutions of 1P mode of ceiling and floor mount.
resolutionC2P	A list of <WxH>	0/7	Available resolutions of 2P mode of ceiling and floor mount.
resolutionC1R	A list of <WxH>	0/7	Available resolutions of 1R mode of ceiling and floor mount.
resolutionC4R	A list of <WxH>	0/7	Available resolutions of 4R mode of ceiling and floor mount.
resolutionW1P	A list of <WxH>	0/7	Available resolutions of 1P mode of wall mount.
resolutionW1R	A list of <WxH>	0/7	Available resolutions of 1R mode of wall mount.
resolutionW4R	A list of <WxH>	0/7	Available resolutions of 4R mode of wall mount.

Group: **capability_videoin_c<0~(n-1)>_mode<0~(m-1)>** n denotes the value of "capability_nvideoin", m denotes the value of "capability_videoin_c<n>_nmode"

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
rotation	<boolean>	0/7	Indicate this mode whether support video rotation

effectivepixel	<WxH>	0/7	The visible area of full scene in this video mode. The unit is pixel in source. * If "effectivepixel"<"capability_videoin_c<n>_maxsize", then the visible area is located at the center of full scene.
outputsize	<WxH>	0/7	The output size of source, equal to the captured size by device, in this video mode. The unit is pixel. This value is used as a basic coordinate system for many features, like ePTZ, privacy mask, motion, etc. * Source (most for image sensor) may perform scale or binning, etc on image data, and output data with smaller size. This parameter is designed to represent this.
binning	0, 1, 3	0/7	Indicate binning is used or not in this video mode. 0: No binning 1: 2x2 binning 3: 3x3 binning * Binning is a technology to increase light sensitivity by combining multiple pixels to one. The drawback is reduced resolution. We design this parameter to disclose this information.
nresolution	<positive integer>	0/7	How many resolution options in this video mode.
resolution	A list of <WxH>	0/7	Resolution options in this video mode. The last one is the maximum resolution in this video mode. * The element number is defined as "nresolution" in this group.
maxresolution	A list of <Integer>	0/7	Represent supported maximum resolution of each stream in current video mode. * The element number is defined as "capability_nmediastream".

maxframerate	A list of <Positive Integer>	0/7	Indicates frame rate that the video source outputs in this video mode. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter records the frame rate when "videoin_c<n>_cmosfreq"=60 or "videoin_c<n>_modulation"=ntsc
maxfps_mjpeg	A list of <Positive Integer> and "-"	0/7	Maximum fps which the device can encoded with MJPEG on resolutions in this video mode. "-" means not support. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter records the frame rate when "videoin_c<n>_cmosfreq"=60 or "videoin_c<n>_modulation"=ntsc * Only available when 'mjpeg' is listed in "capability_videoin_codec".
maxfps_h264	A list of <Positive Integer> and "-"	0/7	Maximum fps which the device can encoded with H.264 on resolutions in this video mode. "-" means not support. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter records the frame rate when "videoin_c<n>_cmosfreq"=60 or "videoin_c<n>_modulation"=ntsc * Only available when 'h264' is listed in "capability_videoin_codec".

maxfps_h265	A list of <Positive Integer> and "-"	0/7	Maximum fps which the device can encoded with H.265 on resolutions in this video mode. "-" means not support. * One to one mapping to the resolution in "resolution". * The element number is defined as "nresolution" in this group. * This parameter records the frame rate when "videoin_c<n>_cmosfreq"=60 or "videoin_c<n>_modulation"=ntsc * Only available when 'h265' is listed in "capability_videoin_codec".
description	<string[128]>	0/7	Description about this mode.

Group: **capability_image_c<0~(n-1)>** n denotes the value of "capability_nvideoin"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
basicsetting	0, <positive integer>	0/7	A 32-bits integer, each bit can be set separately as follows: Bit 0 => Supports Brightness or not. Bit 1 => Supports Contrast or not. Bit 2 => Supports Saturation or not. Bit 3 => Supports Sharpness or not.
wdrpro_mode	0, 1, 2	0/7	0: Non-support WDR Pro 1: Support WDR Pro 2: Support WDR Pro and WDR Pro II
wdrpro_strength	0, 1	0/7	0: Non-support tuning strength of WDR Pro 1: Support tuning strength of WDR Pro * If "capability_image_c<n>_wdrpro"=1, this may be either 0 or 1.
wdrpro_supportlevel	0, <positive integer>	0/7	This contains a list of positive integers, split by comma. If "wdrpro_mode" =1, then the value indicate the support strength level of WDR Pro. If "wdrpro_mode" =2, then the first

			number indicate the support strength level of WDR Pro, and the scecond number indicate the support strength level of WDR Pro II.
wdrpro_affect	-, exposurewin.mode:fixed:auto, exposurewin.mode.blc:disabled:, aespeed:disabled:, exposurelevel:hidden:, exposurelevel:fixed:<x>, exposurelevel:ranged:<x>-<x>, exposuremode:fixed:auto <x>: nonnegative integer <product dependent>	0/7	When WDR Pro or WDR Enhanced is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * When "wdrpro"=0 and "wdrc"=0, this must be "-"

wdrpro_description	<string>	0/7	Description about WDR Pro mode. * Only available when "capability_image_c<0~(n-1)>_wdrpro_mode" > 0
wdrc_mode	0, 1	0/7	0: Non-support WDR Enhanced 1: Support WDR Enhanced
wdrc_supportlevel	0, <positive integer>	0/7	Indicate the support strength level of WDR Enhanced.
wdrc_affect	-, exposurewin.mode:fixed:auto, exposurewin.mode.blc:disabled:, aespeed:disabled:, exposurelevel:hidden:, exposurelevel:fixed:<x>, exposurelevel:ranged:<x>-<x>, exposuremode:fixed:auto <x>: nonnegative integer <product dependent>	0/7	When WDR Pro or WDR Enhanced is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL.

			"-" means no feature is affected. * When "wdrpro"=0 and "wdrc"=0, this must be "-"
dnr	0,1	0/7	0: Non-support 3D digital noise reduction 1: Support 3D digital noise reduction
eis	0,1	0/7	0: Non-support electronic image stabilizer 1: Support electronic image stabilizer
is_mode	eis, dis, -	0/7	Indicate the image stabilizer mode. **"eis"**: electronic image stabilizer **"dis"**: digital image stabilizer **"-"**: not support * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
is_strength	<boolean>	0/7	0: Non-support tuning strength of image stabilizer mode. 1: Support tuning strength of image stabilizer mode. * Only available when "capability_image_c<n>_is_mode" is not "-". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
is_supportlevel	0, <positive integer>	0/7	Indicate the support strength level of image stabilizer mode. * Only available when "capability_image_c<n>_is_mode" is not "-". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
is_affect	-,	0/7	When Is mode is not "-", some

	minexposure:hidden:, mingain:hidden:, wdrpro:unchanged:, 3dnr:unchanged:, or others <x>: nonnegative integer <product dependent>		features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when "capability_image_c<n>_is_mode" is not "-". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
scenemode_support	0,1	0/7	0: Non-support scene mode

			1: Support scene mode
scenemode_supporttype <product dependent>	visibility, noiseless, lpcparkinglot, lpcstreet <product dependent>	0/7	list all the scene mode which are supported in the camera. * Only available when "capability_image_c<n>_ scenemode_support" is 1
scenemode_visibility_affect <product dependent>	-, minexposure:hidden:, mingain:hidden:, wdrpro:unchanged:, 3dnr:unchanged:, or others <x>: nonnegative integer <product dependent>	0/7	When scene mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL.

			"-" means no feature is affected. * Only available when visibility is listed in "capability_image_c<n>_ scenemode_supporttype" and "capability_image_c<n>_ scenemode_support" is 1
scenemode_noiseless_affect <product dependent>	-, minexposure:hidden:, mingain:hidden:, wdrpro:unchanged:, 3dnr:unchanged:, or others <x>: nonnegative integer <product dependent>	0/7	When scene mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected.

			* Only available when visibility is listed in "capability_image_c<n>_ scenemode_supporttype " and "capability_image_c<n>_ scenemode_support" is 1
scenemode_lpcparkinglot _affect <product dependent>	-, minexposure:hidden:, mingain:hidden:, wdrpro:unchanged:, 3dnr:unchanged:, or others <x>: nonnegative integer <product dependent>	0/7	When scene mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when visibility is listed

			in "capability_image_c<n>_ scenemode_supporttype " and "capability_image_c<n>_ scenemode_support" is 1
scenemode_lpcstreet_affect <product dependent>	-, minexposure:hidden:, mingain:hidden:, wdrpro:unchanged:, 3dnr:unchanged:,or others <x>: nonnegative integer <product dependent>	0/7	When scene mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when visibility is listed in "capability_image_c<n>_

			scenemode_supporttype " and "capability_image_c<n>_ scenemode_support" is 1
wbmode	auto, manual, rbgain, widerange, outdoor,indoor, sodiumauto, - <product dependent>	0/7	Available white balance mode. "-" means white balance is not supported.
iristype	piris, dciris, -	0/7	Indicate iris type. "piris": P-Iris "dciris": DC-Iris "-": No Iris control support * Note: For some cameras, this value may be varied depending on mounted lens.
sensortype	rawsensor, smartsensor	0/7	Indicate sensor type. **"rawsensor"**: Raw sensor **"smartsensor"**: Smart sensor * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_mode	0,1	0/7	0: Non-support exposure control. 1: Support exposure control.
exposure_modetype	auto, shutterpriority, irispriority, manual <product dependent>	0/7	Available mode of exposure setting. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_rangetype	onevalue, twovalues	0/7	Support interface of exposure range. **"onevalue"**: The parameter is a constant value. **"twovalues"**: Need two parameters to indicate the exposure range. * We support this parameter when the version number (httpversion) is equal

			or greater than 0302a.
exposure_shuttervaluetype	fixed, maximum, -	0/7	* One to one mapping to the mode type in "exposure_modetype". **"fixed"**: The shutter value is the assigned value (videoin_c<n>_shuttervalue). **"maximum"**: The shutter value can be up to the assigned value (videoin_c<n>_shuttervalue). **"-"**: not support. * Only available when "capability_image_c<n>_exposure_rangetype" is "onevalue". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_gainvaluetype	fixed, maximum, -	0/7	* One to one mapping to the mode type in "exposure_modetype". **"fixed"**: The shutter value is the assigned value (videoin_c<n>_gainvalue). **"maximum"**: The shutter value can be up to the assigned value (videoin_c<n>_gainvalue) **"-"**: not support. * Only available when "capability_image_c<n>_exposure_rangetype" is "onevalue". * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_automode_affect	-, exposurewin.mode.blc:hidden:, defog:disabled:, wdrpro:disabled:, exposurelevel:hidden:, or others	0/7	When exposure mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API

	<x>: nonnegative integer <product dependent>		name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when auto is listed in "capability_image_c<n>_ exposure_modetype" and "capability_image_c<n>_ exposure_mode" is 1. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_shutterpriority mode_affect	-, exposurewin.mode.blc:hidden:, defog:disabled:,	0/7	When exposure mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list

	wdrpro:disabled:, exposurelevel:hidden:, or others <x>: nonnegative integer <product dependent>		here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when shutterpriority is listed in "capability_image_c<n>_ exposure_modetype" and "capability_image_c<n>_ exposure_mode" is 1. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_irisprioritymod	-,	0/7	When exposure mode is enabled,

e_affect	exposurewin.mode.blc:hidden:, defog:disabled:, wdrpro:disabled:, exposurelevel:hidden:, or others <x>: nonnegative integer <product dependent>		some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when irispriority is listed in "capability_image_c<n>_ exposure_modetype" and "capability_image_c<n>_ exposure_mode" is 1. * We support this parameter when the

			version number (httpversion) is equal or greater than 0302a.
exposure_manualmode_affect	-, exposurewin.mode.blc:hidden:, defog:disabled:, wdrpro:disabled:, exposurelevel:hidden:, or others <x>: nonnegative integer <product dependent>	0/7	When exposure mode is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * Only available when manual is listed in "capability_image_c<n>_exposure_modetype" and

			"capability_image_c<n>_ exposure_mode" is 1. * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
exposure_levelrange	-, "0,12"	0/7	Available range for "videoin_c<n>_exposurelevel" * When "exposure_mode"=0, this must be set to "-".
exposure_winmode	auto, custom, blc, - <product dependent>	0/7	Available options for "exposurewin_c<n>_mode" * "-" means group: exposurewin is not supported. * When exposure_mode="0", this must be set to "-".
exposure_wintype	inclusive, exclusive, -	0/7	The supported exposure window type. inclusive: The image inside a window is the target area of exposure control. exclusive: The image inside a window is omitted by exposure control. -: Not supported.
exposure_windomain	qvga, px, std, -	0/7	The domain to set an exposure window. qvga: a 320x240 range to represent the whole image. px: Locate a window in the image with pixels. std: A normalized 0~9999 range. -: Not supported.
exposure_winnum	0, <Positive Integer>	0/7	Indicate the number of custom exposure windows. * If no " custom" is listed in "exposure_winmode", this should be 0.
exposure_ntsc_totalrange	A list of <Positive Integer>	0/7	Available total range for NTSC analog output * Only available when [httpversion] >=

			0301a
exposure_pal_totalrange	A list of <Positive Integer>	0/7	Available total range for PAL analog output * Only available when [httpversion] >= 0301a
exposure_maxrange	"1,32000", "1,8000", -, or others <product dependent>	0/7	Available range for "videoin_c<n>_maxexposure" "1,32000" => 1s ~ 1/32000s "1,8000" => 1s ~ 1/8000s etc. "-" means maximum exposure time is not available. * When "exposure_mode"=0, this must be set to "-".
exposure_minrange	"1,32000", "1,8000", -, or others <product dependent>	0/7	Available range for "videoin_c<n>_minexposure" "1,32000" => 1s ~ 1/32000s "1,8000" => 1s ~ 1/8000s etc. "-" means minimum exposure time is not available. * When "exposure_mode"=0, this must be set to "-".
privacymask_wintype	rectangle, polygon, 3Drectangle	0/7	The supported mask window type. polygon: The window is a 2D polygon shape. rectangle: The window is a 2D rectangle shape. 3Drectangle: The window is a 3D rectangle shape.
privacymask_windomain	qvga, px, std, -	0/7	The domain to set an window. qvga: a 320x240 range to represent the whole image. px: Locate a window in the image with pixels. std: A normalized 0~9999 range. -: Not supported.
privacymask_ncolor	<Positive Integer>	0/7	Available total color numbers of

			privacy mask.
agc_maxgain	"0,100", "-"	0/7	Available range for "videoin_c<n>_maxgain" “0,100” => 0~100 percent "-" means "videoin_c<n>_maxgain" is not available.
agc_mingain	"0,100", "-"	0/7	Available range for "videoin_c<n>_mingain" “0,100” => 0~100 percent "-" means "videoin_c<n>_mingain" is not available.
flickerless	0,1	0/7	0: Non-support flickerless 1: Support flickerless
flickerlessaffect	-, minexposure:hidden:, mingain:hidden:, or others <x>: nonnegative integer <product dependent>	0/7	When flickerless is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6"

			which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * When "flickerless" = 0, this must be "-"
defog_mode	0,1	0/7	0: Non-support defog 1: Support defog
defog_strength	0, 1	0/7	0: Non-support tuning strength of defog 1: Support tuning strength of defog * If "capability_image_c<n>_defog_mode"=1, this may be either 0 or 1.
defog_supportlevel	0, <positive integer>	0/7	The value indicate the support strength level of defog.
defog_affect	-, wdrpro:unchanged:, or others <x>: nonnegative integer <product dependent>	0/7	When defog is enabled, some features may become malfunction or be forced to a given value. The affected functions are list here. The format is "Affect API name":"Policy":"Value" "Policy" can be categorized into following groups: - (disabled) : UI turns grey and users can't select it. - (unchanged) : UI keeps the status as before and user can't change it. - (hidden) : UI is hidden. - (fixed) : UI is fixed to one selection or value. - (ranged) : UI is fixed to multiple

			selections or values. "Affect API name" can be described in hierarchy, such as "exposurewin.mode.blc:disabled:" which means blc exposure window is disabled. API name can be one word as well, such as "exposurelevel:fixed:6" which means exposurelevel is fixed to level 6. "Value" can be a nonnegative integer or NULL. "-" means no feature is affected. * When "defog" = 0, this must be "-"
aespeed	0,1	0/7	0: Non-support AE speed 1: Support AE speed
aespeedsupportlevel	<positive integer>	0/7	The value indicate the support strength level of aespeed. * Only available when "capability_image_c<n>_aespeed" is 1.
gammacurve	0,1	0/7	0: Non-support tuning Gamma curve 1: Support tuning Gamma curve
lowlightmode	-,0,1	0/7	-: Internal parameter, must not open to user. 0: Non-support low light mode 1: Support low light mode
focusassist	0,1	0/7	0: Non-support focus assist 1: Support focus assist
remotefocus	0,<positive integer>	0/7	An 4-bit integer, which indicates the supportive application of remotefocus in this channel. If the value of this parameter is larger than 0, it means that the camera supports remotefocus function in this channel. bit 0 => Indicate whether to support

			both zoom and focus function. bit 1 => Only support zoom function. bit 2 => Only support focus function. bit 3 => Currently, this is a reserved bit, and the default value is 0.
focuswindomain	qvga, px, std, -	0/7	The domain to set an focus window. qvga: a 320x240 range to represent the whole image. px: Locate a window in the image with pixels. std: A normalized 0~9999 range. -: Not supported.
lensconfiguration_support	0,1	0/7	Indicate whether to support different image library configuration files for specific exchangeable lens.
freeze	<boolean>	0/7	0: Non-support image freeze feature 1: Support image freeze feature * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
autotrack_support	<boolean>	0/7	0: Non-support auto tracking feature 1: Support auto tracking feature * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
smartsensor_iristotalrange	A list of iris value	0/7	Available total step for iris value. * We support this parameter when the version number (httpversion) is equal or greater than 0302a. * Only available when "capability_image_c<0~(n-1)>_sensortype" is "smartsensor"

Group: **capability_peripheral_c<0~(n-1)>** n denotes the value of "capability_nvideoin"

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
waterspray_support	<boolean>	0/7	0: Non-support water spray feature 1: Support water spray feature * We support this parameter when the version number (httpversion) is equal or greater than 0302a.
wiper_support	<boolean>	0/7	0: Non-support wiper feature 1: Support wiper feature * We support this parameter when the version number (httpversion) is equal or greater than 0302a.

7.26 Customized event script

Group: **event_customtaskfile_i**<0~2>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Custom script identification of this entry.
date	string[4~20]	6/6	Date of custom script.
time	string[4~20]	6/6	Time of custom script.

7.27 Event setting

Group: **event_i**<0~2>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry.
enable	0, 1	6/6	Enable or disable this event.
priority	0, 1, 2	6/6	Indicate the priority of this event: "0"= low priority "1"= normal priority "2"= high priority
delay	1~999	6/6	Delay in seconds before detecting the next event.
trigger	boot, di, pir, motion, seq, recnotify, tampering, vi, volalarm, visignal, vadp, smartsd <product dependent>	6/6	Indicate the trigger condition: "boot" = System boot "di"= Digital input "pir"= PIR detection "motion" = Video motion detection "seq" = Periodic condition "visignal" = Video input signal loss. "recnotify" = Recording notification. "tampering" = Tamper detection. "vi"= Virtual input (Manual trigger) "volalarm"= Audio detection "smartsd"= Lifetime detection of SD card
triggerstatus	string[40]	6/6	The status for event trigger
di	0,<positive integer>	6/6	Indicate the source id of di trigger. This field is required when trigger condition is "di". One bit represents one digital input. The LSB indicates DI 0.

mdwin	0,<positive integer>	6/6	Indicate the source window id of motion detection. This field is required when trigger condition is "md". One bit represents one window. The LSB indicates the 1st window. For example, to detect the 1st and 3rd windows, set mdwin as 5.
mdwin0	0,<positive integer>	6/6	Similar to mdwin. The parameter takes effect when profile 1 of motion detection is enabled.
vi	0,<positive integer>	6/6	Indicate the source id of vi trigger. This field is required when trigger condition is "vi". One bit represents one digital input. The LSB indicates VI 0.
vadp <product dependent>	0,<positive integer>	6/6	Indicate the source id of vadp event notification. Each bit corresponds to one vadp source, and the LSB indicates source id 0. For example, to detect event from any one of source id 0, 1 and 3, set vadp to 11. * Only available when vadp is listed in "capability_supporttriggertypes"
valevel	0,1	6/6	Select audio detection event. 0: not select 1: select
valevel0	0,1	6/6	Select audio detection profile event. 0: not select 1: select
inter	1~999	6/6	Interval of snapshots in minutes. This field is used when trigger condition is "seq".

weekday	0~127	6/6	Indicate which weekday is scheduled. One bit represents one weekday. bit0 (LSB) = Saturday bit1 = Friday bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.
begintime	hh:mm	6/6	Begin time of the weekly schedule.
endtime	hh:mm	6/6	End time of the weekly schedule. (00:00 ~ 24:00 sets schedule as always on)
lowlightcondition <product dependent>	0, 1	6/6	Switch on white light LED in low light condition 0 => Do action at all times 1 => Do action in low-light conditions
action_do_i<0~(ndo-1)>_enable	<boolean>	6/6	Enable or disable trigger digital output. * Only available when "capability_ndo" > 0
action_do_i<0~(ndo-1)>_duration	1~999	6/6	Duration of the digital output trigger in seconds. * Only available when "capability_ndo" > 0
action_cf_enable	<Boolean>	6/6	Enable or disable sending media to SD card.
action_cf_folder	string[128]	6/6	Path to store media.
action_cf_media	NULL, 0~4,101	6/6	Index of the attached media. 101 means “Recording Notify”
action_cf_datefolder	<boolean>	6/6	Enable this to create folders by date, time, and hour automatically.
action_cf_backup	<Boolean>	6/6	Enable or disable the function that send media to SD card for backup if network is disconnected.
action_server_i<0~4>_enable	<boolean>	6/6	Enable or disable this server action.
action_server_i<0~4>_media	NULL, 0~4,101	6/6	Index of the attached media. 101 means “Recording Notify”
action_server_i<0~4>_datefolder	<boolean>	6/6	Enable this to create folders by date, time, and hour automatically.
action_goto_enable <product dependent>	<boolean>	6/6	Enable/disable ptz goto preset position on event triggered. * Only available when capability_ptzenabled > 0.

action_goto_name <product dependent>	string[40]	6/6	Specify the preset name that ptz goto on event triggered. * Only available when capability_ptzenabled > 0.
action_goto_sync <product dependent>	<boolean>	6/6	Capture media after moving to the location. * Only avaliable when the bit4 of capability_ptzenable is 1 and the bit7 of capability_ptzenable is 0
action_autotrack_enable <product dependent>	<boolean>	6/6	Enable/disable auto tracking on event triggerd. * Only avaliable when the bit4 of capability_ptzenable is 1 and the bit7 of capability_ptzenable is 0

7.28 Server setting for event action

Group: **server_i**<0~4>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry
type	email, ftp, http, ns	6/6	Indicate the server type: "email" = email server "ftp" = FTP server "http" = HTTP server "ns" = network storage
http_url	string[128]	6/6	URL of the HTTP server to upload.
http_username	string[64]	6/6	Username to log in to the server.
http_passwd	string[64]	6/6	Password of the user.
ftp_address	string[128]	6/6	FTP server address.
ftp_username	string[64]	6/6	Username to log in to the server.
ftp_passwd	string[64]	6/6	Password of the user.
ftp_port	0~65535	6/6	Port to connect to the server.
ftp_location	string[128]	6/6	Location to upload or store the media.
ftp_passive	<boolean>	6/6	Enable or disable passive mode. 0 = disable passive mode 1 = enable passive mode
email_address	string[128]	6/6	Email server address.
email_sslmode	<boolean>	6/6	Enable support SSL.

email_port	0~65535	6/6	Port to connect to the server.
email_username	string[64]	6/6	Username to log in to the server.
email_passwd	string[64]	6/6	Password of the user.
email_senderemail	string[128]	6/6	Email address of the sender.
email_recipientemail	string[640]	6/6	Email address of the recipient.
ns_location	string[128]	6/6	Location to upload or store the media.
ns_username	string[64]	6/6	Username to log in to the server.
ns_passwd	string[64]	6/6	Password of the user.
ns_workgroup	string[64]	6/6	Workgroup for network storage.

7.29 Media setting for event action

Group: **media_i**<0~4>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry
type	snapshot, systemlog, videoclip, recordmsg	6/6	Media type to send to the server or store on the server.
snapshot_source	0~"capability_nmediastream -1"	6/6	Indicate the source of media stream. 0 means the first stream. 1 means the second stream and etc. 2 means the third stream and etc. 3 means the fourth stream and etc.
snapshot_prefix	string[16]	6/6	Indicate the prefix of the filename. media_i0=> Snapshot1_ media_i1=> Snapshot2_ media_i2=> Snapshot3_ media_i3=> Snapshot4_ media_i4=> Snapshot5_
snapshot_datesuffix	0, 1	6/6	Add date and time suffix to filename: 1 = Add date and time suffix. 0 = Do not add.
snapshot_preevent	0~" capability_media_snapshot_maxpreevent"	6/6	Indicates the number of pre-event images.

snapshot_postevent	0~" capability_media_snapshot_maxpostevent"	6/6	Indicates the number of post-event images.
videoclip_source	0~"capability_nmediastream -1"	6/6	Indicate the source of media stream. 0 means the first stream. 1 means the second stream and etc. 2 means the third stream and etc. 3 means the fourth stream and etc.
videoclip_prefix	string[16]	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ " capability_media_videoclip_maxpreevent"	6/6	Indicates the time for pre-event recording in seconds.
videoclip_maxduration	1 ~ " capability_media_videoclip_maxlength"	6/6	Maximum duration of one video clip in seconds.
videoclip_maxsize	50 ~ " capability_media_videoclip_maxsize"	6/6	Maximum size of one video clip file in Kbytes.

7.30 Recording

Group: **recording_i**<0~1>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry.
trigger	schedule, networkfail	6/6	The event trigger type schedule: The event is triggered by schedule networkfail: The event is triggered by the failure of network connection.
enable	<boolean>	6/6	Enable or disable this recording.
priority	0, 1, 2	6/6	Indicate the priority of this recording: "0" indicates low priority. "1" indicates normal priority. "2" indicates high priority.
source	0~"capability_nmediastream-1"	6/6	Indicate the source of media stream. 0 means the first stream. 1 means the second stream and so on.

maxretentiontime	<string>	6/6	To specify the expired time for automatic clean up, and it only takes effect for video clip generated by recording_i <0~1>. Format is "'P[Y]Y[MM]M[DDD]DT[hh]H[mm]M[ss]S' , similar with ISO8601 with symbols P Ex. P7D, it means 7 days. P1DT10H, it means 1 days and 10 hours. The parameter takes effect when autocleanup_ maxretentiontime_recording_enabled is enabled.
limitsize	<boolean>	6/6	0: Entire free space mechanism 1: Limit recording size mechanism
cyclic	<boolean>	6/6	0: Disable cyclic recording 1: Enable cyclic recording
notify	<boolean>	6/6	0: Disable recording notification 1: Enable recording notification
notifyserver	0~31	6/6	Indicate which notification server is scheduled. One bit represents one application server (server_i0~i4). bit0 (LSB) = server_i0. bit1 = server_i1. bit2 = server_i2. bit3 = server_i3. bit4 = server_i4. For example, enable server_i0, server_i2, and server_i4 as notification servers; the notifyserver value is 21.

weekday	0~127	6/6	Indicate which weekday is scheduled. One bit represents one weekday. bit0 (LSB) = Saturday bit1 = Friday bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.
begintime	hh:mm	6/6	Start time of the weekly schedule.
endtime	hh:mm	6/6	End time of the weekly schedule. (00:00~24:00 indicates schedule always on)
prefix	string[16]	6/6	Indicate the prefix of the filename.
cyclesize	100~	6/6	The maximum size for cycle recording in Kbytes when choosing to limit recording size.
reserveamount	0~15000000	6/6	The reserved amount in Mbytes when choosing cyclic recording mechanism.
dest	cf, 0~4	6/6	The destination to store the recorded data. "cf" means local storage (CF or SD card). "0" means the index of the network storage.
cffolder	string[128]	6/6	Folder name.
maxsize	100~2000	6/6	Unit: Mega bytes. When this condition is reached, recording file is truncated.
maxduration	60~3600	6/6	Unit: Second When this condition is reached, recording file is truncated.
adaptive_enable	<boolean>	6/6	Indicate whether the adaptive recording is enabled
adaptive_preevent	0~9	6/6	Indicate when is the adaptive recording started before the event trigger point (seconds)
adaptive_postevent	0~10	6/6	Indicate when is the adaptive recording stopped after the event trigger point (seconds)

7.31 HTTPS

Group: **https** (capability.protocol.https > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	To enable or disable secure HTTP.
policy	<Boolean>	6/6	If the value is 1, it will force HTTP connection redirect to HTTPS connection
method	auto, manual, install	6/6	auto =>Create self-signed certificate automatically. manual =>Create self-signed certificate manually. install =>Create certificate request and install.
status	-3 ~ 1	6/6	Specify the https status. -3= Certificate not installed -2 = Invalid public key -1 = Waiting for certificate 0= Not installed 1 = Active
countryname	string[2]	6/6	Country name in the certificate information.
stateorprovincename	string[128]	6/6	State or province name in the certificate information.
localityname	string[128]	6/6	The locality name in thecertificate information.
organizationname	string[64] VIVOTEK Inc.	6/6	Organization name in the certificate information.
unit	string[64] VIVOTEK Inc.	6/6	Organizational unit name in thecertificate information.
commonname	string[64] www.vivotek.com	6/6	Common name in the certificate information.
validdays	0 ~ 3650	6/6	Valid period for the certification.

7.32 Storage management setting

Group: **disk_i<0~(n-1)>** n is the total number of storage devices. (capability.storage.dbenabled > 0)

Currently it's only for local storage (SD, CF card), so n is equal to 1.

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
cyclic_enabled	<boolean>	6/6	Enable cyclic storage method.
autocleanup_enabled <Not recommended to use this>	<boolean>	6/6	Enable automatic clean up method. Expired and not locked media files will be deleted. * For forward compatibility reservations, but only group disk_i0_autocleanup is effective. * Not recommended to use this. Please refers "autocleanup" group. * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.
autocleanup_maxage <Not recommended to use this>	<positive integer>	6/6	To specify the expired days for automatic clean up. * For forward compatibility reservations, but only group disk_i0_autocleanup is effective. * Not recommended to use this. Please refers "autocleanup" group. * This parameter will not be used after the version number (httpversion) is equal or greater than 0400a.

Group: **autocleanup** (capability.localstorage.supportedge > 0)

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
enabled	<boolean>	6/6	Enable automatic clean up method. Expired and not locked media files will be deleted.
maxretentiontime_recording_enabled	<boolean>	6/6	Enable automatic clean up method for video clip generated by recording task. The parameter takes effect when autocleanup_enabled is enabled.

maxretentiontime_recording_i <0~1>_maxage	<string>	6/6	To specify the expired time for automatic clean up, and it only takes effect for video clip generated by recording_i <0~1>. Format is "'P[Y]Y[MM]M[DDD]DT[hh]H[mm]M[ss]S' , similar with ISO8601 with symbols P Ex. P7D, it means 7 days. P1DT10H, it means 1 days and 10 hours. The parameter takes effect when autocleanup_maxretentiontime_recording_enabled is enabled.
maxretentiontime_others_enabled	<boolean>	6/6	Enable automatic clean up method for all media files except media files generated by recording task. The parameter takes effect when autocleanup_enabled is enabled.
maxretentiontime_others_maxage	<string>	6/6	To specify the expired time for automatic clean up, and it takes effect for all media files except media files generated by recording task. Format is "'P[Y]Y[MM]M[DDD]DT[hh]H[mm]M[ss]S' , similar with ISO8601 with symbols P Ex. P7D, it means 7 days. P1DT10H, it means 1 days and 10 hours. The parameter takes effect when autocleanup_maxretentiontime_others_enabled is enabled.

7.33 Region of interest

Group: **roi_c<0~(n-1)>** for n channel product. (capability.eptz > 0)

m denotes the value of "capability_nmediastream".

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
s<0~(m-2)>_home	<W,H> <product dependent>	1/6	ROI left-top corner coordinate.* If the minimal window size is 64x64, then the "win_i0_home"=(0~resolution_W-64, 0~resolution_H-64), which the resolution is the value in current stream.
s<0~(m-2)>_size	<WxH> <product dependent>	1/6	ROI width and height. The width value must be multiples of 16 and the height value must be multiples of 8* The minimal window size is 64x64
s<m-1>_home	<W,H> <product dependent>	1/7	ROI left-top corner coordinate.* If the minimal window size is 64x64, then the "win_i0_home"=(0~resolution_W-64, 0~resolution_H-64), which the resolution is the value in current stream.
s<m-1>_size	<WxH> <product dependent>	1/7	ROI width and height. The width value must be multiples of 16 and the height value must be multiples of 8* The minimal window size is 64x64

7.34 ePTZ setting

Group: **eptz_c<0~(n-1)>** for n channel product. (capability.eptz > 0)

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
osdzoom <Not recommended to use this>	<boolean>	1/4	Indicates multiple of zoom in is "on-screen display" or not. * Reserved for compatibility, and suggest don't use this since [httpversion] > 0302a * We replace "eptz_c<0~(n-1)>_osdzoom" with " videoin_c<0~(n-1)>_zoomratiodisplay".
smooth	<boolean>	1/4	Enable the ePTZ "move smoothly" feature
tiltspeed	-5 ~ 5	1/4	Tilt speed * Only available when "capability_fisheye" is 1
		1/7	Tilt speed (It should be set by eCamCtrl.cgi rather than by setparam.cgi.)
panspeed	-5 ~ 5	1/4	Pan speed * Only available when "capability_fisheye" is 1
		1/7	Pan speed (It should be set by eCamCtrl.cgi rather than by setparam.cgi.)
zoomspeed	-5 ~ 5	1/4	Zoom speed * Only available when "capability_fisheye" is 1
		1/7	Zoom speed (It should be set by eCamCtrl.cgi rather than by setparam.cgi.)
autospeed	1 ~ 5	1/4	Auto pan/patrol speed * Only available when "capability_fisheye" is 1
		1/7	Auto pan/patrol speed (It should be set by eCamCtrl.cgi rather than by setparam.cgi.)
rotatespeed	1 ~ 5	1/4	Rotate speed (only for Fisheye series) * Only available when "capability_fisheye" is 1 and "capability_fisheyelocaldewarp_c<n>" is 0

Group: **eptz_c<0~(n-1)>_s<0~(m-1)>** for n channel product and m is the number of streams which support ePTZ. (capability.eptz > 0)

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
patrolseq	string[120]	1/4	The patrol sequence of ePTZ. All the patrol position indexes will be separated by ","
patroldwelling	string[160]	1/4	The dwelling time (unit: second) of each patrol point, separated by ",".
preset_i<0~19>_name	string[40]	1/4	Name of ePTZ preset. * Only available when "capability_fisheye" is 1
		1/7	Name of ePTZ preset. (It should be set by ePreset.cgi rather than by setparam.cgi.)
preset_i<0~19>_pos	<W,H> <product dependent>	1/4	Left-top corner coordinate of the preset. * Only available when "capability_fisheye" is 1
		1/7	Left-top corner coordinate of the preset. (It should be set by ePreset.cgi rather than by setparam.cgi.)
preset_i<0~19>_size	<WxH> <product dependent>	1/4	Width and height of the preset. * Only available when "capability_fisheye" is 1
		1/7	Width and height of the preset. (It should be set by ePreset.cgi rather than by setparam.cgi.)

7.35 Focus Window setting

Group: **focuswindow_c<0~(n-1)>** for n channel products

n denotes the value of "capability_nvideoin".

(capability_image_c<0~(n-1)>_remotefocus=1 or capability_image_c<0~(n-1)>_remotefocus=4)

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
win_i0_enable	<boolean>	4/4	Enable or disable the window.
win_i0_home	<W,H> <product dependent>	4/4	Left-top corner coordinate of the window. * If the minimal window size is 192x144, then the "win_i0_home"=(0~resolution_W-192, 0~resolution_H-144), which the resolution is the value in current stream.
win_i0_size	<WxH> <product dependent>	4/4	Width and height of the window. * The minimal window size is 192x144

7.36 Seamless recording setting

Group: **seamlessrecording** (capability.localstorage.seamless> 0)

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
diskmode	seamless, manageable	1/6	"seamless" indicates enable seamless recording. "manageable" indicates disable seamless recording.
maxconnection	3	1/7	Maximum number of connected seamless streaming.
enable	<boolean>	1/7	Indicate whether seamless recording is recording to local storage or not at present. (Read only)
guid<0~2>_id	string[127]	1/7	The connected seamless streaming ID. (Read only)
guid<0~2>_number	0~3	1/7	Number of connected seamless streaming with guid<0~2>_id. (Read only)

7.37 VIVOTEK Application Development Platformsetting

Group: **vadp**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
version	<string>	6/7	Indicate the VADP version.
resource_total_memory	0,<positive integer>	6/7	Indicate total available memory size for VADP modules.
resource_total_storage	0,<positive integer>	6/7	Indicate total size of the internal storage space for storing VADP modules.
resource_free_memory	0,<positive integer>	6/7	Indicate free memory size for VADP modules.
resource_free_storage	0,<positive integer>	6/7	Indicate current free storage size for uploading VADP modules.
module_number	0,<positive integer>	6/7	Record the total module number that already stored in the system.
module_order	string[40]	6/6	The execution order of the enabled modules.
module_save2sd	<boolean>	6/6	Indicate if the module should be saved to SD card when user want to upload it. If the value is false, save module to the internal storage space and it will occupy

			storage size.
number	string[128]	6/7	This number is used to register license key for VADP application.

Group: **vadp_module_i**<0~(n-1)> for n VADP package number (capability_vadp_npackage > 0)

n denotes the value of "capability_vadp_npackage".

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Indicate if the module is enabled or not. If yes, also add the index of this module to the module_order.
name	string[40]	6/6	Module name
extendedname	string[40]	6/6	Extended module name. If this value is not blank, it will be shown on the VADP UI first instead of vadp_module_i<n>_name.
url	string[120]	6/6	Define the URL string after the IP address if the module provides it own web page.
vendor	string[40]	6/6	The provider of the module.
vendorurl	string[120]	6/6	URL of the vendor.
version	string[40]	6/6	Version of the module.
license	string[40]	6/6	Indicate the license status of the module.
licmsg	string[128]	6/6	Indicate the message that will be show on license status when mouse over.
path	string[40]	6/6	Record the storage path of the module.
initscr	string[40]	6/6	The script that will handle operation commands from the system.
status	string[40]	6/6	Indicate the running status of the module.
statmsg	string[128]	6/6	Indicate the message that will be show on the running status when mouse over.
vvtklicensemec	string[40]	6/7	Indicate the module use VIVOTEK license mechanism

Group: **vadp_schedule_i**<0~(n-1)> for n VADP package number

n denotes the value of "capability_vadp_npackage".

(Only available when capability_vadp_npackage > 0 and the version number of "vadp_version" is equal or greater than 1.3.2.0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the schedule mode to

			control the execution of the VADP package
begintime	hh:mm	6/6	Begin time of the schedule
endtime	hh:mm	6/6	End time of the schedule

Group: **vadp_event**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
ntrigger	0,<positive integer>	6/7	Indicate the number of topics to be transferred to event manager for trigger.
triggerlist_i<0~(n-1)>_topic	string[256]	6/6	Indicate the event notification with this topic will be transferred to event manager as trigger. n is equal to ntrigger above.

7.38 camera PTZ control

Group: **camctrl** (capability.camctrl.ptztunnel > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enableptztunnel	<boolean>	1/4	Enable PTZ tunnel for camera control.

Group: **camctrl_c<0~(n-1)>** for n channel products (capability.ptzenabled > 0)

n denotes the value of "capability_nvideoin"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
panspeed	-5 ~ 5	1/4	Pan speed
tiltspeed	-5 ~ 5	1/4	Tilt speed
zoomspeed	-5 ~ 5	1/4	Zoom speed
focusspeed	-5 ~ 5	1/4	Auto focus speed
patrolseq	string[120]	1/4	(For external device) The indexes of patrol points, separated by ",”
patroldwelling	string[160]	1/4	(For external device) The dwelling time of each patrol point, separated by ",”
preset_i<0~(capability_npreset -1)>_name	string[40]	1/4	Name of the preset location.
preset_i<0~(capability_npreset -1)>_ dwelling	0 ~ 999	1/4	The dwelling time of each preset location
uart	0 ~ (capability_nuart -1)	1/4	Select corresponding uart (capability.nuart>0).

cameraid	0~255	1/4	Camera ID controlling external PTZ camera.
isptz	0 ~ 2	1/4	0: disable PTZ commands. 1: enable PTZ commands with PTZ driver. 2: enable PTZ commands with UART tunnel. * Only available when bit7 of capability_ptzenabled is 1
disablemdonptz	<boolean>	1/4	Disable motion detection on PTZ operation.

7.39 camera PTZ control (SD series)

Group: **camctrl_c<0~(n-1)>** for n channel products (the bit7 of capability_ptzenabled is 0 and the bit4 of capability_ptzenabled is 1)

n denotes the value of "capability_nvideoin" and k denotes the value of "capability_npreset"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
ccdtype	string[16]	6/7	(Internal used, read only)
motortype	string[16]	6/7	(Internal used, read only)
cameraid	1 ~ 255	1/4	Camera ID controlling external PTZ camera. Note: Please set your speed dome to the appropriate baud rate, and Camera ID, e.g. 2400bps, camera ID 1,2,3,,,,etc. All Camera IDs on the same controlling system (NVR or rs485 keyboard) have to be distinct. Therefore, once you send a controlling signal, each camera will only accept the inputs with the corresponding ID.
panspeed	-5 ~ 5	1/4	Pan speed
tiltspeed	-5 ~ 5	1/4	Tilt speed
zoomspeed	-5 ~ 5	1/4	Zoom speed
autospeed	-5 ~ 5	1/4	Auto pan speed
focusspeed	-5 ~ 5	1/4	Auto focus speed
preset_i<0~(k-1)>_name	string[40]	1/4	Name of the preset location.
preset_i<0~(k-1)>_pan	capability_ptz_c<0~(n-1)>_minpan ~ capability_ptz_c<0~(n-1)>_maxpan	1/4	Pan position at each preset location.
preset_i<0~(k-1)>_tilt	capability_ptz_c<0~(n-1)	1/4	Tilt position at each preset location.

	>_mintilt ~ capability_ptz_c<0~(n-1)>_maxtilt		
preset_i<0~(k-1)>_zoom	capability_ptz_c<0~(n-1)>_minzoom ~ capability_ptz_c<0~(n-1)>_maxzoom	1/4	Zoom position at each preset location.
preset_i<0~(k-1)>_focus	capability_ptz_c<0~(n-1)>_minfocus ~ capability_ptz_c<0~(n-1)>_maxfocus	1/4	Focus position at each preset location.
preset_i<0~(k-1)>_fliped	<boolean>	1/4	Flip side at each preset location.
patrol_i<0~39>_name	string[40]	1/4	(For internal device) The name of patrol location
patrol_i<0~39>_ dwelling	0 ~ 999	1/4	(For internal device) The dwelling time of each patrol location
disablemdonptz	<boolean>	1/4	Disable motion detection on PTZ operation.
defaulthome	<boolean>	1/4	This field tells system to use default home position or not.
axisx	capability_ptz_c<0~(n-1)>_minpan ~ capability_ptz_c<0~(n-1)>_maxpan	1/4	Custom home pan position.
axisy	capability_ptz_c<0~(n-1)>_mintilt ~ capability_ptz_c<0~(n-1)>_maxtilt	1/4	Custom home tilt position.
axisz	capability_ptz_c<0~(n-1)>_minzoom ~ capability_ptz_c<0~(n-1)>_maxzoom	1/4	Custom home zoom position.
axisf	capability_ptz_c<0~(n-1)>_minfocus ~ capability_ptz_c<0~(n-1)>_maxfocus	1/4	Custom home focus position.
axisflip	<boolean>	1/4	Custom home flip side.
returnhome	<boolean>	1/4	Enable/disable return home while idle.
returnhomeinterval	1~999	1/4	While idle over this time interval, idle action will be taken.

digitalzoom	<boolean>	1/4	Enable/disable digital zoom
idleaction_enable	<boolean>	1/4	Enable/disable idle action while idle
idleaction_type	pan,patrol,home,objtrack, prev	1/4	This field tells what kind of action should be taken while idle.
idleaction_interval	1~999	1/4	While idle over this time interval, idle action will be taken.
zoomenhance	<boolean>	1/4	Enable / Disable zoom enhancement
tour_index	-1, 0~19	1/4	Index of the enabled tour group, from 0 to 19. Set -1 to disable all the tour groups.
tour_i<0~19>_name	string[40]	1/4	Name of the tour.
tour_i<0~19>_type	<boolean>	1/4	0 = Recorded tour 1 = Preset tour
tour_i<0~19>_speed	-5 ~ 5	1/4	Preset tour: pan and tilt speed when moving between presets. Recorded tour: unnecessary.
tour_i<0~19>_checklist	string[512]	1/4	The indexes of preset positions, separated by “,”
tour_i<0~19>_dwelltime	string[512]	1/4	Preset tour: time to wait before moving to the next preset position, separated by “,” Recorded tour: number of seconds to wait before continuing a loop tour.

7.40 UART control

Group: **uart** (capability.nuart > 0 and capability.fisheye = 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
ptzdrivers_i<0~19, 127>_name	string[40]	1/4	Name of the PTZ driver.
ptzdrivers_i<0~19, 127>_location	string[128]	1/4	Full path of the PTZ driver.
enablehttptunnel	<boolean>	1/4	Enable HTTP tunnel channel to control UART.

Group: **uart_i<0~(n-1)>** n is uart port count (capability.nuart > 0 and capability.fisheye = 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
baudrate	110,300,600,1200, 2400,3600,4800,7200,9600,19200,38400,57600,115200	4/4	Set baud rate of COM port.
databit	5,6,7,8	4/4	Data bits in a character frame.
paritybit	none, odd, even	4/4	For error checking.
stopbit	1,2	4/4	1 2-1.5 , data bit is 5 2-2
uartmode	rs485, rs232	4/4	RS485 or RS232.
customdrvcmd_i<0~9>	string[128]	1/4	PTZ command for custom camera.
speedlink_i<0~4>_name	string[40]	1/4	Additional PTZ command name.
speedlink_i<0~4>_cmd	string[40]	1/4	Additional PTZ command list.
ptzdriver	0~19, 127 (custom), 128 (no driver)	1/4	The PTZ driver is used by this COM port.

7.41 UART control (SD series)

Group: **uart_i<0~(n-1)>** n is uart port count (capability.nuart > 0 and the bit7 of capability_ptzenabled is 0, the bit4 of capability_ptzenabled is 1)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
cameraid	1~255	4/4	Camera ID controlling external PTZ camera. Note: Please set your speed dome to the appropriate baud rate, and Camera ID, e.g. 2400bps, camera ID 1,2,3,,,,etc. All Camera IDs on the same controlling system (NVR or rs485 keyboard) have to be distinct. Therefore, once you send a controlling signal, each camera will only accept the inputs with the corresponding ID.
baudrate	2400,4800,9600,19200,38400,57600,115200	4/4	Set baud rate of COM port.
databit	5,6,7,8	4/4	Data bits in a character frame.
paritybit	none, odd, even	4/4	For error checking.
stopbit	1,2	4/4	1 2-1.5 , data bit is 5 2-2
uartmode	rs485	4/7	RS485 mode.

7.42 Lens configuration

Group: **lens** for n channel products

n denotes the value of "capability_nvideoin"

(capability.image.c<0~(n-1)>.lensconfiguration.support = 1)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
selected	<string>	6/7	Current selected lens profile. e.g. lens_selected=lens_default_i0, it means choosen lens configuration is i0 lens of default group.

Group: **lens_default**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
totalnumbers	0,<positive integer>	6/7	Totoal support number of the default lens profiles

Group: **lens_user**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
totalnumbers	0,<positive integer>	6/7	Totoal support number of the user lens profiles

Group: **lens_default_i<0~(n-1)>** n is lens_default_totalnumbers

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
name	<string>	6/7	Default lens name

Group: **lens_user_i<0~(n-1)>** n is lens_user_totalnumbers

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
name	<string>	6/7	User-defined lens name

7.43 Fisheye info

Group: **fisheyeinfo** (capability.fisheye > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
revisedcenteraxis	<coordinate>	6/7	The actual center axis coordinate
radius	0, <positive integer>	6/7	The actual center radius

7.44 Fisheye local dewarp setting

Group: **fisheyedewarp_c<0~(n-1)>** (capability_fisheyelocaldewarp_c<0~(capability_nvideoin)-1> > 0)

n denotes the value of "capability_nvideoin", m denotes the value of "capability_nmediastream"

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
panspeed	-5 ~ 5 <integer>	1/4	Pan speed of regional view
tiltspeed	-5 ~ 5 <integer>	1/4	Tilt speed of regional view
zoomspeed	-5 ~ 5 <integer>	1/4	Zoom speed of regional
s<0~(m-2)>_panorama_panstart	0~359 <integer>	1/4	Initial pan position of panorama view. (only available for 1P and 2P mode at ceiling or floor mount)
s<0~(m-2)>_region_pan	-90~359 <integer>	1/4	Pan home angle of regional view Pan range of ceiling/floor mount is [0~359]. Pan range of wall mount is [-90~90].
s<0~(m-2)>_region_tilt	-90~90 <integer>	1/4	Tilt home angle of regional view Tilt range of ceiling/floor mount is [0~90]. Tilt range of wall mount is [-90~90].
s<0~(m-2)>_region_zoom	100~300 <integer>	1/4	Zoom home ratio of regional view

7.45 PIR behavior define

Group: **pir** (capability.npir > 0)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	1/1	Enable/disable PIR

7.46 Auto tracking setting

Group: **autotrack_c<0~(n-1)>** (capbility_image_c<0~(capability_nvideoin)-1>_autotrack_support > 0)

n denotes the value of "capability_nvideoin"

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
objsize_type	-1~2	1/4	Type of object size. -1 : customized width and height 0 : object size = 30 x 30 1 : object size = 10 x 20 2 : object size = 10 x 10
objsize_customized_width	10~320	1/4	The minimum width of tracking target.
objsize_customized_height	10~240	1/4	The minimum height of tracking target.
sensitivity	0~2	1/4	Tracking sensitivity. 0: Low 1: Medium 2: High

8. Useful Functions

8.1 Drive the Digital Output (capability.ndo > 0)

Note: This request requires Viewer privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/dido/setdo.cgi?do1=<*state*>[&do2=<state>] [&do3=<state>][&do4=<state>]

Where state is 0 or 1; "0" means inactive or normal state, while "1" means active or triggered state.

PARAMETER	VALUE	DESCRIPTION
do<num>	0, 1	0 – Inactive, normal state
		1 – Active, triggered state

Example: Drive the digital output 1 to triggered state and redirect to an empty page.

http://myserver/cgi-bin/dido/setdo.cgi?do1=1

8.2 Query Status of the Digital Input(capability.ndi > 0)

Note: This request requires Viewer privileges

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all of the digital input statuses will be returned.

Return:

HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <*length*>\r\n
\r\n
[di0=<state>]\r\n
[di1=<state>]\r\n
[di2=<state>]\r\n
[di3=<state>]\r\n

where <*state*> can be 0 or 1.

Example: Query the status of digital input 1 .

Request:

http://myserver/cgi-bin/dido/getdi.cgi?di1

Response:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: 7\r\n
\r\n
di1=1\r\n
```

8.3 Query Status of the Digital Output (capability.ndo > 0)

Note: This request requires Viewer privileges

Method: GET/POST

Syntax:

```
http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]
```

If no parameter is specified, all the digital output statuses will be returned.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <length>\r\n
\r\n
[do0=<state>]\r\n
[do1=<state>]\r\n
[do2=<state>]\r\n
[do3=<state>]\r\n
```

where <*state*> can be 0 or 1.

Example: Query the status of digital output 1.

Request:

http://myserver/cgi-bin/dido/getdo.cgi?do1

Response:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: 7\r\n
\r\n
do1=1\r\n
```

8.4 Capture Single Snapshot

Note: This request requires Normal User privileges.

Method: GET/POST

Syntax:

```
http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]
[&quality=<value>][&streamid=<value>]
```

If the user requests a size larger than all stream settings on the server, this request will fail.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
channel	0~(n-1)	0	The channel number of the video source.
resolution	IP8165: (160~640, 120~360) IP8155: (160~1280, 120~1024)	0	The resolution of the image.
quality	1~5	3	The quality of the image.
streamid	0~(m-1)	2	The stream number.

The server will return the most up-to-date snapshot of the selected channel and stream in JPEG format. The size and quality of the image will be set according to the video settings on the server.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: image/jpeg\r\n
[Content-Length: <image size>\r\n]

<binary JPEG image data>
```

8.5 Account Management

Note: This request requires Administrator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/admin/editaccount.cgi?
method=<value>&username=<*name*>[&userpass=<*value*>][&privilege=<*value*>]
[&privilege=<value>][…][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
method	Add	Add an account to the server. When using this method, the"username" field is necessary. It will use the default value of other fields if not specified.
	Delete	Remove an account from the server. When using this method, the "username" field is necessary, and others are ignored.
	edit	Modify the account password and privilege. When using this method, the"username" field is necessary, and other fields are optional. If not specified, it will keep the original settings.
username	<name>	The name of the user to add, delete, or edit.
userpass	<value>	The password of the new user to add or that of the old user to modify. The default value is an empty string.
Privilege	<value>	The privilege of the user to add or to modify.
	viewer	Viewer privilege.
	operator	Operator privilege.
	admin	Administrator privilege.
Return	<return page>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.6 System Logs

Note: This request require Administrator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/admin/syslog.cgi

Server will return the most up-to-date system log.

Return:

HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <syslog length>\r\n
\r\n
<system log information>\r\n

8.7 Upgrade Firmware

Note: This request requires Administrator privileges.

Method: POST

Syntax:

http://<*servername*>/cgi-bin/admin/upgrade.cgi

Post data:

fimage=<file name>[&return=<return page>]\r\n
\r\n
<multipart encoded form data>

Server will accept the file named <file name> to upgradethe firmware and return with <return page> if indicated.

8.8 ePTZ Camera Control (capability.eptz > 0 and capability_fisheye = 0)

Note: This request requires camctrl privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/camctrl/eCamCtrl.cgi?channel=<value>&stream=<value>
[&move=<value>] – Move home, up, down, left, right
[&auto=<value>] – Auto pan, patrol
[&zoom=<value>] –Zoom in, out
[&zooming=<value>&zs=<value>] –Zoom without stopping, used for joystick
[&x=<value>&y=<value>&w=<value>&h=<value>&resolution=<value>] - Zoom in, out on a specific area
[&vx=<value>&vy=<value>&vs=<value>] – Shift without stopping, used for joystick
[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] –Click on image
(Move the center of image to the coordination (x,y) based on resolution or videosize.)
[[&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>][&speedapp=<value>]] – Set speeds
[&return=<return page>]

Example:

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=0&move=right
http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&vx=2&vy=2&vz=2
http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&x=100&y=100&
videosize=640x480&resolution=640x480&stretch=0

In zoom operation, there are two ways to control it, scale zoom and area zoom.

1. [Scale zoom]: contains two control method, relative movement and continuous movement

a. relative movement -

If you trigger a relative movement, it will only zoom certain ratio and stop by itself.

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?stream=0&zoom=tele

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?stream=0&zoom=wide

The zoom ratio to move by relative movement is according to the setting of speedzoom [-5~5].

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?stream=0&speedzoom=5

b. continuous movement -

If you trigger a continuous movement, you have to handle the stop time by yourself.

A continuous movement is convenient to integrate a joystick control.

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?stream=0&zooming=tele&zs=1

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?stream=0&zooming=wide&zs=5

zooming is used to indicate the moving direction, and zs is used to indicate the speed.

To stop a continuous movement, you have to use the command as below:

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?stream=0&zoom=stop&zs=0

2. [Area zoom]: it means to zoom in on a specific area, here is an example for a directly moving

[x, y] is the desired coordinate, and it will be the center after movement

[w, h] is the scaled area size

[resolution] is the base range of this coordinate system

The example shows [w, h] = [864, 488], which means to zoom in to ratio x2.2 based on [1920x1080].

Pay attention to that [x, y, w, h] are essential parameters in an area zoom case, and the stream index is counted from 0 as the first stream.

http://IPAddr/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=0&x=912&y=297&w=864&h=488&resolution=1920x1080

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
stream	<0~(m-1)>	Stream.
move	home	Move to home ROI.
	up	Move up.
	down	Move down.
	left	Move left.
	right	Move right.
auto	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop auto pan/patrol.
zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed, used for joystick control.
zs	0 ~ 6	Set the speed of zooming, "0" means stop.
x	<integer>	The desired coordinate, and it will be the center after movement
y	<integer>	
w	<integer>	The scaled area size
h	<integer>	
resolution	<window size>	The resolution of streaming.

vx	<integer>	The direction of movement, used for joystick control.
vy	<integer>	
vs	0 ~ 7	Set the speed of movement, "0" means stop.
x	<integer>	x-coordinate clicked by user. It will be the x-coordinate of center after movement.
y	<integer>	y-coordinate clicked by user. It will be the y-coordinate of center after movement.
videosize	<window size>	The size of plug-in (ActiveX)window in web page
resolution	<window size>	The resolution of streaming.
stretch	<boolean>	0 indicates that it uses**resolution**(streaming size) as the range of the coordinate system. 1 indicates that it uses**videosize**(plug-in size) as the range of the coordinate system.
speedpan	-5 ~ 5	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.
speedzoom	-5 ~ 5	Set the zoom speed.
speedapp	1 ~ 5	Set the auto pan/patrol speed.
return	<return page>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path.

8.9 ePTZ Recall (capability.eptz > 0 and capability_fisheye = 0)

Note: This request requires camctrl privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/camctrl/eRecall.cgi?channel=<value>&stream=<value>&recall=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
recall	Text string less than 40 characters	One of the present positions to recall.
return	<return page>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path.

8.10 ePTZ Preset Locations(capability.eptz > 0 and capability_fisheye = 0)

Note: This request requires Operator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/operator/ePreset.cgi?channel=<value>&stream=<value>[&addpos=<value>][&delpos=<value>][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
addpos	<Text string less than 40 characters>	Add one preset location to the preset list.
delpos	<Text string less than 40 characters>	Delete preset location from the preset list.

return	<return page>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path.

8.11 IP Filtering

Note: This request requires Administrator access privileges.

Method: GET/POST

Syntax: <product dependent>

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?type[=<value>]
http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<*ipaddress*>[&index=<value>][&return=<*return page*>]
http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<IP address>	Single address: <IP address> Network address: <IP address / network mask> Range address:<start IP address - end IP address>
index	<value>	The start position to add or to delete.
return	<return page>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.12 IP Filtering for ONVIF

Syntax:<product dependent>

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<*ipaddress*>[&index=<value>][&return=<*return page*>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<IP address>	Single address: <IP address> Network address: <IP address / network mask> Range address:<start IP address - end IP address>
index	<value>	The start position to add or to delete.
return	<return page>	Redirect to the page <*return page*>after the parameter is assigned. The <*return page*>can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.13 UART HTTP Tunnel Channel (capability.nuart > 0)

Note: This request requires Operator privileges.

Method: GET and POST

Syntax:

```
http://<servername>/cgi-bin/operator/uartchannel.cgi?[channel=<value>]
---------------------------------------------------------------------
GET /cgi-bin/operator/uartchannel.cgi?[channel=<value>]
x-sessioncookie: string[22]
accept: application/x-vvtk-tunnelled
pragma: no-cache
cache-control: no-cache


---------------------------------------------------------------------
POST /cgi-bin/operator/uartchannel.cgi
x-sessioncookie: string[22]
content-type: application/x-vvtk-tunnelled
pragma : no-cache
cache-control : no-cache
content-length: 32767
expires: Sun, 9 Jam 1972 00:00:00 GMT
```

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through a proxy server.

This channel will help to transfer the raw data of UART over the network.

Please see UART tunnel spec for detail information

PARAMETER	VALUE	DESCRIPTION
channel	0 ~ (n-1)	The channel number of UART.

8.14 Event/Control HTTP Tunnel Channel (capability.evctrlchannel > 0)

Note: This request requires Administrator privileges.

Method: GET and POST

Syntax:

```
http://<servername>/cgi-bin/admin/ctrlevent.cgi
---------------------------------------------------------------------
GET /cgi-bin/admin/ctrlevent.cgi
x-sessioncookie: string[22]
accept: application/x-vvtk-tunnelled
pragma: no-cache
cache-control: no-cache


---------------------------------------------------------------------
POST /cgi-bin/admin/ ctrlevent.cgi
x-sessioncookie: string[22]
content-type: application/x-vvtk-tunnelled
pragma : no-cache
cache-control : no-cache
content-length: 32767
expires: Sun, 9 Jam 1972 00:00:00 GMT
```

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through the proxy server.

This channel will help perform real-time event subscription and notification as well as camera control more efficiently. The event and control formats are described in another document.

See Event/control tunnel spec for detail information

8.15 Get SDP of Streams

Note: This request requires Viewer access privileges.

Method: GET/POST

Syntax:

http://<*servername*>/<network_rtsp_s<0~m-1>_accessname>

"m" is the stream number.

"network_accessname_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the "subgroup of network: rtsp" for setting the accessname of SDP.

You can get the SDP by HTTP GET.

When using scalable multicast, Get SDP file which contains the multicast information via HTTP.

8.16 Open the Network Stream

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<*servername*>/<network_http_s<0~m-1>_accessname>

For RTSP (MP4), the user needs to input theURL below into an RTSP compatible player.

rtsp://<*servername*>/<network_rtsp_s<0~m-1>_accessname>

"m" is the stream number.

For details on streaming protocol, please refer to the "control signaling" and "data format" documents.

8.17 Senddata (capability.nuart > 0)

Note: This request requires Viewer privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/viewer/senddata.cgi? [com=<value>][&data=<value>][&flush=<value>] [&wait=<value>] [&read=<value>]

PARAMETER	VALUE	DESCRIPTION
com	1 ~ <max. com port number>	The target COM/RS485 port number.
data	<hex decimal data>[,<hex decimal data>]	The <hex decimal data> is a series of digits from 0 ~ 9, A ~ F. Each comma separates the commands by 200 milliseconds.
flush	yes,no	yes: Receive data buffer of the COM port will be cleared before read. no: Do not clear the receive data buffer.
wait	*1 ~ 65535*	Wait time in milliseconds before read data.
read	*1 ~ 128*	The data length in bytes to read. The read data will be in the return page.

Return:

HTTP/1.0 200 OK\r\n Content-Type: text/plain\r\n Content-Length: <system information length>\r\n \r\n <hex decimal data>\r\n

Where hexadecimal data is digits from 0 ~ 9, A ~ F.

8.18 Storage managements (capability.storage.dbenabled > 0)

Note: This request requires administrator privileges.

Method: GET and POST

Syntax:

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=<cmd_type>[&<parameter>=<value>…]

The commands usage and their input arguments are as follows.

PARAMETER	VALUE	DESCRIPTION
cmd_type	<string>	Required. Command to be executed, including *search*, *insert*, *delete*, *update*, and *queryStatus*.

Command: **search**

PARAMETER	VALUE	DESCRIPTION
label	<integer primary key>	Optional. The integer primary key column will automatically be assigned a unique integer.
triggerType	<text>	Optional. Indicate the event trigger type. Please embrace your input value with single quotes. Ex. mediaType='motion' Support trigger types are product dependent.
mediaType	<text>	Optional. Indicate the file media type. Please embrace your input value with single quotes. Ex. mediaType='videoclip' Support trigger types are product dependent.
destPath	<text>	Optional. Indicate the file location in camera. Please embrace your input value with single quotes. Ex. destPath ='/mnt/auto/CF/NCMF/abc.mp4'
resolution	<text>	Optional. Indicate the media file resolution. Please embrace your input value with single quotes. Ex. resolution='800x600'
isLocked	<boolean>	Optional.

		Indicate if the file is locked or not. 0: file is not locked. 1: file is locked. A locked file would not be removed from UI or cyclic storage.
triggerTime	<text>	Optional. Indicate the event trigger time. (not the file created time) Format is "YYYY-MM-DD HH:MM:SS" Please embrace your input value with single quotes. Ex. triggerTime='2008-01-01 00:00:00' If you want to search for a time period, please apply "TO" operation. Ex. triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01 23:59:59' is to search for records from the start of Jan 1st2008to the end of Jan 1st 2008.
limit	<positive integer>	Optional. Limit the maximum number of returned search records.
offset	<positive integer>	Optional. Specifies how many rows to skip at the beginning of the matched records. Note that the offset keyword is used after limit keyword.

To increase the flexibility of search command, you may use "OR" connectors for logical "OR" search operations. Moreover, to search for a specific time period, you can use "TO" connector.

Ex. To search records triggered by motion or di or sequential and also triggered between 2008-01-01 00:00:00 and 2008-01-01 23:59:59.

```
http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=search&triggerType='motion'+OR+'di'+OR+'seq'&triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01 23:59:59'
```

Command: **delete**

PARAMETER	VALUE	DESCRIPTION
label	<integer primary key>	Required. Identify the designated record. Ex. label=1

Ex. Delete records whose key numbers are 1, 4, and 8.

```
http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=delete&label=1&label=4&label=8
```

Command: **update**

PARAMETER	VALUE	DESCRIPTION
label	<integer primary key>	Required. Identify the designated record. Ex. label=1
isLocked	<boolean>	Required. Indicate if the file is locked or not.

Ex. Update records whose key numbers are 1 and 5 to be locked status.

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=1&label=1&label=5

Ex. Update records whose key numbers are 2 and 3 to be unlocked status.

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=0&label=2&label=3

Command: queryStatus

PARAMETER	VALUE	DESCRIPTION
retType	xml or javascript	Optional. Ex. retype=javascript The default return message is in XML format.

Ex. Query local storage status and call for javascript format return message.

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=queryStatus&retType=javascript

8.19 Virtual input (capability.nvi > 0)

Note: Change virtual input (manual trigger) status.

Method: GET

Syntax:

http://<servername>/cgi-bin/admin/setvi.cgi?vi0=<value>[&vi1=<value>][&vi2=<value>]
[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
vi<num>	state[(duration)nstate] Where "state" is 0, 1. "0" means inactive or normal state while "1" means active or triggered state. Where "nstate" is next state after duration.	Ex: vi0=1 Setting virtual input 0 to trigger state
		Ex: vi0=0(200)1 Setting virtual input 0 to normal state, waiting 200 **milliseconds**, setting it to trigger state. Note that when the virtual input is waiting for next state, it cannot accept new requests.
return	<return page>	Redirect to the page *<return page>*after the request is completely assigned. The *<return page>*can be a full URL path or relative path according the current path. If you omit this parameter, it will redirect to an empty page.

Return Code	Description
200	The request is successfully executed.
400	The request cannot be assigned, ex. incorrect parameters. Examples: setvi.cgi?vi0=0(10000)1(15000)0(20000)1 No multiple duration. setvi.cgi?vi3=0 VI index is out of range. setvi.cgi?vi=1 No VI index is specified.
503	The resource is unavailable, ex. Virtual input is waiting for next state. Examples: setvi.cgi?vi0=0(15000)1 setvi.cgi?vi0=1 Request 2 will not be accepted during the execution time(15 seconds).

8.20 Open Timeshift Stream (capability.timeshift > 0, timeshift_enable=1, timeshift_c<n>_s<m>_allow=1)

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

```
http://<servername>/<network_http_s<m>_accessname>?maxsft=<value>[&tsmode=<value>&reftime=<value>&forcechk&minsft=<value>]
```

For RTSP (MP4 and H264), the user needs to input theURL below into an RTSP compatible player.

```
rtsp://<servername>/<network_rtsp_s<m>_accessname>?maxsft=<value>[&tsmode=<value>&reftime=<value>&forcechk&minsft=<value>]
```

"n" is the channel index.

"m" is the timeshift stream index.

For details on timeshift stream, please refer to the "TimeshiftCaching" documents.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
maxsft	<positive integer>	0	Request cached stream at most how many seconds ago.
tsmode	normal, adaptive	normal	Streaming mode: normal => Full FPS all the time. adaptive => Default send only I-frame for MP4 and H.264, and send 1 FPS for MJPEG. If DI or motion window are triggered, the streaming is changed to send full FPS for 10 seconds. (*Note: this parameter also works on non-timeshift streams.)
reftime	mm:ss	The time camera receives the request.	Reference time for maxsft and minsft. (This provides more precise time control to eliminate the inaccuracy due to network latency.) Ex: Request the streaming from 12:20 rtsp://10.0.0.1/live.sdp?maxsft=10&reftime=12:30
forcechk	N/A	N/A	Check if the requested stream enables timeshift, feature and if minsft is achievable. If false, return "415 Unsupported Media Type".
minsft	<positive integer>	0	How many seconds of cached stream client can accept at least. (Used by forcechk)

Return Code	Description

400 Bad Request	Request is rejected because some parameter values are illegal.
415 Unsupported Media Type	Returned, if forcechk appears,when minsft is not achievable or the timeshift feature of the target stream is not enabled.

8.21 RemoteFocus

(capability_image_c<0~(n-1)>_remotefocus=1)

Note: This request requires Administrator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/admin/remotefocus.cgi?function=<value>[&direction=<value>][&position=<value>][&steps=<value>][&iris]

PARAMETER	VALUE	DESCRIPTION

function	zoom, focus, auto, scan, stop, positioning, getstatus	Function type **zoom** - Move focus motor **focus** – Move focus motor **auto** – Perform auto focus **scan** – Perform focus scan **stop** – Stop current operation **positioning** – Position the motors getstatus–Information of motors, return value as below: **remote_focus_zoom_motor_max**: Maximum steps of zoom motor **remote_focus_focus_motor_max**: Maximum steps of focus motor **remote_focus_zoom_motor_start**: Start point of zoom motor **remote_focus_zoom_motor_end**: End point of zoom motor **remote_focus_focus_motor_start**: Start point of effective focal length **remote_focus_focus_motor_end**: End point of effective focal length **remote_focus_zoom_motor**: Current position of zoom motor **remote_focus_focus_motor**: Current position of focus motor **remote_focus_zoom_enable**: Current function of zoom motor **remote_focus_focus_enable**: Current function of focus motor **remote_focus_iris_open**: The current status of iris. 0: irisenable, 1: irisopen Current function of zoom/focus motor, return value as below: 0: no service 1: zooming 2. focusing 3: auto focus 4: focus scan 5: positioning (both zoom motor and focus motor) 12: reset focus
direction	direct, forward, backward	Motor's moving direction. It works only if function= zoom | focus.
position	0~<motor_max>	Motor's position. It works only if function=zoom | focus and direction=direct. <motor_max> is refer to remote_focus_focus_motor_max or remote_focus_zoom_motor_max which replied from "function=getstatus"

steps	1 ~ <motor_max>	Motor's moving steps. It works only if function=zoom | focus and direction=forward | backward. <motor_max> is refer to remote_focus_focus_motor_max or remote_focus_zoom_motor_max which replied from "function=getstatus"
iris	N/A	Open iris or not. It works only if function=auto | scan.

8.22 BackFocus (capability_image_c<0~(n-1)>_remotefocus=4)

Note: This request requires Administrator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/admin/remotefocus.cgi?function=<value>[&direction=<value>]
[&position=<value>][&steps=<value>][&iris]

PARAMETER	VALUE	DESCRIPTION

function	focus, auto, scan, stop, positioning, irisopen, irisenable, resetfocus, getstatus	Function type **focus** – Move focus motor **auto** – Perform auto focus **scan** – Perform focus scan **stop** – Stop current operation **positioning** – Position the motors **resetfocus** – reset focus position to default **irisopen** – Fully open iris. It will maintain this status until sending irisenable cgi. **irisenable** – leave fully open iris and return back to previous status getstatus–Information of motors, return value as below: **remote_focus_focus_motor_max**: Maximum steps of focus motor **remote_focus_focus_motor_start**: Start point of effective focal length **remote_focus_focus_motor_end**: End point of effective focal length **remote_focus_focus_motor**: Current position of focus motor **remote_focus_focus_enable**: Current function of focus motor **remote_focus_iris_open**: The current status of iris. 0: irisenable, 1: irisopen Current function of zoom/focus motor, return value as below: 0: no service 1: zooming 2. focusing 3: auto focus 4: focus scan 5: positioning (both zoom motor and focus motor) 12: reset focus
direction	direct, forward, backward	Motor's moving direction. It works only if function= focus.
position	0~<motor_max>	Motor's position. It works only if function=focus and direction=direct. <motor_max> is refer to remote_focus_focus_motor_max which replied from "function=getstatus"

steps	1 ~ <motor_max>	Motor's moving steps. It works only if function=focus and direction=forward | backward. <motor_max> is refer to remote_focus_focus_motor_max which replied from "function=getstatus"
iris	N/A	Open iris or not. It works only if function=auto | scan.

8.23 Export Files

Note: This request requires Administrator privileges.

Method: GET

Syntax:

For daylight saving time configuration file:

http://<*servername*>/cgi-bin/admin/exportDst.cgi

For language file:

http://<*servername*>/cgi-bin/admin/export_language.cgi?currentlanguage=<value>

PARAMETER	VALUE	DESCRIPTION
currentlanguage	0~20	Available language lists. Please refer to: system_info_language_i0 ~ system_info_language_i19.

For setting backup file:

http://<*servername*>/cgi-bin/admin/export_backup.cgi?backup

8.24 Upload Files

Note: This request requires Administrator privileges.

Method: POST

Syntax:

For daylight saving time configuration file:

```
http://<servername>/cgi-bin/admin/upload_dst.cgi
```

Post data:

```
filename =<file name>\r\n
\r\n
<multipart encoded form data>
```

For language file:

```
http://<servername>/cgi-bin/admin/upload_lan.cgi
```

Post data:

```
filename =<file name>\r\n
\r\n
<multipart encoded form data>
```

For setting backup file:

```
http://<servername>/cgi-bin/admin/upload_backup.cgi
```

Post data:

```
filename =<file name>\r\n
\r\n
<multipart encoded form data>
```

Server will accept the file named <file name> to upload this one to camera.

8.25 Update Lens Configuration

Note: This request requires Administrator privileges.

Method: GET

Syntax:

For list a name of lens currently used:

http://<*servername*>/cgi-bin/admin/update_lens.cgi?get_currentlens

For list all names of lens installed in camera:

http://<*servername*>/cgi-bin/admin/update_lens.cgi?list_lens

For choose selected lens configuration:

http://<*servername*>/cgi-bin/admin/update_lens.cgi?choose_lens=<value>

You need to reboot manually after you choose another lens configuration.

For choose selected lens configuration and reboot camera:

http://<*servername*>/cgi-bin/admin/update_lens.cgi?choose_reboot_lens=<value>

The camera will reboot after using this cgi.

For delete selected lens configuration:

http://<*servername*>/cgi-bin/admin/update_lens.cgi?delete_lens=<value>

PARAMETER	VALUE	DESCRIPTION
value	<string>	Available lens name. Please refer to: lens_default_i<0~(n-1)>_name lens_user_i<0~(n-1)>_name n is a positive integer.

Method: POST

Syntax:

For upload user-defined lens configuration:

http://<*servername*>/cgi-bin/admin/update_lens.cgi?upload_lens

Post data:

upload_lens_profile_input = <file name>\r\n
\r\n

<multipart encoded form data>

Server will accept the file named <file name> to upload the lens profile to camera.

8.26 Media on demand (capability.localstorage.modnum > 0)

Media on demand allows users to select and receive/watch/listen to metadata/video/audio contents on demand.

Note: This request requires Viewer access privileges.

Syntax:

rtsp://<servername>/mod.sdp?[&stime=<value>][&etime=<value>][&length =<value>][&loctime =<value>][&file=<value>][&tsmode=<value>]

PARAMETER	VALUE	DEFAULT	DESCRIPTION
stime	<YYYYMMDD_HHMMSS.MMM>	N/A	Start time.
etime	<YYYYMMDD_HHMMSS.MMM>	N/A	End time.
length	<positive integer>	N/A	The length of media of interest. The unit is second.
loctime	<boolean>	0	Specify if start/end time is local time format. 1 for local time, 0 for UTC+0
file	<string>	N/A	The media file to be played.
tsmode	<positive integer>	N/A	Timeshift mode, the unit is second.

Ex.

stime	etime	length	file	Description
V	**V**	**X**	**X**	Play recordings between `stime` and `etime` `rtsp://10.10.1.2/mod.sdp?stime=20110312_040400.000&etime=2011_0312_040510.000`
V	**X**	**V**	**X**	Play recordings for `length` seconds which start from `stime` `rtsp://10.10.1.2/mod.sdp?stime=20110312_040400.000&length=120`
X	**V**	**V**	**X**	Play recordings for `length` seconds which ends at `etime` `rtsp://10.10.1.2/mod.sdp?etime=20110312_040400.000&length=120`
X	**X**	**X**	**V**	Play file `file` `rtsp://10.10.1.2/mod.sdp?filename=/mnt/link0/`

8.27 Fisheye local dewarp camera control (capability.fisheye > 0 and capability.fisheyelocaldewarp.c0 > 0, only support in 1R mode)

Note: This request requires camctrl privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/camctrl/fdCamCtrl.cgi?channel=<value>&stream=<value>
[&move=<value>] – Move home, up, down, left, right
[&zoom=<value>] – Zoom wide, tele
[[&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>]] – Set speeds
[&zooming=<value>&zs=<value>] – Zoom without stopping, used for joystick
[&vx=<value>&vy=<value>&vs=<value>] – Shift without stopping, used for joystick
[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] – Click on image (Move the center of image to the coordination (x,y) based on resolution or videosize of 1O mode.)
[&return=<*return page*>]

Example:

http://myserver/cgi-bin/camctrl/fdCamCtrl.cgi?channel=0&stream=0&move=right
http://myserver/cgi-bin/camctrl/fdCamCtrl.cgi?channel=0&stream=0&zoom=tele
http://myserver/cgi-bin/camctrl/fdCamCtrl.cgi?channel=0&stream=0&move=top&speedtilt=-1
http://myserver/cgi-bin/camctrl/fdCamCtrl.cgi?channel=0&stream=0&zooming=tele&zs=2
http://myserver/cgi-bin/camctrl/fdCamCtrl.cgi?channel=0&stream=0&vx=5&vy=3&vs=2
http://myserver/cgi-bin/camctrl/fdCamCtrl.cgi?channel=0&stream=0&x=700&y=700&videosize=1920x1920&resolution=1920x1920&stretch=1

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
stream	<0~(m-1)>	Stream.
move	home	Move to home position.
	up	Move up.
	down	Move down.
	left	Move left.
	right	Move right.

zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
speedpan	-5 ~ 5	Set the pan speed of current command.
speedtilt	-5 ~ 5	Set the tilt speed of current command.
speedzoom	-5 ~ 5	Set the zoom speed of current command.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed, used for joystick control.
zs	0 ~ 6	Set the speed of zooming, "0" means stop.
vx	-6 ~ 6	The direction of movement, used for joystick control.
vy	-6 ~ 6	
vs	0 ~ 7	Set the speed of movement, "0" means stop.
x	<integer>	x-coordinate clicked by user. It will be the x-coordinate of center after movement.
y	<integer>	y-coordinate clicked by user. It will be the y-coordinate of center after movement.
videosize	<window size>	The size of plug-in (ActiveX) window in web page of 1O content.
resolution	<window size>	The resolution of streaming of 1O content.
stretch	<boolean>	0 indicates that it uses **resolution** (streaming size) as the range of the coordinate system. 1 indicates that it uses **videosize** (plug-in size) as the range of the coordinate system.
return	<return page>	Redirect to the page *<return page>* after the parameter is assigned. The *<return page>* can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.28 3D Privacy Mask

(capability_image_c<0~(n-1)>_privacymask_wintype = 3Drectangle) n denotes the value of "capability_nvideoin"

Note: This request requires admin user privilege

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/admin/setpm3d.cgi?method=<value>&name=<value>&[maskheight=<value>&maskwidth=<value>&videosize=<value>&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
method	add	Add a 3D privacy mask at current location
	delete	Delete a 3D privacy mask
	edit	Edit a 3D privacy mask
maskname	string[40]	3D privacy mask name
maskheight	integer	3D privacy mask height
maskwidth	integer	3D privacy mask width
videosize	<window size>	Optimal. The size of plug-in (ActiveX) window in web page is the size of the privacy window size. This field is not necessary, it will use the default value if not specified. 320x180 for 16:9 resolution and 320x240 for 4:3 resolution.
return	<return page>	Redirect to page <*return page*> after the 3D privacy mask is configured. The <*return page*> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.29 Camera Control

(capability_camctrl_c<0~(n-1)>_zoommodule = 1)

Note: This request requires Viewer privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/camctrl/camctrl.cgi?[channel=<value>][&camid=<value>]
[&move=<value>] – Move home, up, down, left, right
[&focus=<value>] – Focus operation
[&auto=<value>] – Auto pan, patrol
[&zoom=<value>] – Zoom in, out
[&zooming=<value>&zs=<value>] – Zoom without stopping, used for joystick
[&vx=<value>&vy=<value>&vs=<value>] – Shift without stopping, used for joystick
[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] – Click on image
(Move the center of image to the coordination (x,y) based on resolution or videosize.)
[[&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>][&speedapp=<value>][&speedlink=<value>]] – Set speeds
[&return=<return page>]

Example:

http://myserver/cgi-bin/camctrl/camctrl.cgi?channel=0&camid=1&move=right
http://myserver/cgi-bin/camctrl/camctrl.cgi?channel=0&camid=1&zoom=tele
http://myserver/cgi-bin/camctrl/camctrl.cgi?channel=0&camid=1&x=300&y=200&resolution=704x480&videosize=704x480&strech=1

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
camid	0,<positive integer>	Camera ID.
move	home	Move to camera to home position.
	up	Move camera up.
	down	Move camera down.
	left	Move camera left.
	right	Move camera right.
speedpan	-5 ~ 5	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.

speedzoom	-5 ~ 5	Set the zoom speed.
speedfocus	-5 ~ 5	Set the focus speed.
speedapp	-5 ~ 5	Set the auto pan/patrol speed.
auto	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop camera.
zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
	stop	Stop zoom.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed, used for joystick control.
zs	0 ~ 8 <SD8362>	Set the speed of zooming, "0" means stop.
vx	<integer , excluding 0>	The slope of movement = vy/vx, used for joystick control.
vy	<integer>	
vs	0 ~ 127	Set the speed of movement, "0" means stop.
x	<integer>	x-coordinate clicked by user. It will be the x-coordinate of center after movement.
y	<integer>	y-coordinate clicked by user. It will be the y-coordinate of center after movement.
videosize	<window size>	The size of plug-in (ActiveX) window in web page
resolution	<window size>	The resolution of streaming.
stretch	<boolean>	0 indicates that it uses **resolution** (streaming size) as the range of the coordinate system. 1 indicates that it uses **videosize** (plug-in size) as the range of the coordinate system.
focus	auto	Auto focus.
	far	Focus on further distance.
	near	Focus on closer distance.
return	<return page>	Redirect to the page <*return page*> after the parameter is assigned. The <*return page*> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.30 Recall (capability_camctrl_c<0~(n-1)>_zoommodule = 1)

Note: This request requires Viewer privileges.

Method: GET

Syntax:

http://<*servername*>/cgi-bin/viewer/recall.cgi? recall=<value>[&channel=<value>][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
recall	string[30]	One of the present positions to recall.
channel	0~(capability_nvideoin-1)	Channel of the video source.
return	<return page>	Redirect to the page <*return page*> after the parameter is assigned. The <*return page*> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.31 Preset Locations

(capability_camctrl_c<0~(n-1)>_zoommodule = 1)

Note: This request requires Operator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/operator/preset.cgi?[channel=<value>] [&addpos=<value>][&delpos=<value>][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
addpos	string[30]	Add one preset location to the preset list.
channel	0~(capability_nvideoin-1)	Channel of the video source.
delpos	string[30]	Delete preset location from preset list.

return	<return page>	Redirect to the page <*return page*> after the parameter is assigned. The <*return page*> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

8.32 SmartSD (capability_localstorage_smartsd > 0)

Note: This request requires Administrator privileges.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/admin/smartsd.cgi?function=<value>

PARAMETER	VALUE	DESCRIPTION

function	getstatus	Function type getstauts : Information of smartSD internal status return value as below: **smartsd_lifetime_num**: Accumulated amount of data that has been written **smartsd_lifetime_den**: Card-guaranteed amount of data that can be written **smartsd_lifetime_rate**: The ratio of smartsd_lifetime_num to smartsd_lifetime_den. It means the accumulated percentage amount of flash block has been written. The range is from 0 to 100 (unit : %). The SD card is recommended to be replaced if the percentage reaches above 90%. **smartsd_spare_block_rate**: Usage rate of spare blocks. It means the usage percentage of total spare block. The range is from 0 to 100 (unit : %). The SD card is recommended to be replaced if the percentage reaches above 90%. **smartsd_data_size_per_unit**: Size (in sectors) of data to be written when Life Information1 is updated. **smartsd_num_of_sudden_power_failure**: Indicates how many times power disconnection occurred during write/erase operations **smartsd_operation_mode**: Enables/disables power-off detection and write error notification **smartsd_attached**: Indicate the smartSD is attached or not.

<End of document>

Technical Specifications

Technical Specifications

Model	SD9362-EH-v2
System Information	
CPU	Multimedia SoC (System-on-Chip)
Flash	128MB
RAM	512MB
Camera Features	
Image Sensor	1/2.8" Progressive CMOS
Max. Resolution	1920x1080 (2MP)
Lens Type	30x Optical Zoom, Auto Focus
Focal Length	f = 4.3 ~ 129 mm (30x zoom)
Aperture	F1.6 ~ F4.7
Iris Type	DC-iris
Field of View	2.3° ~ 64° (Horizontal) 1.3° ~ 36° (Vertical) 2.6° ~ 73° (Diagonal)
Shutter Time	1 sec. to 10,000 sec.
WDR Technology	WDR Pro
Day/Night	Yes
Removable IR-cut Filter	Yes
Minimum Illumination	0.195 Lux @ F1.6 (Color) 0.01 Lux @ F1.6 (B/W)
Pan Speed	0.05° ~ 450° / sec.
Pan Range	360° endless
Tilt Speed	0.05° ~ 450° / sec.
Tilt Range	220° (-110° ~ +110°)
Preset Locations	256 preset locations 128 presets per tour
Pan/Tilt/Zoom Functionalities	48x digital zoom (4x on IE plug-in, 12x built-in), Auto pan mode, Auto patrol mode
On-board Storage	Slot type: MicroSD/SDHC/SDXC card slot Seamless Recording
Video	
Compression	H265, H264, MJPEG
Maximum Frame Rate	H.265 & H.264: 60 fps @ 1920x1080 MJPEG: 30 fps @ 1920x1080
Maximum Streams	4 simultaneous streams
S/N Ratio	66 dB
Dynamic Range	130 dB
Video Streaming	Adjustable resolution, quality and constant bit rate control, Smart Stream II
Image Settings	Time stamp, text overlay, flip and mirror, configurable brightness/contrast/saturation/sharpness, white balance, exposure control, gain, backlight compensation, privacy masks (Up to 24), scheduled profile settings, defog, 3DNR, EIS, HLC
Audio	
Audio Capability	Two-way Audio (full duplex)
Compression	G.711, G.726
Interface	External microphone input External line output
Network	
Users	Live viewing for up to 10 clients
Protocols	802.1X, ARP, CIFS/SMB, CoS, DDNS, DHCP, DNS, FTP, HTTP, HTTPS, ICMP, IGMP, IPv4, IPv6, NTCIP, NTP, PPPoE, QoS, RTSP/RTP/RTCP, SMTP, SNMP, SSL, TCP/IP, TLS, UDP, UPnP
Interface	10 Base-T/100 Base-TX Ethernet (RJ-45) *It is highly recommended to use standard CAT5e & CAT6 cables which are compliant with the 3P/ETL standard.
ONVIF	Supported, specification available at www.onvif.org
Intelligent Video	
Video Motion Detection	Five-window video motion detection
Auto-Tracking	Auto-tracking on moving object
VADP Package	Genetec package, Amazon Kinesis Video Streams
Alarm and Event	
Alarm Triggers	Motion detection, manual trigger, digital input, periodical trigger, system boot, recording notification, audio detection, SD card life expectancy
Alarm Events	Event notification via digital output, email, HTTP, FTP, NAS server, SD card File upload via email, HTTP, FTP, NAS server, SD card
General	
Connectors	RJ-45 cable connector for Network 10/100Mbps PoE connection*1 Audio input*1 Audio output*1 AC/DC 24V power input*1 Digital input*4 Digital output*2 RS-485 for PTZ control (PelcoD protocol, Baud rate 2400)*1
LED Indicator	System power and status indicator
Power Input	UPoE (60W) AC/DC 24V
Power Consumption	PoE: Max. 48/26 W (Heater on/off) AC/DC 24V: Max. 40/21 W(Heater on/off)
Dimensions	Ø 162 x 221 mm
Weight	4.35 kg (with bracket) 2.95 kg (without bracket)
Casing	IP68, IK10, NEMA 4X
Safety Certifications	CE, FCC Class A, VCCI, C-Tick, UL
Operating Temperature	Starting Temperature: -40°C ~ 55°C (-40°F ~ 131°F) Working Temperature: -40°C ~ 55°C (-40°F ~ 131°F)
Humidity	98%
Warranty	36 months
System Requirements	

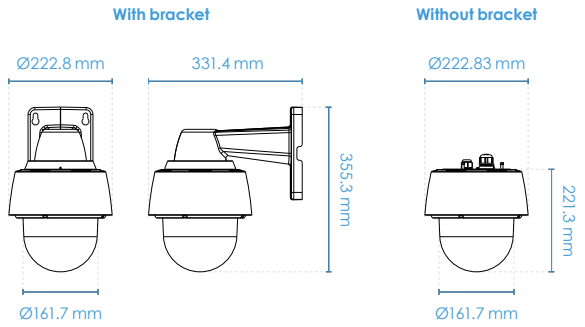
Technical Specifications

Operating System	Microsoft Windows 8/7 Mac 10.12 (Chrome only)
Web Browser	Chrome 58.0 or above Internet Explorer 10/11
Other Players	VLC: 1.1.11 or above QuickTime: 7 or above

Included Accessories

Others	Wall mount bracket, I/O combo cable, screws, waterproof connectors, quick installation guide, alignment sticker, L-wrench, desiccant bags

Dimensions



Compatible Accessories

Mounting Kits



AM-10E
Recessed kit



AM-220
Wall Mount Bracket (standard package)



AM-529
Mounting Adapter

Others



AJ-001
USB Joystick



AJ-002
USB Joystick



AO-003
I/O Combo Cables

Cabinet



AT-CAS-001
Cabinet for Speed Dome



AT-CAB-002
Cabinet for HLG Power Supply



AT-SUN-002
Sunshield



AT-SWH-000
Power Safety Kit



PoE Kit/Power Adapter

24VDC



HLG-80H-24
Industrial 24VDC/80W Power Supply

24VAC



AA-351
Outdoor Power Box, 24VAC/144W, IP67, IK10



AA-352
Outdoor Power Box, 24VAC/144W, IP67, IK10

Compatible Accessories

PoE Kit/Power Adapter

60W UPoE


+


AW-IHU-0100
Industrial 1xGE 60W UPoE Injector

HLG-80H-54
Industrial 54VDC/80W Power Supply


+


AW-IHU-0200
Industrial 1xGE 60W UPoE + 1x SFP GE Switch

HLG-80H-54
Industrial 54VDC/80W Power Supply



AP-GIC-011A-060
60W PoH/PoE Injector with Surge Protection 12KV



AP-GIC-015B-095
Outdoor 1xGE 95W PoH/PoE Injector with Surge Protection 12KV, IP67, IK10

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- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the installation manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

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This is a Class A product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

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